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Distance-based graph covering problems for graphs of given cyclomatic number

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Abstract. We study a large family of graph covering problems, whose definitions rely on distances, for graphs of bounded cyclomatic number (that is, the minimum number of edges that need to be removed from the graph to destroy all cycles). These problems include (but are not restricted to) three families of problems: (i) variants of metric dimension, where one wants to choose a small set S of vertices of the graph such that every vertex is uniquely determined by its ordered vector of distances to the vertices of S ; (ii) variants of geodetic sets, where one wants to select a small set S of vertices such that any vertex lies on some shortest path between two vertices of S ; (iii) variants of path covers, where one wants to select a small set of paths such that every vertex or edge belongs to one of the paths. We generalize and strengthen previous results in the area which show that the optimal values for these problems can be upper-bounded by a linear function of the cyclomatic number and the degree 1-vertices of the graph. To this end, we develop and enhance a technique recently introduced in [C. Lu, Q. Ye, C. Zhu. Algorithmic aspect on the minimum (weighted) doubly resolving set problem of graphs, *Journal of Combinatorial Optimization* 44:2029–2039, 2022] and give near-optimal bounds in several cases. This solves (in some cases fully, in some cases partially) some conjectures and open questions from the literature. The method, based on breadth-first search, is of algorithmic nature and thus, all the constructions can be computed in linear time. Our results also imply an algorithmic consequence for the computation of the *optimal* solutions: they can all be computed in polynomial time for graphs of bounded cyclomatic number.

1 Introduction

Distance-based covering problems in graphs are a central class of problems in graphs, both from a structural and from an algorithmic point of view, with numerous applications. Our aim is to study such problems for graphs of bounded cyclomatic number. The latter is a measure of sparsity of the graph that is popular in both structural and algorithmic graph theory. We will mainly focus on three types of such problems, as follows.

Metric dimension and its variants. In these concepts, introduced in the 1970s [33,15], the aim is to distinguish elements in a graph by using distances. A set $S \subseteq V(G)$ is a *resolving set* of G if for all distinct vertices $x, y \in V(G)$ there exists $s \in S$ such that $d(s, x) \neq d(s, y)$. The smallest possible size of a resolving set of G is called the *metric dimension* of G (denoted by $\dim(G)$). During the last two decades, many variants of resolving sets and metric dimension have been introduced. In addition to the original metric dimension, we consider the edge and mixed metric dimensions of graphs. A set $S \subseteq V(G)$ is an *edge resolving set* of G if for all distinct edges $x, y \in E(G)$ there exists $s \in S$ such that $d(s, x) \neq d(s, y)$, where the distance from a vertex v to an edge $e = e_1e_2$ is defined as $\min\{d(v, e_1), d(v, e_2)\}$ [17]. A mixed resolving set is both a resolving set and an edge resolving set, but it must also distinguish vertices from edges and vice versa; a set $S \subseteq V(G)$ is a *mixed resolving set* of G if for all distinct $x, y \in V(G) \cup E(G)$ there exists $s \in S$ such that $d(s, x) \neq d(s, y)$ [16]. The *edge metric dimension* $\text{edim}(G)$ (resp. *mixed metric dimension* $\text{mdim}(G)$) is the smallest size of an edge resolving set (resp. mixed resolving set) of G . More on the different variants of metric dimension and their applications (such as detection problems in networks, graph isomorphism, coin-weighing problems or machine learning) can be found in the recent surveys [21,34].

Geodetic numbers. A *geodetic set* of a graph G is a set S of vertices such that any vertex of G lies on some shortest path between two vertices of S [14]. The *geodetic number* of G is the smallest possible size of a geodetic set of G . The version where the edges must be covered is called an *edge-geodetic set* [3]. “Strong” versions of these notions have been studied. A *strong (edge-) geodetic set* of graph G is a set S of vertices of G such that we can assign for any pair x, y of vertices of S a shortest xy -path such that each vertex (edge) of G lies on one of the chosen paths [2,23]. Recently, the concept of *monitoring edge-geodetic set* was introduced in [13] as a strengthening of a strong edge-geodetic set: here, for every edge e , there must exist two solution vertices x, y such that e lies on *all* shortest paths between x and y . These concepts have numerous applications related to the field of convexity in graphs, see the book [26].

We also consider the concept of *distance-edge-monitoring-sets* introduced in [11,12], which can be seen as a relaxation of monitoring edge-geodetic sets. A set S is a distance-edge-monitoring-set if, for every edge e of G , there is a vertex x of S and a vertex y of G such that e lies on all shortest paths between x and y . The minimum size of such a set is denoted $\text{dem}(G)$.

Path covering problems. In this type of problem, one wishes to cover the vertices (or edges) of a graph using a small number of paths. A *path cover* is a set of paths of a graph G such that every vertex of G belongs to one of the paths. If one path suffices, the graph is said to be Hamiltonian, and deciding this property is one of the most fundamental algorithmic complexity problems. The paths may be required to be shortest paths, in which case we have the notion of an *isometric path cover* [10,5]; if they are required to be chordless, we have an *induced path cover* [24]. The edge-covering versions have also been studied [1]. This type of

problems has numerous applications, such as program and circuit testing [1,25], or bioinformatics [4].

Our goal. Our objective is to study the three above classes of problems, on graphs of bounded cyclomatic number. (See Figure 1 for a diagram showing the relationships between the optimal solution sizes of the studied problems.) A *feedback edge set* of a graph G is a set of edges whose removal turns G into a forest. The smallest size of such a set, denoted by $c(G)$, is the *cyclomatic number* of G . It is sometimes called the *feedback edge (set) number* or the *cycle rank* of G . For a graph G on n vertices, m edges and k connected components, it is not difficult to see that we have $c(G) = m - n + k$, since a forest on n vertices with k components has $n - k$ edges. In this paper, we assume all our graphs to be connected. To find an optimal feedback edge set of a connected graph, it suffices to consider a spanning tree; the edges not belonging to the spanning tree form a minimum-size feedback edge set. Connected graphs with cyclomatic number 1 are called *unicyclic*.

