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1	Common datastream permutations of animal social network data are not
2	appropriate for hypothesis testing using regression models
3	
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17	Running title: Regression and permutations in social networks
18	
19	Keywords: group living; null hypothesis significance testing; null model; permutation test;
20	randomisations; regression; social networks
21	

22 Abstract

23	1.	Social network methods have become a key tool for describing, modelling, and testing
24		hypotheses about the social structures of animals. However, due to the non-independence
25		of network data and the presence of confounds, specialized statistical techniques are often
26		needed to test hypotheses in these networks. Datastream permutations, originally
27		developed to test the null hypothesis of random social structure, have become a popular
28		tool for testing a wide array of null hypotheses in animal social networks. In particular, they
29		have been used to test whether exogenous factors are related to network structure by
30		interfacing these permutations with regression models.
31	2.	Here, we show that these datastream permutations typically do not represent the null
32		hypothesis of interest to researchers interfacing animal social network analysis with
33		regression modelling, and use simulations to demonstrate the potential pitfalls of using this
34		methodology.
35	3.	Our simulations show that, if used to indicate whether a relationship exists between
36		network structure and a covariate, datastream permutations can result in extremely high
37		type I error rates, in some cases approaching 50%. In the same set of simulations, traditional
38		node-label permutations produced appropriate type I error rates (~ 5%).
39	4.	Our analysis shows that datastream permutations do not represent the appropriate null
40		hypothesis for these analyses. We suggest that potential alternatives to this procedure may
41		be found in regarding the problems of non-independence of network data and unreliability
42		of observations separately. If biases introduced during data collection can be corrected,
43		either prior to model fitting or within the model itself, node-label permutations then serve
44		as a useful test for interfacing animal social network analysis with regression modelling.

46 Introduction

Social structure, defined as the patterning of repeated interactions between individuals (Hinde 47 1976), represents a fundamental characteristic of many animal populations with far-reaching 48 49 consequences for ecology and evolution, including for gene-flow, social evolution, pathogen 50 transmission, and the emergence of culture (Kurvers et al., 2014). The last two decades have seen 51 widespread adoption of social network methods in animal behaviour research to quantify social 52 structure (Webber & vander Wal, 2019). The network framework is appealing because it explicitly 53 represents the relationships between social entities from which social structure emerges (Hinde, 54 1976), and thus allows tests of hypotheses about social structure at a variety of scales (individual, dyadic, group, population). Social networks can be based on direct observations of interactions, or 55 56 inferred from other data types, such as groupings of identified individuals (Franks et al., 2010), GPS 57 tracks (Spiegel et al., 2016), proximity loggers (Ryder et al., 2012), or time-series of detections 58 (Psorakis et al., 2012).

The analysis of animal social network data presents a statistical challenge. Specifically, two separate issues must be addressed. First, network data are inherently non-independent, thus violating the assumptions of independent observations inherent to many commonly used statistical tests. Second, factors outside of social structure, such as data structure and observation bias, may influence the structure of observed animal social networks, potentially leading to both type I and type II errors in statistical tests (Croft et al., 2011).

To address the problem of non-independence, a wide array of statistical tools have been developed, primarily in the social sciences. These methods include permutation techniques that allow for hypothesis testing in the presence of non-independence. These permutations normally test relationships between exogenous variables and network properties, such as the presence and strength of social ties, or the centrality of nodes in the network. These methods typically build empirical null distributions by randomly assigning the location of nodes in the network, while holding the network structure constant ("node-label permutations"), therefore representing the null
hypothesis that the network measure serving as the response is unrelated to the predictor, while
controlling for network structure and non-independence. The resulting null distribution maintains
the non-independence inherent to the network while breaking any relationship that exists between
network structure and potential covariates (Dekker et al., 2007).

76 While these methods are useful for dealing with the issue of non-independence, they do not address 77 the second issue, from which studies of animal social systems in particular often suffer. Because the 78 methods developed in the social sciences only permute the final constructed network, they do not 79 inherently account for common biases in the collection of the raw observational data used to 80 construct the final network. These biases may be introduced by the method of data collection (e.g. 81 group-based observations), individual differences in identifiability, or demographic processes (James 82 et al., 2009). For example, consider a situation where researchers are interested in differences in 83 social position between sexes, but females are more cryptic and thus observed with a lower 84 probability. This would lead to incorrect inferences due to biases in the observed network structure 85 that are unrelated to the true social processes of interest (Farine, 2017). To deal with these 86 problems, a suite of alternative permutation procedures has been developed. Rather than 87 permuting the final network, these methods permute the raw data used to construct the network. 88 These methods are therefore sometimes referred to as "pre-network permutations" or "datastream 89 permutations." The goal is to construct permuted datasets that maintain structures of the original 90 data that may influence the observed network structure (e.g. the number of times individuals were 91 observed and the sizes of observed groups), while removing the social preferences that underpin the 92 social network (Farine & Whitehead, 2015).

