

This is a repository copy of *Dynamic Modelling of a Four-Degree-of-Freedom Robotic Manipulator*.

White Rose Research Online URL for this paper: http://eprints.whiterose.ac.uk/76328/

Monograph:

Morris, A.S. and Neea, F (1982) Dynamic Modelling of a Four-Degree-of-Freedom Robotic Manipulator. Research Report. ACSE Report 190 . Department of Control Engineering, University of Sheffield, Mappin Street, Sheffield

Reuse

Unless indicated otherwise, fulltext items are protected by copyright with all rights reserved. The copyright exception in section 29 of the Copyright, Designs and Patents Act 1988 allows the making of a single copy solely for the purpose of non-commercial research or private study within the limits of fair dealing. The publisher or other rights-holder may allow further reproduction and re-use of this version - refer to the White Rose Research Online record for this item. Where records identify the publisher as the copyright holder, users can verify any specific terms of use on the publisher's website.

Takedown

If you consider content in White Rose Research Online to be in breach of UK law, please notify us by emailing eprints@whiterose.ac.uk including the URL of the record and the reason for the withdrawal request.



eprints@whiterose.ac.uk https://eprints.whiterose.ac.uk/

DYNAMIC MODELLING OF A FOUR-DEGREE-OF-FREEDOM

629.8(5

ROBOTIC MANIPULATOR

by

A.S. Morris and F. Neea

Department of Control Engineering, Unversity of Sheffield, Mappin Street, Sheffield Sl 3JD.

Research Report No. 190

May 1982

DYNAMIC MODELLING OF A FOUR-DEGREE-OF-FREEDON ROBOTOIC MANIPULATOR

A.S. Morris, B.Eng., Ph.D., C.Eng., M.I.E.E., M.Inst.M.C. and F. Neea, B. Eng.

ABSTRACT

The paper is concerned with deriving a dynamic model of a fourdegree- of freedom robotic manipulator. The equations of motion of the arm with respect to a non-stationary coordinate system are derived initially. This analysis is then extended to a robot arm, and consideration of inertial effects included. The dynamic model developed is useful without modification for arm speed control purposes. However, further work is required to include the effect of bending movements in the arm links before the analysis is generally applicable in accurate position control applications.

5	070249 01	
IIII		
Constant Street		

The authors are with the Department of Control Engineering, University of Sheffield, Mappin Street, Sheffield Sl 3JD. Notation

Fixed co-ordinate system	
Moving co-ordinate system	
Unit vectors in X,Y, and Z directions	
Unit vectors in x,y, and z directions	
Absolute displacement, velocity, and acceleration	
of the moving point	
Absolute displacement, velocity, and acceleration	
of the moving origin	
Displacement, velocity, and acceleration of the moving	
point relative to O'xyz	
Rotation, angular velocity, and acceleration of the	
kinematic chain about the Y(or y) - axis, (rad, rad/S,	
rad/s ²).	
Total rotation, angular velocity, and acceleration of	
the link n about the z-axis, taken from xz- plane.	
Rotation, angular velocity, and acceleration of the link	
n about the axis through the centre of the joint n.	
Rotation, angular velocity, and acceleration of the	
absolute displacement vector, r, about z-axis.	
Angular velocity and acceleration of the moving co-	
ordinate system relative to OXYZ, (rad/S,rad/S ²).	
Component of absolute displacement, \overline{r} , in x $ Y(or y) $ -	
direction.	
Mass density of link n, (kg/m)	
Mass of motor n, (kg)	
Length of link n,(m)	
Distance between the centre of the gravity of the link	
n and joint n, (m).	

- 1 -

Acceleration due to gravity, (m/s^2)

a (a) Acceleration of the centre of the gravity of x_{ln} x_{mn} link (motor) n in x-direction.

a (a) Y_{ln} Y_{mn}

g

Acceleration of the centre of the gravity of link (motor) n in y-direction.

Acceleration of the centre of the gravity of

a (a) z_{ln mn}

M zn

м У_п link (motor) n in z-direction.

c.G.n.(C.G.m.n.) Centre of gravity of link (motor)n.

I (I) Moment of inertia of the link (motor)n about the z-axis.

I (I) Moment of inertia of the link (motor) n, about the y $y_{ln} y_{mn}$ axis.

> Moment about z-axis of joint n. Moment about y-axis at joint n.

1. INTRODUCTION

In the past few years, many scientific, technological, economic, and humanitarian considerations have brought forth the need to augment or replace human manipulative capabilities by 'intelligent' Computer-Controlled Manipulators (CCM). The demand for such general purpose manipulators has originated primarily from the need to automate industrial processes, such as in the automotive industries. Explorations and operations in space or deep sea and sophisticated handling requirements in nuclear reactor or other hot laboratory environments are two of many challenging application domains for more automonous control of mechanical arms. Other application areas are comprehensive industrial automation for increased productivity and more dextorous prosthetic aids for the handicapped [1], [2].

At present, the use of robots for accurate assembly of mechanical parts is still at the beginning of its development. Current industrial robots, even the most accurate, are unable to perform most of the desired assembly tasks in an open loop manner due to the rigid structure of the part-bearing mechanisms [3].

The need for the quantitative modelling of a robot and the tasks it is to perform, in measurable, calculable and controllable terms has been suggested before [4]. This type of modelling relies on physical laws, empirical rules, and mathematical techniques, and this paper is an attempt to formulate one such model for a four link - four joint mechanical arm (Fig. 1.1).