Graphs whose cyclomatic number is constant have a relatively simple structure. They are sparse (in the sense that they have a linear number of edges). They also have bounded treewidth (indeed the treewidth is at most twice the cyclomatic number). Thus, they are studied extensively from the perspective of algorithms (for example for the metric dimension [9], the geodetic number [18] or other graph problems [7,35]). They are also studied from a more structural angle [29,30,31].

Conjectures addressed in this paper. In order to formally present the conjectures, we need to introduce some structural concepts and notations. A *leaf* of a graph G is a vertex of degree 1, and the number of leaves of G is denoted by $\ell(G)$. Consider a vertex $v \in V(G)$ of degree at least 3. A *leg* attached to the vertex v is a path $p_1 \dots p_k$ such that p_1 is adjacent to v , $\deg(p_k) = 1$ and $\deg(p_i) = 2$ for all $i \neq k$. The number of legs attached to the vertex v is denoted by $l(v)$.

A set $R \subseteq V(G)$ is a *branch-resolving set* of G , if for every vertex $v \in V(G)$ of degree at least 3 the set R contains at least one element from at least $l(v) - 1$ legs attached to v . The minimum cardinality of a branch-resolving set of G is denoted by $L(G)$, and we have

$$L(G) = \sum_{v \in V(G), \deg(v) \geq 3, l(v) > 1} (l(v) - 1).$$

It is well-known that for any tree T with at least one vertex of degree 3, we have $\dim(T) = L(T)$ (and if T is a path, then $\dim(T) = 1$) [6,15,19,33]. This has motivated the following conjecture.

Conjecture 1 ([31]). Let G be a connected graph. Then $\dim(G) \leq L(G) + 2c(G)$ and $\text{edim}(G) \leq L(G) + 2c(G)$.

Conjecture 1 holds for cycles [6,17] and cacti with $c(G) \geq 2$ [31]. The bound $\dim(G) \leq L(G) + 18c(G) - 18$ was shown in [9] (for $c(G) \geq 2$), and is the first bound established for the metric dimension in terms of $L(G)$ and $c(G)$.

Conjecture 2 ([30]). If $\delta(G) \geq 2$ and $G \neq C_n$, then $\dim(G) \leq 2c(G) - 1$ and $\text{edim}(G) \leq 2c(G) - 1$.

In [30], Sedlar and Škrekovski showed that Conjecture 2 holds for graphs with minimum degree at least 3. They also showed that if Conjecture 2 holds for all 2-connected graphs, then it holds for all graphs G with $\delta(G) \geq 2$. Recently, Lu et al. [22] addressed Conjecture 2 and showed that $\dim(G) \leq 2c(G) + 1$ when G has minimum degree at least 2.

Conjecture 3 ([29]). Let G be a connected graph. If $G \neq C_n$, then $\text{mdim}(G) \leq \ell(G) + 2c(G)$.

Conjecture 3 is known to hold for trees [16], cacti and 3-connected graphs [29], and balanced theta graphs [28].

The following conjecture on distance-edge-monitoring sets was also posed recently.

Conjecture 4 ([11,12]). For any graph G , $\text{dem}(G) \leq c(G) + 1$.

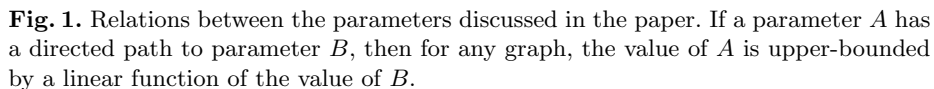
The original authors of the conjecture proved the bound when $c(G) \leq 2$, and proved that the bound $\text{dem}(G) \leq 2c(G) - 2$ holds when $c(G) \geq 3$ [11]. The conjectured bound would be tight [11,12].

Regarding monitoring edge-geodetic sets, although no formal conjecture was explicitly posed, the bound $\text{meg}(G) \leq 9c(G) + \ell(G) - 8$ was proved in [13], and it was asked whether this can be improved.

Our contributions. In this paper, we are motivated by Conjectures 1-4, which we address. First we note that, Conjecture 1 is false. Let H_5 be the graph obtained by attaching a leaf to each vertex of C_5 , and let H_6 be the graph obtained by attaching a leaf to each vertex of C_6 . According to the characterizations in [32], we have $\dim(H_6) = 3$ and $\text{edim}(H_5) = 3$. Since $L(H_6) = L(H_5) = 0$, Conjecture 1 is false in the form in which it is presented above. If we wish to formulate the conjecture so that it includes all connected graphs, then the upper bound should be $L(G) + 2c(G) + 1$ for both metric and edge metric dimensions. We will show that this upper bound holds for all connected graphs. Moreover, we show that if $L(G) \neq 0$, then the bounds of Conjecture 1 hold.

We show that Conjecture 3 is true when $\delta(G) = 1$, and when $\delta(G) \geq 2$ and G contains a cut-vertex. We also show that $\text{mdim}(G) \leq 2c(G) + 1$ in all other cases. We also consider the first part of Conjecture 1, that $\dim(G) \leq L(G) + 2c(G)$ from [31], in the case where $\delta(G) = 1$, and we show that it is true when $L(G) \geq 1$ and otherwise we have $\dim(G) \leq 2c(G) + 1$. We also consider the conjecture that $\text{edim}(G) \leq L(G) + 2c(G)$ from [31], and we show that it is true when $\delta(G) = 1$ and $L(G) \geq 1$, and when $\delta(G) \geq 2$ and G contains a cut-vertex. We also show that $\text{edim}(G) \leq 2c(G) + 1$ in all other cases.