93 The original datastream permutation technique for animal social data was proposed by Bejder et al.
94 (1998), based on the procedure outlined by Manly (1997) for ecological presence-absence data.
95 Bejder et al.'s procedure was designed to test whether a set of observed groupings of identified

96 animals showed signs of non-random social preferences. This procedure permutes a group-by-97 individual matrix, where rows are groups and columns are individuals, with 1 representing presence 98 and 0 indicating absence. The algorithm finds 2 by 2 "checkerboard" submatrices, with 0s on one 99 diagonal and 1s on the other, that can be "flipped" (i.e. 0s replaced with 1s and vice versa). These 100 flips maintain row and column totals (the group size and observations per individual, respectively), 101 but permute group membership. In biological terms, matrices generated with this procedure 102 represent the null hypothesis that individuals associated completely at random, given the observed 103 distribution of group sizes and the number of sightings per individual.

104 Refinements of this method were later developed that constrained swaps within time periods, 105 classes of individual, or locations (Whitehead et al., 2005). One alteration also controls for 106 gregariousness, and allows for permutation of data not constructed using group membership 107 (Whitehead, 1999). Controlling for gregariousness and sighting history is possible when each 108 sampling period is represented as a square matrix, where 1 indicates that individuals associated in 109 that period and 0 indicates no association. In this format, the data can be permuted in a way that 110 maintains the number of associates each individual had in each sampling period (Whitehead, 1999). 111 In recent years, datastream permutation methods have been developed that can handle more 112 complex data structures, such as GPS tracks (Spiegel et al., 2016), time-series of detections (Psorakis 113 et al., 2015), and focal follow data (Farine, 2017). All of these methods have in common that they 114 essentially randomise raw observations of social association (or interactions) data and thus remove 115 social structure while maintaining most other features of the data, including features potentially 116 causing biased measurements of social structure. They thus provide a robust null distribution to test 117 for non-random social structure in a dataset, which is a key step in understanding the behavioural 118 ecology of wild populations.

Many empirical studies and methodological guides have suggested interfacing these null models
with other statistical techniques, particularly regression models (including ordinary least squares,

121 generalized linear models, and mixed-effects models), to test hypotheses about network structure. 122 The logic of this recommendation is that permutation-based null models allow researchers to account for sampling issues when testing hypotheses using these common statistical models. 123 124 However, it is important to recognize the limitations of this approach, and to think carefully about 125 the null hypothesis that these methods specify. In common datastream permutation null models, 126 the null hypothesis specified is that the population's social structure is random, once we control for 127 the structure of the data and other confounds. For a particular quantity of interest, such as edge 128 weights or node centralities, this null hypothesis can be equivalently stated as proposing that all 129 variance in a given value or network metric is due to data structure, confounds, and residual 130 variance. In network terminology, this null hypothesis is a random network, within a set of 131 constraints. This is precisely the null hypothesis that these permutations were designed to test, as 132 they were originally intended as a tool for detecting non-random social structure. However, we feel 133 there has been a lack of consideration about whether this null hypothesis is appropriate in other 134 contexts, such as regression modelling.

135

136 Regression models in the context of social network analysis

137 Most regression applications in social network analysis can be broadly considered in two broad categories: nodal regression and dyadic regression. In the case of dyadic regression, researchers are 138 139 interested in determining if the strength or presence of social relationships themselves are predicted 140 by some dyadic variable, such as kinship or similarity in some trait. Nodal regression, on the other hand, represents hypotheses linking individual level traits, such as age, sex, or personality, with the 141 142 position of nodes within the network, as summarized by any number of centrality measures. Here, 143 we will investigate whether datastream permutations specify the appropriate null hypothesis for the 144 typical inferences in these two regression contexts.

145 Consider the basic linear model:

$$Y = \beta X + \varepsilon \tag{1}$$

147 where *Y* is a response variable, *X* is a matrix of predictor variables, ε is the error term, and β is a 148 vector of estimated coefficients. The structure of *Y*, *X*, and ε differ between dyadic and nodal 149 regression contexts. In dyadic regression, *Y* is the *N* x *N* adjacency matrix (where *N* is the number of 150 individuals in the network), *X* is a *p* x *N* x *N* array of predictors (where *p* is the number of predictors), 151 and ε is a square matrix. In nodal regression, *Y* is instead a vector of centrality measures of length *N*, 152 *X* is a *p* x *N* matrix, and ε is a vector of length *N*.