In section (2) the general formula for the absolute acceleration of a moving point in free space is derived [5]. This is extended in Section (3), where general formula for the torque applied to a joint is derived in terms of inertia and masses.

- 3 -

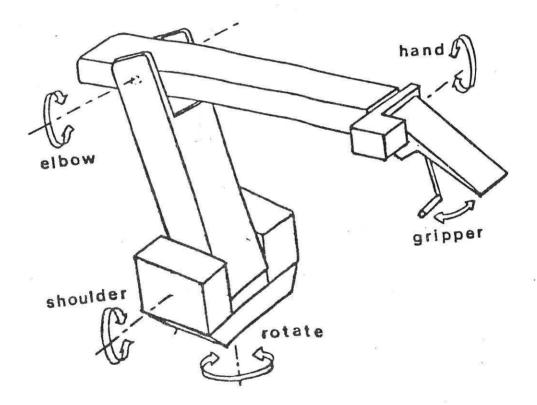


FIG 1.1



2. MOTION REFERRED TO A MOVING CO-ORDINATE SYSTEM

Suppose that the position of a point P(Fig. 2.1) is determined with respect to an xyz co-ordinate system, while at the same time the origin of this co-ordinate system moves with a translational velocity \overline{R} and an angular velocity $\overline{\omega}$ with respect to a 'fixed' XYZ co-ordinate system.

We shall now derive a general expression for the acceleration of a point referred to a co-ordinate system which itself is moving.

In the analysis to follow, we shall always measure the vectors R and \overline{r} in the fixed XYZ system. The unit vectors \overline{i} , \overline{j} , and \overline{k} always have the direction of the moving co-ordinate axis, while the unit vectors $\overline{i'}$, $\overline{j'}$, and $\overline{k'}$, always have the direction of the fixed co-ordinate axes.

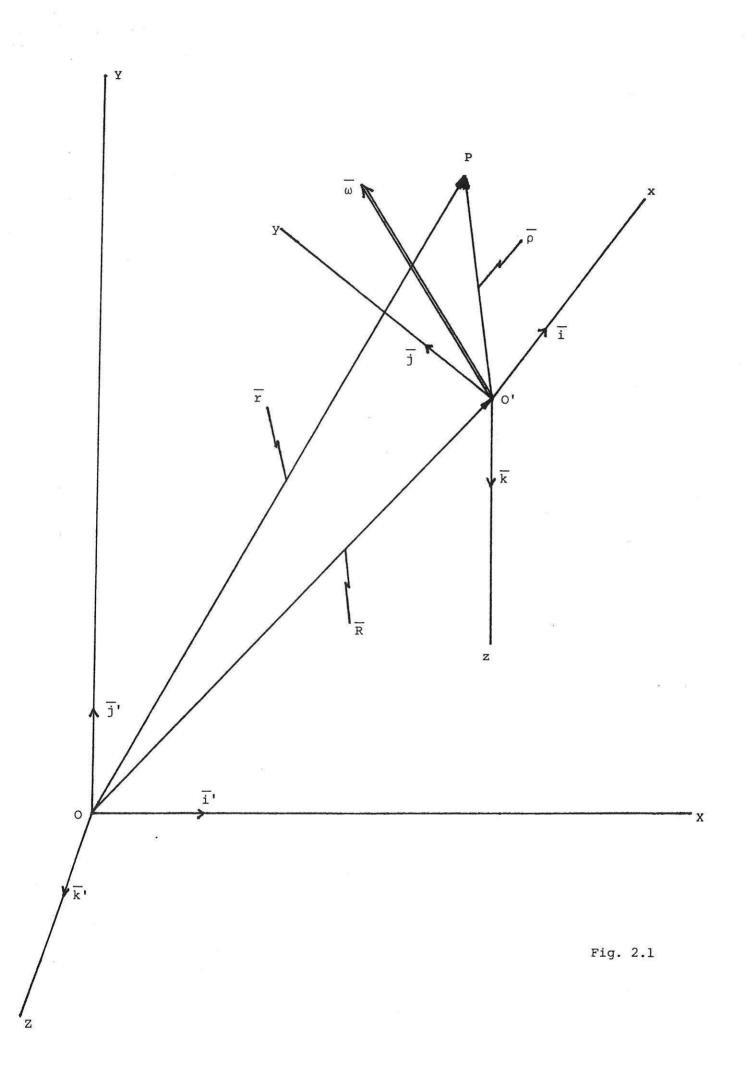
We also note that

 $\vec{i} \times \vec{i} = \vec{i} \cdot x \vec{i} = \vec{j} \times \vec{j} = \vec{j} \cdot x \vec{j} = \vec{k} \times \vec{k} = \vec{k} \cdot x \vec{k} = \vec{0}$ $\vec{i} \times \vec{j} = \vec{k} \quad \text{and} \quad \vec{j} \times \vec{i} = -\vec{k}$ $\vec{i} \cdot x \vec{j} = \vec{k} \cdot \text{and} \quad \vec{j} \cdot x \vec{i} = -\vec{k}$ $\vec{j} \times \vec{k} = \vec{i} \quad \text{and} \quad \vec{k} \times \vec{j} = -\vec{i}$ $\vec{j} \cdot x \vec{k} = \vec{i} \cdot \text{and} \quad \vec{k} \cdot x \vec{j} = -\vec{i}$ $\vec{k} \times \vec{i} = \vec{j} \quad \text{and} \quad \vec{k} \times \vec{k} = -\vec{j}$ $\vec{k} \cdot x \vec{k} = \vec{j} \cdot \text{and} \quad \vec{i} \cdot x \vec{k} = -\vec{j}$ (2.1)

By the absolute displacement \bar{r} of the point P is meant the displacement measured with respect to the fixed XYZ system. By differentiating this absolute displacement we obtain the absolute velocity \bar{r} and the absolute acceleration \bar{r} of point P.