Thus, our results yield significant improvements towards the Conjectures 1-3, since they are shown to be true in most cases, and are approximated by an additive term of 1 for all graphs.



To obtain the above results, we develop a technique from [22], who introduced it in order to study a strengthening of metric dimension called *doubly resolving sets* in the context of graphs of minimum degree 2. We notice that the technique can be adapted to work for all graphs and in fact it applies to many types of problems: (variants of) metric dimension, (variants of) geodetic sets, and path-covering problems. For all these problems, the technique yields upper bounds of the form $a \cdot c(G) + f(\ell(G))$, where $\ell(G)$ is the number of leaves of G , f is a linear function that depends on the respective problem, and a is a small constant.

The technique is based on a breadth-first-search rooted at a specific vertex, that enables to compute an optimal feedback edge set F by considering the edges of the graph that are not part of the breadth-first-search spanning tree. We then select vertices of the edges of F (or neighbouring vertices); the way to select these vertices depends on the problem. For the metric dimension and path-covering problems, a pre-processing is done to handle the leaves of the graph (for the geodetic set variants, all leaves must be part of the solution). Our results demonstrate that the techniques used by most previous works to handle graphs of bounded cyclomatic number were not precise enough, and the simple technique we employ is much more effective. We believe that it can be used with success in similar contexts in the future.

Algorithmic applications. For all the considered problems, our method in fact implies that the optimal solutions can be computed in polynomial time for graphs with bounded cyclomatic number. In other words, we obtain XP algorithms with respect to the cyclomatic number. This was already observed in [9] for the metric dimension (thanks to our improved bounds, we now obtain a better running time, however it should be noted that in [9] the more general weighted version of the problem was considered).

Organisation. We first describe the general method to compute the special feedback edge set in Section 2. We then use it in Section 3 for the metric dimension and its variants. We then turn to geodetic sets and its variants in Section 4, and to path-covering problems in Section 5. We describe the algorithmic consequence in Section 6, and conclude in Section 7.

2 The general method

The *length* of a path P , denoted by $|P|$, is the number of its vertices minus one. A path is *induced* if there are no graph edges joining non-consecutive vertices. A path is *isometric* if it is a shortest path between its endpoints. For two vertices u, v of a graph G , $d(u, v)$ denotes the length of an isometric path between u and v . Let r be a vertex of G . An edge $e = uv \in E(G)$ is a *horizontal edge with respect to r* if $d(u, r) = d(v, r)$ (otherwise, it is a *vertical edge*). For a vertex u of G , let $B_r(u)$ denote the set of edges $uv \in E(G)$ such that $d(u, r) = d(v, r) + 1$. A set F of edges of G is *good with respect to r* if F contains all horizontal edges with respect to r and for each $u \neq r$, $|B_r(u) \cap F| = |B_r(u)| - 1$. A set F of edges is simply *good* if F is good with respect to some vertex $r \in V(G)$. For a set F of good edges of a graph G , let T_F denote the subgraph of G obtained by removing the edges of F from G .

Lemma 1. *For any connected graph G with n vertices and m edges and a vertex $r \in V(G)$, a good edge set with respect to r can be computed in $O(n + m)$ time.*

Proof. By doing a Breadth First Search on G from r , distances of r from u for all $u \in V(G)$ can be computed in $O(n + m)$ time. Then the horizontal and vertical edges can be computed in $O(m)$ time. Then the sets $B_r(u)$ for all $u \in V(G)$ can be computed in $O(n + m)$ time. Hence the set of good edges with respect to r can be computed in $O(n + m)$ time. $\square$

Lemma 2. *For a set F of good edges with respect to a vertex r of a connected graph G , the subgraph T_F is a tree rooted at r . Moreover, every path from r to a leaf of T_F is an isometric path in G .*

Proof. First observe that T_F is connected, as each vertex u has exactly one edge $uv \in E(T_F)$ with $d(u, r) = d(v, r) + 1$. Now assume for contradiction that T_F has a cycle C . Let $v \in V(C)$ be a vertex that is furthest from r among all vertices of C . Formally, v is a vertex such that $d(r, v) = \max\{d(r, w) : w \in V(C)\}$. Let

E' denote the set of edges in T_F incident to v . Observe that $|E'|$ is at least two. Hence either E' contains an horizontal edge, or $E' \cap B_r(v)$ contains at least two edges. Either case contradicts that F is a good edge set with respect to r . This proves the first part of the observation.

Now consider a path P from r to a leaf v of T_F and write it as $u_1 u_2 \dots u_k$ where $u_1 = r$ and $u_k = v$. By definition, we have $d(r, u_i) = d(r, u_{i-1}) + 1$ for each $i \in [2, k]$. Hence, P is an isometric path in G . $\square$

Observation 1. *Any set F of good edges of a connected graph G is a feedback edge set of G with minimum cardinality.*

Proof. Due to Lemma 2 we have that T_F is a tree and therefore $|F| = m - n + 1$ which is same as the cardinality of a feedback edge set of G with minimum cardinality. $\square$

The *base graph* [9] G_b of a graph G is the graph obtained from G by iteratively removing vertices of degree 1 until there remain no such vertices. We use the base graph in some cases where preprocessing the leaves and other tree-like structures is needed.

3 Metric dimension and variants

In this section, we consider three metric dimension variants and conjectures regarding them and the cyclomatic number. We shall use the following result.