We are typically interested in testing the null hypothesis $\theta = 0$, representing no relationship between 153 the response Y and the predictor(s) X. In permutation based hypothesis testing procedures, this null 154 155 hypothesis is tested by calculating a test statistic (such as the coefficient θ or the t statistic) in the observed data, and then repeatedly shuffling either X or Y to build a null distribution of this statistic. 156 These permutations maintain the distribution of both X and Y, but break the covariance between 157 158 them (Anderson & Robinson, 2001). This is the logic behind traditional permutation tests for 159 regression in social networks, such as node-label permutations and multiple regression quadratic 160 assignment procedures (MRQAP) (Croft et al., 2011).

161 Datastream permutations, however, do something very different, which is inappropriate for testing the null hypothesis of no relationship between the response Y and the predictor(s) X. By permuting 162 163 the data underlying network measures and then re-calculating the response variable, these 164 procedures change the distribution of Y, instead of breaking relationships between the variables 165 (Figure 1). If the network has non-random social structure, even structure entirely unrelated to X, then we will typically see a reduction in the variance of Y as we permute the raw data. When Y has a 166 larger variance in the observed data than in the permutations, more extreme values of β are more 167 168 likely to occur in the observed data, even if the null hypothesis is true. This procedure is therefore 169 likely to result in much higher rates of false-positive (type I) error than is acceptable (Figure 1).

170 The problem here extends beyond the technical issue of reduced variance in the permuted datasets. 171 There is a fundamental problem with this approach when it comes to testing hypotheses using 172 regression models. When researchers fit regression models to predict network properties from 173 exogenous variables, the null hypothesis they will typically be testing against can be stated as "the 174 variation in network structure is not related to the exogenous variable." This, however, is not the 175 null hypothesis tested by the commonly used datastream permutation methods. Rather, the null 176 hypothesis that is proposed by these datastream permutations could be stated as "the degree of 177 variation in network structure and its relationship to the exogenous variable are both due to random 178 interactions of individuals within constraints." The researcher cannot disentangle the null hypothesis 179 of no relationship between the network and the predictor from the null hypothesis of random social 180 structure. In other words, a significant result from this procedure could be due to a relationship 181 between the predictor and the network, or because individuals do not interact at random, whether 182 or not the true social structure is related to the predictor. This fundamental mismatch between the 183 null hypothesis of interest and that tested by the datastream permutation algorithm makes tests of 184 regression models using this procedure nearly uninterpretable.

185 To further illustrate the problems that occur when combining datastream permutations of animal 186 social network data with regression we provide two simulated scenarios. In these scenarios, we generate datasets with simple, but non-random social structure. We then introduce a random 187 188 exogenous variable that has no relationship to social structure, and test for a relationship between 189 network structure and this variable with linear models, using datastream permutations to determine 190 statistical significance. We show that even in the absence of any true relationship between exogenous variables and social structure, datastream permutations are highly prone to producing 191 192 significant *p*-values when social structure is non-random. We caution against using these datastream 193 permutations to test the coefficients of regression models, and we discuss possible solutions and 194 alternative methods for regression analysis in social networks.

196	Simulations		
197	General framework		
198	We carried out simulations across two different scenarios, reflecting common research questions in		
199	animal social network analysis. The first scenario simulates a case in which researchers are		
200	interested in whether dyadic covariates (e.g. kinship or phenotypic similarity) influences the strength		
201	of social bonds, which we will refer to as a case of "dyadic regression". The second scenario		
202	simulates a case when researchers are interested in how a quantitative individual trait (e.g. age or		
203	personality) influences individual network position, which we refer to as "nodal regression."		
204	While the methods of network generation differ slightly for each scenario, the general steps are the		
205	same:		
206	1. Generate observations of a network in which the quantity of interest (edge weight or node		
207	centrality) has inherent variation.		
208	2. Generate values for a trait that are unrelated to this variation.		
209	3. Fit a linear model with the network property as the response variable and the trait as the		
210	predictor.		
211	4. Create permuted versions of the observed network via a common datastream permutation.		
212	5. Compare the original model's test statistics to those from the permuted data sets to		
213	calculate a <i>p</i> -value.		
214	For each simulation, we perform 200 runs, with varying parameter values (Table 1). For each run of		
215	both simulations, we produce six outputs. The first two outputs are the <i>p</i> -values from the		
216	datastream permutation test when using either the coefficient or <i>t</i> -value as the test statistic. We		
217	additionally calculate the <i>p</i> -values for the same two test statistics using node-label permutations,		

although further analysis showed that the *t* statistic and coefficient always produced identical results

in these cases. The final two outputs give information about the characteristics of the dataset not
given by the initial inputs. The first is the standard deviation of the response variable (either the
edge weights or strengths), indicating the degree of non-randomness in the social structure, and the
second is the average number of sightings per individual, a common measure of sampling effort in
social network studies.

