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Visuo-spatial memory age-related deficits are due to changes in preparatory set and eye-hand coordination.

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Abstract

Healthy ageing is associated with a decline in visuospatial working memory. The nature of the changes leading to this decline in response of the eye and/or hand is still under debate. This study aims to establish if impairments observed in performance to cognitive tasks, are due to actual cognitive effects or are caused by motor related eye-hand coordination. We implemented a computerized version of the Corsi-span task. The eye and touch responses of healthy young and older adults were recorded to a series of remembered targets on a screen. Results revealed differences in fixation strategies between the young and old with increasing cognitive demand that resulted in a higher error rates in the older group. We observed increasing reaction times and durations between fixations and touches to targets, with increasing memory load and delays in both the eye and hand in the older adults. Our results show older adults have difficulty maintaining a "preparatory set" for durations longer than 5 seconds and with increases in groups appear principally memory related. We find older adults reveal poorer eye-hand coordination that is further confounded by increasing delay and complexity.

Introduction

A cognitive mechanism which has generated great interest in the field of healthy ageing is working memory (WM). First described by Baddeley and Hitch (1974), WM is a short term memory system, which has limited capacity in the number of items held, but represents an individual's ability to store, manipulate and retrieve information. One component of the WM model is the visuo-spatial sketchpad, which is specialised for maintaining and storing visual and spatial information (Garden, Cornoldi, & Logie, 2002). Behavioural studies have demonstrated that spatial WM abilities decline (Elliott, Cherry, Brown, Smitherman, Jazwinski, Yu, & Volaufova, 2011), especially from the age of 60 onwards (Dobbs & Rule, 1989). This decline can have a detrimental effect on WM which plays a central role in human cognition (Carpenter & Just, 1989). Several studies have also identified that healthy ageing has a more detrimental effect on visuo-spatial working memory (VSWM) compared to other WM components such as verbal WM (Tubi & Calev, 1989; Fiore, Borella, Mammarella, & Beni, 2012; Jenkins, Myerson, Joerding, & Hale, 2000). Performance in older adults (OA) demonstrate slower processing of spatial information (Meadmore, Dror, & Bucks, 2009), and reduced efficiency of encoding spatial stimuli when compared to younger adults (YA) (Hartley, Speer, Jonides, Reutoer-Lorenz, & Smith, 2001). Ageing can also result in a decline in VSWM maintenance compared to YA, which shows a further decline with an increase in task demand (Kessels, Meulenbroek, Fernández, Olde & Rikkert, 2010); like increase in set size (Chen, Hale, & Myerson, 2003; Plude, Hoyer and Lazar, 1982) and delay (Gazzaley, Cooney, Rissman, & D'Esposito, 2005). Current literature suggests that OA fail to preserve details in visual tasks over time, when compared to YA (Sweeney, Rosano, Berman & Luna, 2001).

Gazzaley (2011) proposed that the age-related decline in WM performance may be the consequence of impaired attentional processing. To address the effects of memory on motor performance and to control for possible attentional differences between age groups, the proposed study used a computerized version of the Corsi block-tapping (span) task (Corsi, 1972). This task is a popular approach for investigating spatial WM and involves remembering a series of blocks (targets) that have been touched by an experimenter. After a delay, participants are instructed to reproduce the same sequence of spatial locations (Corsi, 1972). Cross-culturally, OA perform significantly worse in this task compared to YA (Hedden, Park, Nisbett, Ji, Jing, & Jiao, 2002; Myerson, Emery, White, & Hale, 2003). The current study applied a computerised version of the Corsi span task that has been used previously in YA (Burke, Allen & Gonzalez, 2012). The performance of YA in this previous study, revealed a significant decline with increasing target number (set-size), and with sequential (position and order) compared to simultaneous (position only) target presentations. In addition, no delay between the target presentation and response resulted in a reduced reaction time of the hand. The attentional

manipulation looked at colour versus shape change for object identification that was designed to induce easy versus more challenging detection respectively; however, this manipulation had little effect in the movement parameters of both eye and hand in YA (Burke et al., 2012).

