

Young Users' Social Media Addiction: Causes, Consequences, and Preventions

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Abstract

Purpose: Social media addiction has been an ongoing topic of debate for platform developers, wellbeing and mental health experts. There is a limited understanding of the factors leading to the addiction of young social media users, the consequences of experiencing addiction, and the measures/mechanisms used by parents and platform providers to limit/prevent problematic social media use among young users. We conducted a systematic review to provide a comprehensive overview of the literature concerning these issues. *Methodology:* The Preferred Reporting Items for Systematic Reviews (PRISMA) protocol was used to evaluate and present the results. A total of 45 studies were screened and independently reviewed against predetermined criteria for eligibility. Findings: The results revealed four categories of young users' addiction to social media networks (social, technological, behavioural, and mental). Several prevention approaches directed at parents and platform providers were discussed. Originality: This study offers important insights for health policy makers, platform providers, parents, and researchers on designing interventions addressing social media addiction among young users. It also provides an in-depth understanding of the conceptualization of social media addiction and suggestions on possible actions to prevent it.

Keywords: social media networks; addiction; social media addiction; young users

25 1. Introduction

Social media networks among young users, "digital naieves", are increasing by the day (Al Qudah et al., 2020). Factors like mobility, affordability and ubiquitous Internet connection make it easier for underage users to gain unrestricted access to social media networks. Every-time-everywhere computing has opened an avenue for intensive online socialization (Braumüller, 2020a). Internet-connected mobile devices are believed to have changed the way people use online spaces, hence creating new

problems for parental control of children's Internet use (Hruska & Maresova, 2020). Nowadays, young users get so attached to their mobile devices performing everyday tasks that they often get carried away spending excessive hours online (Aparicio, 2020; Sim, 2019), and even when they are asleep, their mobile devices are placed at an arm's reach. The naïve nature of young users fused with the rewarding experience of online social gaining is a crucial issue that requires investigation (Braumüller, 2020b). According to Beatty and Pauling (2021), social gain is identified as the process of adding value, with individuals able to point to areas in which they have been upskilled. From a theoretical perspective, young users' addiction to social media sites can be linked to the social acquisition theory of Pandure (2001). This theory externate to explain

From a theoretical perspective, young users' addiction to social media sites can be linked to the social cognitive theory of Bandura (2001). This theory attempts to explain the relationship between beliefs and behaviour as a reciprocal learning process in which people select, react to and learn from experiences. It emphasizes how people can effectively learn through self-monitoring and self-guidance via personal standards and corrective self-reactions.

Furthermore, the impact of the problematic use of social media sites on users has been further justified by Caplan (2002). Caplan proposed the theory of problematic internet use and psychosocial wellbeing, explaining that individuals who exhibit signs of poor psychosocial health have a problematic relationship with the unique communicative context available in cyberspace. In addition, Davis (2001) introduced a theoretical model, named the cognitive-behavioural model of generalized problematic Internet use, to explain the association between problematic Internet use and several psychological wellbeing variables, including self-esteem, loneliness, depression, and shyness. Supported by these theories, there have been publications about the excessive use of social media networks and its effects on the wellbeing of people in general (Bano et al., 2019; Rasmussen et al., 2020; Vannucci & Ohannessian, 2019). Empirical evidence revealed the relationship between excessive use of social media networks and health issues like addiction, depression, gambling, obesity, and anxiety among adults and teenagers. Several previous studies (e.g., Demirtepe-Saygili, 2020; Dhir et al., 2019; Pluhar et al., 2019) have discussed different strategies which parents could adopt to control the problematic use of social media; other publications discussed intervention through technological means (mobile applications). However, most of the research on social media focused on privacy issues and academic performance (Choi et al., 2018;

Oh et al., 2016). Our literature search revealed a limited number of publications on social media addiction among young/adolescents, most especially the factors causing the addiction. Most previous reviews (e.g., D'Arienzo et al., 2019; Duradoni et al., 2020; Sun & Zhang, 2020) have focused on specific aspects related to the formation of social media addiction scales, or general addiction in a population, and theories or models that have been applied in studies of social media addiction. Yet, it appears that these reviews have a limited focus and narrow perspective. They do not cover up-todate facets of social media addiction among young users. For example, Sun and Zhang (2020) presents a critical appraisal of developments in the field of addiction by identifying certain theoretical perspectives and constructs only, while Guedes et al. (2016) focus only on Facebook as the main means for people's addiction. In addition, much of the previous studies are empirical and do not focus adequately on how certain factors may trigger addictive behaviour and other associated consequences among young users. Meanwhile, information on the role of parents, social media providers, and methods of controlling access and preventing social media addiction in young users is deficient. In order to address the current shortcomings in the literature on social media addiction among young users, this study intends to answer three key questions: "What are the main factors leading to addiction among young users in social media?", "What are the consequences of experiencing addiction among young users?" and "What are the measures/mechanisms used by parents and platform providers to limit/prevent young users from experiencing social media addictions?" Outcomes from this study can help researchers, health communities, and social media platforms better understand the variations in response to specific social media sites.

2. Literature review

Although the literature defined Internet addiction as the excessive use of the Internet that brings about negative consequences (Błachnio et al., 2019), Demirtepe-Saygili (2020) defined social media addiction as "a subtype of internet addiction, including the behaviour of checking and updating". This could be related to obsessive behaviour that may turn into a habit and eventually affect the wellbeing and overall quality of life (Savci & Aysan, 2017). As such, addiction in the context of this study can be defined

as the excessive preoccupation with social media (e.g., Instagram, Facebook, Snapchat, and Twitter) that brings negative impacts for young users. This includes young users' constant checking of their social media accounts for updates, likes, comments, and friend requests.

Bano et al. (2019) revealed the benefits of social bonding and social capital to the wellbeing of young users through social media. Other previous studies (e.g., Baccarella et al., 2018; Chang et al., 2019; O'Reilly et al., 2018) have addressed the adverse effects of social media on adolescents and young people. This includes teenagers and young adults who are generally naïve in nature, having limited experience with the real world (Chou et al., 2019). Brailovskaia et al. (2020) categorized young people as the age group vulnerable to narcissistic behaviour. The authors revealed the connection between narcissism and Facebook addiction, resulting in health-threatening behaviours like anxiety. They also revealed the affordable social media sites provide for the young users, creating a virtual space where they can shape a virtual identity to promote their self-esteem and satisfaction. In addition to anxiety, other symptoms related to users' use of social media were cited by many researchers. These include: flow and salient (Primack et al., 2017), depression (Brailovskaia et al., 2020; O'Keeffe & Clarke-Pearson, 2011; Primack et al., 2017), tolerance and tension (D'Souza, 2019b; Shane-Simpson et al., 2018), low self-esteem (Atroszko et al., 2018; Hawi & Samaha, 2017; Volkmer & Lermer, 2019), and relapse (Swar & Hameed, 2017).

Moreover, other previous studies have focussed on security and privacy issues related to young social media users. For example, some previous studies (e.g., Choi & Sung, 2018; Chou et al., 2019) expressed concern about the population of underage users on social media regarding their low knowledge about self-regulation towards disclosing and sharing personal information on social media. Young users get attention and support from their virtual followers through platform functions like 'comments and likes'. However, this would raise their self-esteem and satisfaction and could negatively trigger tension, depression, or anxiety when they come across negative feedback. Gabriel (2014) and Ingram et al. (2019) brought to light the attitude of "sexting" and "selfies" among young people through social media, primarily through the use of mobile technology. Addictive simulated games of gambling among underage social media users, which could result in obsessive and addictive behaviours, have also been

addressed in the literature (Hawi et al., 2018; King et al., 2014). In addition, daily time spent on social media applications has been attributed to increasing social media addiction among users (Chung et al., 2019; Hou et al., 2019).