All simulations and subsequent analyses were performed in R (R Core Team 2020), using the

packages asnipe (Farine 2019), lhs (Carnell 2019), and truncnorm (Mersmann et al. 2018). All code

226 necessary to reproduce our analysis is included in the online supplementary materials.

227

228 Dyadic regression: Does similarity in a trait predict the strength of social relationships?

229 In our first simulation, we investigate the case in which the researcher is interested in the influence 230 of a dyadic predictor (such as similarity in phenotype or kinship) on the rates at which dyads 231 associate or interact. Our simulation framework is heavily inspired by those of Whitehead & James 232 (2015) and Farine & Whitehead (2015). We simulate a population of N individuals, and assign each 233 dyad an association probability p_{ij} from a beta distribution with mean μ and precision ϕ ($\alpha = \mu \phi, \beta =$ 234 $(1-\mu)\phi$). By assigning association probabilities in this way, we create non-random social preferences 235 in the network, and thus larger variance in edge weights than would be expected given random 236 association (Whitehead et al., 2005).

We then simulate τ sampling periods. For simplicity, individuals are sighted in each sampling period with a constant probability *o*, and associations between dyads where both individuals are sighted occur with probability p_{ij} . We then build the observed association network by calculating dyadic simple ratio indices (*SRI*):

$$SRI_{ij} = \frac{X_{ij}}{D_{ij}}$$
(2)

Where X_{ij} is the total number of sampling periods in which *i* and *j* were observed associating, and D_{ij} is the total number of periods in which either *i* or *j* was observed (including periods where they were observed, but did not associate with any individuals).

We then assign each individual a trait value from a uniform distribution (0,1). We do not need to specify what this trait represents for our simulation, but it could represent any quantitative trait used as a predictor in social network studies (age, personality, cognitive ability, dominance rank, parasite load, etc.). Note that the trait value is generated after the observations of association and has no influence on any network property.

250 We then fit the linear model:

251
$$SRI_{ij} = \beta_0 + \beta_1 |trait_i - trait_j| + \varepsilon_{ij}$$
(3)

252 and save the estimate of β_1 and the associated *t* statistic. We compare this coefficient and *t* statistic 253 to a null model generated using the sampling period permutation method proposed by Whitehead 254 (1999). There are several algorithms available to perform these swaps. We use the "trial swap" 255 procedure described by Miklós & Podani (2004) and suggested for social network studies by Krause 256 et al. (2009). For each trial, this procedure chooses an arbitrary 2 by 2 submatrix of the lower 257 triangle within a random sampling period. If a swap is possible, it is performed (and symmetrized), 258 otherwise the matrix stays at its current state. These steps when the matrix is not changed are 259 referred to as "waiting steps." This algorithm is ideal because it ensures that the Markov chain 260 samples the possible matrices uniformly, while other algorithms that do not include waiting steps 261 exhibit biases in their sampling of the possible matrices (Miklós & Podani, 2004). We generate 262 10,000 permuted datasets for each simulation, with 1,000 trial swaps between each permutation, 263 and re-fit our linear model to each permuted dataset, recording the coefficient and t statistic. We 264 then use these distributions to calculate *p*-values for the linear model's coefficient. Across the 200 265 runs, we vary the parameters of the simulation by drawing μ , ϕ , N, o, and τ randomly using Latin 266 hypercube sampling (Table 1).

268 Nodal regression: Do individual traits influence network centrality?

269	We next investigate the same concept in the context of nodal regression. This form of analysis tests
270	whether some individual attribute is related to variation in network position. This is perhaps the
271	most common use of datastream permutation null models for testing the significance of linear
272	regression coefficients in animal social networks (e.g. Cowl et al., 2020; Poirier & Festa-Bianchet,
273	2018; Zeus et al., 2018). For simplicity, we focus on strength, which is simply the sum of an
274	individual's edge weights.
275	In this simulation, we consider the case where networks are derived from patterns of shared group
276	membership ("gambit of the group"). This form of data collection is extremely common in animal
277	social network studies, and was the basis for the original datastream null model developed by Bejder
278	et al. (1998).
279	The framework for this simulation is based on that used by Firth et al. (2017). We simulate G
280	observations of groupings in a population of N individuals. Each group is assigned a group size S from
281	a discrete uniform distribution on [1, <i>M</i>]. We assign each individual a preference for a particular
282	group size P from a truncated normal distribution with mean (1+M)/2, standard deviation σ , lower
283	bound 0, and upper bound M . Higher values of σ will therefore lead to higher variation in
284	gregariousness in the population. For each group g , membership is determined by sampling S_g
285	individuals without replacement, with individual sampling probability determined by the size of

group *g* and each individual's group size preference:

287
$$P(i \text{ in } g) \propto \frac{1}{\left(s_g - P_i\right)^2}$$
(4)

This gives the simulation the property that individuals with higher assigned gregariousness scores
tend to occur in larger groups, and vice versa. This leads to non-random differences in

290 gregariousness (and thus strength centrality) between individuals. We then calculate the association291 network, again using the SRI:

$$SRI_{ij} = \frac{X_{ij}}{X_{ij} + Y_i + Y_j}$$
(5)

Where *X_{ij}* is the number of groups in which the dyad was seen together, and *Y_i* and *Y_j* are the number of groups in which only *i* or only *j* were seen, respectively. After calculating the network, we determine each individual's strength. We again generate a trait value for each individual at random from a uniform distribution on (0,1) and fit the linear model

297
$$\sum_{i} SRI_{ii} = \beta_0 + \beta_1 trait_i + \varepsilon_i$$
(6)

298 and again save the estimate of β_1 , along with the associated t statistic. We compare these statistics 299 to those derived from networks generated using the group-based permutation procedure proposed 300 by Bejder et al. (1998). This procedure again sequentially permuted the observed dataset, while 301 maintaining the size of each group and the number of groups per individual. We again use the trial 302 swap method to perform these permutations, generating 10,000 permuted datasets with 1,000 trials 303 per permutation, and derived *p*-values in the same way as above. We vary the parameters of this 304 simulation by using Latin hypercube sampling to draw values of N, M, G, and V (see Table 1 for 305 ranges).

306

307 Analysis

We use the outputs of the simulations primarily to derive overall type I error rates (calculated as the portion of runs in which a *p*-value less than 0.05 was obtained) when using either regression coefficient or *t*-value as the test statistic. We further investigated the sensitivity of these results to non-random social structure, sampling effort, and population size. Previous work suggests that the sensitivity of datastream permutation techniques are highly dependent on variation in social structure and sampling intensity (Whitehead, 2008). We use binomial generalized linear models to summarize how population size, response variance, and sampling intensity influence the probability
of false positives. We further analyse these relationships qualitatively using conditional probability
plots. We compare these results to those derived from node-label permutation tests on the same
simulated datasets.

318

319 Simulation results

320 Dyadic regression

321 The overall type I error rate for the dyadic regression case was high, with 41% (81/200) of runs giving 322 false positives when using the coefficient as the test statistic, and 21% (42/200) when using the t-323 value. When using the regression coefficient as the test statistic, the false positive rate increased 324 with greater sampling effort ($\beta = 0.012 \pm 0.004$, z = 2.82, p = 0.005) and variance in SRI values ($\beta =$ 325 6.35 ± 3.04 , z = 2.09, p = 0.03), but was not strongly influenced by the network size ($\theta = -0.007 \pm$ 326 0.006, z = -1.085, p = 0.278). When the *t*-value was used as the test statistic, only the sampling effort 327 significantly influenced the false positive rate ($\beta = 0.014 \pm 0.004$, z = 3.00, p = 0.003), while neither 328 the number of individuals ($\beta = 0.0007 \pm 0.008$, z = 0.091, p = 0.927) or variance in edge weights ($\beta = -$ 329 0.59 ± 3.72 , z = -0.177, p = 0.859) were significantly correlated with the false positive rate. In 330 contrast, the node-label permutation method had a much lower false positive rate of 6% (12/200) 331 and was unaffected by sampling effort ($\beta = -0.004 \pm 0.008$, z = -0.443, p = 0.658), network size ($\beta = -0.004 \pm 0.008$, z = -0.443, p = 0.658), network size ($\beta = -0.004 \pm 0.008$, z = -0.443, p = 0.658), network size ($\beta = -0.004 \pm 0.008$, z = -0.443, p = 0.658), network size ($\beta = -0.004 \pm 0.008$, z = -0.443, p = 0.658), network size ($\beta = -0.004 \pm 0.008$, z = -0.443, p = 0.658), network size ($\beta = -0.004 \pm 0.008$, z = -0.443, p = 0.658), network size ($\beta = -0.004 \pm 0.008$, z = -0.443, p = 0.658), network size ($\beta = -0.004 \pm 0.008$, z = -0.443, p = 0.658), network size ($\beta = -0.004 \pm 0.008$, z = -0.443, p = 0.658), network size ($\beta = -0.004 \pm 0.008$), network siz 332 0.001 ± 0.013 , z = 0.086, p = 0.931), or edge weight variance ($\beta = 3.574 \pm 5.438$, z = 0.657, p = 0.511).