 $\vec{\mathbf{r}} = \mathbf{x}\mathbf{i}' + \mathbf{y}\mathbf{j}' + \mathbf{z}\mathbf{k}'$ $\vec{\mathbf{r}} = \mathbf{x}\mathbf{i}' + \mathbf{y}\mathbf{j}' + \mathbf{z}\mathbf{k}'$ $\vec{\mathbf{r}} = \mathbf{x}\mathbf{i}' + \mathbf{y}\mathbf{j}' + \mathbf{z}\mathbf{k}'$ (2.2)

- 4 _



During these differentiations, the unit vectors $\overline{i'}, \overline{j'}$, and $\overline{k'}$ are treated as constants, since neither their magnitudes nor their directions change with time.

If we wish to express the absolute motion in terms of motion measured in the moving xyz system, we have

$$\overline{\mathbf{r}} = \overline{\mathbf{R}} + \overline{\rho} = \overline{\mathbf{R}} + x\overline{\mathbf{i}} + y\overline{\mathbf{j}} + z\overline{\mathbf{k}}$$
 (2.3)

where the directions of the i, j, and k unit vectors are known with respect to the fixed system. However, the unit vectors are **chan**ging direction with time, since they rotate with the xyz system. In taking derivatives \bar{r} and \bar{r} , therefore, the time derivatives of these unit vectors must be included.

Differentiating (2.3) with respect to time gives:

$$\vec{r} = \vec{R} + \vec{xi} + \vec{xj} + \vec{yj} + \vec{yj} + \vec{zk} + \vec{zk}$$
 (2.4)

The derivatives of the unit vectors are given by $\vec{i} = \vec{\omega} \times \vec{i}$ $\vec{j} = \vec{\omega} \times \vec{j}$ $\vec{k} = \vec{\omega} \times \vec{k}$

So that $\vec{r} = \vec{R} + \vec{x}\vec{i} + \vec{y}\vec{j} + \vec{z}\vec{k} + \vec{w}\vec{x}(\vec{x}\vec{i} + \vec{y}\vec{j} + \vec{z}\vec{k})$ The quanitity $(\vec{x}\vec{i} + \vec{y}\vec{j} + \vec{z}\vec{k})$ represents the translational velocity of the point P, measured relative to the moving co-ordinate system, which we shall call the relative velocity $\vec{\rho}$. Using this notation, the expression for \vec{r} becomes

$$\dot{\mathbf{r}} = \dot{\mathbf{R}} + \dot{\rho} + \omega \mathbf{x} \, \overline{\rho}$$
 (2.5)

The acceleration of P may be found by a second differentiation of equation (2.4):

 $\vec{r} = \vec{R} + (\vec{x}\vec{i} + \vec{y}\vec{j} + \vec{z}\vec{k}) + (\vec{x}\vec{i} + \vec{y}\vec{j} + \vec{z}\vec{k}) + \vec{\omega}x(\vec{x}\vec{i} + \vec{y}\vec{j} + \vec{z}\vec{k})$ $+ \vec{\omega}x(\vec{x}\vec{i} + \vec{y}\vec{j} + \vec{z}\vec{k}) + \vec{\omega}x(\vec{x}\vec{i} + \vec{y}\vec{j} + \vec{z}\vec{k})$ (2.6)

Writing $(xi + yj + zk) = \vec{\rho}$, which we call the relative acceleration of the point P, the expression for \vec{r} can be written as

$$\vec{r} = \vec{R} + \vec{\omega} \cdot \vec{x}(\vec{\omega} \cdot \vec{p}) + \vec{\omega} \cdot \vec{x} \cdot \vec{p} + \vec{p} + 2\vec{\omega} \cdot \vec{x} \cdot \vec{p}$$
(2.7)

The first three terms in this expression for \ddot{r} represent the absolute accelerations of a point attached to the moving co-ordinate system, coincident with the point P at any given time. This may be seen by noting that for a point fixed in the moving system $\dot{\rho} = \rho = \overline{0}$. The fourth term $\ddot{\rho}$ represents the acceleration of P relative to the moving system. The last term $2\bar{\omega} \times \dot{\rho}$ is sometimes called the acceleration of Coriolis, after G. Coriolis.

- 5a -

The equation of motion for a mass m in terms of the moving coordinate system may thus be written as

 $\overline{F} = m R + m\omega x (\omega x \rho) + m\omega x \rho + m \rho + 2m\omega x \rho$ (2.8)

3. APPLICATION TO A FOUR-LINK ROBOT ARM

In this section we consider the movement of a kinematic chain, that of a robot arm with four links and four joints. Joints one (that between links one and two), two (between links two and three), and three (between links three and four) rotate about z-axis and joint four(between link four and the base) rotates about Y(or y)-axis, as shown in Figure 3.1.

With angle Ψ (rotation of joint four) fixed at Ψ_1 , the movement of the arm is limited to the rotations of joints 1,2, and 3 only, and the end effector of the robot arm moves in a plane perpendicular to the XZ-plane, namely the xY-plane. x-axis is the projection of the arm on XZ-plane.