Distinct vertices x, y are *doubly resolved* by $v, u \in V(G)$ if $d(v, x) - d(v, y) \neq d(u, x) - d(u, y)$. A set $S \subseteq V(G)$ is a *doubly resolving set* of G if every pair of distinct vertices of G are doubly resolved by a pair of vertices in S . Lu et al. [22] constructed a doubly resolving set of G with $\delta(G) \geq 2$ by finding a good edge set with respect to a root $r \in V(G)$ using breadth-first search. We state a result obtained by Lu et al. [22] using the terminologies of this paper.

Theorem 2 ([22]). *Let G be a connected graph such that $\delta(G) \geq 2$ and $r \in V(G)$. Let $S \subseteq V(G)$ consist of r and the endpoints of the edges of a good edge set with respect to r .*

- (i) *The set S is a doubly resolving set of G .*
- (ii) *If r is a cut-vertex, then the set $S \setminus \{r\}$ is a doubly resolving set of G .*
- (iii) *We have $|S| \leq 2c(G) + 1$.*

A doubly resolving set of G is also a resolving set of G , and thus $\dim(G) \leq 2c(G) + 1$ when $\delta(G) \geq 2$ due to Theorem 2. Moreover, if G contains a cut-vertex and $\delta(G) \geq 2$, we have $\dim(G) \leq 2c(G)$. Therefore, Conjecture 1 holds for the metric dimension of a graph with $\delta(G) \geq 2$ and at least one cut-vertex.

A doubly resolving set is not necessarily an edge resolving set or a mixed resolving set. Thus, more work is required to show that edge and mixed resolving sets can be constructed with good edge sets. A *layer* of G is a set $L_d = \{v \in V(G) \mid d(r, v) = d\}$ where r is the chosen root and d is a fixed distance.

Proposition 1. *Let G be a graph with $\delta(G) \geq 2$, and let $r \in V(G)$. If the set S contains r and the endpoints of a good edge set F with respect to r , then S is an edge resolving set.*

Proof. Suppose to the contrary that there exist distinct edges $e = e_1e_2$ and $f = f_1f_2$ that are not resolved by S . In particular, we have $d(r, e) = d(r, f)$. Due to this, say, e_1 and f_1 are in the same layer L_d , and e_2 and f_2 are in $L_d \cup L_{d+1}$. If e is a horizontal edge with respect to r , then $e_1, e_2 \in S$ and e and f are resolved. Thus, neither e nor f is a horizontal edge with respect to r and we have $e_2, f_2 \in L_{d+1}$.

If $e_2 = f_2$, then $e, f \in B_r(e_2)$. Thus, we have $e_2 \in S$ and at least one of e_1 and f_1 is also in S . Now e and f are resolved by e_1 or f_1 . Therefore, we have $e_2 \neq f_2$ and $e_2, f_2 \notin S$.

Let $w \in V(G)$ be a leaf in T_F such that e_2 lies on a path between w and r in T_F . Since $\delta(G) \geq 2$, the vertex w is an endpoint of some edge in F , and thus $w \in S$. Since e and f are not resolved by S , we have $d(w, f_2) = d(w, e_2) = d' - d - 1$, where $w \in L_{d'}$, due to the path between w and r being isometric (Lemma 2). Let P_f be a shortest path $w - f_2$ in G , and assume that P_f is such that it contains an element of S as close to f_2 as possible. Denote this element of S by s . We have $s \in L_i$ for some $d + 1 < i \leq d'$ (notice that we may have $s = w$). As the edges e and f are not resolved by S , we have $d(s, e) = d(s, f)$, which implies that $d(s, e_2) = d(s, f_2) = i - d - 1$. Let P'_e and P'_f be shortest paths $s - e_2$ and $s - f_2$, respectively. The paths P'_e and P'_f are internally vertex disjoint, since otherwise the vertex after which the paths diverge is an element of S which contradicts the choice of P_f and s . Let v_e and v_f be the vertices adjacent to s in P'_e and P'_f , respectively. Now, we have $sv_e, sv_f \in B_r(s)$, and thus $v_e \in S$ (otherwise, $v_f \in S$, which contradicts the choice of P_f and s). If $d(v_e, e_2) < d(v_e, f_2)$, then v_e resolves e and f , a contradiction. Thus, we have $d(v_e, e_2) \geq d(v_e, f_2)$, but now there exists a shortest path $w - f_2$ that contains v_e , which is closer to f_2 than s is, a contradiction. $\square$

Proposition 2. *Let G be a graph with $\delta(G) \geq 2$, and let $r \in V(G)$. If the set S contains r and the endpoints of a good edge set F with respect to r , then S is a mixed resolving set.*

Proof. The set S resolves all pairs of distinct vertices by Theorem 2 and all pairs of distinct edges by Proposition 1. Therefore we only need to show that all pairs consisting of a vertex and an edge are resolved.

Suppose to the contrary that $v \in V(G)$ and $e = e_1e_2 \in E(G)$ are not resolved by S . In particular, the root r does not resolve v and e , and thus $v, e_1 \in L_d$ for some $d \geq 1$. If e is a horizontal edge, then $e_1, e_2 \in S$ and e and v are resolved. Thus, assume that $e_2 \in L_{d+1}$. Let $w \in V(G)$ be a leaf in T_F such that e_2 lies on a path between w and r in T_F . Since $\delta(G) \geq 2$, the vertex w is an endpoint of some edge in F , and thus $w \in S$. We have $d(w, e_2) = d' - d - 1$, where $w \in L_{d'}$. However, now $d(w, v) \geq d' - d > d(w, e_2)$, and w resolves v and e , a contradiction. $\square$

As pointed out in [22], if R is a doubly resolving set that contains a cut-vertex v , then the set $R \setminus \{v\}$ is also a doubly resolving set. The following observation states that the same result holds for mixed resolving sets, and with certain constraints to (edge) resolving sets.