Based on these observations, it can be said that social media addiction requires continuous research. Although there are many publications regarding the topic, the information is so comprehensive that it requires the information to be sorted out and organized more straightforwardly. In addition, the picture that emerged from these studies seems to lack an understanding of how specific social media platforms may cause or results in young users' addiction. Thus, this paper intends to review studies on various factors that lead to social media addiction. It also categorizes these factors according to groups and provides preventive measures that can be deployed to mitigate or avoid social media addiction amongst young users.

3. Method

For this review, the Preferred Reporting Items for Systematic Reviews (PRISMA) protocol by Moher et al. (2009) was adopted for guidance and quality purposes. The PRISMA protocol provides a sequential process to help search, collect, analyse and structure the review paper. We used this protocol because it reduces the bias and improves the quality (Moher et al., 2009). Young individuals in this study refer to social media users aged over 13 and below 24 years old (Ferreira, 2012; Lian et al., 2014; Mbuthia et al., 2018; Rebora et al., 2019). It is also worth mentioning that some of the studies we reviewed included a more comprehensive range of users age 11-25. However, the conclusions provided in these studies were consistent across all age groups. Thus, this study included previous works that involved young participants of mixed ages (11-25 years) in conducting this review.

3.1 Literature search and inclusion criteria

This study reviewed previous empirical work on social media addiction among young users in different contexts and settings. The included studies in this review were published in peer-reviewed journals, conference proceedings (including book chapters), and online theses. Here we used certain query filters in order to retrieve relevant articles

from different databases. A literature search was performed using Science Direct, Elsevier, Taylor and Francis Group, SAGE, Google Scholar, Springer, Sage Journals, ACM Digital Library to retrieve various studies used in this review. The following keywords were used: ("Social media sites" OR "Social media networks" OR "social media spaces" OR "Facebook" OR "Twitter" OR "Instagram" OR "Snapchat" OR "Pinterest" OR "Reddit") AND ("Underage" OR "Youth" OR "Young" OR "Students") AND ("Addiction" OR "Excessive use" OR "Time spent") were used in identifying prominent publications for this review. Our search of the previous studies was not limited to language, data, or journal ranking. Boolean operators and quotation marks were used to retrieve variations in the lexicon and identify the desired intersection during the search of the previous studies.

We searched the literature from January 2015 to August 2020 for articles addressing various aspects of social media addiction and use among young individuals in different contexts and settings. The search start date of January 2015 was chosen to account for the increasing incidence of addiction across social media platforms such as Instagram, Facebook, and YouTube. In addition, there are limited review studies in the literature on social media addiction after 2015.

3.2 Articles screening and coding

Using the above data, we retrieved 714 studies with an additional 240 studies identified through other sources such as reference lists. Two of the researchers screened both titles and abstracts of the initial search results (n: 954) from multiple databases. Since we used multiple databases, a total of 278 duplicates from these collections were identified and removed. Besides duplicates, we also removed 29 studies that did not truly reflect social media addiction (based on abstract screening). After all, 647 articles were identified and examined against the following inclusion criteria: "Relevance of the objectives in terms of answering this study's questions (140 articles were removed)", "Articles published in the English language between 2015 and 2020 (211 articles were removed)", "The sample consisted of individuals between ages 10 and 24 years (74 articles were removed)", and "Empirical studies that applied qualitative/quantitative methods (116 articles were removed)." Based on these criteria,

a total of 541 articles were removed, leaving us with 106 articles. We further removed 61 articles for additional reasons: "articles with a theoretical focus", "articles which talk about general Internet addiction", and "articles that involved a mix of adults and young users." The remaining 45 articles were thoroughly reviewed to identify factors and causes of social media addiction among young users. These articles were carefully examined by two reviewers (authors). A meeting was set up to compare notes and agree on critical factors/causes of social media addiction. Four main dimensions were identified and used in this study: behavioural, technological, social, and mental.

The main factors and causes of social media addiction in previous studies were coded by assessing whether these studies included items assessing one or more dimensions. An item-focused coding approach was used in this study to ensure heterogeneity across platforms and settings. The social media addiction factors/causes were placed under the behavioural dimension if they were related to the way users use social media and are based on a user's beliefs, attitudes and intentions. The social media addiction factors/causes were placed under the technological dimension related to information system and connectivity software. The factors/causes related to certain traditional beliefs within a community were placed under the social dimension. In addition, health-related factors/causes that represent a broad range of activities related to the mental wellbeing component directly or indirectly were grouped under the mental dimension.

210 3.3 Quality assessment

A total of 45 articles were identified and used for the review. Three experts (two lecturers and one researcher in behavioural addiction) were independently assigned to evaluate the selected papers. We used four criteria to help experts make efficient decisions about the quality of the 45 articles:

- Relevance of the study focus on addressing young users' addiction to social media sites.
 - 2- Appropriateness of the social media platform (e.g., Facebook, Twitter, Instagram, Snap Chat, YouTube, etc.).

- 3- Appropriateness of the study type and relevance to this review (quantitative, qualitative, and mixed design).
 - 4- Reliability of the results and their implication in answering this study's questions.

A literature matrix was constructed to enable experts to review all the collected articles that examined fundamental factors/causes of social media addiction among young users. A spreadsheet (consisting of crucial information about the article, such as authors and year, title, aim, method, platform, factors, and sample), was used by the three experts to add their recommendations on whether the article was relevant to this study, and a consensus meeting was called to exchange their observations. Here we used the standard interrater reliability criteria to assess and obtain the quality of indicators. The interrater reliability was measured in this study by dividing the number of agreements by the number of agreements plus disagreements and multiplying by 100. The average value for the interrater agreement was 89% among the experts. The total review base. number of studies included in this review based on the inclusion and quality check was 45, as shown in Figure 1.

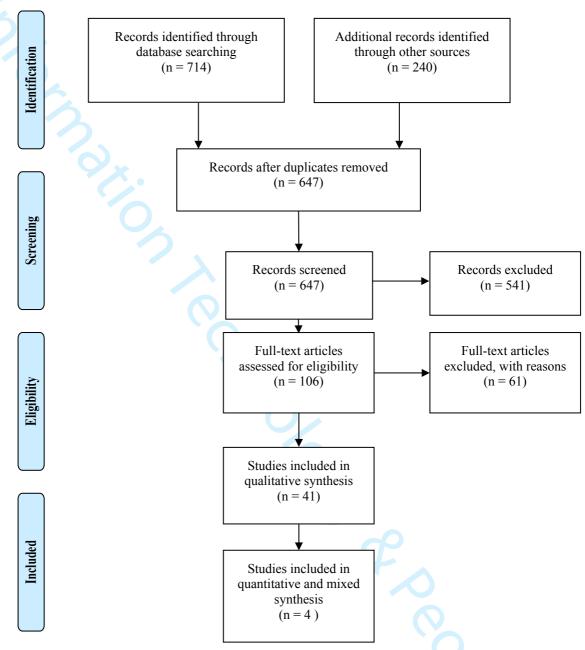


Figure 1: Study selection flowchart

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antal. This section intends to answer the main research questions proposed earlier. Table 1 shows the list of studies in this review concerning the identified factors on social

