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1 Towards computational simulations of behavior during automated driving take-overs: A review of the
2 empirical and modeling literatures

3
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13
14 **Précis:** This study provides a review of automated vehicle take-overs and driver modeling. Time budget,
15 presence and modality of a take-over request, driving environment, secondary task and driver factors
16 significantly influence take-over performance. Evidence accumulation models may adequately capture
17 these effects.

18
19 **Running head:** Simulating automated vehicle take-overs

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ABSTRACT

33 **Objective:** This article provides a review of empirical studies of automated vehicle take-overs and driver
34 modeling to identify influential factors and their impacts on take-over performance and suggest driver
35 models that can capture them.

36 **Background:** Significant safety issues remain in automated-to-manual transitions of vehicle control.
37 Developing models and computer simulations of automated vehicle control transitions may help
38 designers mitigate these issues, but only if accurate models are used. Selecting accurate models
39 requires estimating the impact of factors that influence take-overs.

40 **Method:** Articles describing automated vehicle take-overs or driver modeling research were identified
41 through a systematic approach. Inclusion criteria were used to identify relevant studies and models of
42 braking, steering, and the complete take-over process for further review.

43 **Results:** The reviewed studies on automated vehicle take-overs identified several factors that
44 significantly influence take-over time and post-take-over control. Drivers were found to respond
45 similarly between manual emergencies and automated take-overs albeit with a delay. The findings
46 suggest that existing braking and steering models for manual driving may be applicable to modeling
47 automated vehicle take-overs.

48 **Conclusion:** Time budget, repeated exposure to take-overs, silent failures and handheld secondary tasks
49 significantly influence take-over time. These factors in addition to take-over request modality, driving
50 environment, non-handheld secondary tasks, level of automation, trust, fatigue, and alcohol
51 significantly impact post-take-over control. Models that capture these effects through evidence
52 accumulation were identified as promising directions for future work.

53 **Application:** Stakeholders interested in driver behavior during automated vehicle take-overs may use
54 this article to identify starting points for their work.

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56 **Keywords:** Autonomous driving, Driver behavior, Simulation, Meta-analysis, Control theory

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INTRODUCTION

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Driving crashes are a leading cause of preventable deaths and injuries worldwide (World Health Organization, 2015). In the United States alone, over 35,000 people were killed in car crashes in 2016 (National Center for Statistics and Analysis, 2017). In an effort to reduce these crashes, stakeholders have made significant advances in-vehicle safety technology and automated vehicles. Safety technologies such as forward collision warnings, autonomous emergency braking (AEB), and blind spot monitoring detection systems have had a significant impact on driving safety (Cicchino, 2017, 2018; Fildes et al., 2015). Forward collision warnings and autonomous emergency braking have been associated with a 27 % (Cicchino, 2017) and between 38 % and 43 % (Cicchino, 2017; Fildes et al., 2015) reduction in crashes, respectively. A combination of these technologies has an even greater effect, reducing front-to-rear crashes by approximately 50 % (Cicchino, 2017). Autonomous vehicles promise to accelerate these trends, but they also introduce complex legal and scientific issues. The scientific aspects include the development of infrastructure, mechanical systems, software systems, and interfaces that support automated driving and the relationship between human drivers and the automated system (J. D. Lee, 2018; Merat & Lee, 2012).

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The scope of automated vehicle technology can be characterized by the Society of Automotive Engineers (SAE) levels of vehicle automation framework (SAE International, 2018). Each level of the framework assigns responsibilities for vehicle control (i.e. steering, acceleration, and braking), monitoring of the driving environment, and fallback performance between human drivers and the automation. Narrative descriptions of the levels are summarized in Table 1. While technologies at all levels might, in theory, be expected to provide a safety benefit, real-world data are mixed. The Insurance Institute for Highway Safety (IIHS) has performed several on-road analyses to show that current level 1 automation systems have provided a benefit (Cicchino, 2017, 2018). However, initial naturalistic studies, department of motor vehicles databases, and several recent high-profile crashes suggest that issues remain in higher levels of automation (Banks, Eriksson, O'Donoghue, & Stanton, 2018; Banks, Plant, & Stanton, 2017; Banks & Stanton, 2016b; Endsley, 2017; Griggs &

84 Wakabayashi, 2018; State of California Department of Motor Vehicles, 2018). These safety issues
 85 typically center around the interaction between human drivers and vehicle automation. One particular
 86 genesis of these issues is the automation take-over process, where drivers must resume control from
 87 a vehicle automation often with little or no warning (Banks et al., 2017; Griggs & Wakabayashi, 2018).

88 Table 1

89 *SAE levels of automation and their descriptions*

SAE level of automation	Description
0	No automation present, human driver controls all elements of the driving task and monitors the driving environment
1	Automation controls either the steering or acceleration/braking of the vehicle, while the human controls all other elements of the driving task and monitors the driving environment
2	Automation controls both the steering and acceleration/braking of the vehicle, while the human monitors the driving task and serves as an immediate fallback for the automation, ready to take control with little notice
3	Automation controls both the steering and acceleration/braking of the vehicle and monitors the driving task while the driver serves as a fallback for the automation. Transitions of control are guided by take-over requests except during automation failures.
4	Automation executes all control and monitoring aspects within a specified operational design domain (ODD) and does not require the driver to serve as a fallback for the automation. Human drivers (if any) may assume control after exiting the ODD, but the system does not rely on the driver do so.
5	Automation controls all aspects of the driving task under all roadway and environmental conditions. Input is never expected from a human driver

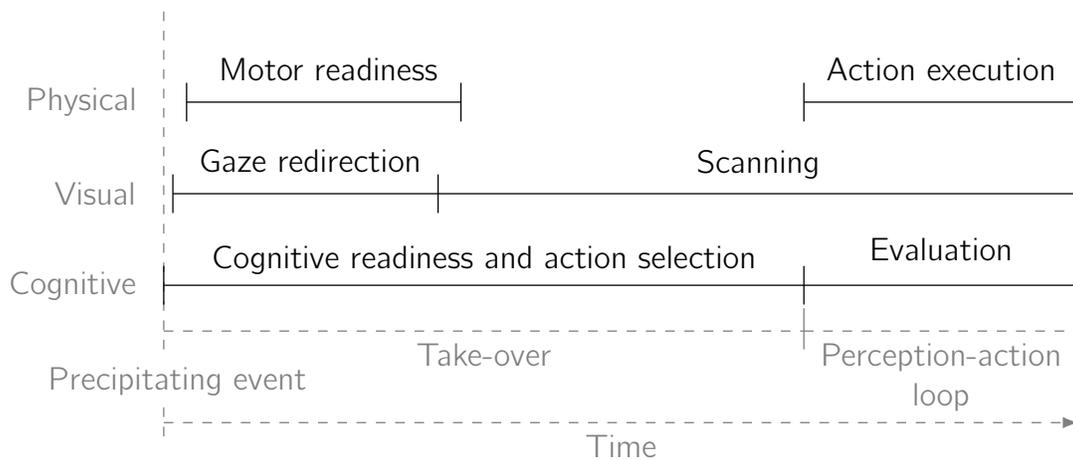
90 *Note.* The grey highlighted rows indicate the area of focus for this review. Adapted from (SAE
 91 International, 2018)

92 **Defining automated vehicle take-overs**

93 The automated vehicle take-over process is a transition of control from the automation to a
 94 human driver. This transition of control can be viewed as a state transition, initiated by an agent—
 95 i.e. the human driver or the automation itself (Z. Lu & de Winter, 2015; Z. Lu, Happee, Cabrall,

96 Kyriakidis, & de Winter, 2016). The transition also represents a resumption of responsibilities including
97 lateral and longitudinal control, monitoring of other road users and the environment, and interacting
98 with the vehicle displays and automated system (Banks & Stanton, 2016a, 2017; Banks, Stanton, &
99 Harvey, 2014). Transitions can be non-emergency or emergency. In a non-emergency take-over
100 scenario, the automation issues a take-over request and the driver responds with a self-paced
101 resumption of manual control (Eriksson & Stanton, 2017b). Emergency take-overs are prompted by
102 a precipitating event (e.g., unexpected lane obstacle) and may or may not be accompanied by a take-
103 over request, depending on whether the automated system detects the need for human intervention
104 (e.g., due to sensor limitations the system may not know that it is not correctly tracking the lane
105 markings). It is generally assumed that in an emergency take-over scenario a driver's ability to resume
106 control safely depends on the extent to which they have remained engaged with monitoring both the
107 automation and external road environment (Banks & Stanton, 2017), and their physical readiness—
108 i.e. hands on the steering wheel and feet on the pedals (Zeeb, Buchner, & Schrauf, 2015). Thus, the
109 process of resuming control may involve physical, cognitive, and visual (in order to regain situational
110 awareness and assess alternatives) components (SAE International, 2016; Wintersberger, Green, &
111 Riener, 2017; Zeeb et al., 2015). The take-over process is depicted in Figure 1, which is adapted from
112 Zeeb et al. (2015), but extended to include action evaluation and visual scanning. In the figure, the
113 take-over starts at the presentation of some salient, precipitating event (e.g., a take-over request, or
114 a lead vehicle braking), and initiates the physical, visual, and cognitive readiness processes. The physical
115 processes include motor readiness and action execution. The motor readiness process comprises
116 repositioning the hands to the steering wheel and the feet to the pedals, and the action execution
117 phase comprises providing the steering or braking input required to execute the selected evasive action.
118 The visual processes include redirecting gaze to the forward scene then scanning (narrowly or widely)
119 the roadway to gather information to support action selection and evaluation. The cognitive processes
120 include cognitive readiness, action selection, and evaluation. Note that in Figure 1, cognitive readiness
121 and action selection is shown as the maximum latency readiness component, however other situations

122 may require longer motor readiness times than cognitive readiness times. For example, a driver who is
 123 eating might decide on an evasive action prior to placing their food in an appropriate location and
 124 taking hold of the steering wheel. Following the take-over, drivers enter a perception-action loop where
 125 they execute their initial action, evaluate it, and modify behavior if necessary (Markkula, Romano, et
 126 al., 2018). While the action execution and evaluation are depicted concurrently in Figure 1, there may
 127 be differences in their start times and durations as a driver accumulates feedback on the effectiveness
 128 of their chosen evasive actions (Markkula, Romano, et al., 2018; Markkula, Boer, Romano, & Merat,
 129 2018).



130

131 *Figure 1.* A conceptual model of the physical, visual, and cognitive components of the take-over
 132 process (adapted from Zeeb et al., 2015). Note the durations of motor readiness, gaze redirection,
 133 and cognitive readiness and action selection represent one possible scenario, in practice, any
 134 readiness component could have maximum latency.

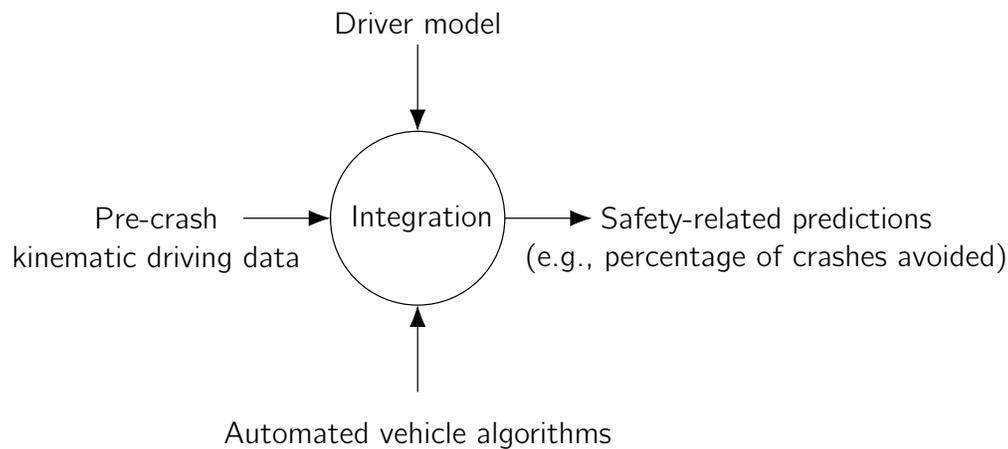
135 The safety of the take-over process is governed primarily by two constraints: the time between
 136 the event onset and an impending crash—the take-over time budget—and the effectiveness of the
 137 action. If the driver completes the motor and cognitive readiness processes, decides on an action, and
 138 effectively executes it within the time-budget, a crash will be avoided. Thus, it is critical to understand
 139 factors that influence the time required for motor readiness, gaze redirection, and cognitive readiness
 140 as well as factors that influence the quality of action selection and execution. Many of these factors
 141 may be similar to those that affect performance in manual driving. For example, a sober driver will

142 likely execute a safer take-over than an alcohol-impaired driver (K. Wiedemann et al., 2018). However,
143 other factors differ between manual and automated driving. The driving environments around
144 automated take-overs may be more constrained, as recent crashes suggest that many take-over
145 requests will, at least with current on-market systems, occur as a result of an impending forward
146 collision (Banks et al., 2017; Griggs & Wakabayashi, 2018). These situations may become more
147 common with the growth of platooning technology, which allows multiple automated vehicles to follow
148 one another at a close distance (Bevly et al., 2017; X.-Y. Lu & Shladover, 2017). Another difference
149 compared to manual driving is an increased interaction with non-driving—or secondary—tasks
150 (Carsten, Lai, Barnard, Jamson, & Merat, 2012; Wandtner, Schömig, & Schmidt, 2018b). Thus, it is
151 reasonable to expect drivers in highly automated vehicles to be engaged with a secondary task prior
152 to a take-over and, by extension, that they may be *out-of-the-loop* (Endsley & Kiris, 1995; Seppelt &
153 Victor, 2016) with the requirements of the driving task. The development of safe automated vehicle
154 technology depends on a thorough understanding of the scope and impact of these factors. The first
155 goal of this review is to investigate the limited but expanding literature on empirical studies of
156 automated vehicles to identify the factors that influence both take-over time and action quality.