Observation 3. *Let G be a connected graph with a cut-vertex v .*

- (i) *Let $R \subseteq V(G)$ be such that there are at least two connected components in $G - v$ containing elements of R . If $d(v, x) \neq d(v, y)$ for some $x, y \in V(G) \cup E(G)$, then there exists an element $s \in R$, $s \neq v$, such that $d(s, x) \neq d(s, y)$.*
- (ii) *If $R \subseteq V(G)$ is a mixed resolving set of G , then every connected component of $G - v$ contains at least one element of R .*
- (iii) *If $R \subseteq V(G)$ is a resolving set or edge resolving set of G , then at most one connected component of $G - v$ does not contain any elements of R , and that component is isomorphic to P_n for some $n \geq 1$.*

The following corollary follows from Propositions 1 and 2, and Observation 3.

Corollary 1. *Let G be a graph with $\delta(G) \geq 2$.*

- (i) *If G contains a cut-vertex, then $\text{edim}(G) \leq 2c(G)$ and $\text{mdim}(G) \leq 2c(G)$.*
- (ii) *If G does not contain a cut-vertex, then $\text{edim}(G) \leq 2c(G) + 1$ and $\text{mdim}(G) \leq 2c(G) + 1$.*

We then turn our attention to graphs with $\delta(G) = 1$. We will show that a good edge set can be used to construct a (edge, mixed) resolving set also in this case. Moreover, we show that Conjecture 3 holds, and Conjecture 1 holds when $L(G) \geq 1$. We also show that $\text{dim}(G)$ and $\text{edim}(G)$ are at most $2c(G) + 1$ when $L(G) = 0$. We use the following results on trees in our proof.

Proposition 3 ([16]). *Let T be a tree, and let $R \subseteq V(T)$ be the set of leaves of T . The set R is a mixed metric basis of T .*

Proposition 4 ([17,19]). *Let T be a tree that is not a path. If $R \subseteq V(T)$ is a branch-resolving set of T , then it is a resolving set and an edge resolving set.*

Theorem 4. *Let G be a connected graph that is not a tree such that $\delta(G) = 1$. Let $r \in V(G_b)$, and let $S \subseteq V(G_b)$ contain r and the endpoints of a good edge set $F \subseteq E(G_b)$ with respect to r . If R is a branch resolving set of G , then the set $R \cup S$ is a resolving set and an edge resolving set of G . If R is the set of leaves of G , then the set $R \cup S$ is a mixed resolving set of G .*

Proof. Let R be either a branch-resolving set of G (for the regular and edge resolving sets) or the set of leaves of G (for mixed metric dimension). We will show that the set $R \cup S$ is a (edge, mixed) resolving set of G .

The graph $G - E(G_b)$ is a forest (note that some of the trees might be isolated vertices) where each tree contains a unique vertex of G_b . Let us denote these trees by T_v , where $v \in V(G_b)$.

Consider distinct $x, y \in V(G) \cup E(G)$. We will show that x and y are resolved by $R \cup S$.

- Assume that $x, y \in V(T_v) \cup E(T_v)$ for some $v \in V(G_b)$. Denote $R_v = (V(T_v) \cap R) \cup \{v\}$. The set R_v is a (edge, mixed) resolving set of T_v by Propositions 4 and 3. If x and y are resolved by some element in R_v that is not v , then we are done. If x and y are resolved by v , then they are resolved by any element in $S \setminus \{v\}$. Since G is not a tree, the set $S \setminus \{v\}$ is clearly nonempty, and x and y are resolved in G .
- Assume that $x, y \in V(G_b) \cup E(G_b)$. Now x and y are resolved by S due to Theorem 2, Proposition 1 or Proposition 2.
- Assume that $x \in V(T_v) \cup E(T_v)$ and $y \in V(T_w) \cup E(T_w)$ where $v, w \in V(G_b)$, $v \neq w$. The set S is a doubly resolving set of G_b according to Theorem 2. Thus, there exist distinct $s, t \in S$ such that $d(s, v) - d(s, w) \neq d(t, v) - d(t, w)$. Suppose to the contrary that $d(s, x) = d(s, y)$ and $d(t, x) = d(t, y)$. Now we have

$$d(w, y) - d(v, x) = d(s, v) - d(s, w) \neq d(t, v) - d(t, w) = d(w, y) - d(v, x),$$

a contradiction. Thus, s or t resolves x and y .

- Assume that $x \in V(T_v) \cup E(T_v)$ for some $v \in V(G_b)$, $v \neq x$, and $y = y_1 y_2 \in E(G_b)$. Suppose that $d(r, x) = d(r, y)$. Without loss of generality, we may assume that $d(r, y) = d(r, y_1) = d$. Now $y_1 \in L_d$ and $v \in L_{d-d_x}$, where $d_x = d(v, x) \in \{0, \dots, d\}$. If $y_2 \in L_d$, then y is a horizontal edge and $y_1, y_2 \in S$. Now x and y are resolved by y_1 or y_2 . So assume that $y_2 \in L_{d+1}$. Let $z \in V(G_b)$ be a leaf in T_F such that y_2 lies on a path from r to z in T_F . Since $\delta(G_b) \geq 2$, the vertex z is an endpoint of some edge in F , and thus $z \in S$. Now $z \in L_{d'}$ for some $d' > d + 1$ and $d(z, y_2) = d' - d - 1$ by Lemma 2. Consequently,

$$d(z, x) = d(z, v) + d_x \geq d' - (d - d_x) + d_x = 2d_x + 1 + d(z, y_2) > d(z, y).$$

□

Since the root r can be chosen freely, we can choose the root to be a cut-vertex in G whenever G contains cut-vertices. The bounds in the next corollary then follow from Observations 1 and 3, and Theorem 4.