Figure (3.2) shows the general situation in which Ψ can take any value. In this case we have a co-ordinate system oxyz (or oxYz) which rotates about axis Y(or y) as angle Ψ changes. The changes in angles of joints 1,2, and 3 will not affect the state of joint 4 (angle Ψ). Therefore we have a fixed co-ordinate system OXYZ and a moving one oxyz, and the analysis of section (1) can be applied as follows.

Let us consider figures (2.1) and (3.1) to (3.4). Because the origins of the fixed and moving co-ordinate systems have been shown above to be coincident

 $\overline{R} = \dot{\overline{R}} = \overline{\overline{R}} = \overline{0}$ $\overline{\omega}$, the rotation (angular velocity) vector, is due to rotation of joint 4 (angle Ψ) about the Y (or y) - axis $\therefore \overline{\omega} = \Psi \overline{j}$ and

 $\dot{\omega} = \ddot{\Psi} \dot{\tau}$

also

$$\vec{\rho} = \vec{r} = r.\cos\gamma.\vec{i} + r.\sin\gamma.\vec{j}$$

$$\vec{\rho} = (\vec{r}.\cos\gamma + r\dot{\gamma}.\sin\gamma)\vec{i} + (\vec{r}.\sin\gamma + r\dot{\gamma}.\cos\gamma)\vec{j}$$

$$\vec{\rho} = (\vec{r}.\cos\gamma - \dot{r}\dot{\gamma}.\sin\gamma - \dot{r}\dot{\gamma}.\sin\gamma - r\ddot{\gamma}.\sin\gamma - r\dot{\gamma}^{2}.\cos\gamma)\vec{i} + (\ddot{r}.\sin\gamma + \dot{r}\dot{\gamma}.\cos\gamma + \dot{r}\dot{\gamma}.\cos\gamma - r\dot{\gamma}^{2}.\sin\gamma)\vec{j}$$

Using equations (2.1)

$$\vec{\omega} \times \vec{\rho} = -r\Psi .\cos\gamma .\vec{k}$$

$$\vec{\omega} \times (\vec{\omega} \times \vec{\rho}) = -r\Psi^{2} .\cos\psi .\vec{i}$$

$$\vec{\omega} \times \vec{\rho} = -r\Psi .\cos\gamma .\vec{k}$$

$$\vec{\omega} \times \vec{\rho} = -\Psi (r.\cos\gamma - r\gamma .\sin\gamma)\vec{k}$$

$$2\vec{\omega} \times \vec{\rho} = 2\Psi (r\gamma .\sin\gamma - r.\cos\gamma)\vec{k}$$

Hence from equation (2.7) we obtain

$$\vec{\bar{r}} = \left[(\vec{r} - r\dot{\gamma}^2 - r\dot{\Psi}^2) \cos\gamma - (r\ddot{\gamma} + 2\dot{r}\dot{\gamma}) \sin\gamma \right] \vec{i} + \left[(\ddot{r} - r\dot{\gamma}^2) \sin\gamma + (r\gamma + 2\dot{r}\gamma) \cos\gamma \right] \vec{j} + (3.1) \left[2r\dot{\gamma}\dot{\Psi}.\sin\gamma - (2\dot{\Psi}r + r\ddot{\Psi})\cos\gamma \right] \vec{k}$$

From figures (3.1) and (3.3) we get

$$x = l_1 \cdot \cos \beta_1 + l_2 \cdot \cos \beta_2 + l_3 \cos \beta_3$$

$$y = l_1 \cdot \sin \beta_1 + l_2 \sin \beta_2 + l_3 \sin \beta_3 + l_4$$
(3.2)