In addition there are also a number of motor changes that occur as we age including balance and gait deficits (for review see Seidler, Bernard, Burutolu, Fling, Gordon et al., 2010). Reaction time in general across both eye and hand movements also increase. When the goal of a motor response is known the brain can prepare for this movement and facilitate the timing and accuracy of the movement. This gradual build-up of activity in the brain in the anticipation of an oculomotor response is collectively known as "preparatory set" (Hebb, 1972; Evarts, Shinoda and Wise, 1984). Although there is plenty of neurophysiological and behavioural evidence for the origin of this "preparatory set" and its relationship to level of activity in the superior colliculus and frontal eye fields in monkeys and YA (Everling and Munoz, 2000; Connolly, Goodale, Menon and Munoz, 2002), little is known about how this mechanism changes with age or cognitive demand. Here we compare the performance of YA versus OA in a computerized Corsi task to establish how the differences that emerge in cognition during healthy ageing, affect motor preparation and performance of the hand and eye.

Method

Participants

16 healthy YA between age of 20 and 26 (mean age 22.8 \pm 2.8; 8 females) and 16 healthy OA aged between 60 and 79 (mean age 69.8 \pm 6.8; 9 females) were recruited. All participants were right-handed and had no known neurological disorders or colour-blindness, and had normal or corrected-to-normal vision. All participants completed consent forms prior to the experiment and performed a visual acuity test. Only the OA answered a shortened but validated 9 item version of the Mini-Mental-State-Examination (DMMSE) (Folstein, Folstein & McHugh, 1975;

Schultz-Larsen, Lamholt & Kreiner, 2007) to rule out any abnormal age-related deficits in memory. The authors received ethical approval for this study from the University of Leeds.

Materials

A 'MagicTouch' USB touch screen (Keytec Ltd) was connected to a 19" CRT monitor (liyama, 1024 x 786 resolution, 75Hz), and linked with an EyeLink 1000 (SR Research Ltd) tower mounted eye-tracking system via Experimental Builder software (SR Research Ltd). Participants were seated comfortably 37cm away from the CRT monitor with their chin and head on padded rests to minimize head movements. We recorded eye movements at 1000Hz, and touch responses at 75Hz throughout the experiment. 75Hz translates to a display timing precision of 13ms which is much smaller than any of the effects we describe below. Experiment Builder software was used to create the experimental stimuli, while Data Viewer was used to analyse the experiment (both SR Research Ltd).

Stimuli and Design

Our experimental design included 4 main conditions: Colour (C), Colour Change (CC), Shape (S), and Shape Change (SC), with 3 delays: 0, 5 and 10 seconds and 4 set-size: 2, 3, 4 or 5 targets. Each of the 4 experimental conditions were presented in blocks of 24 trials (24 x 4 = 96 trials in total for each participant) resulting 8 repetitions of each delay, and 6 repetitions of each set-size for each block. The 4 main conditions (C, CC, S and SC) were pseudo-randomized between participants to avoid order effects.

For all conditions, each trial started with a fixation point placed on a black computer screen for 1000ms, prior to the appearance of twelve blue squares (60x60 pixels or 22mm² box on the screen) in fixed positions across the monitor (Figure 1). After 1000ms, a number (between 2 and 5) of these squares either 1) changed colour (red) or 2) changed shape (circle) and did so either a) simultaneous presentations (duration in seconds = 1*number of targets) or b) sequentially (with a 1 second pacing between each change in target position). After a time delay

(0, 5 or 10 seconds) the 12 blue squares re-appeared and the participant was required to touch the remembered locations of the changed items either in the right order (1b and 2b) or any order (1a and 2a). During the recall screen a "beep" and brief disappearance of the touched target indicated that participants had met the necessary requirements of placing their touch responses exactly within the boundaries of the blue square. Touch responses required to be placed within boundaries of the blue square for the program to accept it as a true response. This signalled to the participant that their response had been recorded.

For the *colour* conditions (C and CC) some of the blue squares changed from blue to red, an obvious difference requiring low attention, while the *shape* conditions (S and SC) saw some of the blue squares change to circles, a less salient difference demanding higher levels of attention. Target presentations either obligated participants to remember the target changes in the specific temporal order that they were presented in (CC and SC) or just the location (C and S) (See Figure 1).