157 **Simulation models for driving safety analysis**

158 Understanding factors that influence take-over time and action quality is a critical first step
159 in designing safer systems; however, additional steps are required to integrate these factors into the
160 design process. One method of integration is through simulation models. Simulation models are
161 quantitative models that capture bounds on human physical and cognitive performance and provide
162 realistic predictions of human behavior. Thus, they allow designers to approximate the safety impact
163 of design choices. Simulation models have been used in a broad range of complex systems to improve
164 safety (Pritchett, 2013). The transportation domain has a long history of using simulation models to
165 predict safety impacts of designs (e.g., Perel, 1982). More recently, simulation efforts have been used
166 to assess the safety impacts of advanced driving assistance systems (Bärgman, Boda, & Dozza, 2017;
167 Carter & Burgett, 2009; Gordon et al., 2010; Kusano, Gabler, & Gorman, 2014; Markkula, 2015;

168 Page et al., 2015; Roesener, Hiller, Weber, & Eckstein, 2017; Van Auken et al., 2011). Although they
169 differ in their specific methodologies, these assessments follow a process of integrating data and
170 simulation models to predict safety outcomes. Figure 2 illustrates how driver models, pre-crash
171 kinematic driving data (from driving simulation or naturalistic studies), and driving assistance systems
172 or automated vehicle algorithms are integrated to produce safety related predictions. Pre-crash
173 kinematic driving data (e.g., speed, acceleration, lead-vehicle headway) are used to specify the driving
174 scenario immediately prior to the driver's corrective action. The driver model and algorithms are used
175 to simulate driver and automated technology behavior leading up to the crash. The outcome can be
176 measured as a percent change in crashes attributable to the driver or driver and automation
177 collaboration compared to manual driving. In this framework, multiple candidate algorithms can be
178 quickly assessed by iterating through this process while keeping the data and model constant. The
179 driver model is a significant component of this process, as poor model selection may undermine the
180 accuracy of the safety related predictions (Bärgman et al., 2017; Roesener et al., 2017). When well
181 suited models are used, this simulation method can produce accurate and precise results. For example,
182 Roesener et al. (2017) found their Hidden Markov Model-based simulation approach predicted actual
183 crash occurrence within 3.5 %. As mentioned, so far this type of methodology has been applied mainly
184 to advanced driving assistance systems, but its importance in the context of automation seems even
185 greater, since conclusive proof of safety of an automated system under development will be very
186 difficult to obtain from real world testing alone (Kalra & Paddock, 2016). Assuming that all the needed
187 models are in place, computational simulations can allow faster than real-time testing of huge numbers
188 of potential take-over scenarios, for example, to help identify situations where risks are high and system
189 modifications may be needed. Thus, the second goal of this review is to examine the literature on
190 driver modeling to identify models that are best suited for take-over scenarios.



191

192 *Figure 2.* An example process for using driver models to improve safety, adapted from Bärghman et
 193 al. (2017).

194 **Identifying influential factors and driver models for take-overs**

195 The previous sections illustrate that automated vehicles present a significant opportunity to
 196 improve driving safety, that a limit of this opportunity is in the automation take-over process, and that
 197 driver models of the take-over process are an integral tool for improving designs and assessing the
 198 impact of autonomous vehicles. Two main challenges in using driver models for improving take-over
 199 safety are: (i) identifying and estimating the impact of factors that influence take-overs and post-take-
 200 over control, and (ii) identifying driver models that accurately capture these phenomena, to predict
 201 driver behavior in the take-over process. The goal of this article is to address these challenges through
 202 a review of the current literature on empirical studies of automated vehicle take-overs and quantitative
 203 driver modeling. Our focus on factor identification in post-take-over control and modeling differentiates
 204 this review from prior reviews and meta-analyses that have focused on identifying significant factors
 205 that influence take-over time (de Winter, Happee, Martens, & Stanton, 2014; Eriksson & Stanton,
 206 2017b; Z. Lu et al., 2016; Zhang, de Winter, Varotto, & Happee, 2018) and take-over quality (Gold,
 207 Happee, & Bengler, 2017; Happee, Gold, Radlmayr, Hergeth, & Bengler, 2017). Specifically, we
 208 examine the empirical work on automated vehicle take-overs to identify a set of factors that influence
 209 take-over performance, highlight driver models that capture these factors, and review existing models

210 of automated vehicle take-overs. We close the review with a series of recommendations for future
211 empirical studies and modeling efforts to inform model selection and development.

212

METHODS

213 The articles included in this review were identified through a systematic approach of database
214 searches, analysis of reference lists within included articles, and prior knowledge of the authors and
215 their colleagues. The searches spanned five databases: Transportation Research International
216 Documentation (TRID) database, Compendex, Scopus, Web of Science and Google Scholar. Separate
217 searches were conducted for the automated vehicle and driver modeling sections, examples are shown
218 in Table 2. Initial database searches were guided by librarians at the Texas A&M Transportation
219 Institute and the Texas A&M College of Engineering. Global inclusion criteria for the review included
220 peer-reviewed publications, written in English, and published in 2012 or later. Before this date, research
221 on take-overs is scarce, and there is an earlier review of driver models from this year (Markkula,
222 Benderius, Wolff, & Wahde, 2012). Articles published prior to 2012 and dissertations were included if
223 they were central to understanding included work. The searches returned 3,263 results. One hundred
224 and sixty-eight articles were identified via reference list analysis and prior knowledge of the authors
225 and their colleagues. Following a process of duplicate removal and abstract screening, the search
226 results were reduced to a set of 468 candidate articles. Articles included in the review were selected
227 based on separate inclusion and exclusion criteria for automated vehicle take-overs and driver models
228 as described in the remainder of this section.

229 Table 2

230 *Example database searches*

Search type	Primary search terms	Iterative search terms
Automated vehicle take-overs	Driver Behavior Automated and Autonomous Take Over Takeover	
Modeling	Driver Behavior Model	Automated Autonomous Braking Emergency Reaction Steering Take Over Takeover

231
 232 The review on automated vehicle take-overs included all articles reporting on automated-to-
 233 manual control transitions in SAE level 2, 3, or 4 automation. The articles were required to report on
 234 an empirical study; including a description of the study, apparatus, method, manipulations, and take-
 235 over performance results. Studies could include naturalistic driving, test track driving, simulator driving,
 236 or some combination. Both emergency transitions and non-emergency transitions were included to
 237 provide context, however, the primary focus of this article is emergency transitions. Experiments where
 238 transitions were preceded by an alert as well as those with silent failures were included. Studies
 239 including manual driving baseline scenarios were included if the comparison scenarios met the initial
 240 SAE level 2 or higher criteria. Notable exclusions in this review include dissertations and conference
 241 papers published in other languages — a subset of these are reviewed in Eriksson and Stanton (2017b)
 242 and Zhang et al. (2018). Posters presented at major conferences were included if the original poster
 243 was accessible. With these criteria, 83 unique articles on automated driving take-overs were included
 244 in this review.

245 The search for the review of driver models was performed iteratively. All iterations included
 246 the terms “driver”, “behavior”, and “model” with any suffix variation provided by the respective database.
 247 Each iteration also included one iterative search term as shown in the right column of Table 2. A final

248 search was added in order to replicate the searches by Markkula et al. (2012), to verify the previous
249 search methodology. The iterative and overlapping nature of these searches resulted in a substantial
250 number of duplicate articles, but also resulted in at least one unique article per search. Following the
251 search iterations, duplicate articles were consolidated and the remaining articles were abstract screened
252 for relevance. The inclusion criteria for the review of driver models necessitated that the article develop
253 a new model or enhance a prior model that predicted driver behavior relevant to the phases of
254 automated take-overs (as illustrated in Figure 1), even if the models did not directly target automation
255 take-overs. For example, models of evasive maneuver execution in manual driving were included.
256 Articles that reported on model calibration or minor adjustments to prior models were excluded unless
257 they provided critical insights. With these criteria 60 additional articles on driver modeling were
258 included in the review.

259 REVIEW OF AUTOMATED VEHICLE TAKE-OVERS

260 The topic of transfers of control between humans and automation has been extensively
261 explored by human factors researchers (Bainbridge, 1983; Dekker & Woods, 2002; Endsley & Kaber,
262 1999; Endsley & Kiris, 1995; Hancock, 2007; Kaber & Endsley, 2004; Sarter & Woods, 2000).
263 However, transitions of automated vehicle control present several new and complex challenges (Seppelt
264 & Victor, 2016). A significant amount of research has been dedicated to exploring these nuances and
265 identifying factors that influence take-over performance. Factors that have been found to influence
266 take-over performance include the time-to-collision at the start of the control transition (i.e. time-
267 budget), secondary task engagement, the presence and modality of a take-over request, the external
268 driving environment, and driver factors (e.g., alcohol impairment). These factors, their definitions, and
269 example studies are summarized in Table 4. This section reviews these factors and their impacts. The
270 section begins with definitions of take-over time and quality, reviews the factors of Table 3, and
271 consolidates the findings into requirements for driver models.

272 Table 3

273 *Factors and definitions for key terms associated with automated vehicle take-overs*

Measure type	Measure	Definition	Example studies
Independent	Take-over time budget	The time-to-collision (or line crossing) at first presentation of a precipitating event	(Gold, Damböck, Lorenz, & Bengler, 2013)
	Secondary task	A non-driving task performed by the driver at the time of the precipitating event	(Radlmayr, Gold, Lorenz, Farid, & Bengler, 2014; Zeeb, Buchner, & Schrauf, 2016)
	Take-over request modality	The modality (e.g., auditory, visual, vibrotactile) of the take-over request	(Naujoks, Mai, & Neukum, 2014; Petermeijer, Bazilinsky, Bengler, & de Winter, 2017)
	Presence of take-over request	Whether the take-over was preceded by a request	(Strand, Nilsson, Karlsson, & Nilsson, 2014)
	Driving environment	The weather conditions and road type during a take-over, traffic density in vehicles per kilometer, or the available escape paths for the driver	(Gold, Körber, Lechner, & Bengler, 2016; Radlmayr et al., 2014)
	Level of automation	SAE automation level 0 to level 4	(Madigan, Louw, & Merat, 2018; Radlmayr, Weinbeer, Löber, Farid, & Bengler, 2018)
	Driver factors	Driver specific factors such as fatigue or alcohol impairment	(Vogelpohl, Kühn, Hummel, & Vollrath, 2018; K. Wiedemann et al., 2018)
Dependent	Take-over time	The time between the precipitating event and the first demonstrable steering or pedal input from the driver	(Zhang et al., 2018)
	Take-over quality	The driving performance following the precipitating event	(Louw, Markkula, et al., 2017)

274

275 **Take-over time**

276 While a variety of temporal measures have been used to assess take-over performance, the
 277 take-over time is most often measured as the time between the take-over request, or event
 278 presentation for silent failures, and the first evidence of demonstrable braking or steering input.
 279 Demonstrable input is typically defined by the first exceedance of control input thresholds. The most
 280 common thresholds are 2 degrees for steering and a threshold of 10 % actuation from braking (Gold
 281 et al., 2017; Louw, Markkula, et al., 2017; Zeeb et al., 2015). Other temporal measures of take-over
 282 performance include the time between the warning (or failure) and the redirection of the driver’s gaze
 283 (Eriksson, Petermeijer, et al., 2017), repositioning of the hands or feet to the controls (Petermeijer,
 284 Bazilinskyy, et al., 2017; Petermeijer, Cieler, & de Winter, 2017; Petermeijer, Doubek, & de Winter,
 285 2017), automation deactivation (Dogan et al., 2017; Vogelpohl, Kühn, Hummel, Gehlert, & Vollrath,
 286 2018), or the initiation of the last evasive action (Louw, Markkula, et al., 2017). Table 4 summarizes
 287 these measures and their link to driver behaviors. Many of these measures are situation dependent—
 288 for example, a driver may already have her hands on the steering wheel at the time of a take-over
 289 request and thus would not have a measurable “hands-on reaction time.” From a modeling perspective,
 290 these measures present opportunities for model validation. For example, if a model’s structure includes
 291 an eye glance component, one can partially validate the model based on the predicted time to return
 292 a driver’s glance to the forward roadway. We discuss these reaction-times and the specific factors that
 293 influence them inline in the following sections.