where

$$\beta_{1} = \theta_{1} + \theta_{2} + \theta_{3}$$

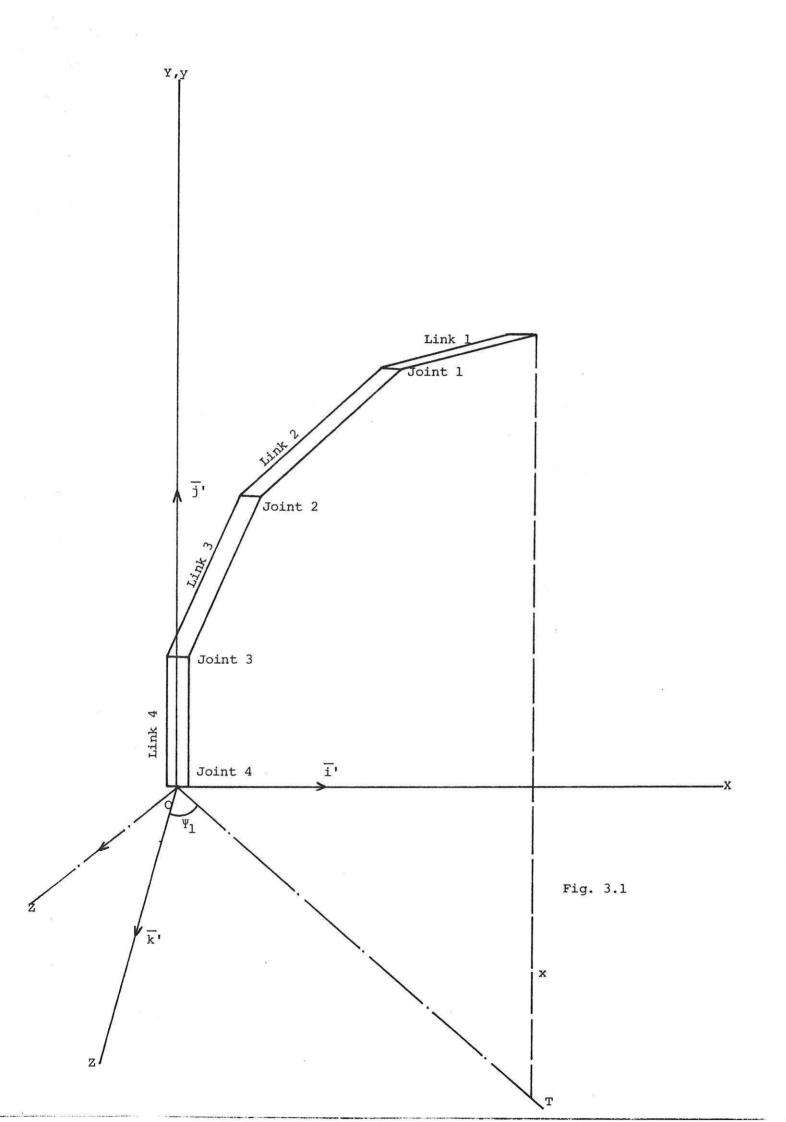
$$\beta_{2} = \theta_{2} + \theta_{3}$$

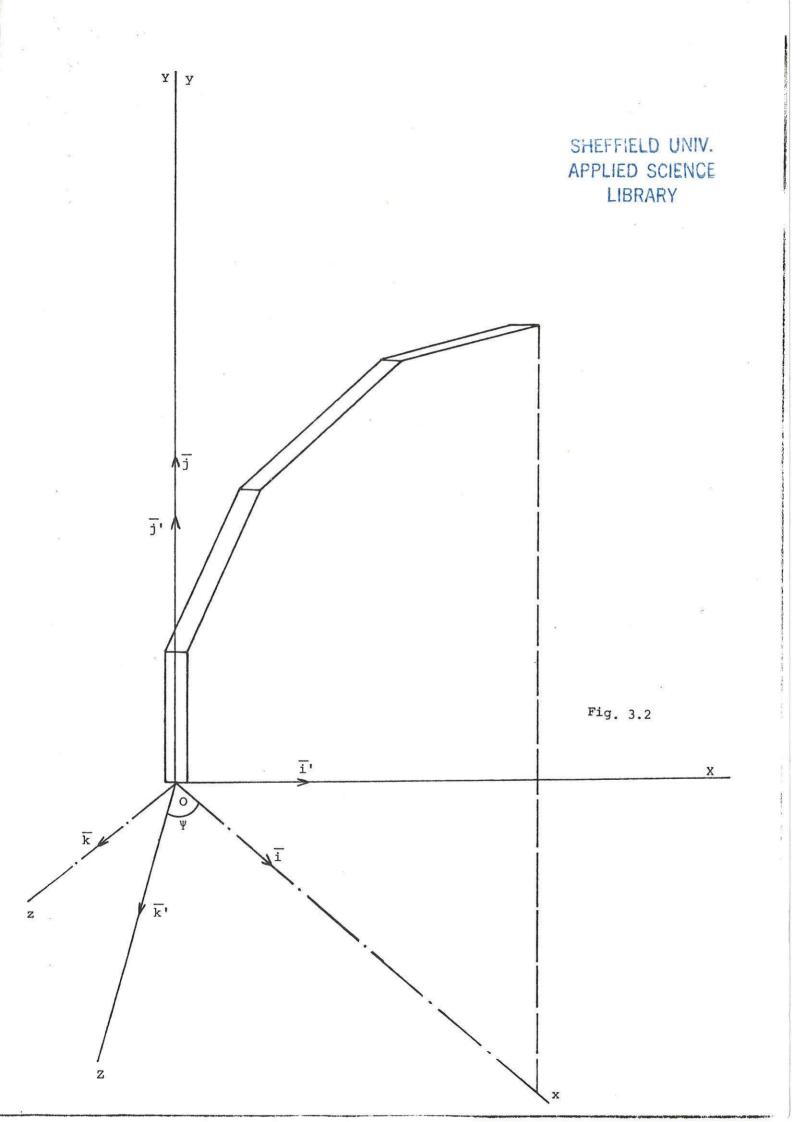
$$\beta_{3} = \theta_{3}$$
(3.3)