333

334 Nodal regression

335 In the case of nodal regression, type I errors were once again high when using datastream

336 permutations. When using the regression coefficient as the test statistic, our simulation resulted in a

type I error rate of 43.5% (87/200), and when using the *t*-value the type I error rate was 28%

338	(56/200). When using the regression coefficient as the test statistic, both sampling effort (β = 0.029
339	\pm 0.012, z = 2.434, p = 0.015) and variance in centrality (β = 1.444 \pm 0.479, z = 3.017, p = 0.003) were
340	positively correlated with type I errors, while the number of individuals was not related to type I
341	errors (β = -0.005 ± 0.007, z = -0.732, p = 0.464). When using the <i>t</i> -statistic, sampling effort was still
342	positively related to type I error rate (β = 0.042 ± 0.013, z = 3.265, p = 0.001), however the variance
343	in centrality was not (β = -0.287 ± 0.498, z = -0.577, p = 0.564), and, interestingly, the size of the
344	network appears to be positively correlated with type I error ($\beta = 0.017 \pm 0.009$, $z = 1.990$, $p = 0.047$).
345	As in the case of dyadic regression, the node-label permutations produced an acceptable false
346	positive rate of 7% (14/200), which was unaffected by sampling (β = 0.014 ± 0.021, z = 0.663, p =
347	0.507) network size (β = 0.008 ± 0.015, z = 0.579, p = 0.562) or variance in centrality (β = 0.194 ±
348	0.868, <i>z</i> = 0.224, <i>p</i> = 0.823).

349

350 Discussion

These two simple simulated scenarios show that the commonly used datastream permutation procedures for animal social network data produce extremely high and thus unacceptable falsepositive rates when used as a test of regression models. This is because datastream permutations represent a null hypothesis that is different from the typical null hypothesis that researchers are interested in testing when fitting regression models (i.e. that the model coefficients are 0).

It is important here to stress that the permutation procedure is not doing anything "wrong" in these examples. The permutations are in fact generating a distribution of statistics that is correct for the null hypothesis that the algorithm is designed to test, which is that the social structure is random. The "type I errors" that we discuss here are introduced when the rejection of this null hypothesis is taken as evidence that a relationship exists between the non-random structure of the network and an exogenous variable, when in fact these rejections in our simulations are simply indicating that social structure is not in fact random. For this reason, we recommend against datastream permutations as a test for regression models with social network data. Datastream permutations, however, will continue to play an important role in animal social network analysis; the results of datastream permutations can tell us whether a given dataset shows signs of non-random social structure. This is key, not just for social analyses generally but for regression analyses in particular. If a dataset does not show signs of non-random social structure, it likely does not make sense to continue with regression analyses that attempt to uncover the correlates of social network structure.

370 In this study, we focused on the case where network measures are the response variable in a linear 371 model. A different, but related scenario is when we try to predict individual attributes (such as 372 measures of fitness or personality) using network measures as a predictor. The statistical problems 373 presented by this scenario are slightly different than those of the network response case. Here, the 374 non-independence of the network data are not a problem, as linear models do not make any 375 assumptions about the distribution or covariance structure of the predictors (n.b. there can still be 376 covariance in the attribute used as a response variable related to network position that, if present, 377 would need accounting for in the statistical model). The issue of data unreliability, however, may still be present. As in the simulations used here, datastream permutations alone would not serve as an 378 379 adequate test. These models would test the null hypothesis that the relationship between the 380 response and the network arose due to random social structure, when in fact the researcher is likely 381 interested in whether the non-random social structure influences the individual attributes. A significant result from the datastream permutation method could simply indicate that the social 382 383 structure is not random, rather than serving as an indicator that a relationship exists between the 384 network and the response.

385 The high false-positive rate we describe here is the result of decreased variance in the response 386 variable after permuting the raw data, as the variation due to social processes has been removed. A 387 potential "quick fix" that might be mooted is to simply standardize the response variable in the observed network so that all subsequent permutations to have a constant variance, i.e. using Zscores. This may reduce the type I error rate. However, we strongly recommend against this as a
solution to the problem. Standardizing the variance does not address the inconsistency at the heart
of the problem. The null hypothesis being specified by the null model, that the social structure is
random, is still not the same as the null hypothesis of interest in the regression.

In the following sections, we highlight some potential ways forward for the application of regression
in animal social network analyses, and give some general recommendations for researchers. We
hope that this discussion will encourage further work that may provide an extended toolkit for
ecologists interested in these kinds of problems.

397

398 Carrying out regression in social networks by separating non-independence and bias

If datastream permutations alone cannot be used to test regression models in animal social network analyses, how should we conduct these analyses? While there are numerous potential solutions, and a full accounting of them is beyond the scope of this paper, we suggest that a general way forward is to recognize that the two issues of non-independence and unreliability of the data are separate problems requiring distinct statistical solutions.