Table 1. Summary of reviewed studies

No.	Study	Purpose	Factor	Outcomes	Method	Age	Social media network
1	Hawi and Samaha (2017)	Examined the relationship between addictive use of social media, users' self-esteem, and satisfaction.	Self-esteem and satisfaction with life	Social media addiction was related to low self-esteem.	Quantitative	16-18	Facebook
2	Padilla-Walker et al. (2018)	Explored how different media monitoring styles are used by parents to control media usage by their children.	Active and passive couse	Active monitoring and co-use combined with low-level restrictions proved to reduce total media time.	Quantitative	13-15	SNS
3	Akakandelwa and Walubita (2018)	Examined the purposes for which students use social media.	Time spent	Students used social media more for social information than for academic purposes.	Quantitative	17-24	WhatsApp and Facebook
1	Punyanunt-Carter et al. (2017)	Studied communication behaviours of students' Snapchat use.	Communication apprehension	As needs are met, users' addiction to Snapchat increases.	Quantitative	18-24	Snapchat
5	Choi and Sung (2018)	Examined if privacy concerns can be linked to user's selection of SNS and their personality types.	Online privacy and image-based SNS	Expression of the true self was related to the use of Snapchat among social media users. Users with ideal self- and high self- privacy were linked to the use of Instagram.	Quantitative	17	Instagram and Snapchat
6	Brailovskaia and Teichert (2020)	Studied the development of addictive tendencies among young users.	Implicit associations	Social media flow-mediated the relationship between the implicit associations and addictive use of social media.	Quantitative	21	Facebook, Instagram and Twitter
,	Chou et al. (2019)	Explored the privacy behaviour profiles of underage Facebook users.	Ineligible users, parental mediation, and adolescents' privacy practices	Instructive mediation was found to be effective in reducing online disclosure in underage SNS users.	Quantitative	9-17	Facebook
						90	

8	Hamutoglu et al. (2020)	Studied the effect of social media addiction on fear of missing out.	Fear of missing out	Fear of missing out was found to predict the social media addiction of users.	Quantitative	18-25	WhatsApp, Facebook, Instagram, Twitter, and YouTube
9	Afe et al. (2020)	Investigated Smartphone addiction and the relationship to the frequency of social media use and psychological morbidity.	Frequency of social media use and psychological morbidity	Smartphone addiction was more frequently associated with psychological morbidity.	Quantitative	17-21	WhatsApp, Facebook, Instagram, Twitter, YouTube, and Snapchat
10	Al Saud et al. (2019)	Explored perceived body image and social media addiction among students.	Body image	There was an association between social media addiction and the body mass index of users.	Quantitative	18-24	SNS
11	Akin (2017)	Investigated how internet addiction levels lead to differences in social media addiction.	Communication and sharing	Young people use social media primarily to establish communication and to make various kinds of sharing.	Quantitative	18	Facebook
12	Shane-Simpson et al. (2018)	Investigated individual preferences in selecting SNS.	Site affordance, privacy and self- expression, and social capital	Twitter users were more likely to have public profiles, followed by Facebook and Instagram.	Quantitative	18-25	Facebook, Instagram, and Twitter
13	Primack et al. (2017)	Examined the relationship between the use of multiple social media platforms and health problems.	Depression, anxiety, multiple uses of social media sites, time spent on social media	Increased time on social media was associated with depression and anxiety.	Quantitative	19	Facebook and Twitter
14	Fang et al. (2020)	Investigated how missing out and problematic social media use mediate emotional support and phubbing behaviour.	Emotional support and fear of missing out	The results indicated that emotional support from social media was positively associated with phubbing behaviour.	Quantitative	17-23	SNS
						70	/ _

happiness and loneliness levels can predict their levels of social media addiction. Nelissen and Van den Bulck (2018) Topalli (2016) Explored the perception of children, parents, and teachers on the use of new media. Perception of social media effects and frequency of use O'Reilly et al. (2018) Explored the perception of young users to was of new media. Mental health Negative perceptions were reported on the impact of social media use on users' mental health. Redia addiction levels and social anxiety and loneliness levels media addiction levels and social anxiety and loneliness levels was found. Families with high child-parent media guidance reported more conflict in media usage. Users constantly used social media either for schooling or socializing purposes. Instagram, Snap Chat and Facebook were the most used. Negative perceptions were reported on the impact of social media use on users' mental health. Facebook, Twitter, and Tumblr	15	Atroszko et al. (2018)	Investigated Facebook addiction, causes, relation to user's personality and wellbeing	Facebook addiction and social anxiety	Facebook addiction was related to higher extraversion, narcissism, loneliness, social anxiety, and lower general self-efficacy.	Quantitative	20	Facebook
Bulck (2018) parents to use digital media. use and guidance reported more conflict in media usage. 18 Topalli (2016) Explored the perception of children, parents, and teachers on the use of new media effects and frequency of use reduced interest of towards social media. 19 O'Reilly et al. (2018) Explored the perception of young users towards social media. 20 Throuvala et al. (2019) Explored adolescents' key motivation to social networking sites use and values. 21 Gong, Zhang, Cheung, et al. (2019) Examined the role of desire for online group gaming, and self-regulation and use of inner-circle platforms 22 Pittman and Reich (2016) Explored the perception of young users towards social media. 23 Users constantly used social media either for schooling or socializing purposes. Instagram, Snap Chat and Facebook were the most used. 24 Users constantly used social media either for schooling or socializing purposes. Instagram, Snap Chat and Facebook were the most used. 25 Adolescents' use of social media was due to symbiotic relationship with peers and functionality-facilitation of communication functions. 26 Gong, Zhang, Cheung, et al. (2019) Examined the role of desire for online group gaming and self-regulation 27 Pittman and Reich (2016) Explored the impact of extended intimacy picture based and text-based social media 28 Extended intimacy, loneliness, social loneliness while increasing happiness and satisfaction 29 Pittman and Reich (2016) Explored the impact of extended intimacy picture based and text-based social media 20 Instagram, Snapchat, Twitter, YikYak, and	16	Baltaci (2019)	happiness and loneliness levels can predict	happiness and	media addiction levels and social anxiety and loneliness	Quantitative	19 - 25	SNS
parents, and teachers on the use of new media. Possibly et al. (2018) Explored the perception of young users towards social media.	17		\mathcal{E}			Quantitative	12-19	N/A
towards social media. Social media use on users' mental health. Tumblr Tumblr Tumblr Tumblr Tumblr Tumblr Tumblr Adolescents' use of social media was due to symbiotic relationship with peers and functionality-facilitation of communication functions. Page 12-16 Facebook, Twitter, Instagram, Snapchat, and YouTube Facebook, Twitter, Instagram, Snapchat, and YouTube Tumblr Adolescents' use of social media was due to symbiotic relationship with peers and functionality-facilitation of communication functions. Adolescents' use of social media was due to symbiotic relationship with peers and functionality-facilitation of communication functions. Adolescents' use of social media was due to symbiotic relationship with peers and functionality-facilitation of communication functions. Attitude, anticipated enjoyment, group norm, and social identity contributed to the desire for online group gaming. WeChat, QQ, and Facebook Pittman and Reich (2016) Explored the impact of extended intimacy picture based and text-based social media Extended intimacy, loneliness, social Tumblr Adolescents' use of social media was due to symbiotic relationship with peers and functionality-facilitation of communication functions. Adolescents' use of social media was due to symbiotic relationship with peers and functionality-facilitation of communication functions. Adolescents' use of social media was due to symbiotic relationship with peers and functionality-facilitation of communication functions. Putter, Instagram, Snapchat, and YouTube Tumblr Tumblr	18	Topalli (2016)	parents, and teachers on the use of new	media effects and	or socializing purposes. Instagram, Snap Chat and	Qualitative	12-15	
(2019) social networking sites use and values. Instagram account), and use of inner-circle platforms 21 Gong, Zhang, Cheung, et al. (2019) group gaming in online social gaming addiction. Dolline game use, online group gaming, and self-regulation 22 Pittman and Reich (2016) Pittman and Reich (2016) Explored the impact of extended intimacy picture based and text-based social media Instagram account), and use of inner-circle rommunication functions. Online game use, online group gaming, and self-regulation Extended intimacy, loneliness, social The use of picture-based SNS was found to reduce (2016) Instagram, Snapchat, and YouTube YouTube Honour of Kings, WeChat, QQ, and Facebook The use of picture-based SNS was found to reduce (2016) Instagram, Snapchat, Twitter, YikYak, and	19	O'Reilly et al. (2018)		Mental health		Qualitative	11-18	
Cheung, et al. (2019) group gaming in online social gaming addiction. online group gaming, and self-regulation gaming. identity contributed to the desire for online group gaming gaming. WeChat, QQ, and Facebook 22 Pittman and Reich (2016) Explored the impact of extended intimacy picture based and text-based social media online group gaming, and self-regulation gaming. Extended intimacy, loneliness, social onliness while increasing happiness and satisfaction WeChat, QQ, and Facebook The use of picture-based SNS was found to reduce on the desire for online group gaming. Instagram, Snapchat, Twitter, YikYak, and	20			Instagram account), and use of inner-circle	relationship with peers and functionality-facilitation of	Qualitative	12-16	Instagram, Snapchat, and
(2016) picture based and text-based social media loneliness, social loneliness while increasing happiness and satisfaction Twitter, YikYak, and	21	<i>U</i> , <i>U</i> ,	group gaming in online social gaming	online group gaming,	identity contributed to the desire for online group	Quantitative	22	WeChat, QQ, and
	22		picture based and text-based social media	loneliness, social	loneliness while increasing happiness and satisfaction	Mixed	22	Twitter, YikYak, and