Corollary 2. *Let G be a connected graph that is not a tree such that $\delta(G) = 1$. We have $\dim(G) \leq \lambda(G) + 2c(G)$, $\text{edim}(G) \leq \lambda(G) + 2c(G)$, and $\text{mdim}(G) \leq \ell(G) + 2c(G)$, where $\lambda(G) = \max\{L(G), 1\}$.*

The relationship of metric dimension and edge metric dimension has garnered a lot of attention since the edge metric dimension was introduced. Zubrilina [36] showed that the ratio $\frac{\text{edim}(G)}{\dim(G)}$ cannot be bounded from above by a constant, and Knor et al. [20] showed the same for the ratio $\frac{\dim(G)}{\text{edim}(G)}$. Inspired by this, Sedlar and Škrekovski [27] conjectured that for a graph $G \neq K_2$, we have $|\dim(G) - \text{edim}(G)| \leq c(G)$. This bound, if true, is tight due to the construction presented in [20]. It is easy to see that $\dim(G) \geq \lambda(G)$ and $\text{edim}(G) \geq \lambda(G)$ (the fact that $\dim(G) \geq L(G)$ is shown explicitly in [6], for example). Thus, we now obtain the bound $|\dim(G) - \text{edim}(G)| \leq 2c(G)$ due to the bounds established in Corollaries 1 and 2.

4 Geodetic sets and variants

We now address the problems related to geodetic sets, and show that the same method can be applied in this context as well. Note that all leaves of a graph belong to any of its geodetic sets. Due to lack of space, we only present the constructions of the solution sets.

4.1 Geodetic sets

Theorem 5 (*). *Let G be a connected graph. If G has a cut-vertex then $g(G) \leq 2c(G) + \ell(G)$. Otherwise, $g(G) \leq 2c(G) + 1$.*

Proof (Sketch). We construct a good set F of edges of G by Lemma 1 (if G has a cut-vertex then the root r shall be a cut-vertex). We select as solution vertices, all leaves of G , all endpoints of edges of F , and r (only if G is biconnected). $\square$

The upper bound of Theorem 5 is tight when there is a cut-vertex, indeed, consider the graph formed by a disjoint union of k odd cycles and l paths, all identified via a single vertex. The obtained graph has cyclomatic number k , l leaves, and geodetic number $2k + l$. When there is no cut-vertex, observe that any odd cycle has geodetic number 3 and cyclomatic number 1, so the bound is tight in this case too.

4.2 Monitoring edge-geodetic sets

It was proved in [13] that $\text{meg}(G) \leq 9c(G) + \ell(G) - 8$ for every graph G , and some graphs were constructed for which $\text{meg}(G) = 3c(G) + \ell(G)$. We next improve the former upper bound, therefore showing that the latter construction is essentially best possible.

Theorem 6 (*). *For any graph G , we have $\text{meg}(G) \leq 3c(G) + \ell(G) + 1$. If G contains a cut-vertex, then $\text{meg}(G) \leq 3c(G) + \ell(G)$.*

Proof (Sketch). We construct a good set F of edges of G by Lemma 1, by choosing r as a vertex belonging to a cycle, if possible. The solution set contains r (if G is biconnected), all leaves of G , and for each edge of F , both its endpoints. Moreover, for each vertex u of G with $|B_r(u)| \geq 2$, we add all endpoints of the edges of $B_r(u)$. $\square$

4.3 Distance-edge-monitoring-sets

We now turn our attention to distance-edge-monitoring-sets and consider Conjecture 4. In our proof, we use the following result on distance-edge-monitoring-sets and the base graph G_b .

Theorem 7 (*). *For any connected graph G , $\text{dem}(G) \leq c(G) + 1$.*

Proof (Sketch). We construct a good set F of edges of the base graph G_b of G by Lemma 1, and select as solution vertices the root r , one arbitrary endpoint of each horizontal edges of F , as well as each vertex v with $|B_r(v)| \geq 2$. $\square$

5 Path covers and variants

In this section, we consider the path covering problems. We focus on isometric path edge-covers (sets of isometric paths that cover all edges of the graph), indeed those have the most restrictive definition and the bound thus holds for all other path covering problems from Figure 1.

Theorem 8 (*). *For any graph G , $\text{ipcc}(G) \leq 3c(G) + \lceil (\ell(G) + 1)/2 \rceil$.*

Proof (Sketch). We construct a good set F of edges of the base graph G_b of G by Lemma 1, and select as solution paths the horizontal edges of F ; for each vertex v with $|B_r(v)| \geq 2$, we add to S , $|B_r(v)|$ shortest paths from v to r , each starting with a different edge from $B_r(v)$. This covers the edges of G_b . To cover the edges of $G - E(G_b)$, we carefully construct (using an iterative procedure) a pairing of the leaves of G and connect each paired pair by a shortest path. $\square$

The upper bound of Theorem 8 is nearly tight, indeed, consider (again) the graph formed by a disjoint union of k odd cycles and l paths, all identified via a single vertex. The obtained graph has cyclomatic number k , l leaves, and isometric path edge-cover number $3k + \lceil l/2 \rceil$.

6 Algorithmic consequences

Theorem 9 (*). *For all the problems considered here, if we have an upper bound on the solution size of $a \cdot c(G) + f(\ell(G))$ for some $a \in \mathbb{N}$, we obtain an algorithm with running time $O(n^{a \cdot c(G)})$ on graphs G of order n .*

Proof (Sketch). One needs to be able to compute the optimal number of leaves required in a solution, using the methods described in the proofs of the theorems. Then, a simple brute-force algorithm trying all subsets of size $a \cdot c(G)$ completes the algorithm. $\square$

7 Conclusion

We have demonstrated that a simple technique based on breadth-first-search is very efficient to obtain bounds for various distance-based covering problems, when the cyclomatic number and the number of leaves are considered. This resolves or advances several open problems and conjectures from the literature on this type of problems. There remain some gaps between the obtained bounds and the conjectures or known constructions, that still need to be closed.