294 Table 4

295 *Temporal measures of take-overs, related driver actions and references*

Automated take-over temporal measure	Driver action following precipitating event	Example Reference
Gaze reaction time	Driver redirects gaze to the forward roadway	(Eriksson, Petermeijer, et al., 2017)

Automated take-over temporal measure	Driver action following precipitating event	Example Reference
Feet-on reaction time	Driver repositions feet to the pedals	(Petermeijer, Bazilinsky, et al., 2017)
Hands-on reaction time	Driver repositions hands to the steering wheel	(Petermeijer, Bazilinsky, et al., 2017)
Side mirror gaze time	Driver redirects gaze to the side mirror	(Vogelpohl, Kühn, Hummel, Gehlert, et al., 2018)
Speedometer gaze time	Driver redirects gaze to the instrument panel	(Vogelpohl, Kühn, Hummel, Gehlert, et al., 2018)
Indicator time	Driver activates turn signal (or indicator light)	(S. Li, Blythe, Guo, & Namdeo, 2018)
Automation deactivation time	Driver deactivates the automation by braking/steering action or pressing a button	(Dogan et al., 2017)
Take-over time	Driver depresses brake pedal more than 10% or turns the steering wheel more than 2 degrees	(Zhang et al., 2018)
Action time	Driver initiates the final evasive action	(Louw, Markkula, et al., 2017)

296

297 **Take-over quality**

298 Take-over quality, or post-take-over control, comprises a broad range of metrics intended to
 299 measure the take-over performance. Metrics explored in the literature include mean, minimum and
 300 maximum lateral and longitudinal acceleration (or their combined magnitude), time to collision
 301 statistics (TTC), inverse TTC, minimum time to lane crossing (TLC), minimum time headway to the
 302 lead vehicle, minimum distance headway to the lead vehicle, lane position statistics, frequency of
 303 collision occurrence, time to complete an evasive maneuver, steering angle based metrics, maximum
 304 derivative of the control input that drivers used to avoid the collision, speed statistics, and lane change
 305 error rates. The complete set of metrics used to measure take-over quality in the reviewed studies is
 306 shown in Table 5. The diverse definitions of take-over quality make summative analysis difficult and

307 thus there is a significant need for a convergence of measures in future studies. From a modeling
 308 perspective, these metrics provide a similar opportunity for validation, but also provide insight into the
 309 impact of various factors on lateral (i.e. steering) and longitudinal control. Such impacts can be used
 310 to guide model selection for braking (longitudinal) and steering (lateral) control models. In the
 311 following sections, we separate the impacts of each factor on lateral and longitudinal control in order
 312 to align with this model selection process.

313 Table 5

314 *Summary of take-over quality metrics used in the reviewed studies*

Take-over quality metric	Units	Studies employing the metric
Maximum/Minimum/Mean lateral acceleration	[m/s ²]	(Feldhütter, Gold, Schneider, & Bengler, 2017; Gold, Berisha, & Bengler, 2015; Gold, Damböck, Bengler, & Lorenz, 2013; Gold, Damböck, Lorenz, et al., 2013; Gold et al., 2016; Gonçalves, Happee, & Bengler, 2016; Kerschbaum, Lorenz, & Bengler, 2015; Körber, Baseler, & Bengler, 2018; Körber, Gold, Lechner, Bengler, & Koerber, 2016; Kreuzmair, Gold, & Meyer, 2017; Lorenz, Kerschbaum, & Schumann, 2014; Louw, Kountouriotis, Carsten, & Merat, 2015; Louw, Merat, & Jamson, 2015; Wan & Wu, 2018; K. Wiedemann et al., 2018; Zeeb et al., 2016)
Maximum/Minimum/Mean longitudinal acceleration	[m/s ²]	(Clark & Feng, 2017; Feldhütter et al., 2017; Gold, Berisha, et al., 2015; Gold, Damböck, Bengler, et al., 2013; Gold, Damböck, Lorenz, et al., 2013; Gold et al., 2016; Gonçalves et al., 2016; Kerschbaum et al., 2015; Körber et al., 2016, 2018; Kreuzmair et al., 2017; Lorenz et al., 2014; Louw, Kountouriotis, et al., 2015; Radlmayr et al., 2014; Wan & Wu, 2018; K. Wiedemann et al., 2018)
Maximum resultant acceleration	[m/s ²]	(Gold, Damböck, Bengler, et al., 2013; Hergeth, Lorenz, & Krems, 2017; Kerschbaum et al., 2015; S. Li et al., 2018; Lorenz et al., 2014; Wandtner et al., 2018b)
Brake input rate	Count	(Eriksson, Petermeijer, et al., 2017)

Take-over quality metric	Units	Studies employing the metric
Minimum/Mean/Inverse time to collision (TTC)	[s]	(Bueno et al., 2016; Feldhütter et al., 2017; Gold, Berisha, et al., 2015; Gold et al., 2016; Gonçalves et al., 2016; Hergeth et al., 2017; Körber et al., 2018, 2016; S. Li et al., 2018; Louw, Markkula, et al., 2017; Radlmayr et al., 2014; Strand et al., 2014; Wan & Wu, 2018; Wandtner, Schömig, & Schmidt, 2018a; K. Wiedemann et al., 2018)
Minimum time to lane crossing (TLC)	[s]	(Zeeb, Härtel, Buchner, & Schrauf, 2017)
Minimum time headway to the lead vehicle	[s]	(Schmidt, Dreißig, Stolzmann, & Rötting, 2017; Strand et al., 2014; Zeeb et al., 2017)
Minimum distance headway to the lead vehicle	[m]	(Louw, Kountouriotis, et al., 2015; Schmidt et al., 2017; K. Wiedemann et al., 2018; Zeeb et al., 2017)
Maximum/Mean/Standard deviation of lane position	[m] or [ft]	(Brandenburg & Skottke, 2014; Clark & Feng, 2017; Eriksson & Stanton, 2017a; Merat, Jamson, Lai, Daly, & Carsten, 2014; Mok, Johns, Lee, Ive, et al., 2015; Mok, Johns, Lee, Miller, et al., 2015; Naujoks et al., 2017, 2014; Shen & Neyens, 2014; Vogelpohl, Kühn, Hummel, Gehlert, et al., 2018; Wandtner et al., 2018b; K. Wiedemann et al., 2018; Zeeb et al., 2016, 2017)
Crash rate	Count	(Körber et al., 2016; S. Li et al., 2018; Louw, Kountouriotis, et al., 2015; Radlmayr et al., 2014; van den Beukel & van der Voort, 2013; Wan & Wu, 2018; Wandtner et al., 2018a)
Time to complete a lane change	[s]	(Bueno et al., 2016; Louw, Merat, et al., 2015)
Lane change error rate	Count	(Kerschbaum et al., 2015; Mok, Johns, Lee, Ive, et al., 2015; Mok, Johns, Lee, Miller, et al., 2015; Naujoks et al., 2017; Schmidt et al., 2017; Wandtner et al., 2018b)
Maximum/Standard deviation of steering wheel angle	[rad] or [deg]	(Bueno et al., 2016; Clark & Feng, 2017; Eriksson & Stanton, 2017b, 2017a; S. Li et al., 2018; Shen & Neyens, 2014; K. Wiedemann et al., 2018)
Maximum steering wheel velocity	[rad/s]	(K. Wiedemann et al., 2018)
High frequency steering control input	Count	(Merat et al., 2014)

Take-over quality metric	Units	Studies employing the metric
Minimum/Maximum/Mean/Standard deviation of velocity	[m/s] or [km/h]	(Brandenburg & Skottke, 2014; Bueno et al., 2016; Clark & Feng, 2017; Merat, Jamson, Lai, & Carsten, 2012; Merat et al., 2014; Naujoks et al., 2017; K. Wiedemann et al., 2018)
Maximum derivative of the control input that drivers used to avoid the collision	[deg] or [rad/s]	(Louw, Markkula, et al., 2017)

315

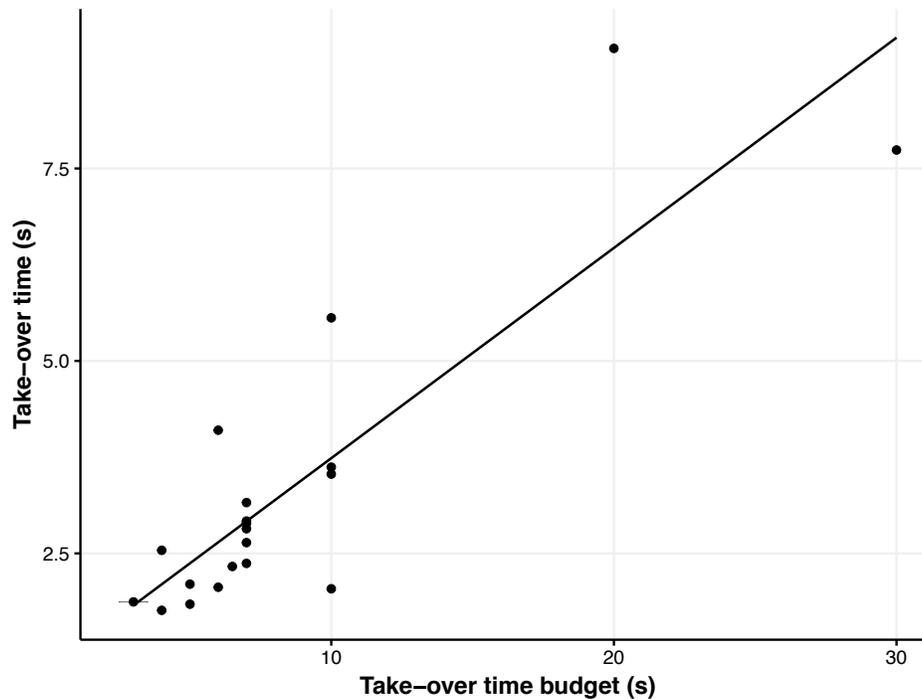
316 **Take-over time budget**

317 Take-over time budget typically refers to the TTC or TLC at the time of the take-over
318 request, or critical event onset for silent failures. However, there is some variance in the literature on
319 the precise definition, as in some studies, a take-over request is given several seconds before a critical
320 event onset. In these cases, time budget is defined as the sum of time from the take-over request and
321 TTC at the critical event (e.g., Clark & Feng, 2017; Vogelpohl, Kühn, Hummel, Gehlert, et al., 2018).
322 A broad range of take-over time budgets have been explored in the literature (Eriksson, Banks, &
323 Stanton, 2017; Eriksson & Stanton, 2017b; Payre, Cestac, & Delhomme, 2016; Wan & Wu, 2018;
324 Zeeb et al., 2015). The mean time budget in the reviewed papers is approximately 8 s, however, the
325 most common value is 7 s. While nearly all the reviewed studies included a time budget for control
326 transitions, several specifically evaluated the effects of varying time budgets on take-over time and
327 post-take-over control; these two aspects will be reviewed in the two subsections below.

328 *Take-over time budget effect on take-over time*

329 Studies have found that take-over time budgets strongly influence the drivers' take-over time.
330 Generally longer take-over time budgets lead to longer take-over times (Gold, Damböck, Lorenz, et
331 al., 2013; Gold et al., 2017; Payre et al., 2016; Zhang et al., 2018) This effect is particularly strong
332 between emergency (i.e. impending crash) and non-emergency scenarios (Eriksson & Stanton, 2017b;
333 Payre et al., 2016). In a meta-analysis, Gold et al. (2017) attributed a 0.33 s increase in take-over
334 time per a 1 s increase in time budget for time-budgets between 5 and 7.8 s. Figure 3 shows a meta-

335 analysis of the presently reviewed studies extending to a wider range of time budgets from 3 to 30 s.
336 The slope of the obtained regression line suggests a 0.27 s increase in take-over time per a 1 s increase
337 in time budget. Interestingly, these meta-analyses align closely with the findings from manual driving
338 by Markkula and colleagues, who showed a 0.2-0.3 s increase in action time for manual drivers, per 1
339 s increase in rear-end emergency time budget (Markkula, Engström, Lodin, Bärghman, & Victor, 2016,
340 Fig. 10; average α_B in the 0.2-0.3 range). Zhang et al. (2018) also found this relationship between
341 time budget and take-over time in their meta-analysis, and additionally demonstrated a linear
342 relationship between the mean and standard deviation of take-over times; i.e., multiplying the mean
343 take-over time by some factor also multiplies the variability of take-over times by the same factor.
344 Again, this aligns with the findings on brake reaction times from manual driving (Markkula, Engström,
345 et al., 2016; Eq. (2) and Fig. 10).