Participants could take short breaks between blocks of 24 trials, to reduce fatigue and minimise dark adaptation. All recorded eye and touch data, alongside any touch errors, were collated for offline analysis.

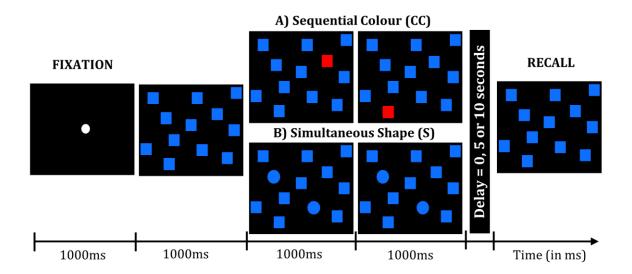


Figure 1: A diagrammatic representation of 2 of the 4 possible conditions; a sequential colour condition (A) and a simultaneous shape condition (B) in which 2 items changed colour or shape

respectively. Participants initially fixated a central fixation target before 12 blue squares appeared and either: (i) change colour one by one (CC) or display all the changed targets together (C) or (ii) change shape sequentially (SS) or simultaneously (S). Each target change was presented for 1 second and therefore if 3 items changed sequentially or together the total duration would be 3 seconds. After target presentation the blank delay screen appeared for 0, 5 or 10 seconds prior to the recall screen where subjects made their touch responses to the remembered locations.

Data Analysis

The *eye* movement parameters investigated included: 1) Region of Interest analysis: how long participants spent looking at the targets that changed colour or location during the trial as a percentage of overall trial length (excluding delay time) to provide an estimate of encoding time on targets; 2) Eye start reaction time: the time taken from the onset of the recall screen to the onset of the first saccade; and 3) Eye pacing interval: mean time participants fixated within a 1cm window (~2° of visual angle) on the recall screen before a saccade was made to another location on the screen. This fixation was determined using a pre-defined velocity and acceleration algorithm from EyeLink (SR Research Lt, Canada) to define saccade onset (Stampe, 1993). For the *touch* response the following parameters were investigated: 1) Touch start contact time: time taken for participants to touch the first target after the onset of the recall screen; 2) Touch pacing interval: mean time between touches on targets on the screen from finger touch-down to next finger touch-down, after the first target has been touched (1); and 3) Touch errors: number of touch responses that were not made to the correct target as a percentage of overall number of presented targets.

Single repeated-measures ANOVA was used for all the eye movement parameters and the results separated into the following factors: (i) *age* (young and old), (ii) *condition* (C, CC, S and SC), (iii) *delay* (0, 5000, or 10000ms) and, (iv) *set-size* (2-5 targets). The same was done for the touch responses. Multivariate main effects and interactions between variables were evaluated

with Bonferroni corrected post-hoc tests. A significance level of p<0.05 was established for all statistical analyses.

The data was further segregated into results in which an error was made, and results where the response was correct (i.e. hits versus misses) for eye and hand reaction times and pacing intervals. Due to the small number of errors made by the younger participants data was collapsed across set-size and the attentional manipulation of colour and shape, leaving the comparison of simultaneous versus sequential conditions only for each age group and for hits versus misses. A 2 x 2 x 2 repeated-measures analysis was performed for Age (Young versus Old), Correct (Hit versus Miss) and Condition (Simultaneous versus Sequential) to establish if errors were due to the differing fixation strategies used and if this strategy differed between the age groups.

Results

The visual acuity task and DMMSE scores (table 1) were recorded prior to the experiment to ensure participants reached the minimum requirement. All recruited participants achieved ≥ 10 on the scale (mean 12.5) from a maximum score of 13. Table 2 reports all main effects and interactions found in this study.

Table 1.

	Mean		STD	
	Young	Old	Young	Old
Age (years)	22.81	69.80	1.83	6.81
Visual Acuity (arc/min)	1.58	1.31	0.34	0.34
DMMSE		12.5		0.82

Table 1: Means and Standard Deviations for all 32 willing participants with regards to age, and scores for visual acuity and DMMSE.