A refinement of the cyclomatic number of a (connected) graph G is called its *max leaf number*, which is the maximum number of leaves in a spanning tree of G . It is known that the cyclomatic number is always upper-bounded by the max leaf number plus the number of leaves [8], so, all our bounds also imply bounds using the max leaf number only.

Regarding the algorithmic applications, we note that the XP algorithms described in Theorem 9 can sometimes be improved to obtain an FPT algorithm. This is the case for geodetic sets [18], but whether this is possible for the metric dimension remains a major open problem [8,18] (this is however shown to be possible for the larger parameter “max leaf number” [8]).

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A Proofs for Section 4 (Geodetic sets and variants)

Proof (Proof of Theorem 5). Let F be a set of good edges of G with respect to a vertex r obtained by Lemma 1. When G has a cut-vertex then r shall be a cut-vertex. Let S be the union of the set of leaf vertices of G and the end vertices of the edges in F . If G is biconnected then include r in S also. Clearly, $|S| \leq 2c(G) + 1 + \ell(G)$ when G is biconnected and $|S| \leq 2c(G) + \ell(G)$, otherwise. Due to Lemma 2, T_F is a tree and let L be the set of leaf vertices of T_F .

If G is biconnected, due to Lemma 2, $L \cup \{r\}$ is a geodetic set of G , and clearly $(L \cup \{r\}) \subseteq S$. Therefore S is a geodetic set of G .

Otherwise, r is a cut-vertex and $L \subseteq S$. Consider any vertex u of G . Let C_u denote the connected component of $G - \{r\}$ containing u . Due to Lemma 2, u lies in an isometric path between r and a vertex $u' \in V(C_u) \cap L$. Since r is a cut vertex there exists a connected component C' different from C_u and $L \cap V(C')$ is non-empty. Let u'' be a vertex of $L \cap V(C')$. Clearly $d(u', u'') = d(r, u') + d(r, u'')$. Let P' be the path in T_F between r and u' and P'' be the path in T_F between r and u'' . We have that $P = P' \cup P''$ is an isometric path in G and contains u . Hence, the set L is a geodetic set of G , S is a geodetic set of G . $\square$

Proof (Proof of Theorem 6). It is not hard to check that when G is a tree, we have $\text{meg}(G) = \ell(G)$ [FNS23]. Let us thus assume that $c(G) \geq 1$.

We will first show the bound $\text{meg}(G) \leq 3c(G) + \ell(G) + 1$. We say that an edge e is *monitored* by a set S if there are two vertices x, y of S such that e lies on all shortest paths between x and y ; S is thus a monitoring edge-geodetic set of G if it monitors all edges of G .

Let r be an arbitrary vertex of G that belongs to some cycle of G , and let F be a good set of edges (with respect to r) obtained through Lemma 1. We construct a set S as follows: r belongs to S , all leaves of G belong to S , and for each edge of F , both its endpoints belong to S . Moreover, for each vertex u of G with $|B_r(u)| \geq 2$, we add to S all endpoints of the edges of $B_r(u)$ (not just the $|B_r(u)| - 1$ ones that are in F).

It is clear that we have $|S| \leq 3|F| + \ell(G) + 1$, since we add to S at most two vertices for each edge in F , with an additional vertex whenever there is a vertical edge in F (this can only happen $|F|$ times). By Observation 1, we have $|F| \leq c(G)$, and so $|S| \leq 3c(G) + \ell(G) + 1$.

We now show that S is a monitoring edge-geodetic set. Let $e = uv$ be an edge of G . If both endpoints u, v of e are in S , then e is clearly monitored by them. In particular, this is the case if e is horizontal with respect to r .

Assume that e has at most one endpoint in S . Thus e is vertical with respect to r , and e is also an edge in T_F . Let us consider the tree T_F further, and remove the additional edges of the sets $B_r(w)$ whose endpoints we added to S , i.e. all edges in some $B_r(w)$ where $|B_r(w)| \geq 2$. The resulting graph is a forest where each tree can be rooted in a natural way by following the structure of T_F when the root is r . Of these trees, every root and every leaf is in S . Moreover, the edge e is an edge in one such tree. Consider a leaf l and a root r' of one tree T . Now there is in fact a unique shortest path between l and r' in G , and this path is

completely contained in T (otherwise, there is a vertical edge whose endpoints we added to S in the path between l and r' in T , and l is not in the same tree as r' , a contradiction). Thus, e is monitored by a leaf and the root of the tree that contains e .

Assume then that G contains a cut-vertex. Since the root r can be arbitrarily, we can choose r to be a cut-vertex. Now the set $S \setminus \{r\}$ is a monitoring edge-geodetic set. Indeed, if r and $u \in S$ monitor an edge e , then e is also monitored by u and $v \in S$ where v is in a different connected component of $G - r$ as u . Thus, when G contains a cut-vertex, we have $\text{meg}(G) \leq 3c(G) + \ell(G)$. $\square$

Lemma 3 ([FKK⁺22, Observation 4]). *For any graph G , any distance-edge-monitoring-set of its base graph G_b is also one of G .*

Proof (Proof of Theorem 7). We say that an edge e is *monitored* by a set S if there are two vertices $x \in S$ and $y \in V(G)$ such that e lies on all shortest paths between x and y ; S is thus a monitoring edge-geodetic set of G if it monitors all edges of G .