23	Chou et al. (2019)	Studied the privacy behaviour of underage users in social media.	Underage use of social media and parental mediation	Underage students have active Facebook accounts even though they are ineligible.	Quantitative	9-17	Facebook
24	Tang and Patrick (2018)	Examined age, gender and race/ethnicity regarding the use of social media among young users.	Use of interactive social media, homework, and school grade	8 th graders spend more time playing video games, watching TV than 10 th graders.	Quantitative	9-16	Facebook, Twitter, and Instagram
25	Taylor (2020)	Examined the impact of social media on academic performance and whether the interpersonal communication levels of students suffer.	Interpersonal skills and wellbeing	The impact of social media use has depended upon the students, their ability to focus, and their knowledge of how to use social media for academic purposes.	Quantitative	13-24- year-old	Twitter, Snapchat, and Instagram
26	Köse and Doğan (2019)	Identified the psychological dimensions of social media addiction in young users.	Self-esteem levels	A moderate, negative correlation was found between self-esteem levels and social media addiction.	Quantitative	Young users	Instagram
27	Grau et al. (2019)	Examined social media addiction among student millennials.	Self-control	Social media users were able to exhibit self-control regarding their social media usage.	Mixed	19 and 22	Facebook, Twitter, Instagram, and Blogging
28	Tunc-Aksan and Akbay (2019)	Investigated the potential of smartphone addiction, fear of missing out, and perceived social and academic competence in predicting social media addiction.	Smartphone addiction, fear of missing out, and perceived competence	Smartphone addiction, fear of missing out, and perceived academic competence predict social media addiction in high school students.	Quantitative	High school students	n/a
29	Simsek et al. (2019)	Investigated differences in users' social media addiction from a demographic perspective.	Gender, school type, and duration of daily use	High school students who spent long periods on social media had a moderate level of addiction.	Quantitative	High school students	Facebook
30	Casale and Fioravanti (2018)	Proposed a model that explains how grandiose and vulnerable narcissists might develop Facebook addiction.	Grandiose narcissism and vulnerable narcissism	Grandiose narcissism and social media addiction levels were mediated by the need for admiration and the need to belong.	Quantitative	22	Facebook

31	Ponnusamy et al. (2020)	Investigated the influence of students' needs on Instagram addiction by considering the moderating role of psychological wellbeing.	Recognition needs, information needs, social needs, and entertainment needs	Recognition and social needs had a significant influence on Instagram addiction.	Quantitative	19	Instagram
32	Yang (2016)	Explored associations between loneliness and various Instagram activities.	Loneliness	Social media interaction and browsing were related to lower loneliness, whereas social media broadcasting was associated with higher loneliness.	Quantitative	19	Instagram
33	Jeri-Yabar et al. (2019)	Investigated the association between social media dependence and depressive symptoms and also characterized the level of dependence.	Depressive symptoms	An association between social media dependence and depressive symptoms was found.	Quantitative	20	Instagram, Twitter, and Facebook
34	Kircaburun and Griffiths (2018)	Examined the relationships between personality, self-liking, daily Internet use, and Instagram addiction.	Personality and self- liking	Agreeableness, conscientiousness, and self-liking were negatively associated with Instagram addiction.	Quantitative	18-25	Instagram
35	Masthi et al. (2015)	Examined the burden of Facebook addiction among college students of health university.	Desire to engage and use technology	The feeling of anxiety was observed among users when they did not have access to Facebook.	Quantitative	18-25	Facebook
36	Huang and Su (2018)	Investigated motives for Instagram use and topics of interest among young adults.	Social interaction and diversion motives	The motives for social media use mainly were to look at posts, particularly involving social interaction and diversion motives.	Quantitative	12 and 24	Instagram
37	Sanz-Blas et al. (2019)	Examined the impact of excessive use of Instagram on users' emotions.	Technology overuse	Addiction partially mediated the impact of overuse on emotional fatigue and interstress.	Quantitative	18	Instagram

38	Isada and Isada (2019)	Examined the relationship between Instagram addiction among university students in Japan and the psychology of internet behaviour.	Posting expression and a sense of belonging	Social media addiction was correlated to the emotional reaction to the internet, consideration for posting expression and a sense of belonging.	Quantitative	Young	Instagram
39	D'Souza (2019a)	Compared the extent of Instagram addiction among students pursuing medical and dental courses.	Self-control, health and interpersonal troubles	Lack of control, health and interpersonal troubles were found among students.	Quantitative	17-25	Instagram
40	Yesilyurt and Turhan (2020)	Examined the variables that predict the time spent on Instagram by university students.	Time spent	The time spent on Instagram, gender, age was correlated with social media addiction.	Quantitative	18-22	Instagram
41	Balcerowska et al. (2020)	Investigated the mediating roles of cyber victimization and social media addiction on Instagram popularity.	Followers count	Adolescents' followers count showed an increase in social media addiction and exposure to cyber victimization.	Quantitative	13	Instagram
42	Masters (2015)	Measured SNS addiction rates among health sciences students in Oman.	Work-related activity	Addiction rates decreased when work-related activity was taken into account.	Quantitative	20-25	Facebook, YouTube, and Twitter
43	Gul et al. (2018)	Investigated the effect of ADHD, impulsivity types on Facebook overuse and addiction.	Overuse	Users who have more fake social media accounts are likely to be more addicted.	Quantitative	13-19	Facebook
14	Saied et al. (2016)	Investigated Internet and Facebook addiction among university students.	Internet access and overuse of mobile	Excessive Facebook and internet use are associated with adverse health effects and unhealthy behaviours.	Quantitative	22	Facebook
45	Alzougool and Wishah (2019)	Examined the use and addiction of social media by university students in Jordan.	Time spent	The more time students spend using SNAs, the more likely they will exhibit symptoms of SNAs addiction.	Quantitative	18-24	WhatsApp, Facebook, YouTube, Instagram, Snapchat, and Google Plus

4.1 Social media addiction among young users: causes and consequences 4.1.1 Behavioural

Behavioural factors in this context refer to an individual's activity, attitude, and approach to social media use. Such activities involve routine daily tasks, like using mobile devices and computers to connect with family and friends. However, just like many other forms of addiction, excessive engagement with technology to get the desired outcome over time could turn into habit and dependency on that technology, and social media is not an exemption. The excessive use of social media is believed to negatively affect general wellbeing and quality of life, especially in young users (Alzougool & Wishah, 2019; Taylor, 2020). According to Swar and Hameed (2017), young students engaged in social media networking while studying tend to achieve lower grades than those who do not engage with social media. Primack et al. (2017) explained that social media users who spend excessive time online are prone to develop signs of anxiety, depression, and addiction to social media. Furthermore, Lenhart et al. (2010) argue that teens between the ages 12-17 have the highest number of online presence in addition to the enthusiasm to use the social network for a very long time. For this reason, one can argue that young users between the ages of 10 and 25 are more vulnerable to become addicted to social media due to oversharing and time spent on the platform than any other age group, as supported by the work of Akakandelwa and Walubita (2018) and Alzougool and Wishah (2019).