346
 347 *Figure 3.* Meta-analysis of mean take-over time by take-over time budget. Take-over time is defined
 348 as the time between the take-over request and the driver providing demonstrable responses (i.e.
 349 steering or braking greater than a threshold or pressing a button to disengage the automation).

350 *Take-over time budget effect on post-take-over control*

351 Several studies found that shorter take-over time budgets deteriorate post-take-over control.
 352 These deteriorations are associated with shorter minimum TTC, greater maximum lateral and
 353 longitudinal accelerations (Wan & Wu, 2018), higher crash rates (van den Beukel & van der Voort,
 354 2013; Wan & Wu, 2018), greater standard deviation of lane position, and greater standard deviation
 355 of steering wheel angle (Mok, Johns, Lee, Ive, et al., 2015; Mok, Johns, Lee, Miller, et al., 2015).
 356 Take-over time budgets also significantly impact the driver's choice of post-take-over response (i.e.
 357 braking, steering or a combination), with braking becoming more common at lower time budgets
 358 (Gold, Damböck, Lorenz, et al., 2013; Gold et al., 2017). This trend in decision-making is also aligned
 359 with manual driving (S. E. Lee, Llaneras, Klauer, & Sudweeks, 2007).

360 *Summary of take-over time budget effects*

361 Take-over time budget refers to the TTC or TLC at the time of the take-over request or
 362 onset of the precipitating event or automation failure. The time budget has been shown to significantly

363 increase take-over time with an approximately 0.3 s increase per a 1 s increase in time budget. In
 364 addition, the time budget significantly impacts lateral and longitudinal aspects of the post-take-over
 365 control as well as choice of maneuver—lower time budgets lead to more braking responses. Collectively
 366 these results align with findings from analyses of manual driving, which suggests that models used for
 367 manual driving may be translated to automated vehicle take-overs.

368 **Secondary tasks**

369 Secondary tasks are non-driving related activities that drivers perform in addition to
 370 monitoring driving automation. A wide range of secondary tasks have been explored in the literature
 371 including both artificial and naturalistic tasks. We define artificial tasks as highly controlled and
 372 validated interactions (e.g., Surrogate reference task (SuRT) or n-back) and naturalistic tasks as any
 373 real-life activity (e.g., reading or interacting with in-vehicle technology), even if it was partially
 374 controlled. Table 6 shows a comprehensive summary of secondary tasks explored in the take-over
 375 literature. The remainder of this section details the impact of secondary task types on take-over time
 376 and post-take-over control consolidated by their modality.

377 Table 6

378 *Summary of secondary tasks used in the reviewed studies*

Type of task	Modality	Secondary task	Description	Related studies
Artificial	Visual, Motoric	Surrogate reference task (SuRT)	Presentation of targets and distractors, targets have to be identified and selected by their columns	(Feldhütter et al., 2017; Gold, Berisha, et al., 2015; Gold, Damböck, Bengler, et al., 2013; Gold, Damböck, Lorenz, et al., 2013; Hergeth et al., 2017; Hergeth, Lorenz, Krems, & Toenert, 2015; Kerschbaum et al., 2015; Körber et al., 2018; Körber, Weißgerber, Blaschke, Farid, & Kalb, 2015; Lorenz et al., 2014; Petermeijer, Bazilinsky, et al., 2017; Radlmayr et al., 2014)

Type of task	Modality	Secondary task	Description		Related studies
	Visual	Rapid serial visual presentation (RSVP)	Serial presentation of targets and distractors, targets have to be reacted to by pressing a button		(K. Wiedemann et al., 2018)
	Cognitive	Twenty question task (TQT)	20 yes/no verbal questions		(Gold, Körber, Hohenberger, Lechner, & Bengler, 2015; Gold et al., 2016; Körber et al., 2016; Merat et al., 2012; Petermeijer, Doubek, et al., 2017)
	Cognitive	n-back	Serial presentation of targets and distractors, target n steps before current stimulus has to be recalled		(Gold, Berisha, et al., 2015; Louw, Markkula, et al., 2017; Louw, Madigan, Carsten, & Merat, 2017; Radlmayr et al., 2014)
	Cognitive, Motoric	Manual shape identification	Fitting different shapes through the holes in a bag		(Gold, Berisha, et al., 2015)
	Cognitive, Motoric	Oddball task	Presentation of a series of auditory stimuli and distractors, target stimuli have to be reacted to by pressing a button		(Körber, Cingel, Zimmermann, & Bengler, 2015)
	Visual, Cognitive	Heads-up display interaction	Projection of a series of web-based IQ test questions on a heads-up display requiring verbal answers		(Louw, Markkula, et al., 2017; Louw, Madigan, et al., 2017; Louw & Merat, 2017)
	Visual, Cognitive, Motoric	Visual adaptation of the Remote Association Test	Finding the target word that links three presented images among the mixed letters		(Bueno et al., 2016)
Naturalistic	Visual, Cognitive, Motoric	Composing text	Writing an email, completing a missing word or transcribing a given sentence	Handheld device	(Gold, Berisha, et al., 2015; Wan & Wu, 2018; Wandtner et al., 2018a)
	Visual, Cognitive, Motoric			Mounted device	

Type of task	Modality	Secondary task	Description	Related studies	
	Visual, Cognitive, Motoric	Reading text	Reading a magazine, newspaper, article, book or a given sentence	Handheld device	(Dogan et al., 2017; Eriksson & Stanton, 2017a, 2017b; Forster, Naujoks, Neukum, & Huestegge, 2017; Miller et al., 2015; Naujoks et al., 2014; Vogelpohl, Kühn, Hummel, Gehlert, et al., 2018; Wan & Wu, 2018; Wandtner et al., 2018a; Wright et al., 2017b, 2017a; Zeeb et al., 2017)
	Visual, Cognitive			Mounted device	(S. Li et al., 2018; Louw, Merat, et al., 2015; Petermeijer, Doubek, et al., 2017; Wandtner et al., 2018a; Zeeb et al., 2016, 2017)
	Visual, Cognitive, Motoric	Proofreading text	Reading the mistakes of a given sentence aloud	Handheld device	(Zeeb et al., 2017)
	Visual, Cognitive			Mounted device	(Zeeb et al., 2017)
	Visual, Cognitive, Motoric	Watching a video	Watching video stream with or without instruction to answer questions	Handheld device	(Miller et al., 2015; Mok, Johns, Lee, Miller, et al., 2015; Wan & Wu, 2018)
	Visual, Cognitive			Mounted device	(Petermeijer, Doubek, et al., 2017; Walch, Lange, Baumann, & Weber, 2015; Zeeb et al., 2016)
	Visual, Cognitive, Motoric	Playing a game	Playing a game (e.g., quiz game or Tetris)	Handheld device	(Melcher et al., 2015; Vogelpohl, Kühn, Hummel, Gehlert, et al., 2018; Wan & Wu, 2018)
	Visual, Cognitive, Motoric			Mounted device	(Eriksson, Petermeijer, et al., 2017; Schömig, Hargutt, Neukum, Petermann-Stock, & Othersen, 2015; van den Beukel & van der Voort, 2013)
	Visual, Cognitive, Motoric	Device interaction	Internet search or retrieving weather-	Handheld device	(Dogan et al., 2017; Zhang, Wilschut, Willemsen, & Martens, 2017)

Type of task	Modality	Secondary task	Description		Related studies
	Visual, Cognitive, Motoric		related information from an application	Mounted device	(Naujoks et al., 2017; Zeeb et al., 2015)
	Cognitive	Hearing text and repeating	Hearing a sentence and repeating		(Wandtner et al., 2018a)
	Visual, Cognitive	Sleeping	Taking a nap		(Wan & Wu, 2018)
	Visual, Cognitive, Motoric	Free choice of tasks	Free choice by participant (e.g., listening to music)		(Clark & Feng, 2017; Clark, McLaughlin, Williams, & Feng, 2017; Jamson, Merat, Carsten, & Lai, 2013)

379 *Note.* Adapted from Naujoks, Befelein, Wiedemann, and Neukum (2016).

380 *Secondary task effect on take-over time*

381 The impact of secondary tasks on take-over time is strongly related to the manual load of the
382 task. Handheld secondary tasks have been shown to increase take-over time (Wan & Wu, 2018;
383 Wandtner et al., 2018a; Zeeb et al., 2017; Zhang et al., 2018). This effect is significant, adding as
384 much as 1.6 s of additional time to the take-over process (Zhang et al., 2018). However, the effect
385 size may depend on the situational urgency and complexity (Zeeb et al., 2017). This additional time
386 is composed of increases in both visual and physical readiness time (Dogan et al., 2017; Vogelpohl,
387 Kühn, Hummel, Gehlert, et al., 2018; Wandtner et al., 2018a; Zeeb et al., 2017; Zhang et al., 2017).
388 One explanation for the impact of handheld devices on take-over time is that switching from a handheld
389 device to the steering wheel after a take-over request requires the driver to initiate a sequence of eye
390 movements to find out where to put down the device and a sequence of hand and arm movements to
391 move the device to a safe storing position (Wandtner et al., 2018a; Zeeb et al., 2017). The effect of
392 non-handheld secondary tasks on take-over time is less clear. Many studies have shown no significant
393 influence of secondary tasks on take-over time (Gold et al., 2017, 2016; Körber et al., 2016; Naujoks
394 et al., 2017; Zeeb et al., 2016) yet others have shown increases in take-over time with different
395 modalities of secondary tasks (Feldhütter et al., 2017; Gold, Berisha, et al., 2015; Ko & Ji, 2018;
396 Radlmayr et al., 2014; Wandtner et al., 2018b; Zeeb et al., 2017; Zhang et al., 2018). These findings

397 may be the result of an interaction effect between complexity in the surrounding environment, requiring
398 time critical and cognitively demanding responses, and secondary tasks (Gold, Berisha, et al., 2015;
399 Radlmayr et al., 2014; Zeeb et al., 2017).

400 *Secondary task effect on post-take-over control*

401 Secondary tasks impact post-take-over control actions (i.e. the decision to steer or brake)
402 and the execution of those actions. The effects are present regardless of task modality. Several studies
403 have found that drivers engaging in a secondary task are biased toward braking actions rather than
404 steering in response to a take-over request (Louw, Merat, et al., 2015; Naujoks et al., 2017). Studies
405 have also found that secondary tasks deteriorate longitudinal post-take-over control resulting more
406 crashes in high traffic situations (Radlmayr et al., 2014) and shorter minimum TTC (Bueno et al.,
407 2016; Gold et al., 2016; Körber et al., 2016; Wan & Wu, 2018) compared to not performing a
408 secondary task. Handheld devices amplify this effect leading to a shorter time headway (Zeeb et al.,
409 2017) and shorter minimum TTC (Wandtner et al., 2018a) compared to mounted devices.
410 Engagement in a secondary task impacts the lateral post-take-over control through an increase in
411 maximum lateral acceleration (Louw, Merat, et al., 2015), average lateral and resultant acceleration,
412 average and standard deviation of lane position (Wandtner et al., 2018b; Zeeb et al., 2016), lane
413 exceedances (Wandtner et al., 2018b), time to change lanes, and maximum steering wheel angle
414 (Bueno et al., 2016) compared to not performing a secondary task. Again, handheld devices amplify
415 this effect compared to mounted devices or non-manual secondary tasks with larger lane deviation and
416 shorter TLC (Zeeb et al., 2017). As with take-over time, these effects may be situationally dependent
417 (Wan & Wu, 2018). A critical remaining question is the extent to which delayed reaction times and
418 action uncertainty influence post-take-over control and the observed effects. The post-take-over
419 control decrements observed with handheld secondary tasks are likely a result of the delayed visual and
420 manual reaction times, which in turn, result in drivers reverting to emergency evasive maneuvers rather
421 than controlled actions (Zeeb et al., 2017). With other types of secondary task, the post-take-over
422 control decrements may be due to brief delays in reaction time (Gold et al., 2016), drivers prolonging

423 the action decision process with compensatory braking (Louw, Merat, et al., 2015), or poor initial
424 action selection (e.g., deciding to execute a lane change when a vehicle is present in the adjacent
425 lane). Driver models may help clarify this confound, through a model fitting and validation process
426 (e.g., Markkula, Romano, et al., 2018; Markkula, Benderius, & Wahde, 2014). In this example, models
427 could be fit to each reaction type and their predictions could be compared to identify the model that
428 most closely reflects observed data.

429 *Summary of secondary task effects*

430 Secondary tasks refer to any non-driving related activity that drivers perform during automated
431 driving. Studies have explored visual, cognitive, and motoric task modalities. Secondary tasks can be
432 performed on a handheld or a mounted device where handheld secondary tasks in particular,
433 significantly increase take-over time. In addition, secondary tasks significantly impact post-take-control
434 and the choice of maneuver. Drivers are more likely to brake if engaged in a secondary task. However,
435 there is a confound between the increases in take-over time and the resulting post-take-over control,
436 wherein the source of post-take-over control decrements is unclear. This confound may be resolved
437 through driver modeling analyses.