Eye Movement Results

Regions of Interest (ROI): No significant difference between age groups in the mean amount of time spent looking at regions of interest (targets that changed colour or shape) as a percentage of overall trial time (excluding the delay) was found. However, both age groups revealed a significant difference between conditions ($F_{(3,15)}=12.03$, p<0.001, $\Pi^2=0.706$) that was mainly driven by colour versus shape change comparisons (p = 0.01) with all participants spending longer within the relevant targets in the shape change condition. A significant effect of delay ($F_{(2,7)}=27.29$, p=0.001, $\Pi^2=0.886$) was observed with the pairwise comparison revealing all delays were significantly different (p < 0.05) and people spent longer looking in the ROI with increasing delay duration. Finally, a small effect of set-size was observed in both age groups ($F_{(3,6)} = 5.67$, p < 0.05, $\Pi^2 = 0.739$) that was mainly driven by the 2 targets versus the 4 target comparisons (p = 0.011) across all conditions.

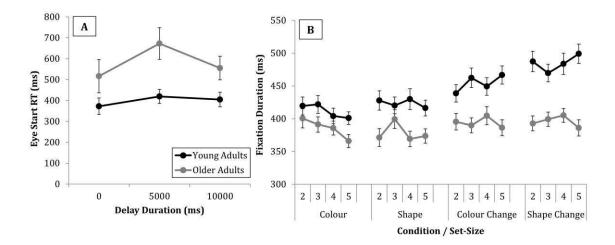
Eye	Main Effects	Statistics	Description
ROI	Condition	p < 0.001	More time spent looking at colour targets than
			shape.
	Delay	p < 0.01	Increase in time spent looking at ROI with
	~		increasing delay.
	Set-size	p < 0.05	More time spent looking at targets with 4
			items was displayed instead of 2.
Reaction	Age x Delay	p < 0.05	Older adults revealed slower reaction times
Time		10.00	after a delay compared to no delay.
Pacing	Condition	p < 0.001	Shape change had longer fixations that colour
Interval			or shape only.
	Age x Cond x Set-	p < 0.05	The younger group spent longer fixating
	size	<u> </u>	during sequential presentations compared to
			simultaneous.
Touch			
Contact	Age	p < 0.05	Older participants took significantly longer to
Time		Î .	touch the first target on the screen.
	Delay	p < 0.001	Subjects took longer touching the first target
			after a 10s delay.
	Set-Size	p < 0.05	Remembering 5 targets resulted in
			significantly longer first touch time.
	Age x Cond x	p < 0.05	Older participants took longer to touch the
	Delay		first target after the 10s delay during the
			sequential tasks compared to young.
Pacing interval	Age	p < 0.001	Older subjects took longer between touches
meer var	Delay	p < 0.005	Participants took longer between touches
			when there was a 5 or 10s delay.
	Set-Size	p < 0.001	More items to remember increased duration
			between touches.
	Age x Set-Size	p < 0.005	Set-size effect was only observed in the older
			age group.
% Correct	Age	P < 0.001	Older participants were less accurate
	Condition	P < 0.001	Shape Change was less accurate than shape
			only and colour tasks.
	Set-Size	p < 0.001	Increasing errors with increase in set-size.
	Age x Set-Size	p < 0.005	Older adults revealed a larger decrease in
			accuracy with increasing set-size.
	Condition x Set-	P < 0.001	Shape change was more significantly affected
	Size		by set-size than colour change and this more
		1	than colour or shape.

Table 2: Significant main effects and interactions (with p values) are shown for all parameters of interest, alongside a description of the direction of the observed effect.

Eye Reaction Time: The time taken for the eye to look towards the first target from recall screen onset was measured, and is defined as the eye reaction time (figure 2A). A significant interaction between age x delay ($F_{(2,23)}$ =5.305, p < 0.05, Π^2 = 0.316) showed that there was a significant difference in eye RT between the no delay and the delay conditions in the OA (p < 0.001 for both 5 and 10 comparisons with 0), but no effect was observed in the younger group. OA took longer to initiate the first saccade when a 5 or 10 second delay was implemented. The Further analysis of the hits versus misses revealed all subjects regardless of age or complexity of the task (i.e. both simultaneous and sequential) made faster initial eye reaction times with a subsequent MISS ($F_{(1,6)}$ = 23.03, p = 0.003, Π^2 = 0.795) than a HIT.