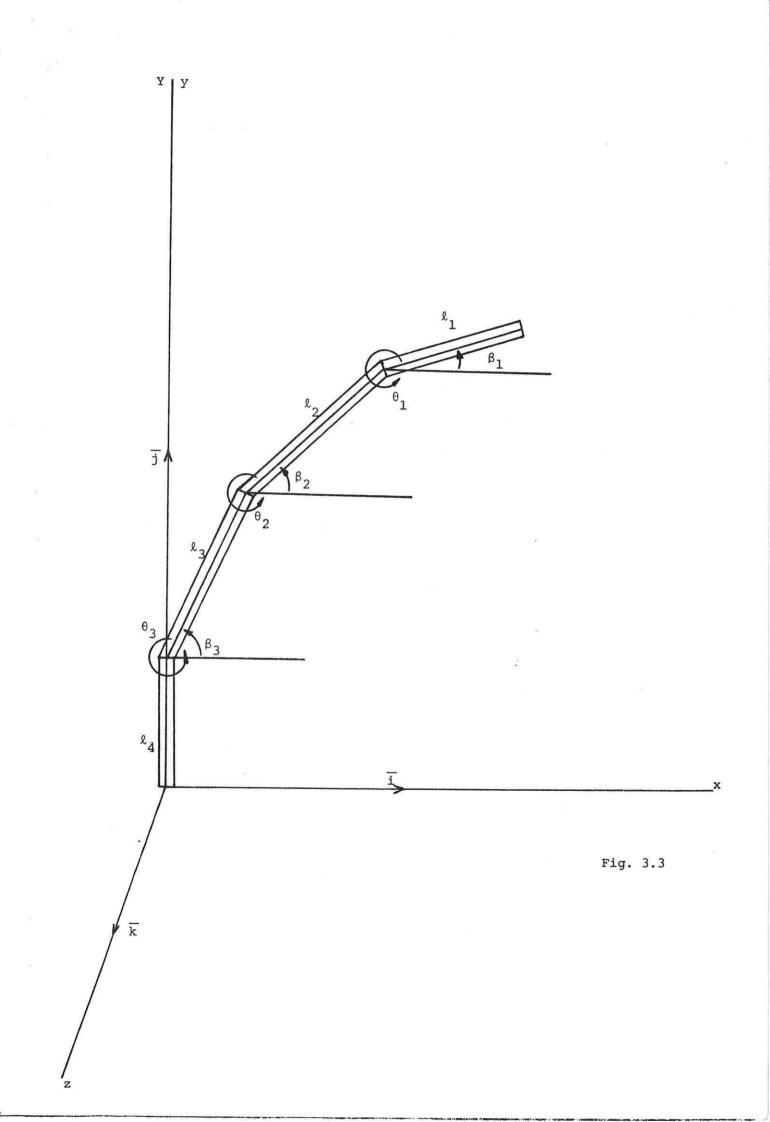
Let .

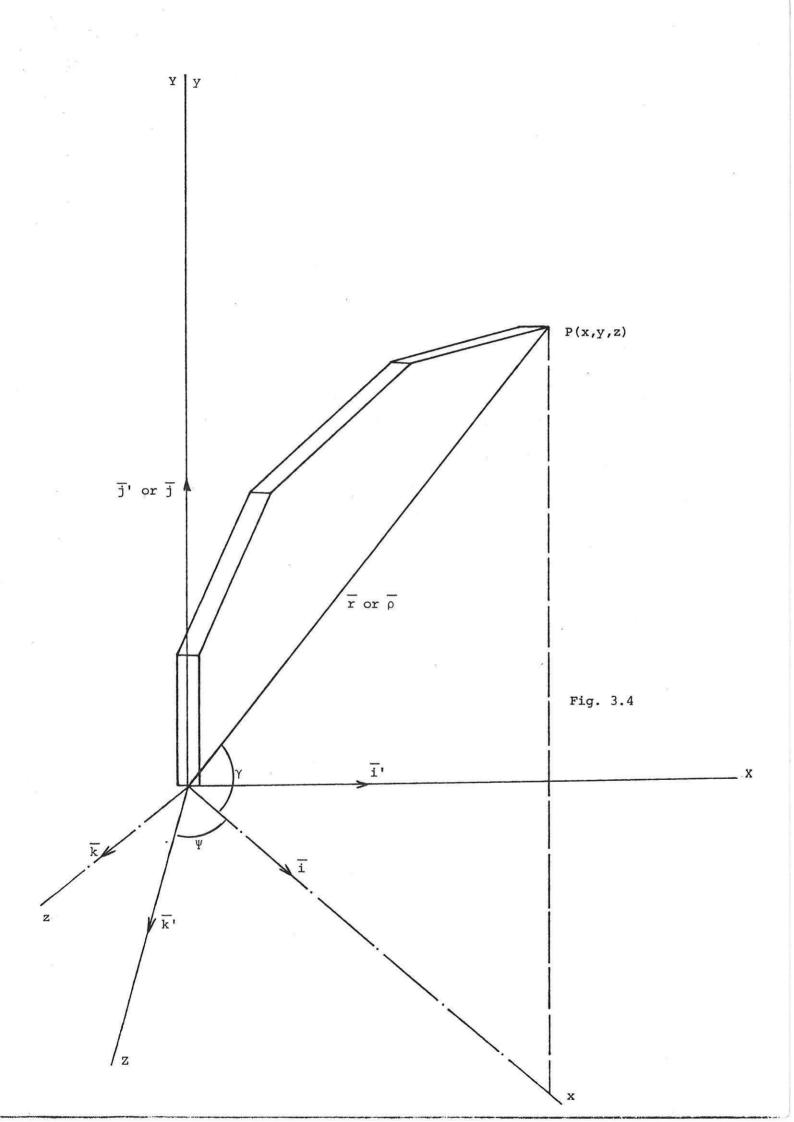
 $\theta_4 = \Psi \tag{3.4}$

By differentiating equations (3.2) to (3.4) with respect to time









$$\dot{\mathbf{x}} = -\ell_{1}\dot{\beta}_{1} \sin \beta_{1} - \ell_{2}\dot{\beta}_{2} \sin \beta_{2} - \ell_{3}\dot{\beta}_{3} \sin \beta_{3}$$