Aspects related to young individuals' attitude, anticipated enjoyment, group norm, and social identity may contribute to social media gaming addiction. For example, Gong, Zhang, Cheung, et al. (2019) revealed that individuals' desire for online group gaming can significantly impact habit and self-regulation deficiency and ultimately lead to online social game addiction. Houghton et al. (2015) supported this argument in an empirical study that reveals that 16-year olds exceeded the recommended < 2 hours per day for online gaming. It is also worth mentioning that online multiplayer (social) gaming is considered the most preferred play by adolescents, followed by the single online gaming method and offline gaming (Gong, Zhang, Chen, et al., 2019). The addictive behaviour of adolescents to social media can be strongly linked to their frequent associated use of online games which run on social networks such as

Facebook. According to Afe et al. (2020), social media networks provide 'lives' or 'credits' and offer instant 'refills' to players when they log on through their social media accounts, as in 'Candy Crush'. In addition, players could even get more incentives when they invite other social media contacts to join them in a game. In this regard, young online gamers might find it hard to regulate their online/offline game time compared to adults, mainly due to a high-level self-regulatory deficiency (Gong, Zhang, Cheung, et al., 2019).

Although social media gaming and social media gambling share similar features like access and engagement, the two can differ in rewarding. King et al. (2014) categorized online gambling into online simulated gambling-which does not involve monetary rewards, and online gambling—which involves monetary gains and rewards. With the increasing use of digital technologies at a younger age, unrestricted gambling has become more available than real-life gambling, which has physical and geographical restrictions. A recent study by Gong, Zhang, Cheung, et al. (2019) discovered that social media platforms like Facebook provide a hub for game makers, distributors, and consumers to conduct transactions simultaneously through fast and easy payment methods. Based on the factors mentioned earlier, it was anticipated that an underage social media user could quickly fabricate his personal information to get access to social media gambling activities (Chou et al., 2019), thus concealing actual use of social media networks parents. This is also supported by Hadlington et al. (2019), who found evidence that children have deceptive strategies to play games on their digital devices. In addition, most parents were found to lack an understanding of the rules and boundaries concerning social media use at home.

Our literature review showed that the high engagement and involvement of children and youths with mobile phones is another factor leading to social media addiction. The need to connect, stay connected and fear of missing out are some of the triggering factors leading to excessive involvement with mobile social networking. Furthermore, teenagers and young users are perceived to be highly engaged with their mobile devices (Primack et al., 2017; Swar & Hameed, 2017), and accessing social media through these devices might lead to an increased engagement with mobile phone technologies. In addition, since social media spaces allow individuals to behave anonymously and pretend to be whoever they want, young users are likely to experience low self-control

by avoiding real interactions with others (D'Souza, 2019a). Kircaburun and Griffiths (2018) discussed the possibility of linking specific personality profiles and self-liking to young people's addiction to Instagram. This can be explained by the fact that young Instagram users usually exhibit recognition and social needs (Ponnusamy et al., 2020).

Sharing of information is one of the distinctive features of social media sites compared to non-social media sites. Social media providers have created different methods and channels where multimedia information can be shared within and across platforms to many audiences (Akin, 2017). Numeric data, such as the number of views, followers/subscribers, and likes, are also generated when others interact with the shared data (Balcerowska et al., 2020). For example, according to Throuvala et al. (2018), users share pictures, audio, video, and text messages to get instant gratification and validation (views, share, and comments). The flexibility to share materials (personal information, pictures, videos, interest, hobbies, and location) through social media sites can be partially attributed to their intended function (Masters, 2015), allowing users to connect to communities and virtual game worlds easily.

Shane-Simpson et al. (2018) explained the knowledge gap between adults who can identify and manage their sharing activities through privacy settings and children who might find it hard to distinguish between what is appropriate and inappropriate to share. Another aspect worth mentioning is that having a complete detailed public profile on social media could expose users to targeted advertisements, unwanted contacts and contents, and lead to unintended and excessive disclosure (Al Saud et al., 2019). Consequently, increasing the user's time spent on social media may result in social media addiction. This has been further discussed by Pittman and Reich (2016), who demonstrated the role of social media platforms in providing a high level of social engagement experience for online users. For instance, image-based mobile-friendly social media platforms like Instagram and Snap Chat (commonly used by teens and adolescents) provide a higher level of communication apprehension than text-based platforms like Facebook and Twitter (ibid) (Punyanunt-Carter et al., 2017). These platforms offer users multiple options to edit or modify and share their videos and self-portraits (selfie) in return for self-satisfaction.

The review also suggests a considerable influence of sexting on users' addictive behaviour. Sexting is the act of sending, receiving, or forwarding explicit text, video, audio, and pictures, which are related to sexual activities and behaviours using a digital medium and mobile technology (Brailovskaia & Teichert, 2020). Sexting usually occurs within a small group of people and is popular among youths between the ages of 15-24. Sexting among young people is also believed to harm users' social, physical and cognitive development, which could be a gateway to unwanted behaviours in the future (Afe et al., 2020). It is possible that adolescents' lack of self-regulation and cognitive development to understand the concerns and implications of the sexual materials they are sharing may have influenced their addictive behaviour on social media platforms. Also, other users' obtainable materials from social media make it easier for young users to use them for other purposes besides their posting and viewing activities (Throuvala et al., 2019). The ubiquitousness of social media access can influence obsessive behaviour towards sexting in young users and develop dependency and addiction to such content over time.

4.1.2 Technological

Various technological factors have been addressed in the literature concerning addictive behaviour. Our review of the literature showed that parent's knowledge of technology and the Internet could influence selection of a mediation strategy (Shin, 2015), which may either encourage or discourage their children's use of the Internet, as highlighted by Padilla-Walker et al. (2018) and Nelissen and Van den Bulck (2018). In general, parents tend to adopt a careful mediation strategy to regulate their children's access to online content, amount of use, and media type (e.g., mobile, tablet, and cell phones). Hawi and Rupert (2015) argued that young users whose parents use the digital screen as a discipline tool tend to stay online longer than those whose parents do not. Lately, young users access social media through their personal computers and more often through their mobile devices (Chou et al., 2019), making it a little harder for their parents to control their online activities actively. Ghosh et al. (2018) explained that teens and children consider mobile devices as their personal and private spaces, which results in parents being unable to monitor their children's use of social media. In addition, parents' non-interference policy is commonly found among those who try to avoid parent-child tension (Nelissen & Van den Bulck, 2018). The emergence of new social media sites and the rapid migration of users from one platform to another makes

it harder for parents to keep up to date with their children's online activities (O'Keeffe & Clarke-Pearson, 2011). Shin (2015) explained how parental lack of technical understanding of the Internet could hinder their efficiency in managing their children's use of the Internet. There is evidence of children below the age of 13 having one or multiple social media accounts with or without parental knowledge (Chou et al., 2019; Throuvala et al., 2019), and thus increasing their addiction risk to these channels. This is largely due to the technology and experience that goes along with it. Social media networks like Instagram and Snap Chat have the potential to capture the user's personal experience through mobile devices (Humphreys, 2013). This will help the social media platform customize the user's experience and enable online users to communicate and interact in real-time with others (mainly through sharing files and messaging). This makes young age users more vulnerable to social media addiction (Chou et al., 2019), which could also be linked to social media's omnipresence and its data-sharing policies (Throuvala et al., 2019). In addition, internet-equipped mobile devices make it easier for social media young age users to continually connect with social contacts, making mobile devices the primary source of access.