Not all animal network data will be subject to the issue of unreliability (e.g., in cases where sampling
is balanced across subjects and relevant contexts) and in some instances data may be complete and
unbiased. In these cases, node permutations or other statistical network models will be appropriate
(Croft et al. 2011). When structure or bias in the observations need to be controlled for, we propose
two general approaches that may be useful; other solutions are certainly possible, and we
encourage further work on this matter.

410 The first method (Figure 4A) would first attempt to remove the bias from the network using

411 generalised affliliation indices (GAIs; Whitehead & James, 2015) or similar corrections to account for

412 confounding variables that may influence observed edge weights. GAIs fit the observed associations 413 or interactions as the response in a binomial or Poisson generalized linear model, with confounding 414 factors such as space use, sightings frequency, or joint gregariousness as predictors. The residuals of 415 this model are then used as measures of affiliation, as they reflect the difference between observed 416 and expected association rates given the confounding factors. While a flexible and appealing 417 approach, GAIs require that potential confounds be properly specified in terms of dyadic covariates, 418 and that the relationship between confounds and edge weights be linear. This second issue could be 419 solved by deriving affiliations from generalized additive models (GAMs), where the relationship 420 between covariates and the response can be represented by smooth functions. While GAIs 421 represent the most well developed method for correcting social network edge weights, other 422 methods are certainly possible. Once corrections are made, researchers can use the corrected social 423 network to derive responses to use in the statistical model. A potential drawback of GAIs is that 424 avoidance between individuals is represented as negative edge weights. While this is not a problem 425 for dyadic regression (in fact it better conforms to the assumptions of traditional linear models), this 426 complicates the calculation of some centrality measures, requiring that negative edge weights be 427 ignored or set to zero (Whitehead & James 2015). Inference would be carried out using post-428 network permutation methods, such as node-label permutations or MRQAP. 429 A second, different approach (Figure 4B) would be to incorporate confounds in the inferential model 430 itself. If researchers identify likely confounds and summarize them quantitatively at the same level

431 as the hypothesis being tested (e.g. dyadic or nodal), these could be used directly in the statistical

432 model. Where potential non-linearity between confounds and responses exist, data transformations,

433 polynomials, and smooth functions may present a possible solution. Again, post-network

434 permutation methods would be employed for inference to correct for the non-independence of the

data. Franks et al. (2020) explore this method in detail.

436 We feel that these approaches have the potential to address the current issue that we have 437 identified and we strongly encourage new work to explore and validate these approaches. These suggestions are general, identifying the ways in which we might approach separately address non-438 439 independence and bias. It is important to note that the methods we propose are only useful if the 440 question of interest is about the structure of social affinity, rather than the empirical pattern of 441 encounters between individuals. If, instead, researchers are interested in the actual rates of contact 442 (as is the case in disease research and studies of social learning), this approach may not be 443 appropriate. Extensions of recent work using hidden state modelling may be more appropriate for 444 disentangling true association patterns when detections are potentially biased or imperfect 445 (Gimenez et al., 2019).

446

447 Building better null models

448 The problems we have identified here arise because the commonly used null models for animal 449 societies do not generate datasets representing the null hypothesis of interest in a regression 450 setting. These models were specifically designed to test the null hypothesis of random social 451 structure, not the null hypothesis that aspects of social structure are unrelated to exogenous factors. 452 An obvious way forward would be the development of permutation procedures that generate 453 datasets that correctly represent the relevant null hypothesis. In the case of dyadic regression, these 454 datasets would maintain the structure of the data (e.g. sightings per individual, associations per 455 sampling period, spatial patterns of observations), randomise identities of associated individuals, 456 and simultaneously preserve the variance in edge weights. In the case of nodal regression, permuted datasets would maintain the same (or at least a similar) distribution of individual centrality within 457 458 the network, in addition to structural confounds such as the size of groups, sightings per individual, 459 and timing of sightings. The design of such procedures is far from trivial, and is beyond the scope of 460 this paper, but we suspect that the development of algorithms that simultaneously maintain aspects

461 of data structure and features of the social system will be an important area of methodological

462 research going forward. This area of research is still in its early days, although there has been some

463 potentially applicable work in other sub-fields of network science (e.g. Chodrow 2019).

464

465 Conclusion

466 The development of permutation techniques that control for sampling biases while maintaining temporal, spatial, and structural aspects of the raw data is an important development in the study of 467 468 animal social systems, and we suspect that these procedures will remain a key tool for hypothesis 469 testing in ecology and evolution. These techniques are particularly crucial when it is not clear 470 whether a dataset shows signs of non-random social structure. However, a lack of consideration 471 regarding the matching up of the null hypothesis being tested with the null model being generated 472 using datastream permutations has led to unwarranted application of these techniques, particularly 473 in the context of hypothesis testing using regression models. Here, we have shown that significant p-474 values from applying datastream permutations to regression models cannot be used as evidence of a 475 relationship between the social network and exogenous predictors.