438 **Take-over request modality**

439 Take-over request modality refers to the modality of the warning used to notify drivers about
440 a take-over request. Auditory, visual, vibrotactile and a combination of these generic alerts have been
441 explored in previous work. Figure 4 represents the distribution of take-over request modalities observed
442 in the reviewed work. Figure 4 shows that combined visual and auditory feedback is the most common
443 method explored in the literature (Bueno et al., 2016; Dogan et al., 2017; Eriksson, Banks, et al.,
444 2017; Eriksson & Stanton, 2017a, 2017b; Forster et al., 2017; Gold, Berisha, et al., 2015; Gold,
445 Damböck, Bengler, et al., 2013; Gold, Damböck, Lorenz, et al., 2013; Gold, Körber, et al., 2015;
446 Hergeth et al., 2017, 2015; Kerschbaum et al., 2015; Kreuzmair et al., 2017; S. Li et al., 2018; Lorenz
447 et al., 2014; Louw, Markkula, et al., 2017; Louw, Kountouriotis, et al., 2015; Louw, Madigan, et al.,

448 2017; Louw & Merat, 2017; Melcher et al., 2015; Miller et al., 2015; Miller, Sun, & Ju, 2014; Naujoks
449 et al., 2017, 2014; Payre et al., 2016; Radlmayr et al., 2014; Schmidt et al., 2017; Schömig et al.,
450 2015; Vogelpohl, Kühn, Hummel, Gehlert, et al., 2018; Vogelpohl, Kühn, Hummel, & Vollrath, 2018;
451 Walch et al., 2015; Wandtner et al., 2018a, 2018b; K. Wiedemann et al., 2018; Zeeb et al., 2015,
452 2016, 2017), which is consistent with current vehicles (e.g., Tesla Motors, 2016). The next most
453 frequent modality is an auditory alert (Brandenburg & Skottke, 2014; Clark & Feng, 2017; Clark et
454 al., 2017; Feldhütter et al., 2017; Gold et al., 2016; Gonçalves et al., 2016; Körber et al., 2018, 2016;
455 Körber, Weißgerber, et al., 2015; Louw, Merat, et al., 2015; Merat & Jamson, 2009; Mok, Johns,
456 Lee, Ive, et al., 2015; Mok, Johns, Lee, Miller, et al., 2015; Petermeijer, Bazilinskyy, et al., 2017;
457 Petermeijer, Doubek, et al., 2017; Shen & Neyens, 2014; van den Beukel & van der Voort, 2013;
458 Wright et al., 2017b, 2017a; Wright, Samuel, Borowsky, Zilberstein, & Fisher, 2016). Another area
459 of research on take-over request modalities compares ecological and generic alerts (Figure 5).
460 Ecological alerts, shown in the right side of Figure 5, describe the features of the situation or provide
461 some instruction to the driver. Auditory (Forster et al., 2017; Walch et al., 2015; Wright et al., 2017b,
462 2017a), visual (Eriksson, Petermeijer, et al., 2017; Lorenz et al., 2014; Walch et al., 2015), and haptic
463 (Melcher et al., 2015) alerts have been explored in this context. Parallel research has also explored
464 real-time communication of automation uncertainty (Beller, Heesen, & Vollrath, 2013).

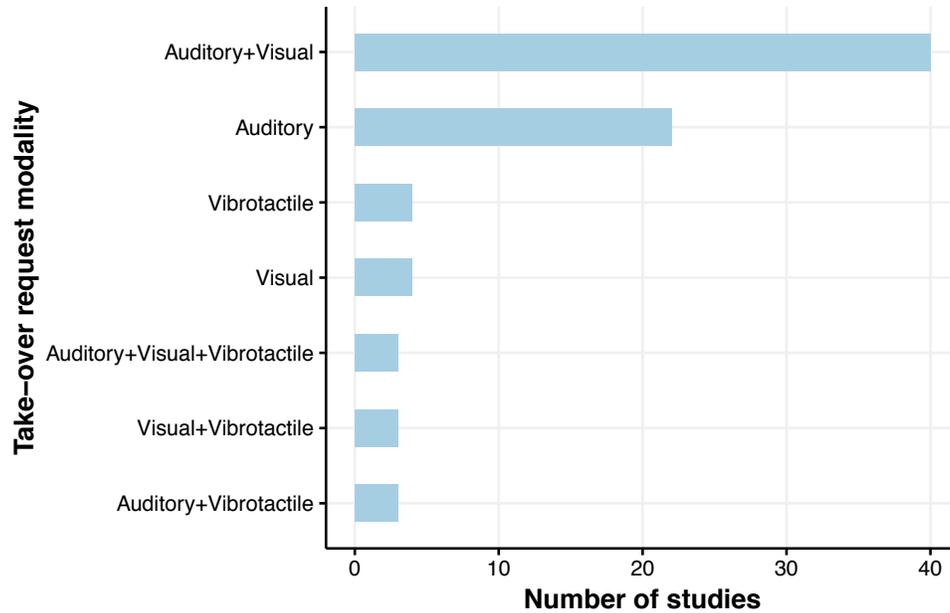
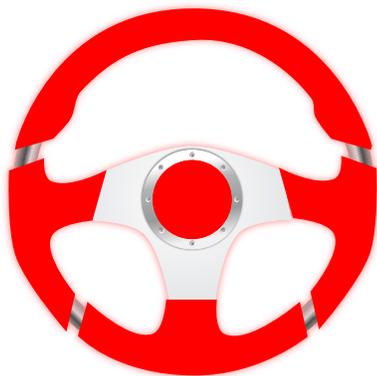


Figure 4. Utilization of take-over request modalities

465
466
467



(a)



(b)

468 Figure 5. Example of a generic visual take-over request, presented on the instrument panel, (a) and
469 an ecological visual take-over request, presented on the forward roadway (b). In (b) the green shape
470 indicates that a lane change is recommended. Photograph from (Lucanos, 2009).

471 *Take-over request modality effect on take-over time*

472 Comparisons between request modalities are rare in the literature, however, some studies have
473 explored these extensively (Naujoks et al., 2014; Petermeijer, Bazilinskyy, et al., 2017; Politis,
474 Brewster, & Pollick, 2015, 2017). Petermeijer, Bazilinskyy, et al. (2017) showed that multimodal cues
475 led to 0.2 s shorter take-over time compared to unimodal cues. Politis et al. (2017) found similar
476 results, adding that visual or vibrotactile unimodal cues led to significantly longer take-over time than

477 multimodal or audio cues. In addition, multimodal take-over requests outperform unimodal in physical
478 readiness time (Naujoks et al., 2014). Regarding the comparison between unimodal take-over requests,
479 Petermeijer, Bazilinskyy, et al. (2017) found a higher visual and physical reaction time for visual take-
480 over requests compared to auditory and vibrotactile. The effect of ecological interfaces is less clear as
481 studies have found both significant (Forster et al., 2017; Politis et al. 2015, 2017) and not significant
482 (Eriksson, Petermeijer, et al., 2017; Lorenz et al., 2014) effects. One explanation for this finding is
483 that poorly timed, verbose, ecological alerts may interfere with the driver's decision-making process
484 and increase take-over time, whereas well-designed and timely ecological alerts may decrease take-
485 over time (Eriksson, Petermeijer, et al., 2017; Naujoks et al., 2017; Walch et al., 2015; Wright et al.,
486 2017a). For example, Walch et al. (2015) observed an increase in take-over time with a visual
487 ecological interface that obscured drivers' vision of the forward roadway for the duration of the take-
488 over time budget. Thus, further clarity is needed on the impacts of well-designed ecological alerts
489 relative to poorly designed alerts.

490 *Take-over request modality effect on post-take-over control*

491 The effect of take-over request modality on post-take-over control, in particular, post-take-
492 over longitudinal control, has not been extensively explored in the literature. Naujoks et al. (2014)
493 observed a higher standard deviation of lane position and maximum lateral position with purely visual
494 requests compared to auditory-visual requests. Ecological alerts have been shown to influence driver
495 braking decisions, generally leading to safer responses (Eriksson, Petermeijer, et al., 2017; Lorenz et
496 al., 2014; Melcher et al., 2015; Wright et al., 2017a). Notably, Petermeijer, Bazilinskyy, et al. (2017)
497 found that directional cues did not result in directional responses from drivers (e.g., vibrotactile alerts
498 on the drivers left-side did not induce left-side lane changes), regardless of take-over request modality.
499 The bias in braking decisions may be due to drivers consciously braking to buy themselves more
500 time for decision making (Eriksson, Petermeijer, et al., 2017; Petermeijer, Bazilinskyy, et al.,
501 2017) or this effect may be caused by the delay in driver's manual reaction times (e.g., Naujoks

502 et al., 2014). The effects on post-take-over control may be an artifact of this decision or the
503 result of the driver's re-acclimation to the driving task. Driver models may help clarify this confound.

504 *Summary of take-over request modality effects*

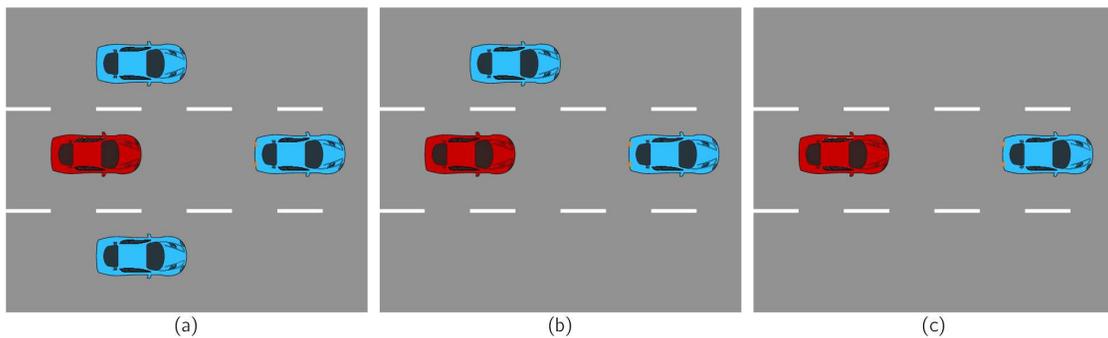
505 Take-over request modality is the modality of alert that is used to warn the driver about a
506 take-over request. The take-over request could be a generic alert involving auditory feedback, visual
507 feedback, vibrotactile feedback, or a combination. Ecological alerts, which provide a description or an
508 instruction to the driver, have also been explored. Studies have found that multimodal alerts lead to
509 shorter take-over times compared to unimodal alerts. The impact of ecological alerts on take-over
510 time is strongly dependent on conciseness of the alert design. Further research is needed to clarify the
511 impact of ecological alerts and multimodal take-over requests on post-take-over control. Although
512 preliminary findings suggest that multimodal alerts may be a promising future design direction for
513 automated vehicle manufacturers.

514 **Driving environments**

515 Driving environment refers to the traffic situations, road elements, and weather conditions
516 surrounding the automated vehicle during the take-over. Components of driving environment that have
517 been explored in automated driving take-over studies include the traffic density, available escape paths,
518 road types, and weather conditions. While weather conditions (e.g. clear weather, fog, snow, and rain)
519 and road types (e.g., city roads, highways, curved roads, marked and unmarked lanes) have been
520 considered in experimental design, few studies have investigated the impact of these factors on take-
521 over performance directly (S. Li et al., 2018; Louw, Markkula, et al., 2017; Louw, Kountouriotis, et
522 al., 2015). In contrast, the impacts of traffic density and available escape paths on take-over
523 performance have extensively been explored (Eriksson, Petermeijer, et al., 2017; Gold et al., 2017,
524 2016; Körber et al., 2016; Radlmayr et al., 2014; Zhang et al., 2018).

525 Traffic density refers to the average number of vehicles occupying a distance of the roadway
526 (e.g., per kilometer, per mile), whereas escape paths refer to paths of travel that the driver can take

527 without being involved in a crash. Traffic density has been explored through several studies as increases
528 or decreases in the number of vehicles per mile (Dogan et al., 2017; Gold et al., 2017, 2016). The
529 range of traffic densities explored in the literature includes 0-30 vehicles per mile. Figure 6 illustrates
530 the escape paths explored in the literature, which include only braking avoidance (a), single-lane lateral
531 avoidance (b), and multiple-lane avoidance (c) (Eriksson, Petermeijer, et al., 2017; Louw, Markkula,
532 et al., 2017; Zeeb et al., 2015). From a modeling perspective, it is important to separate the impacts
533 of these factors as they impact different phases of the take-over process.



534

535 *Figure 6.* Three escape path scenarios explored in the literature. In each part of the figure, the
536 experimental vehicle is red and the surrounding vehicles are blue. The images show scenarios where
537 drivers may respond with only braking (a), steering to a single lane or braking (b), or steering to any
538 lane and braking (c).