This study showed that specific technological developments and key industry trends impact how young people consume social media content. For example, Shane-Simpson et al. (2018) explained how technological affordances could draw social attention to one's thoughts, ideas, opinions, or experiences. Furthermore, site affordance has also been found to play a role in the excessive use of social media among young age users. In line with this argument, Choi and Sung (2018) made it clear that media affordances can influence an individual's decisions to use a specific social media network or persuade an individual to exhibit a behaviour in response to the excessive use of social media networks. As such, the affordance of a social network could create tension between privacy and social capital. This is evident from the work of Shane-Simpson et al. (2018), who surveyed young students' use of either Facebook, Instagram, and Twitter. The findings showed that teenagers and young adults often use a social media site that grants them popularity through social capital over other social media sites that offer comprehensive privacy settings. Although a limited number of social media users are aware of the privacy settings available to them, they rarely change their privacy, security, and account settings, even if they are aware of it. This led us to believe that

addicted users can willingly share their contents for social gains regardless of the consequences. According to Padilla-Walker et al. (2018) and Nelissen and Van den Bulck (2018), parents' low technological literacy and passive co-use families may create an overall media climate or style related to young users' media use that might also be related to their addictive behaviour.

In summary, studies mentioned above support the claim that site affordance, Internet access, parents' technological literacy, and passive co-use can promote young users' excessive social media sites (Gul et al., 2018), thus increasing addiction vulnerability. The studies also emphasized that young users are likely to compromise a certain level of privacy to gain social capital. These factors could lead young users to become emotionally attached to their mobile phones, spend excessive time on social media, and overshare information.

4.1.3 Social

Social factors refer to individuals' feelings, emotions, and personal experience towards using social media in this study. Our literature review showed a range of positive outcomes related to young users' use of social media. For example, O'Keeffe and Clarke-Pearson (2011) explained how Facebook might enable high school students to regroup outside school hours and discuss educational activities. Social media is believed to have both positive and negative effects on individuals depending on the motive. Other previous studies (e.g., Atroszko et al., 2018; Pittman & Reich, 2016) have addressed how people with low satisfaction in relationships, lacking social skills, or moral support might turn to social media to fulfil their social needs and satisfaction. Our review also showed that young users' use of image-based sites could play a key role in reducing loneliness while increasing happiness and satisfaction with life. This is because image-based social network sites, patronized mainly by younger people, offer more intimate relationships among users (Pittman & Reich, 2016). Features like "selfdestruct" and filters function on Snap Chat, short video clips, and picture enhancement on Instagram are believed to offer an environment for users to have more control and confidence over what they share. In return, instant response and validation from other social group members could provide the comfort and support needed to increase

gratification, satisfaction, and feeling of self-worth among users who are predominantly teenagers and young adults (Choi & Sung, 2018).

Furthermore, aspects related to self-disclosure on social media have always been a concern for researchers. Social media is a platform where users view contents based on what personality, persona, profile, or self-identity they intend to portray (Isada & Isada, 2019). Our review showed that a limited amount of online self-disclosure is needed in order for users to set up and maintain a social media account. This may include; name, gender, interests, email address, and pictures (Du Preez & Lombard, 2014; Shane-Simpson et al., 2018). In addition, what to disclose on social media about oneself could be related to an individual's age, gender, site affordability, interests, and privacy concern. This has been further investigated by Pittman and Reich (2016) and Shane-Simpson et al. (2018), who argued that image-based social media networks like Instagram and Snap Chat offer more intimate relationships and a high level of social presence among groups when compared to text-based sites like Twitter and Facebook. However, Choi and Sung (2018) claimed that text-based sites might offer more complex and sophisticated privacy settings than image-based sites, allowing users to disclose their preferred or enhanced self-image easily. In this regard, young users are more prone to engage in risky online activities due to their inadequate knowledge of issues related to privacy.

Active social engagement in social networks is also believed to play a vital role in adolescents' identity development process, civic engagements and positive outcome towards future social change (O'Keeffe & Clarke-Pearson, 2011; Throuvala et al., 2019). Meanwhile, our review of the literature showed how social capital could be considered as one of the outcomes of using social media, which could also be further described in two ways: Capital bonding–gratifications received from bonding with inner circle connections— and bridging social capital–gratifications received from casual friendship (Shane-Simpson et al., 2018). Although the literature showed that adolescents might face some negative experiences from using social networks—mainly due to unruly behaviours like cyberbullying, stalking, social engineering and online harassment (Baccarella et al., 2018; O'Keeffe & Clarke-Pearson, 2011; Tayouri, 2015)—getting validation from others can contribute to users' satisfaction through social media engagement. This has been further discussed by Köse and Doğan (2019), who argue

that young users who spend a long duration on their mobile phones are likely to receive gratification from others, which is linked with enhancing self-identity and self-esteem. For instance, a teenager suffering from low self-esteem can access online social media to communicate with groups of people facing the same challenge through mobile devices (Hawi & Samaha, 2017).

Meanwhile, our review showed that young individuals who experience loneliness are generally more likely to turn to online social because of their desire to receive recognition from others (Ponnusamy et al., 2020; Yang, 2016). Based on this, it can be anticipated that young users, in return, can have private access to information and support needed and, most importantly, will have a sense of belonging (Casale & Fioravanti, 2018; Isada & Isada, 2019).

The literature also showed the role of family members in influencing young users' perceptions and use of social media. For example, Nelissen and Van den Bulck (2018) found out that parental mediation can be an effective means for determining the frequency of Internet use by children. The authors further explained how website recommendation (for educational purposes) and co-use mediation strategy could increase online engagement in young users, especially at home. In addition, parents' perception of usefulness to a particular social media site may help them set policies for either restricting or allowing their children to engage in a specific social media activity (Topalli, 2016). It is also worth mentioning that young users/adolescents are vulnerable to peer pressure due to their limited self-regulation and persuasible nature (Throuvala et al., 2019). This is probably because adolescents put themselves on social media for peer review (peer comparison, peer evaluation, peer validation, and peer feedback) (Throuvala et al., 2019). Adolescents enrich themselves through social capital, which involves personal disclosure, preferably through Snap Chat and Instagram (Pittman & Reich, 2016; Throuvala et al., 2019), in which maintaining social media capital is reciprocal. This means that users need to constantly update their status, pictures, videos, and viewing and commenting on other users' updates, which requires omnipresence. In addition, increasing the time spent on social media (Primack et al., 2017), primarily due to the instant access and Internet-enabled mobile devices, may substantially trigger the users' fear of missing out on content (Hamutoglu et al., 2020). As such, some behavioural problems like withdrawal and anxiety may develop. Fang et al. (2020)

found that emotional support from social media would strengthen fear of missing out, which in turn facilitates phubbing behaviour among young individuals. Tunc-Aksan and Akbay (2019) added that the fear of missing out could effectively predict social media addiction among adolescents. The results from these previous studies revealed that the fear of missing out among adolescents affected problematic social media use.

4.1.4 Mental

Mental health in the context of this study refers to a broad range of activities related to the mental wellbeing component directly or indirectly. Young users' addiction to social media is likely to positively and negatively influence their mental health (D'Souza, 2019a). Our literature review showed that young users' excessive involvement with mobile phone applications could negatively impact their general wellbeing (Hawi & Samaha, 2017; Masthi et al., 2015; Taylor, 2020). Specific addiction symptoms related to users' mental health, such as withdrawal and distraction, are commonly linked to increased engagement with social media platforms (Walsh et al., 2010). Jeri-Yabar et al. (2019) revealed that young users' excessive social media use could be linked to depressive symptoms, especially among users who prefer Twitter over Facebook and Instagram. This was further explained by O'Reilly et al. (2018), who reported that social media use might directly cause ill mental health such as depression and suicidal ideation.

In addition, young addicted users to social media are likely to be exposed to behaviours that could negatively influence their emotional wellbeing, such as cyberbullying. Social anxiety is another factor that may lead individuals with low self-efficacy and high social anxiety to actively engage in different online social networking activities (Wegmann & Brand, 2016). According to Atroszko et al. (2018), young users with social anxiety could get involved in activities on the social space to escape from real-life stress.