Eye Pacing Interval between saccades and standard error (in ms) during recall are illustrated in Figure 2B. A significant effect of condition ($F_{(3, 15)}=12.03$, p < 0.001, $\eta^2 = 0.706$) was found, that showed shape change had significantly longer fixation durations than colour and shape when they did not change (p<0.005, p<0.001). An interaction between age x condition x set-size ($F_{(9,9)}=4.37$, p < 0.05, $\eta^2 = 0.814$) suggests that the differences in condition were entirely driven by the younger group fixating longer during the sequential conditions (CC and SC) when compared with the simultaneous conditions (p<0.05 for all comparisons).

Figure 3 reveals that eye pacing interval is generally longer for "misses" than for "hits" ($F_{(1,5)}$ =18.77, p =0.007, Π^2 =0.790) and that there are differences between the age groups in eye pacing interval ($F_{(1,5)}$ =23.97, p=0.004, Π^2 =0.827) with the young showing longer fixations. The interaction between the age groups and the condition (simultaneous versus sequential) revealed a trend ($F_{(1,5)}$ = 5.294, p = 0.070, Π^2 = 0.514) in that the younger group had differing eye pacing intervals for the simultaneous and sequential tasks, whereas older groups revealed the same interval for both. We suspect this latter effect did not reach significance due to power issue with the low number of errors made by the younger group.



[Figure 3 here]

Touch Responses

Touch start contact time: A significant difference in the touch responses between the age groups to the first target was found ($F_{(1,15)} = 8.0$, p < 0.05, $\Pi^2 = 0.35$) revealing OA had a significantly longer initial RT when making their first touch to a target on the recall screen (figure 4A). The delay revealed a significant difference ($F_{(2,14)}=15.286$, p < 0.001, $\Pi^2 = 0.69$) that was principally driven by differences between the 10s and the other delay conditions (p < 0.001). A main effect of set-size ($F_{(3,13)} = 5.11$, p < 0.05, $\Pi^2 = 0.54$), where remembering 5 targets resulted in longer touch RT than remembering 2, 3 or 4 (all p < 0.05) was also observed. These main effects however are better explained via the interactions that we found between age x delay ($F_{(2,14)}=8.49$, p < 0.005, $\Pi^2 = 0.55$), condition x delay ($F_{(6,10)}=9.02$, p < 0.005, $\Pi^2 = 0.84$), and age x condition x delay ($F_{(6,10)}=4.03$, p < 0.05, $\Pi^2 = 0.71$). This revealed that in the 10 second delay during sequential tasks (SC and CC) the OA had significantly longer reaction times to touch the first target than YA. We found a significant interaction between Age and the Correct versus the incorrect responses ($F_{(1,6)} = 17.0$, p = 0.006, $\Pi^2 = 0.739$) in that)in that both groups were slower during miss trials, but this difference was much greater for older adults.

Touch pacing interval: Looking at the touch pacing interval we found a number of significant main effects including a clear difference in age ($F_{(1,28)}$ =122.89, p < 0.001, Π^2 = 0.814), where OA

took significantly longer between touches than YA (figure 4B). A significant effect of delay was found ($F_{(2,27)} = 7.24$, p < 0.005, $\Pi^2 = 0.35$) where participants took longer between touches during the 5 and 10 second delay compared to the no delay condition (p=0.002 and p=0.028 respectively). Finally, increasing the set-size resulted in a significant difference ($F_{(3, 26)} = 8.53$, p < 0.001, $\Pi^2 = 0.496$) in which remembering 3, 4 or 5 items resulted in a significantly longer duration between touches when compared to only 2 items to remember (p=0.008, p=0.001 and p < 0.001 respectively). We also observed a significant interaction between age and set-size ($F_{(3,26)} = 6.55$, p < 0.005, $\Pi^2 = 0.43$), that showed this effect of set-size only in the OA (p < 0.05 for all set-size comparisons, apart from between 2 and 3 where p = 0.91). There were no significant effects between hits and misses in the touch pacing responses or between age groups.