539 *Driving environment effect on take-over time*

540 Both traffic densities and the number of available escape paths have been shown to
541 significantly impact take-over time. Several studies suggest that take-over time increases with
542 increasing traffic density (Gold et al., 2016; Körber et al., 2016; Radlmayr et al., 2014) or when escape
543 paths are reduced (Zhang et al., 2018). However, Gold et al. (2017) found in their meta-analysis that
544 this effect was better described as quadratic centered on 15.7 vehicles/km with lower or higher values
545 leading to decreased take-over time. They hypothesize that 15.7 vehicles/km represents a dilemma
546 zone where it is not clear if changing lanes is a viable alternative, whereas with lower or higher traffic
547 densities drivers may immediately recognize a lane change or braking is the optimal evasive maneuver.
548 Beyond traffic densities and escape paths, at least one study has found that weather conditions and

549 road type impact reaction time. A study by S. Li et al. (2018) found that drivers react significantly
550 faster in the clear weather compared to fog and on city roads compared to the highway.

551 *Driving environment effect on post-take-over control*

552 The dilemma zone hypothesis from Gold et al. (2017) is also supported by findings on post-
553 take-over control. Increasing traffic densities and situations with fewer escape paths bias drivers to
554 responding with braking rather than steering (Eriksson, Petermeijer, et al., 2017; Gold et al., 2017).
555 Higher traffic density is also associated with lower minimum TTC, higher crash rates (Gold et al.,
556 2016; Körber et al., 2016) and higher longitudinal and lateral accelerations (Gold et al., 2016).
557 However, it is unclear if these findings are an artifact of increased use of braking or decision uncertainty
558 (e.g., drivers initially deciding to conduct a lane change, then deciding to abandon the lane change).
559 Adverse weather conditions are associated with decrease in minimum distance headway (Louw,
560 Kountouriotis, et al., 2015), minimum TTC, and increase in resultant acceleration, number of collision
561 or critical encounters, and standard deviation of steering wheel angle (S. Li et al., 2018). Moreover,
562 road type has been shown to significantly impact post-take-over control where city road environments
563 decreased the resultant acceleration compared to highway (S. Li et al., 2018).

564 *Summary of driving environment effects*

565 Traffic situations, road elements, and weather conditions surrounding the take-over are
566 considered as driving environments. Among these environmental factors, traffic density, available
567 escape paths, weather conditions, and road types significantly impact take-over time and post-take-
568 over performance. High traffic density, fewer escape paths, driving in highway environments, and
569 adverse weather conditions delay the take-over time and deteriorate post-take-over control. However,
570 further work is needed to clarify the findings of the studies here, particularly those on weather
571 conditions and road type. In general, driver models must be robust to the various driving environments
572 where take-overs occur.

573 Presence of a take-over request

574 A silent failure is a condition where the automation fails or encounters an operational limit
575 without a preceding alert, e.g., due to sensor limitations that the system cannot itself detect. In such
576 conditions, the system implicitly relies on the driver to perceive the failure and resume control. Few
577 current studies have addressed silent failures directly, especially compared to manual driving, however,
578 some insights can be found in similar work. Merat et al. (2014) investigated two types of control
579 transitions: fixed, where the automation disengaged after 6 min of manual driving, and variable, where
580 the automation was disengaged after the drivers looked away from the road center for 10 s. The latter
581 case is an analog for silent failures during secondary task engagement. Merat et al. (2014) found that
582 this silent failure condition generally resulted in worse post-take-over control compared to the fixed
583 transitions. Notably, they found that drivers took approximately 10-15 s to resume control and
584 approximately 40 s to fully stabilize their control after a silent failure. A second study from Strand et
585 al. (2014) compared driver responses to silent longitudinal control failures in adaptive cruise control
586 and level 2 automation. The results showed that drivers in the level 2 automation condition experienced
587 significantly more point-of-no-return events (an analog for crashes) following a complete automation
588 failure. These findings suggest that drivers in automated driving modes may be more sensitive to silent
589 failures than drivers in partially automated vehicles.

590 Summary of presence of a take-over request effect

591 Together these studies suggest that silent failures may elongate take-over time relative to
592 more predictable failures. Recovering lateral control and situational awareness following a silent failure
593 may require 40 s or more. Despite these findings, there is still a need for additional work in this area
594 to inform modeling efforts. Additional studies are needed to compare silent automation failures to
595 requested take-overs and manual driving.

596 Level of automation

597 Levels of automation (see Table 1) have been found to have a significant impact on take-over
598 performance. While the impacts of different levels of automation (level 1 to level 4) on take-over time
599 and post-take-over control have not been extensively explored, manual driving emergencies (level 0 of
600 automation) have been used as a baseline in several studies (e.g., Eriksson & Stanton, 2017a; Louw,
601 Merat, et al., 2015). In these manual driving baseline conditions, the take-over consists of a response
602 to a precipitating event (e.g., a lead vehicle braking), often while the driver is performing a secondary
603 task. Take-over time in this case is defined as the time between the presentation of the event and the
604 driver's first response input. Generally, compared to these manual driving emergencies, automated
605 driving has been shown to increase the take-over time (Gold, Damböck, Bengler, et al., 2013; Gold,
606 Damböck, Lorenz, et al., 2013; Happee et al., 2017; Radlmayr et al., 2014, 2018) and decrease post-
607 take-over control as measured by standard deviation of lane position (Dogan et al., 2017; Madigan et
608 al., 2018; Vogelpohl, Kühn, Hummel, Gehlert, et al., 2018), standard deviation of speed (Madigan et
609 al., 2018), standard deviation of steering wheel angle (Eriksson & Stanton, 2017a), crash rate (Louw,
610 Kountouriotis, et al., 2015), maximum lateral acceleration (Louw, Kountouriotis, et al., 2015; Louw,
611 Merat, et al., 2015; Madigan et al., 2018), maximum longitudinal acceleration (Louw, Kountouriotis,
612 et al., 2015; Radlmayr et al., 2018), minimum TTC (Radlmayr et al., 2018), and minimum distance
613 headway (Louw, Kountouriotis, et al., 2015). However, the effect of automation on post-take-over
614 control may be simply a result of the increase in take-over time (Happee et al., 2017). Conflicting
615 results have been exhibited between the higher levels of automation. Some studies have shown that
616 an increase in the level of automation has been associated with increase in take-over time (Neubauer,
617 Matthews, & Saxby, 2014; Shen & Neyens, 2014), increase in maximum lane deviation (Shen &
618 Neyens, 2014), and decrease in min TTC (Strand et al., 2014). In contrast, Madigan et al. (2018)
619 found a *decrease* in indicator response time and *increase* in time headway with higher levels of
620 automation during non-critical transitions of control. While the criticality or performance metrics may
621 explain some of the difference in these findings, another significant source of variance is the levels of

622 automation considered. For example, Madigan et al. (2018) compared SAE level 2 and SAE level 3,
623 whereas Shen and Neyens (2014) compared SAE level 1 and SAE level 2.

624 *Summary of level of automation effect*

625 Most studies have explored level of automation effects through a comparison between
626 automated driving and a manual emergency baseline. In these cases, automation has been shown to
627 significantly increase take-over time and decrease post-take-over performance relative to the manual
628 baseline. Few studies were identified that directly compared levels of automation. These studies have
629 shown conflicting findings. Further research is needed to clarify the specific impact of higher levels of
630 automation (level 1 to level 4) on take-over performance, in particular direct comparisons between
631 each level are needed.

632 **Driver factors**

633 In addition to the primary factors mentioned above, prior work has explored the effects of
634 various driver factors on take-over performance. Driver factors explored in the reviewed studies include
635 repeated exposure to take-overs (Gold et al., 2017; Payre et al., 2016), training (Hergeth et al., 2017),
636 prior real-world automation experience (Zeeb et al., 2016, 2017), trust in automation (Körber et al.,
637 2018; Payre et al., 2016), age (Clark & Feng, 2017; Gold et al., 2017; Körber et al., 2016), fatigue
638 (Feldhütter et al., 2017; Körber, Cingel, et al., 2015; Vogelpohl, Kühn, Hummel, & Vollrath, 2018),
639 and alcohol consumption (K. Wiedemann et al., 2018). The remainder of this section details the
640 impact of these factors on take-over time and post-take-over control.

641 *Repeated exposure, training, and real-world automation experience*

642 Prior experience with automated take-overs has a complex but important contribution to take-
643 over performance (Banks & Stanton, 2015; Seppelt & Victor, 2016). Three different types of
644 experience impact take-over performance: repeated exposure to take-overs during experiments, direct
645 training on the take-over process, and prior real-world experience with automated driving functionality.
646 The reviewed studies focused primarily on repeated exposure effects and training although some studies

647 have included long-term real-world exposure as a co-variate in analyses. In line with findings from
648 emergency situations in manual driving (Aust, Engström, & Viström, 2013; J. D. Lee, McGehee,
649 Brown, & Reyes, 2002), effects of repeated exposure were observed in nearly every reviewed study
650 and showed a substantial impact on take-over time. Zhang et al. (2018) found that take-over time
651 decreases an average of 1.1 s between the first and second take-over event. Gold et al. (2017) found
652 a logarithmic effect of repetition, whereby the amount of improvement declined with each repetition.
653 Zeeb et al. (2016) found that repetitions decreased both visual and physical readiness times. Repeated
654 exposures have also been shown to mediate the effect of other factors such as fatigue (Kreuzmair et
655 al., 2017) or take-over request modality (Forster et al., 2017). Prior real-world experience with
656 automated vehicle technologies such as adaptive cruise control has been shown to affect visual reaction
657 time and mediate the learning effect (Zeeb et al., 2017). Training drivers with explanations of take-
658 over process has a similar mediating effect (Hergeth et al., 2017).

659 Repeated experimental exposures also have shown significant effects on action decisions and
660 post-take-over control. Drivers tend to brake less often following a repeated exposure (Petermeijer,
661 Bazilinsky, et al., 2017), although the effect may be kinematics dependent. Repetitions of take-over
662 scenarios also result in a significantly lower likelihood of a crash (Gold et al., 2017; Louw, Markkula,
663 et al., 2017; Wandtner et al., 2018a), higher TTC (Gold et al., 2017; Hergeth et al., 2017), lower
664 maximum resultant acceleration (Hergeth et al., 2017), and lower maximum lateral accelerations
665 (Körber et al., 2016). More specifically Russell et al. (2016) showed that drivers exhibit more closed-
666 loop corrective steering behavior after take-overs than in manual driving, but that this effect dissipates
667 after 10 repetitions. Prior experience with automation and training do not appear to influence post-
668 take-over control significantly, but training has been shown to have an interaction effect with
669 repetitions (Hergeth et al., 2017).

670 *Trust*

671 Prior work has defined trust as “the attitude that an agent will help achieve an individual’s
672 goals in a situation characterized by uncertainty and vulnerability” (J. D. Lee & See, 2004, p. 51). In

673 the automated vehicle domain, the “agent” refers to the vehicle automation. Trust in automated
674 vehicles has been measured subjectively and objectively. Subjective measures have included
675 questionnaires (Gold, Körber, et al., 2015; Hergeth et al., 2017, 2015; Körber et al., 2018; Miller et
676 al., 2014; Shen & Neyens, 2014). Objective measures explored include eye-tracking parameters such
677 as gaze duration, gaze frequency, percentage of on-road glances (Körber et al., 2018), and the
678 horizontal gaze deviation (Gold, Körber, et al., 2015; Körber et al., 2018). Few studies have found a
679 strong correlation between subjective and objective measures of trust (Körber et al., 2018). Several
680 studies have investigated the impact of subjectively measured trust on take-over performance (Körber
681 et al., 2018; Payre et al., 2016; Shen & Neyens, 2014). There have been conflicting findings regarding
682 this effect. Some studies have found that increase in subjectively measured trust in the automation
683 leads to an increase in take-over time (Körber et al., 2018; Payre et al., 2016) and a decrease in post-
684 take-over control performance, measured by shorter minimum TTC (Körber et al., 2018), maximum
685 lane deviation (Shen & Neyens, 2014), and higher crash rates (Körber et al., 2018). Conversely, lower
686 crash rates have been found with increase in subjectively measured trust (Gold, Körber, et al., 2015).
687 There are several potential sources of these conflicts, for example, the timing and nature of trust
688 measurements and the corresponding statistical analyses. Another source may be the complex, dynamic
689 nature of trust, in which development or erosion of trust in automation and its effects on behavior
690 depend on the interaction among automation, operator, context, and the interface (J. D. Lee & See,
691 2004). One potential resolution for this conflict would be to include more comprehensive measures,
692 specifically including factors known to influence trust. Several studies have explored these influential
693 factors on trust in automated vehicles including the impacts of automation unreliability (Beller et al.,
694 2013), training (Hergeth et al., 2017), prior information (Körber et al., 2018), repeated exposure to
695 take-overs (Hergeth et al., 2017, 2015), levels of automation (Miller et al., 2014), cultural background
696 (Hergeth et al., 2015), and age (Gold, Körber, et al., 2015). All of these studies have found significant
697 relationships, with the exception of cultural background (Hergeth et al., 2015).