4.2 Parental and social media platform providers' role in preventing addiction

In general, parents are the most critical agents in children's physical and social development (Hawi & Rupert, 2015; Nelissen & Van den Bulck, 2018). The literature showed that parental use of digital media (television, video games, Internet, and new media) could influence their children's use and vice versa (Lee & Chae, 2007; Nelissen & Van den Bulck, 2018). There have been many questions recently about the shortage of empirically-based research on digital media use amongst young individuals, especially on guidelines related to the amount of screen time per day. Our literature search revealed that the recommended screen time for children–according to the American Academy of Paediatrics (AAP) guidelines—is two hours per day (Hawi & Rupert, 2015). Accordingly, inactivity, long sedentary time (including screen time), and lack of sleep may impact young individuals' physical and mental wellbeing. Therefore, solving these problems would help prevent future unwanted health problems among young social media users.

Our review shows how parents' media use could either increase or decrease the time their children spend on the Internet (Lee & Chae, 2007; Valcke et al., 2010). Usually, parents adopt passive or active strategies to control their children's access to digital media and use computer and mobile applications (Ghosh et al., 2018). According to Hawi and Rupert (2015) and Chou et al. (2019), three types of commonly used parental media mediation strategy, namely, Restrictive use, Active use, and Co-use. Our literature search revealed that 'Restrictive Mediation' was the most commonly adopted strategy by parents because it makes them feel confident when they monitor their children's online activities and total time spent on media. This takes place when parents place computers and digital media devices in shared rooms. However, restrictive mediation might not be effective when the child leaves home, or when the child grows older. Also, this strategy might be ineffective for working parents. The second commonly adopted strategy was 'Active Mediation'. Some scholars (e.g., Ho et al., 2017) argue that active mediation is the most effective mediation strategy because it involves active engagement in monitoring what young users do online. This strategy involves a conversation between parents and their children regarding digital media,

mainly by asking questions and recommending valuable websites. Our review also showed that the least favourable parental digital media strategy was the 'Co-Use'. There are potential benefits related to co-use mediation strategy. For instance, Lee and Chae (2007) explained that co-use can lead to positive media and Internet use among young users. The authors believed that home is the main place where young individuals get access, and thus extending time on digital media and the co-use strategy could facilitate learning within the home environment. However, Ghosh et al. (2018) reported that the co-use of social media within family life requires disclosure from both parties, which might lead to a conflict of interest. This includes the potential of experiencing parent-child tension due to co-use, especially when parties disagree regarding which contents are appropriate to share on the social media platform. According to Ilakkuvan et al. (2019), co-use may increase users' time spent on digital media.

From a platform provider's point of view, there have been many attempts to prevent social media action among young users. However, few reports were found in the literature on effective methods of stopping or controlling excessive use of social media by young users. According to Chou et al. (2019), Facebook provides comprehensive privacy settings for users to control their public profiles, which, if implemented correctly, could directly or indirectly reduce some of the factors like excessive disclosure and time spent on social media. This, however, has been argued by Alkeinay and Norwawi (2014), who found that a lot of young users are either not aware of these settings, find the settings complicated or intentionally compromise privacy settings for social gains and popularity. The second method which platform providers use to control underage access to social media is 'Age-Restriction'. According to Chou et al. (2019), even though specific social media sites like Facebook has set their age requirements for users to be at least 13 years and above, the authors revealed that several underage users were found to have active online accounts. Underage users can get social media accounts through the help of relatives, friends, and age fabrication. Based on these, it can be said that parental and social media providers' role in preventing social media addiction in young individuals is continuously customized following the emerging behavioural patterns of its users.

Figure 2 shows the distribution of the mentioned factors across social media platforms. Other social media platforms such as Snapchat, YouTube, Blogs, QQ,

WhatsApp, and WeChat were not included in this illustration due to the limited number of studies conducted on these platforms (see Table 1 for more details about factors for each platform).

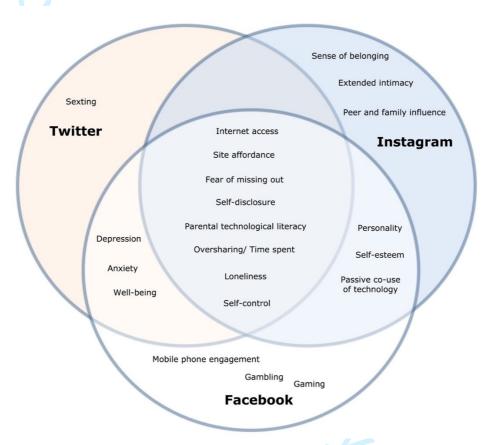


Figure 2: Distribution of social media addiction factors across platforms

5. Discussions

This study reviewed the significant factors affecting young users' social media addiction (see Figure 3). Factors such as self-control, gambling, gaming, sexting, oversharing/time spent, personality, and mobile phone engagement were found to function as a reinforcement, further encouraging problematic use of social media tools/services. Low self-control, personality, and mobile engagement among young users appeared to be more associated with problematic social media sites. This finding

is supported by the cognitive-behavioural model of generalized problematic Internet use (Davis, 2001). Negative mood states can be a potential factor in stimulating individuals' online interactions for mood regulation (a behaviour associated with a deficiency in self-control, personality, and sexting). Time spent was also found to play a critical role in facilitating young users' addiction to social media. This finding is consistent with previous studies (e.g., Babalola et al., 2017; Osatuyi & Turel, 2018), which argued that users' habit of constantly checking online social media profiles could result in automatic use and produce addiction symptoms even at the detriment of other activities such as educational and career pursuit.

Nevertheless, the relationship between poor interpersonal skills and individual problematic use of social media is a cause or a consequence of excessive oversharing/time spent on the Internet. It is reasonable to assume that addictive use of other online tools (e.g., games, dating apps, online searching, etc.) can be linked to the decline in individuals' communication and ties with others and because of this, young users are likely to become socially isolated and no longer able to socialize in person with others. In addition, gambling and gaming were found to facilitate young users' problematic use of social media sites in that a high dependency on online games/gambling activities can result in interpersonal difficulties and stress in reality. Users' engagement in such activities can lead a person to engage in social media use as an alternative to relationships in real life.

The study linked certain technological factors to parental technological literacy, site affordance, Internet access, and passive co-use of technology. These links can contribute to the parental mediation theory for the digital age (Clark, 2011) in that it shows how parents interpersonal communication with their children can mitigate the negative features of problematic social media use. In addition to the parental mediation strategies (e.g., active, restrictive, and co-viewing), this study showed that the specific characteristics of technological and essential characteristics of parental behaviour/attachment could contribute to the development of problematic use of social media sites. Parents with low levels of risk perception and parental mediation efficacy are less likely to apply restrictive parental mediation of children's use of technology (Chang et al., 2019). Several prior studies (e.g., Ihm, 2018; Xie et al., 2019) support the assumption that increased parent-child attachment, children's self-reported Internet

safety literacy, and restrictive parental mediation of children's use of technology can potentially reduce users' addictive use of social media sites. Our review also showed a lack of evidence about the impact of technological characteristics provided by a specific social media site on young users' addictive behaviour.

This study found that social factors in terms of low self-esteem, disclosure, and loneliness can promote users' dependent behaviours that can be further affected by the qualities of peer relationships. According to Park (2019), functionally dependent users are more likely to change their dependent behaviours than existentially dependent users. In addition, users of social media spaces tend to form strong peer relationship and a sense of belonging with other users in the same space. Such a climate allows online users to create a relationship that satisfies their needs to belong to a community. However, most of the reviewed studies did not specify how users' engagement in specific social media activities can contribute to their preferences for online socialization. It is reasonable to assume that negative perceptions about communication competence are more pronounced among lonely users. This assumption can be extended to include fear of missing out and extended intimacy as a driver of users' addiction to social media sites.