$$\dot{\mathbf{y}} = \ell_{1}\dot{\beta}_{1} \cos \beta_{1} + \ell_{2}\dot{\beta}_{2} \cos \beta_{2} + \ell_{3}\dot{\beta}_{3} \cos \beta_{3}$$

$$\dot{\beta}_{1} = \dot{\theta}_{1} + \dot{\theta}_{2} + \dot{\theta}_{3}$$

$$\dot{\beta}_{2} = \dot{\theta}_{2} + \dot{\theta}_{3}$$

$$\dot{\beta}_{3} = \dot{\theta}_{3}$$

$$\dot{\theta}_{4} = \Psi$$

$$(3.5)$$

By differentiating equation (3.5) with respect to time we get

$$\ddot{\mathbf{x}} = -\ell_1 \ddot{\beta}_1 \sin\beta_1 - \ell_1 \dot{\beta}_1^2 \cos\beta_1 - \ell_2 \ddot{\beta}_2 \sin\beta_2 - \ell_2 \dot{\beta}_2^2 \cos\beta_2 - \ell_3 \ddot{\beta}_3 \sin\beta_3 - \ell_3 \dot{\beta}_3^2 \cos\beta_3$$

$$\ddot{\mathbf{y}} = \ell_1 \ddot{\beta}_1 \cos\beta_1 - \ell_1 \dot{\beta}_1^2 \sin\beta_1 + \ell_2 \ddot{\beta}_2 \cos\beta_2 - \ell_2 \dot{\beta}_2^2 \sin\beta_2 + \ell_3 \ddot{\beta}_3 \cos\beta_3 - \ell_3 \dot{\beta}_3^2 \sin\beta_3$$

$$\ddot{\beta}_1 = \ddot{\theta}_1 + \ddot{\theta}_2 + \ddot{\theta}_3$$

$$\ddot{\beta}_2 = \ddot{\theta}_2 + \ddot{\theta}_3$$

$$\ddot{\beta}_3 = \ddot{\theta}_3$$

$$\ddot{\theta}_4 = \ddot{\Psi}$$
(3.6)

We also have

•

$$r^{2} = x^{2} + y^{2}$$
(3.7)

$$\tan \gamma = \frac{y}{x} \tag{3.8}$$

Differentiating (3.7) and (3.8) with respect to time

$$2\dot{r}r = 2\dot{x}x + 2\dot{y}y$$

$$\dot{r} = \frac{\dot{x}x + \dot{y}y}{r}$$

$$(3.9)$$

$$\dot{\gamma}sec^{2}\gamma = \frac{\dot{y}x - y\dot{x}}{x^{2}}$$

$$sec^{2}\gamma = 1 + \tan^{2}\gamma = 1 + \frac{y^{2}}{x^{2}} = \frac{x^{2} + y^{2}}{x^{2}} = \frac{r^{2}}{x^{2}}$$

$$\dot{\gamma} = \frac{\dot{y}x - y\dot{x}}{r^{2}}$$

$$(3.10)$$

- 8 -

Differentiating (3.9) and (3.10) with respect to time

$$\ddot{r} = \frac{1}{r^{2}} \left[(\ddot{x}x + \dot{x}^{2} + \ddot{y}y + \dot{y}^{2})r - (\dot{x}x + \dot{y}y)\dot{r} \right]$$

$$\ddot{r} = \frac{1}{r^{3}} \left[(\ddot{x}x + \dot{x}^{2} + \ddot{y}y + \dot{y}^{2})r^{2} - (\dot{x}x + \dot{y}y)^{2} \right]$$

$$(3.11)$$

$$\ddot{r} = \frac{1}{r^{4}} \left[(\ddot{y}x + \dot{y}\dot{x} - \dot{y}\dot{x} - \ddot{y}x)r^{2} - (\dot{y}x - y\dot{x})(2r\dot{r}) \right]$$

$$\ddot{r} = \frac{1}{r^{4}} \left[(\ddot{y}x - \ddot{y}x)r^{2} - 2(\dot{y}x - y\dot{x})(\dot{x}x + \dot{y}y) \right]$$

$$(3.12)$$

$$A = r^{3''} r = (xx + \dot{x}^{2} + \dot{y}y + \dot{y}^{2})r^{2} - (\dot{x}x + \dot{y}y)^{2}$$

$$B = (yx - yx)r^{2}$$

$$C = (\dot{x}x + \dot{y}y)$$

$$D = (x\dot{y} - y\dot{x})$$

(3.13)

Substituting (3.13) in equation (3.1) and noting that

$$\cos\gamma = \frac{x}{r}$$

$$\sin\gamma = \frac{y}{r}$$

$$\therefore \quad \ddot{r} = \left\{ \left(\frac{A}{r^{3}} - \frac{D^{2}}{r^{3}} - r\dot{\psi}^{2} \right) \frac{x}{r} - \left(\frac{B}{r^{3}} - \frac{2}{r^{3}}(CD) + 2\left(\frac{C}{r}\right)\left(\frac{D}{r^{2}}\right) \right) \frac{y}{r} \right\} \quad \ddot{i} + \frac{1}{r} + \frac{1}{r^{3}} +$$

$$\left\{ \left(\frac{A}{r} - \frac{D^2}{r} \right) \frac{y}{r} + \left(\frac{B}{r} - \frac{2}{r} (CD) + 2\left(\frac{C}{r}\right)\left(\frac{D}{r}\right) \right) \frac{x}{r} \right\} \frac{y}{r} + \left\{ \frac{2}{r} \left(Dx \frac{y}{r} - C x \frac{x}{r} \right) \frac{y}{r} - r \frac{y}{r} \frac{x}{r} \frac{x}{r} \frac{x}{r} \frac{x}{r} \right\} \frac{z}{r}$$