698 *Age*

699 A broad range of driver ages and experience levels have been examined in studies of take-over
700 performance. There is little consensus on the impact of driver age on take-over time. In a study on
701 two groups of young (18-35 years) and older (62-81 years) drivers, no impact of age on hands-on
702 reaction time or feet-on reaction time has been found (Clark & Feng, 2017; Clark et al., 2017). Körber
703 et al. (2016) found similar results on take-over time among two age groups spanning 19-28 years of
704 age and 60-79 years of age. In contrast, the meta-analysis from Gold et al. (2017), which included the
705 Körber et al. (2016) study, found that age had a significant impact on take-over time centered on 46
706 years of age (i.e. drivers under 46 would have faster take-over times than the mean). Similar results
707 have been found among two groups of young (20-35 years) and old (60-81 years) age where the older
708 group showed significantly slower reaction time (defined as eyes-on, hands-on, and feet-on time),
709 indicator time, and take-over time compared to younger group (S. Li et al., 2018).

710 The findings on post-take-over control are similarly inconsistent. Körber et al. (2016) showed
711 that older drivers (60-79 years) engaged in more braking and experienced longer minimum TTC, and
712 fewer collisions compared to younger drivers (19-28 years). Wright et al. (2016) found that experienced
713 middle-age drivers (25-59 years) visually identified more hazards with a smaller time budget than
714 inexperienced younger drivers (18-22 years). Gold et al. (2017) did not find a significant impact of age
715 on crash probability but did show that age had a quadratic effect on the probability of brake
716 application, indicating that drivers between the age of 39 and 59 were more likely to brake than
717 younger drivers (19-39 years) or older drivers (older than 59 years). Clark and Feng (2017) found that
718 older drivers (62-81 years) deviated less from the road centerline and drove at a lower speed compared
719 to younger drivers (18-35 years), although older drivers applied more pressure on the brake pedal . In
720 line with this latter finding, S. Li et al. (2018) showed that older drivers (60-81 years) exhibited shorter
721 minimum TTC, greater resultant acceleration, greater deviation of steering wheel angle, and had more
722 collisions than younger drivers (20-35 years). One limitation of these findings is the lack of consensus

723 of age group and experience definitions, in particular, the younger driving groups across these studies
724 contain a broad range of driving experience which may confound the subsequent statistical analyses.

725 *Driver fatigue and drowsiness*

726 Fatigue is a complex construct consisting of three distinct but interrelated states, physical
727 fatigue, drowsiness, and mental fatigue (Brown, 1994). Physical fatigue is a temporary decrement of
728 strength related to repeated or consistent muscular activation (Brown, 1994). Drowsiness is a
729 subjectively experienced desire to fall asleep that is driven by sleep history, extended hours of
730 wakefulness, and circadian rhythms (May & Baldwin, 2009). Mental fatigue, or task-related fatigue,
731 is a subjective disinclination to continue performing one's current task. It can be further divided into
732 passive task-related fatigue—caused by monotonous conditions requiring few driver interventions—
733 and active task-related fatigue—caused by driving in high workload environments for extended periods
734 (May & Baldwin, 2009). The effects of physical fatigue on automated take-overs have not been
735 extensively explored, however, several studies have investigated the effects of drowsiness and task-
736 related fatigue on take-overs. One persistent observation in these studies is that drivers are more prone
737 to fatigue in automated vehicles compared to manually driving (Gonçalves et al., 2016; Jamson et al.,
738 2013; Körber, Cingel, et al., 2015; Neubauer, Matthews, Langheim, & Saxby, 2012; Vogelpohl, Kühn,
739 Hummel, & Vollrath, 2018). The impacts of drowsiness and task-related fatigue on take-over
740 performance are inconclusive. In a stimulus response study, Greenlee, DeLucia, and Newton (2018)
741 observed lower detection rates and longer reaction times over a 40-minute simulated automated drive.
742 Feldhütter et al. (2017) found similar results for gaze reaction times but no significant increase in
743 take-over time between the 5th and 20th minute of an automated drive. In addition, Kreuzmair and
744 Meyer (2017), Schmidt et al., (2017), and Weinbeer et al., (2017) found no significant increase in
745 hands-on time and take-over time between task-related fatigued and alert drivers. Vogelpohl, Kühn,
746 Hummel, and Vollrath, et al. (2018) found no significant differences in take-over time between task-
747 related fatigued drivers and drowsy drivers. They further noted that both fatigued and drowsy drivers
748 with automation were biased towards choosing to brake rather than steer in response to a take-over

749 request due to a rear-end emergency. Finally, Gonçalves et al. (2016) found that subjectively drowsy
750 drivers had higher maximum post-take-over lateral acceleration although they observed no impacts on
751 longitudinal control, or take-over time. The preliminary findings suggest that driver task-related fatigue
752 and drowsiness are relevant modeling components for steering and braking decisions and visual reaction
753 time, however, findings are inconclusive and significant future work is needed. A substantial remaining
754 challenge is identifying the covariance of secondary tasks and fatigue, as secondary tasks have been
755 shown to mitigate task-related driver fatigue (Jamson et al., 2013; Miller et al., 2015; Neubauer et
756 al., 2014; Schömig et al., 2015). Another significant challenge is identifying the contributions of
757 physical fatigue, task-related fatigue, drowsiness, and their combined effects.

758 *Alcohol*

759 Initial studies have shown that alcohol consumption deteriorates take-over performance (K.
760 Wiedemann et al., 2018). K. Wiedemann et al. (2018) investigated the role of blood alcohol
761 concentration (BAC) on take-over performance and found that higher BAC levels increased take-over
762 and manual reaction time and decreased the quality of post-take-over control, as measured by standard
763 deviation of lateral position and maximum longitudinal acceleration. The effect on longitudinal post-
764 take-over control was particularly strong in scenarios that required the driver respond to the take-over
765 with a lane change.

766 *Summary of driver factors effect*

767 Driver factors that have been examined include repeated exposure to take-over events,
768 training, prior experience with automation, trust in automation, age, task-related fatigue, drowsiness,
769 and alcohol. Of these factors repeated exposures have the strongest impact on take-over time and
770 post-take-over control. Task-related fatigue, drowsiness, and alcohol may influence take-over time and
771 performance, however, significant future work is needed to confirm the findings of preliminary studies.
772 The findings on age and trust are inconclusive. Consistency in measurement techniques and statistical

773 analyses may clarify these findings. Collectively the findings suggest that repeated exposures and driver
 774 impairment are the most important factors for initial models of take-over performance.

775 **Interaction effects**

776 Few prior studies have explored the interaction effects between the factors identified in this
 777 review. Table 7 summarizes these analyses. Significant interaction effects on take-over time have been
 778 observed for age and time budget (Clark & Feng, 2017), repeated exposure and training types (Hergeth
 779 et al., 2017), repeated exposure and alert modality (Forster et al., 2017), and training and subjectively
 780 measured trust (Payre et al., 2016). The findings on repeated exposures suggest that ecological
 781 warnings and descriptive trainings lead to lower take-over times in participants first exposure to a take-
 782 over. Clark and Feng (2017) found that older drivers had lower take-over times with longer time
 783 budgets than younger drivers. Payre et al. (2016) found that participants who experienced a basic
 784 practice session (as compared to one with multiple successful automated overtake scenarios) and
 785 reported higher subjective trust had higher take-over times. With respect to post-take-over control,
 786 significant interactions have been observed for time budget and secondary task (Wan & Wu, 2018),
 787 traffic density and age (Körber et al., 2016), and repeated exposures and training (Hergeth et al.,
 788 2017). Specifically, Wan and Wu (2018) found that lower time budgets led to lower minimum TTC
 789 when drivers were engaged in tasks that disengaged them from the driving environment (e.g., sleeping,
 790 watching a movie, or typing) as compared to tasks such as monitoring the roadway or reading. Körber
 791 et al. (2016) observed that younger drivers braked less than older drivers at low traffic densities. While
 792 these findings are informative, further work is needed to understand them in more detail. For example,
 793 further insight is needed to understand the specific secondary tasks that interact with time budget and
 794 driving environments, and how the findings on repeated exposures generalize across more than a single
 795 repetition.

796 Table 7

797 *Summary of the findings in interaction effects for take-over time and post-take-over control*

Factor	Interactive factor	Studies	Significant results
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Time budget		Secondary task (Naturalistic)	(Wan & Wu, 2018)	Minimum TTC was significantly higher for lower time budgets and tasks where drivers were disengaged from the forward roadway
		Age	(Clark & Feng, 2017)	Older drivers had lower hands-on and feet-on reaction times with longer time budgets (7.5 s)
Secondary task	n-back	Request modality	(Petermeijer, Cieler, et al., 2017)	No significant findings
	TQT	Driving environment (Traffic density)	(Gold et al., 2016; Körber et al., 2016)	No significant findings
		Age	(Körber et al., 2016)	No significant findings
	SuRT	Task-related fatigue	(Feldhütter et al., 2017)	No significant findings
	Naturalistic	Level of automation (Manual vs. highly automated)	(Naujoks et al., 2017)	No significant findings
Driving environment	Traffic density	Repeated exposure	(Körber et al., 2016)	No significant findings
		Age	(Körber et al., 2016)	Younger drivers brake less than older drivers at low traffic densities (0 and 10 vehicles/km)
	Weather condition	Age	(S. Li et al., 2018)	Younger drivers' reaction time increased in poor weather conditions (rain, snow, fog).
		Level of automation (Manual vs. L2)	(Louw, Kountouriotis, et al., 2015)	Difference in maximum longitudinal acceleration between manual and automated vehicle was greater in light fog condition compared to heavy fog.
		Driving Environment (Road type)	(S. Li et al., 2018)	Drivers' reaction time (indicator time) to adverse weather conditions are longer on the highway compared to city road. Drivers' reaction time (eyes-on, hands-on, and feet-on) are shorter in clear weather compared to

				fog in both road types with longer time for highway.
Repeated exposure	Training (No training, descriptive training, practice, or a combination)	(Hergeth et al., 2017)		Participants in the practice and no training groups improved take-over time and minimum TTC more between the first and second exposure.
	Age	(Körber et al., 2016)		No significant findings
	Request modality (Ecological and generic vs. generic alerts)	(Forster et al., 2017)		Drivers who received the generic alert had a larger change in automation deactivation time and hands-on time between the first and second take-over
	Level of automation (Manual vs. L2)	(Madigan et al., 2018)		Maximum lateral acceleration has been reduced with repeated exposure to take-overs for drivers in L2 of automation
Training	Trust (Subjectively measured)	(Payre et al., 2016)		With basic training, higher trust led to significantly longer take-over time
Fatigue (task-related vs. drowsiness)	Level of automation (Manual vs. L3)	(Vogelpohl, Kühn, Hummel, & Vollrath, 2018)		No significant findings

798

799 *Summary of interaction effects*

800 Few interaction effects have been explored in the literature on automated vehicle take-overs.

801 Of the effects that have been explored, the most established are that drivers who receive training or

802 well-designed ecological alerts typically experience shorter initial take-over times. Thus, the design of

803 the alert system is a critical factor in automated vehicle take-over safety. Beyond this finding,

804 significant additional work is needed to investigate the remaining interactions, most notably

805 interactions between secondary tasks, driving environments, and time budgets. As with secondary

806 tasks, driver models may be a useful tool for simulating such experiments and guiding researchers to

807 study designs that will provide the most informative results.

808 **Requirements on models of driver behavior in take-overs**

809 This review shows that the automation take-over process is likely to be impacted by the take-
 810 over time budget, the presence of a take-over request, the driving environment, secondary task
 811 engagement, the take-over request modality, the level of automation, and driver factors—such as
 812 repeated exposure to take-overs. The specific impacts of these factors are summarized in Table 8.
 813 Take-over time budget, repeated exposure effect, presence of a take-over request, and handheld
 814 secondary tasks have the strongest impact on take-over time. With decreasing time budgets, less
 815 exposure to take-overs, silent failures, and handheld secondary tasks, the increase in take-over time
 816 leads drivers to begin their action at a point with more kinematic urgency, thereby resulting in more
 817 severe and potentially unsafe maneuvers. The take-over time can be further increased by complex
 818 traffic scenarios and secondary tasks that create more difficult response decisions. These impacts may
 819 be mitigated by multimodal, informative take-over requests; however, the benefits are subject to the
 820 utility of the handover design.