Certain mental factors in this study were mainly associated with users' wellbeing, anxiety, and depression. According to the theory of problematic internet use and psychosocial wellbeing, people who experience various forms of psychosocial distress may develop a preference for online social interaction as they perceive it to be less threatening and more rewarding than other means of interaction. This finding supports the view of Caplan (2003) that those people who prefer online social interaction may engage in compulsive and excessive use of some synchronous applications to the point that they suffer adverse psychological consequences. On the other hand, other behavioural and social factors might have contributed to the mental health status of users. For example, game addiction scores can promote individuals to develop aggressive tendencies. Our review debated whether the time spent on a game would facilitate the gamers to develop depression and related anxiety disorders. Even though some studies have reported that the amount of violent video gameplay is correlated with self-reported levels of aggression, other studies conclude that mental health issues might not always be associated with an online game. However, the impact of

behavioural, technological, and social differences on individuals' mental health has not been appropriately considered.

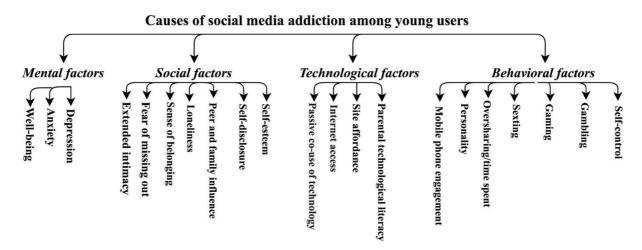


Figure 3: Causes of young users' addiction to social media platforms

Furthermore, this study indicated that social media platforms are likely to pose potential risks to younger users such as increased dependency and exposure to inappropriate content, anti-societal behaviours. Hence, previous studies have recommended effective ways or possible actions to prevent the factors that cause social, technological, mental, and behavioural addiction associated with social media use. This study showed that parental media mediation strategies, namely; restrictive use, active use, and co-use, can help young users become more aware of risks associated with the problematic use of social media. The review revealed that active mediation and cousing could more effectively protect young users from social media addiction than restrictive mediation. Active parent-child discussions regarding media and their content can promote users' critical thinking skills and become able to protect themselves from addiction-related risks. However, parents are likely to engage in parental mediation when they perceive addiction as a severe problem (Hwang et al., 2017). Because of that, prior studies were unable to capture various types of social media dependence that vary depending on each user. Hence, it is possible to assume that young users' problematic use of social media dependence may vary depending on each user's

motivation and perception of using the social space, as supported by Ponnusamy et al. (2020). It is also worth mentioning that social media spaces that offer significantly less sophisticated privacy controls (e.g., Instagram) than general-purpose sites can potentially make it easier for people to be more prone to addiction.

6. Theoretical Implications

This review contributes to the social cognitive theory by highlighting the importance of social media platforms in facilitating addictive behaviour patterns due to their role in providing different self-presentation and exposure styles. It is believed that factors associated with using social media platforms can further extend the relationship between beliefs and behaviour in which young users are free to select, react to and learn from others. The work also contributes to the parental mediation theory for the digital age (Clark, 2011) by adding to the conception that parental media mediation styles can result in different levels of awareness between parents and children concerning the forms of social media interactions. Identifying different behavioural, technological, social, and mental factors about young users' use of social media sites can extend the theory of problematic internet use and psychosocial wellbeing (Caplan, 2002) and the cognitive-behavioural model of generalized problematic Internet use (Davis, 2001).

7. Recommendations

To help platform operators, parents, social media specialists, addictive behaviour researchers and clinicians understand ways to mitigate the problems associated with social media addiction among young users, this study proposes the following strategies:

1. Behavioural: One of the strategies to curb addictive behaviours of younger users is by staying away from deviant social referents. The review found that younger users are drawn to the perceived norm of deviant role models through observational learning. This usually reduces individuals' interaction and communication with social communities/involvement in community activities or even total abstinence. Therefore, younger users should always seek help from families who do not engage in addictive social media practices. Families and organizations can encourage more offline healthy social activities such as

family parties, meeting with friends, and attending cultural events. Similarly, guardians or parents with younger adults should frequently evaluate their children's social behaviours when using social media sites.

- 2. Technological: Targeted policies to provide adequate information and warning by social media platform developers regarding the susceptibility and severity of prolonged usage time in the platform can be overemphasized. The symptoms of technological platform addiction include salience, mood modification, tolerance, withdrawal, relapse, and conflict. Therefore, young users should be aware of the possible adverse consequences and symptoms of social media addiction such as technology-family conflict, technology-work conflict and technology-person conflict they can experience due to loss of sustained self-control. Furthermore, platform developers, government agencies, and parents should recognize the views of younger users concerning the development and promotion of effective technology-related boundaries for positive technology use. Parents or guardians should be digital literate in order to adopt and implement any technology-related boundaries carefully, thus enabling them to regulate their children's access to social media content effectively, amount of use, and the type of platform to use.
- 3. Social: This study recognizes that people with low satisfaction in relationships, lacking social skills or moral support often turn to social media to fulfil their social needs and satisfaction. Society and families should provide environments where younger users feel they have more control, confidence, comfort and support to increase gratification, validation, satisfaction, and self-worth among users. Younger users' views should be considered by parents when attempting to develop a mediation strategy or get involved in the online life of their underage children. For example, parents and platform providers should consider educating young users on the consequences of sharing their contents for social gains, being emotionally attached to their mobile phones and spending excessive time on social media. Another key recommendation is that younger users should be able to access appropriate support if they are exposed to risks such as data breach, security and privacy concerns. Families and organizations should be encouraged to facilitate discussions about social

media use within and outside of the home to understand how positive and regulated technology use among younger users can be promoted.

Mental: It is evident in this study that lack of sleep may impact physical wellbeing and the mental wellbeing of young users. Therefore, encouraging quality sleep time among young individuals would help prevent future unwanted health problems. A diagnosis should be made if younger users exhibit several symptoms indicating dependence syndrome, resulting in their neglect of other social functioning such as family and offline friends in everyday life. Knowing privacy issues and conscientious use of social media sites can help younger adults build a decent digital footprint that can support their mental wellbeing, protect their future reputation, or even future jobs and college acceptance and reduce their exposure to marketers and fraudsters. Respecting the law or legitimate restrictions such as age limits and active conversation between parents or guardians and younger adults is crucial for successfully dealing with cyberbullying and social anxiety. Online safety, citizenship, and healthy behaviour must focus on such conversations and ensure that both parties do not send mixed messages and engage in punitive actions unless truly warranted.

5. Limitations and Future Research

This study significantly adds to the existing literature on behavioural, technological, mental and social addictions and provide valuable insights into the nature of the relationship between the amount of time spent on social media and social media addiction. However, there are some limitations which include the non-generalisability of the findings in the reviewed papers. Many of the articles were often based on one region, one social media platform, self-reports and limited to university students, which may not be a sufficient representation of the online behaviour of all younger users.

The wide use of the cross-sectional approach and correlation analysis by many reviewed studies may not necessarily offer a deep understanding of the subject matter. As a result, it is not very easy to state which variable is the cause and its effect. Therefore, adopting a longitudinal design would be much more helpful in determining

the effects of social media use on mental health. The data from such a design will enable us to draw definite conclusions on the causal-effect relationship. Future studies can adopt a generic assessment approach to examine other variables related to social media usage such as motives for use, activities users engage in, patterns of use (e.g., active vs passive) and their relationship to the factors that cause social media addiction. Future studies should investigate the differences between addictions to particular social media platforms to determine which platform addiction is the biggest contributor to young users' behavioural, technological, social and mental harm (e.g., deteriorated wellbeing). Consequently, such studies would drive therapeutic interventions focusing on the most impactful social media platforms.

Conflict of interest:

On behalf of all authors, the corresponding author states that there is no conflict of interest.

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