The statement is true when $c(G) \leq 2$ by [FKK⁺22], so we can assume G is not a tree. By Lemma 3, we may assume G has minimum degree at least 2.

Let r be an arbitrary vertex of G , and let F be a good set of edges (with respect to r) obtained through Lemma 1. We construct a set S as follows: r belongs to S , and for each edge of F , one of its endpoints belongs to S ; if the edge is vertical with respect to r , we choose the endpoint that is farthest from r ; if it is horizontal, we choose any of the two endpoints.

It is clear that $|S| \leq c(G) + 1$, as $|S| \leq |F| + 1$ and $|F| \leq c(G)$ by Observation 1. We next show that S is distance-edge-monitoring.

Let $e = uv$ be an edge of G . If e is an edge of F , it is monitored by S , since one of its endpoints is in S . Thus, we can assume that e is not in F . Hence, it is vertical with respect to r , and we assume without loss of generality that $d(u, r) = d(v, r) + 1$. Since e is not in F , we have $|B_r(u)| = 1$. Thus, all shortest paths from u to r go through e , and hence e is monitored by S . Thus all edges are monitored by S , which establishes the claim. $\square$

B Proofs for Section 5 (Path covers and variants)

Proof (Proof of Theorem 8). We construct a set S of paths as follows. Consider the base graph G_b of G , let r be an arbitrary vertex of G_b , and let F be a good set of edges of G_b (with respect to r) obtained by Lemma 1. For each horizontal edge xy of F , we add it (as a path) to S , as well as a shortest path from x to r and one from y to r . For each vertex v with $|B_r(v)| \geq 2$, we add to S , $|B_r(v)|$ shortest paths from v to r , each starting with a different edge from $B_r(v)$. Finally, if G contains some leaves, we consider the set L' formed by the set L of leaves of G , together with the vertex r , and an arbitrary pairing of L' , of size $\lceil (\ell(G) + 1)/2 \rceil$, such that each vertex of L' is paired with some other one (if $\ell(G) + 1$ is odd, one vertex of L' may be paired with two vertices, but all others are paired with one only). Consider a set S' of $\lceil (\ell(G) + 1)/2 \rceil$ shortest paths

between each two mutually paired vertices of L' . We incrementally modify the pairing as follows. If all edges of $G - E(G_b)$ are covered by S' , we do nothing. Otherwise, assume some edge e of $G - E(G_b)$ is not covered by a path of S' . Note that $G - E(G_b)$ is a forest, and e is a bridge of G , with one component of $G - e$ containing at least one leaf, and one component containing r . Since that leaf and r are paired vertices in L' but e is not covered by the shortest paths in S' , there must exist two pairs $\{a, b\}$ and $\{c, d\}$ of paired vertices of L' , each pair being in one component of $G - e$, say a and b are in a tree component of $G - e$ and c, d are in the same component as r . We modify the pairing of L' by replacing $\{a, b\}$ and $\{c, d\}$ by $\{a, c\}$ and $\{b, d\}$, and we claim that the shortest paths induced by this new pairing cover the same edges from $G - E(G_b)$ as before, and also, the edge e . Indeed, as $G - E(G_b)$ is a forest (and each component of $G - E(G_b)$ has a unique vertex with neighbors in G_b), any shortest path (in G) from a leaf to any vertex of the same component of $G - E(G_b)$ is unique. Thus, the $a - b$ shortest path is unique, and any shortest path from a to c (and from b to d) goes through e . Hence, the union of any two such shortest paths contains the edges of the $a - b$ path. A similar argument holds for the path from c to d . Thus, we continue this process until all edges of $G - E(G_b)$ are covered by S' , and then we add S' to S .

It is clear that S contains only isometric paths, by construction; moreover, $|S| \leq 3c(G) + \lceil (\ell(G) + 1)/2 \rceil$ because we add at most three paths to S for each edge of F in the first steps of the construction, and the last step of the construction adds $\lceil (\ell(G) + 1)/2 \rceil$ additional paths to S . It remains to show that S covers all edges of G . Let e be an edge. If e is an edge of $G - E(G_b)$, by the last part of the construction of S , e is covered by some shortest path between two vertices of L' . If e is a horizontal edge with respect to r , then e itself is a path of S , so e is covered. If e is a vertical edge with respect to r and e belongs to G_b , then there must be a vertex w of G_b with $|B_r(w)| \geq 2$ and e lies on a shortest path from w to r . Let w be chosen so as to be the closest to e , among all such vertices. Then, we have selected some shortest path from w to r in the first step of the construction, each containing a distinct edge of $B_r(w)$. By the choice of w , one such path from w to r goes through e , and thus e is covered. $\square$

C Proofs for Section 6 (Algorithmic consequences)

Proof (Proof of Theorem 9). The algorithm needs to pre-process the leaves and compute a subset of the leaves of size $f(\ell(G))$. This can be done in polynomial time for all the considered problems. For geodetic set types of problems, one simply selects all the leaves (for distance-edge-monitoring sets, we must not select any leaf). This can be done in linear time $O(n + c(G)) = O(n^2)$. For metric dimension related problems, one has to compute the structural shape of the leaves; this can be done in linear time $O(n + c(G))$ as well, see for example [ELW15, KRR96]. For path-covering problems, we can proceed using the incremental method presented in the proof of Theorem 8 in time $O(n^2)$.

After that (and noting that selecting $f(\ell(G))$ leaves of G is necessary in each of the considered problems), the proofs of our bounds show that $a \cdot c(G)$ are sufficient to extend the chosen leaf subset to a solution. It thus suffices to iterate over all possible subsets of vertices of size at most $a \cdot c(G)$, which yields the desired running time. $\square$

References for the Appendix

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