476 We recommend that researchers think critically and carefully about the null hypothesis they wish to 477 test using social network data, and ensure that the null model they specify does in fact represent 478 that hypothesis (Table 2). We suspect that in most cases, the null hypothesis of random social 479 structure will clearly not be appropriate in regression analysis, and therefore traditional datastream 480 permutations will not be a viable approach. We hope that our discussion of this issue and the results 481 of our simulations will result in reconsideration of how researchers employ null models when 482 analysing animal social networks, promote further research and discussion in this area, and lead to the development of procedures that correctly specify null hypotheses and allow robust inference in 483 484 animal social network studies.

485

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493 Author contributions

494 MNW conceived of the project and designed the simulations, with input from all authors. All authors495 contributed to drafting the manuscript.

496

497 Data availability

498 This study used no empirical data. All code necessary to reproduce our analysis is included in the

499 online supplementary material.

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604 Figure Captions

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606 Figure 1. Example of the mechanism by which datastream permutations may lead to false positives 607 in linear regression. In the original network, there is variation in strength among individuals driven 608 by differences in gregariousness (represented by node size in the social networks). Individuals are 609 assigned a trait value (represented by colour in the social network) unrelated to their network 610 position. By chance, there is a slight negative relationship between network strength and trait value 611 in the observed network. After several permutations, there is a reduction in the variance in the 612 strength of individuals in the permuted network, and thus the magnitude of the relationship is 613 reduced. The bottom histogram shows the distribution of null coefficients after 10,000 permutations 614 (black), and the coefficient from the original linear model (red).

615

Figure 2. Conditional probability plots from dyadic regression simulation. Lines indicate smoothed
conditional probabilities of a type I error (a *p*-value less than 0.05) for datastream permutations
using the coefficient (red) or *t*-value (orange), and node-label permutations (blue) in relation to
three covariates. Dotted line indicates target type I error rate of 0.05.

Figure 3. Conditional probability plots from nodal regression simulation. Lines indicate smoothed conditional probabilities of a type I error (a *p*-value less than 0.05) for datastream permutations using the coefficient (red) or *t*-value (orange), and node-label permutations (blue) in relation to three covariates. Dotted line indicates target type I error rate of 0.05.

- Figure 4. Flowcharts of two approaches for regression analysis in animal social networks. In the first
 (A), a network is generated that attempts to adjust for confounding effects (through e.g. GAIs) which
 is then used to derive the response. In the second (B), the original network is used to derive the
 response variable, with confounds instead being incorporated as covariates in the inferential model.
 In both methods, inference is based on post-network permutations (such as MRQAP or node-label
- 631 permutations).



Coefficient

634

635 Figure 2





638 Figure 3





647 Figure 4



Parameter	Meaning	Dyadic	Nodal	Range

N	Number of individuals in population	\checkmark	\checkmark	20 - 100
μ	Mean association probability	\checkmark		0.01 - 0.5
t	Number of sampling periods	\checkmark		20 – 200
φ	Precision of beta distribution for association probabilities	\checkmark		1 - 10
0	Observation probability per sampling period	\checkmark		0.1 - 1
G	Number of observed groupings		\checkmark	20 – 500
М	Maximum grouping size		\checkmark	5 – 10
σ	Standard deviation of group size preference		\checkmark	0.1 - 2.0

Table 2. Comparison of datastream and node-label permutations

	Datastream permutations	Node-label permutations
Dyadic <i>H</i> ₀	There is no variation in the strength of social ties once data structure, sampling noise, and constraints (time, location, etc.) are accounted for.	The observed variation in the strength of social ties is unrelated to dyadic covariates (e.g. kinship, trait similarity)
Nodal <i>H</i> ₀	There is no variation in centrality once data structure, sampling noise, and constraints are accounted for.	Observed variation in centrality is unrelated to node characteristics (e.g. age, sex, personality)
Applications	Testing for the presence of social preferences	Testing relationships between observed social ties and dyadic predictors
	Testing for non-random variation in social position	Testing relationships between centrality and node attributes
Benefits	Corrects for bias in data collection from differences in detection probability and demographic processes	Corrects for the structure of the observed network
Denents	Accounts for complex data structures such as focal follows and gambit of the group	Specifies the null distribution of interest for most regression applications
Drawbacks	Results in a decrease in variance in network measures compared to observed data when social structure is non-random	Does not account for data collection method or complex data structures
	Cannot be used to test regression models against the null hypothesis of zero effect	Does not correct for bias or uncertainty due to sampling