[Figure 4 here]

Percentage Correct: The percentage of correct responses to the targets revealed significant main effect differences between age groups ($F_{(1,31)} = 44.77$, p <0.001, $\Pi^2 = 0.591$), condition ($F_{(3,29)}=36.0$, p < 0.001, $\Pi^2 = 0.788$) and set-size ($F_{(3,29)}=34.7$, p < 0.001, $\Pi^2 = 0.782$). OA produced more errors in touching the targets than YA. Across all participants a reduction in accuracy was observed in the shape change versus all other conditions (p < 0.001) and more errors were made with increasing set-size (p < 0.001 for all comparisons apart from 2 versus 3 items when p < 0.05). Significant interactions were observed between age x set-size ($F_{(3,29)}=6.45$, p < 0.005, $\Pi^2 = 0.4$) (Figure 5A) where OA revealed increasing errors with increasing set-size. We also found a condition x set-size ($F_{(9,23)}=14.9$, p < 0.001, $\Pi^2 = 0.85$) effect for both age groups that revealed significantly poorer accuracy with set-size in the colour change and shape change conditions, when compared to the colour and shape only conditions. This effect was highly significant (p < 0.005), in all but 1 comparison (2 versus 3 set-size) in both age groups (p > 0.05). In general all subjects found sequential versus simultaneous tasks more difficult and shape harder than colour (increasing order of difficulty = C, S, CC and SC).

Coordination between Eye and Touch responses: In order to assess coupling (coordination) between the eye and hand for each condition we subtracted eye RT from touch RT and calculated a mean difference between the eye movement onset and the touch movement onset for each participant. The results show a highly significant effect of age ($F_{(1,29)} = 11.26$, p = 0.002, $\Pi^2 = 0.28$), condition ($F_{(3,27)} = 3.37$, p = 0.033, $\Pi^2 = 0.27$), delay ($F_{(2,28)} = 12.75$, p < 0.001, $\Pi^2 = 0.48$) and set-size ($F_{(3,27)} = 6.81$, p = 0.001, $\Pi^2 = 0.43$). We also found an interaction between age x condition x delay ($F_{(6, 24)} = 3.29$, p = 0.017, $\Pi^2 = 0.45$) where OA revealed a larger difference between the eye and hand RT with the 10 second delay. This larger difference was most pronounced in the shape change and colour change condition when the complexity of the task was greater, and the effect was principally observed in the response of the hand (see figure 5B).

[Figure 5 here]

Discussion

1) Effects of Age on Eye Movement Parameters

This study focuses on the comparison between OA and YA's performance of the eye and hand, to manipulations in of both memory and attention. This novel approach for age group comparisons has provided new evidence to suggest YA use differing eye movement strategies depending on task complexity and take longer between fixations with increasing attentional and memory demands. The OA revealed a different fixation duration strategy to the YA, in which similar fixation durations were implemented across all attentional and memory manipulations (Figure 2B). Further analysis into these fixation strategies suggested longer fixation durations resulted in more errors in the YA. The overall amount of time looking at the targets was equivalent for both age groups as the ROI analysis revealed, but the OA exhibited more saccades. This ultimately results in poorer retrieval with OA showing a decrease in % correct (Figure 5A). Our findings are in agreement with a number of studies who find OA have longer, but fewer fixations

than the YA (Williams, Zacks and Henderson, 2009; Ho, Scialfa, Caird & Graw, 2001). Furthermore, the longer fixation durations reported for the OA in these previous studies are in line with the ranges reported here, which provides further support for a more automatic approach of processing. Based on these findings we suggest that YA adopt longer fixation strategies to aid in retrieval dependent on the task (i.e. when the task is more complex), whereas OA appear to use a common strategy independent of the task demand (see figure 5).

This suggestion is supported but the further analyses on the eye pacing interval for correct versus incorrect trials. We found that older participants tend to show shorter fixations for correct versus incorrect trials n both simultaneous and sequential tasks. Younger adults show substantially longer eye pacing interval for misses with sequential tasks, but no difference was observed in simultaneous tasks indicative of the use of differing encoding strategies.