Let

and

 $E = A - D^{2}$ F = 2(Dy - Cx)

(3.14)

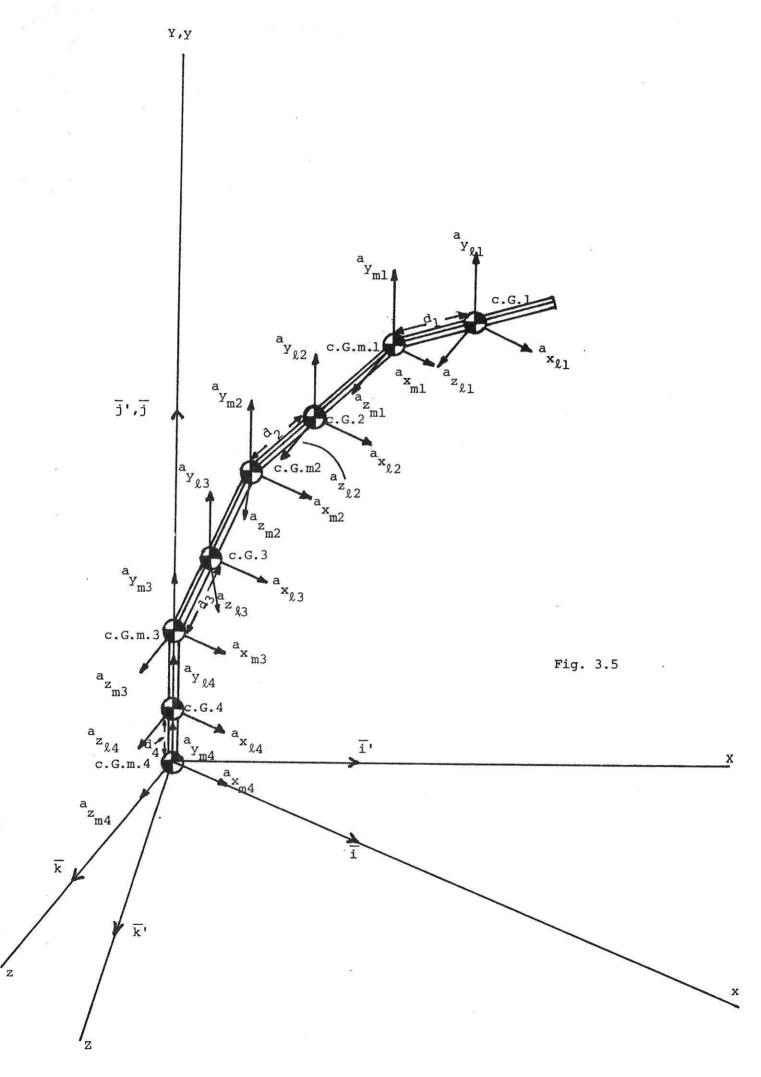
- 10 -

Then

$$\vec{r} = \left(\frac{1}{r^4} (Ex - By) - \dot{\Psi}^2 x\right) \vec{i} + \frac{1}{r^4} \left(Ey + Bx\right) \vec{j} + \left(\frac{F}{r^2} - \dot{\Psi} - x\dot{\Psi}\right) \vec{k}$$

$$(3.15)$$

Equation (3.15) is the general formula for the acceleration of any point on the arm. We can now formulate the forces and therefore moments acting on joints and centre of gravity of links. Consider figure (3.5)



all for the second state of the

Where (applied to each case)

1 (

$$a_{\mathbf{x}} = \frac{1}{r^{4}} \begin{pmatrix} E_{\mathbf{x}} - B_{\mathbf{y}} \end{pmatrix} - \Psi^{2} \mathbf{x}$$

$$a_{\mathbf{y}} = \frac{1}{r^{4}} \begin{pmatrix} E_{\mathbf{y}} + B_{\mathbf{x}} \end{pmatrix}$$

$$a_{\mathbf{z}} = \frac{F}{r^{2}} \cdot \Psi - \Psi \mathbf{x}$$
(3.20)

CONCLUSION

The stated aim of deriving a quantitative model for a mechanical arm has been fulfilled. This was developed by using moving co-ordinate system analysis of the mechanical arm. The torque/inertia model has been shown to be highly complex and non-linear. It is obvious that an analytical solution to the equation of the torque is not possible at this time and therefore a numerical solution must be used [6].

The derived manipulator model is useful for speed control purposes without modification. However, where accurate position control is required, the omission of bending moment calculations in the analysis cannot be disregarded. Further work to include consideration of the effect of bending moments is planned.

REFERENCES

- SARIDIS, G.N. and LEE, C.S.G., 'Heuristic Control in Trainable Manipulators', Automatic Control Conference, West Lafayett, Ind., USA, 23-30 July (New York, USA: ASME 1976), p. 712-716.
- BEJCZY, A.K., 'Issues in Advanced Automation for Manipulator Control', Presented at Joint Automatic Control Conference, 27-30 July 1976.
- [3] LIEGEOIS, A., DOMBRE, E. and BORREL, P., 'Learning and Control for a Compliant Computer Controlled Manipulator', IEEE Transactions on Automatic Control, Vol. AC-25, No.6, December 1980.

. 0