We found OA were slower to initialize their first saccade to the targets on the recall screen, and that they were even slower when a delay (5 or 10 seconds) was introduced between the presentation and recall screen. This slower reaction time in the eye movements of OA is a common finding (Cerella, 1985; Abel, Troost and Dell'Osso, 1983; Warabi, Kase & Kato, 1984), and is thought to be principally due to changes in the efficiency of the neuron firing and a shift in brain activity from posterior to more frontal brain regions during ageing (Raemaeker, Vink, van den Heuvel, Kahn, & Ramsey, 2006). Recent evidence suggests that deterioration of the corpus callosum during ageing also contributes to longer response times due to lack of inhibition in the non-dominant hemisphere (Langan, Peltier, Bo, Fling, Welsh and Seidler, 2010). In our task, only the OA revealed an increase in RT with the increase in delay duration possibly indicating issues with maintaining a 'preparatory set'¹. Connolly, Goodale, Goltz, & Munoz (2002) found a relationship between the frontal eye field activity and reaction time with higher activity resulting in a shorter reaction time. This area (alongside other frontal areas) is thought to be vital in 'preparatory set' activity for generation of saccadic eye movements (Nagel,

¹ A preparatory set can be considered equivalent to holding a motor plan in working memory until the response is required.

Sprenger, Lencer, Kömpf, Siebner and Heide, 2008). Thus our results suggest that the deficits observed in frontal activity during healthy ageing could account for problems in maintaining a preparatory set during a delay and hence is the cause of the increase in RT of the eye with increasing delay.

2) Effects of Age on Touch Parameters

Differences in touch responses to the recall screen, between our age groups, were clear in all behavioural measures. The contact time for making the first touch to the recall screen was significantly increased when a delay was introduced in the OA. This delay in RT could be due to the decline in inhibitory control with ageing since poor inhibition can result in the revoking of a prepared or initiated motor response (Coxon, Van Impe, Wenderoth & Swinnen, 2012) (an effect also observed in the reaction time of the eye). Furthermore, initial touch contact time was further increased in the sequential task when compared to the simultaneous presentation in this older cohort during the 10 second delay. We show OA took longer to react to the recall screen when the delay between encoding and recall reached 10 seconds (Figure 5A). We found that during this longer delay remembering both order and position (CC and SC) further amplified this effect in the OA. This effect was also observed in the reaction time of the eye with an age x delay interaction. It has been suggested that OA are more cautious and require more time to think about their answers (Veiel, Storandt & Abrams, 2006). Others have found storage or capacity problems may results in more recall errors (Peich, Husain & Bays, 2013), but may not explain the longer response times. Therefore increasing task difficulty may increase uncertainty in performance and ultimately increase their time to respond. In-line with this finding, we found that the touch pacing interval was significantly longer in the OA, with additional increases in duration between touches with increasing set-size and delay duration. Both findings interpreted together provide further evidence that OA have problems maintaining a preparatory set for both the eye and hand when delays are introduced. Slower initial responses to the recall screen with increasing delay in both the eye and hand demonstrate this

effect clearly. Furthermore, we found that older adults show much greater increase in touch RT when they subsequently miss the target compared to when they are correct. Thus, longer preparation times (or reaction times) are also associated with worse performance.

The increase in self-pacing interval observed in the hand with increasing set-size supports the notion that OA need more preparation time in-between touches to accurately select the correct targets when more targets are introduced, suggesting creating the preparatory set may also be problematic. This issue with preparedness is in agreement with an earlier study (Lahtela, Niemi & Kuusela, 1985), where participants needed to turn either a right or left switch to identify target appearance. However, in contrast to the findings presented here, Lahtela and colleagues (1985) find a reduction in RT in the OA with increasing delay. This former study used 3 randomly presented inter-stimulus intervals (2, 4 and 6 seconds) which could suggest that shorter delay intervals may initially improve RT in some tasks. Our study finds OA have most difficulty in maintaining a preparatory set when the delay reaches 10 seconds. Our novel approach has also provided new evidence that a delay interval of 10 seconds significantly amplifies the touch start times in complex tasks (SC and CC) in OA. Although the effect is present in more simple tasks (S and C), it is not as robust.

Unlike previous studies, we also have details of self-pacing intervals between touches which further provide opportunities to interrogate how the memory capacity (set-size) and retention intervals affect this measure. Increasing the number of targets to be remembered slows the pacing interval in OA in both eye and hand suggesting longer motor preparation is needed between each touch when compared to YA. This effect of cognitive load on contact time is now well established in the literature and has been found to be dependent on the amount of information to process (Norman and Bobrow, 1975). In-line with this we found the number of errors to targets on the recall screen was significantly greater for the OA (figure 5), particularly with increasing set-size. Thus, our data provides evidence that as we age our preparatory set becomes more sensitive to both the amount of information that needs to be stored and the retention interval. We suggest that accuracy is sacrificed rather than timing with an increase in memory capacity (set-size) in OA; whereas an increase in the retention period (delay) principally affects the reaction time of the response (i.e. timing). We found no affects specific to our attentional manipulation of colour versus shape indicating that attention for colour or shape is not significantly altered during healthy ageing.

3) Eye-hand coordination during healthy ageing

To investigate the temporal link between eye and hand in our task, we looked at the lag of the hand behind the eye to the recall screen after the 0, 5 or 10 second delay. Overall, we found a longer lag between the eye and hand in OA. This difference was significantly increased with the 10 second delay in the sequential tasks. The difference between the first eye movement and the subsequent first touch movement was ~1000ms in the YA, whereas OA revealed a longer difference between the eye and touch of ~1600ms. This indicates that additional motor delays are observed in OA when translating responses downstream into a hand response compared to the YA. We suggest that OA are adversely affected in coordinating the eye-hand during tasks with higher cognitive demands (i.e. sequential task and memory delay) that results in an increased rise in lag. Optimal reaction time differences between the eye and hand to aid coordination has been found to be around 200ms (Wilmut, Wann and Brown, 2006) during saccadic tasks, and around 75 – 120ms in tracking tasks (Miall and Reckess, 2002). Our lag time of 1000ms in the YA is considerably longer than these, but is comparable with other studies using time to contact (Warabi, Noda & Kato, 1986) instead of initiation of movement (reaction time). Our task included a greater cognitive (memory and attention) component, which inevitably would also contribute to longer processing and recall times (see Lavie, 2005 for a review). These results suggest that, although we have noted a number of cognitive effects between age groups, some of the differences can be attributed down-stream in the processing of the hand movement. Increasing complexity of the task results in a longer temporal gap between the eye and hand (i.e. a decrease in coupling between modalities) negatively affecting

performance. This can be interpreted as a reduction in coordination between these modalities. Interestingly, we find coordination between eye and hand significantly deteriorates with increasing cognitive effort in the OA, but not in the YA. This could indicate a competing resource issue as both the cognitive demand of the task and the motor demand for eye-hand coordination require memory, motor and attention circuits in the brain (Crawford, Medendorp & Marotta, 2004). We suggest that increasing the cognitive effort consequently increased the amount of mental resources required, which ultimately negatively affects hand and eye coordination in OA. It is clear that OA have a smaller mental resource pool and hence their capacity is more easily exceeded, resulting in a decline of performance that is not observed in the YA (Levitt, Fugelsang, & Crossley 2006).

Conclusions

This study contributes to our understanding of changes in motor preparedness or "preparatory set" during healthy ageing. The increases in reaction time of the eye and hand in OA when a 10 second delay was introduced demonstrates issues in maintaining/retaining a "preparatory set" for these modalities. Additionally, increases in durations between fixations and touches and decreasing accuracy with increasing set-size provide further evidence that OA may have problems in accessing these preparatory sets during recall, creating uncertainty in their response. We find that complexity of the task plays a factor in the initial hand reaction time, but only when in conjunction with long delays. It is interesting to note that manipulations made in delay durations affected the initial timing of the eye and hand responses (i.e. reaction time), whereas capacity manipulations (set-size) affected accuracy measures, suggesting that the storage of temporal and spatial information are segregated mechanisms in the brain, and are differentially affected by age. Finally, our results show that eye-hand coordination significantly deteriorates with increasing cognitive demand in elderly participants, and that OA fail to adjust fixation strategies to compensate for higher cognitive loads.

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