821 Table 8

822 *The impact of factors on take-over time and post-take-over longitudinal and lateral control*

Factor affecting take-over	Levels or direction of change of the factor	Impact on take-over time	Impact on lateral control	Impact on longitudinal control
Time budget	Increasing	Increasing	<ul style="list-style-type: none"> • Decrease in maximum lateral acceleration • Decrease in standard deviation of lane position • Decrease in standard deviation of steering wheel angle 	<ul style="list-style-type: none"> • Decrease in maximum longitudinal acceleration • Increase in minimum TTC • Decrease in crash rates
Repeated exposure to take-over	Increasing	Decreasing	<ul style="list-style-type: none"> • Decrease in maximum lateral acceleration 	<ul style="list-style-type: none"> • Increase in minimum TTC • Decrease in crash rates
Presence of take-over request	Present	Decreasing	<ul style="list-style-type: none"> • Increase in high frequency steering corrections 	Insufficient evidence

Factor affecting take-over	Levels or direction of change of the factor	Impact on take-over time	Impact on lateral control	Impact on longitudinal control
Secondary task	Handheld vs. mounted	Increasing	<ul style="list-style-type: none"> • Increase in maximum deviation of lane position • Decrease in minimum TLC 	<ul style="list-style-type: none"> • Decrease in minimum TTC • Decrease in time headway
Alcohol	Increasing	Increasing	<ul style="list-style-type: none"> • Increase in standard deviation of lane position 	<ul style="list-style-type: none"> • Increase in longitudinal acceleration
Driving environment	Increase in traffic density, Decrease in escape paths, Adverse weather conditions	Increasing	<ul style="list-style-type: none"> • Increase in maximum lateral acceleration • Increase in standard deviation of steering wheel angle 	<ul style="list-style-type: none"> • Increase in mean and maximum longitudinal acceleration • Decrease in minimum and mean TTC • Increase in brake application frequency • Increase in crash rates • Decrease in minimum distance headway
Secondary task	Non-handheld	No effect to a minor increase	<ul style="list-style-type: none"> • Increase in maximum and average lateral acceleration • Increase in average deviation of lane position • Increase in maximum steering wheel angle • Increase in time to change lane • Increase in lane change error rates 	<ul style="list-style-type: none"> • Decrease in minimum TTC • Increase in crash rates
Take-over request Modality	Multimodal	Decreasing	<ul style="list-style-type: none"> • Decrease in standard deviation of lane position • Decrease in maximum lateral position 	Insufficient evidence
Level of automation	Increasing	Insufficient evidence	Insufficient evidence	Insufficient evidence
Trust	Increasing	Increasing	Insufficient evidence	Insufficient evidence
Fatigue	Increasing	Insufficient evidence	<ul style="list-style-type: none"> • Increase in maximum lateral acceleration 	Insufficient evidence
Age	Increasing	Insufficient evidence	Insufficient evidence	Insufficient evidence

823 *Note.* TTC stands for time to collision and TLC stands for time to lane crossing

824 Based on these findings, and considering the intended applied context in computational testing
825 outlined in the introduction, we propose the following tentative list of requirements for driver models
826 of the take-over process:

- 827 1. Models of automated vehicle take-over should produce similar decisions to manual driving
828 emergencies, namely that drivers should respond more with steering at higher values of TTC
829 and more braking with lower values of TTC.
- 830 2. Models should include a mechanism to induce a delay between manual and automated driving.
- 831 3. Models should link the take-over time (i.e. time to initial driver action) to the take-over time-
832 budget such that take-over times increase with time-budgets. Model predictions should also
833 show a relationship between mean and standard deviation of take-over times.
- 834 4. Models should include the ability to model silent failure situations, where drivers are more
835 likely to fall into a low time budget scenario and respond based on TTC.
- 836 5. Models should reflect the delays in responses caused by uncertainty in the driving environment.
- 837 6. Models should capture the impact of handheld secondary tasks on take-over time and the
838 negative influence of secondary tasks on post-take-over control.

839 These criteria could be viewed as a minimal set, with additional specifications needed for modeling
840 levels of automation, impaired drivers, or improvements designs of the human-automation interface.
841 However, at the same time it may not necessarily be the case that one single model needs to meet all
842 of these requirements. Due to the complexity of the involved processes, it may be sensible to limit the
843 scope of models to the requirements of the specific applied question at hand; e.g., in some applied
844 contexts it might make sense to neglect the possibility of silent failures, whereas such failures may
845 instead be the specific focus of other projects and modeling efforts.

846 **MODELS OF DRIVER BEHAVIOR IN AUTOMATED VEHICLE TAKE-OVERS**

847 Models of driving behavior have a rich history in the human factors and vehicle dynamics
848 literatures (Markkula et al., 2012; Michon, 1985; Plöchl & Edelmann, 2007; Saifuzzaman & Zheng,
849 2014). The models developed in the literature seek to describe driver acceleration, braking, or decision-

850 making. Often models focus on acceleration/braking or steering in a specific context, for example, car
 851 following (Markkula et al., 2012). While most of these models are designed to depict manual driving
 852 behavior, the prior section suggests that there is significant overlap between manual emergency
 853 avoidance behavior and automated vehicle take-over behavior. By extension, models of manual driving
 854 behavior may be useful for modeling automated vehicle take-overs. As illustrated in Figure 1, a take-
 855 over consists of a readiness and decision-making process, and an action and evaluation process. The
 856 actions available to drivers include braking, steering, or a combination of braking and steering. A
 857 complete model of a take-over would therefore, include components to predict driver braking behavior,
 858 driver steering behavior, and driver decision-making. Our review indicated that few models exist that
 859 address all of these behaviors, therefore we discuss them individually.

860 Within the literature on models of braking, steering, and decision-making, there are different
 861 classes of models. In this section, we distinguish between three classes of models, *qualitative*, *statistical*
 862 and *process* following the characterization in Markkula (2015). *Qualitative* models describe behavior
 863 in a general form without quantifying specific factors. *Statistical* models describe observed behavior
 864 quantitatively. *Process* models can both describe and predict driver behavior through mechanisms
 865 based on theories of driver control, at some level of granularity. In a more practical sense, *qualitative*
 866 and *statistical* models generally do not provide a complete enough account of behavior to allow
 867 computational simulation and detailed safety projections, as illustrated in Figure 2, whereas *process*
 868 models generally do. These classes are summarized in Table 9 along with a sample of modeling
 869 approaches associated with each class that have been applied to driving behavior.

870 Table 9

871 *Qualitative, Statistical, and Process models reviewed in this analysis paired with examples*

Model Class	Modeling approach	Example
Qualitative	State models	(Z. Lu et al., 2016)
	Network models	(Banks & Stanton, 2017)
Statistical	Linear regression (ANOVA)	(Gold et al., 2017)
	Logistic Regression	(Venkatraman, Lee, & Schwarz, 2016)
	Utility (or regret) theory	(Kaplan & Prato, 2012b)

Process	Control theoretic models	(Salvucci & Gray, 2004)
	Cognitive architectures	(Bi, Gan, Shang, & Liu, 2012)
	Kinematics-based models	(Gipps, 1981)
	Evidence accumulation models	(Markkula, 2014)

872

873 Our goal in this review is to identify promising *process* models of automated vehicle take-
 874 overs. Therefore, we organize this section by *process* models of braking, models of steering, and then
 875 follow with a review of *statistical* models of driver decision-making and comprehensive models of
 876 automated vehicle take-overs.

877 **Models of driver braking behavior**

878 The empirical work on automated vehicle take-overs suggests that the TTC (or take-over
 879 time budget) at the transition of control is one of the principal determinants of take-over time and
 880 post-take-over longitudinal control (Gold et al., 2017; Zhang et al., 2018). This finding aligns with
 881 prior work on braking in manual driving, which demonstrates that TTC is a primary determinant of
 882 the decision to initiate and control braking (D. N. Lee, 1976; Markkula, Engström, et al., 2016).
 883 Drivers have direct visual access to an estimate TTC, in the tau parameter—the ratio of the angular
 884 size of the forward vehicle and the rate of change of the angular size (D. N. Lee, 1976; D. N. Lee &
 885 Reddish, 1981).

886 The strong link between visual angle and braking behavior observed in empirical analyses is in
 887 contrast to the literature on driver braking models, which has predominantly modeled driver braking
 888 through relative distance and velocity relationships (Brackstone & McDonald, 1999; Gazis, Herman,
 889 & Rothery, 1961; Gipps, 1981; Saifuzzaman & Zheng, 2014). A summary of driver braking models is
 890 presented in Table 10. These models have been organized into a taxonomy in Figure 7. The taxonomy
 891 illustrates that models can be classified into three types: cellular automata, relative velocity, and visual
 892 angle. As discussed previously, empirical evidence suggests that visual angle models are a promising
 893 future direction of future work for modeling take-over performance, thus the remainder of this section
 894 will focus these models.

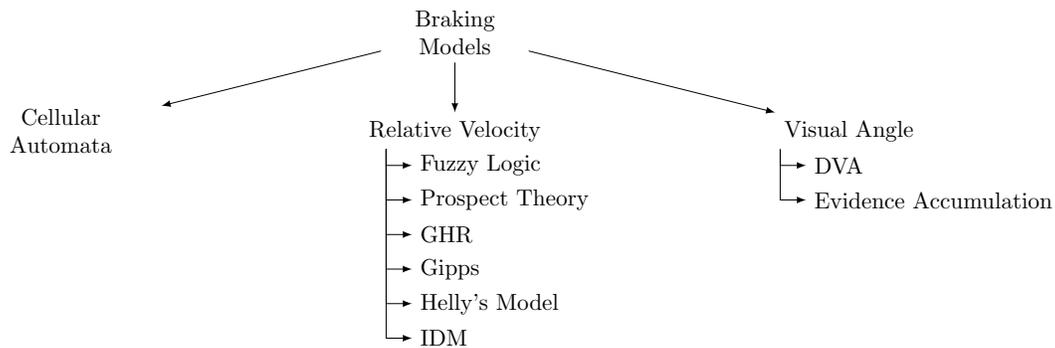
895 Table 10

896 *Summary of car following models*

Model name	Conceptual description and intuition	Relevant sources
GHR model	Driver acceleration and braking behaviors are determined by the difference in speed between the focal vehicle and lead vehicle, subject to delays due to reaction times.	(Gazis et al., 1961; Yang & Peng, 2010)
Gipps model	Driver speed is selected to ensure safe stopping distance in the case where the lead vehicle brakes. Speed updates are determined by the desired accelerations and decelerations, vehicle lengths, safety distances, desired speed, estimates of the lead vehicle braking behavior, and are subject to driver reaction times.	(Gipps, 1981; Saifuzzaman, Zheng, Mazharul Haque, & Washington, 2015)
Helly's model	Drivers determine acceleration and braking behavior based on a difference between their desired following distance.	(van Winsum, 1999)
Intelligent Driver Model (IDM)	Driver acceleration and braking behaviors are determined by relationships between desired speeds and spacing and actual speeds and spacing, along with maximum vehicle acceleration.	(Lindorfer, Mecklenbrauker, & Ostermayer, 2017; Ro, Roop, Malik, & Ranjitkar, 2018; Saifuzzaman & Zheng, 2014; Treiber, Kesting, & Helbing, 2006)
Cellular Automata models	Cars move through a matrix cell structure governed by rules. For example, if a vehicle will collide with a preceding vehicle at its current velocity, it will decelerate in the next time step.	(Nagel, Wolf, Wagner, & Simon, 1998)
Perceptual threshold models	Driver accelerations are determined by desired spacing and following distance, subject to perceptual thresholds that limit drivers' perceptions of lead vehicle kinematics.	(Fritzsche & Ag, 1994; R. Wiedemann & Reiter, 1992)
Prospect Theory models	Drivers generate utilities of various accelerations and decelerations based on utility functions and select a braking or acceleration action based on actions with the highest utility.	(Hamdar, Mahmassani, & Treiber, 2015; Hamdar, Treiber, Mahmassani, & Kesting, 2008; Talebpour, Mahmassani, & Hamdar, 2011)
Fuzzy logic models	Driver braking behavior is driven by sets of fuzzy rules that specify driver perception, anticipation, inference, strategy, and action.	(Hao, Ma, & Xu, 2016)

Model name	Conceptual description and intuition	Relevant sources
Affordance Theory	Driver braking behavior is driven by available action affordances and operates as a closed-loop control system.	(Da Lio, Mazzalai, Gurney, & Saroldi, 2018)
Probabilistic response models	Drivers responses are predicted from reaction time and brake force distributions.	(Fitch et al., 2008; Markkula, Engström, et al., 2016; Sivak, Olson, & Farmer, 1982)
Driving by Visual Angle (DVA)	Drivers decide to brake or accelerate based on the difference between the current and desired visual angle (approximated by width and spacing).	(Andersen & Sauer, 2007; D. N. Lee, 1976; Y. Li et al., 2016)
Visual evidence accumulation models	Drivers decide to brake based on sufficient accumulated evidence of the need for braking. Evidence accumulates through errors in expected and observed looming and cues (e.g., brake lights).	(Engström, Markkula, Xue, & Merat, 2018; Markkula et al., 2014; Markkula, Boer, et al., 2018)

897 *Note.* Visual angle models are highlighted in gray.



898

899

Figure 7. Taxonomy of driver braking models

900

Visual angle models

901

Visual angle models originate from the findings of D.N. Lee, who suggested that drivers responses are driven by tau, which is the ratio of the visual angle to the lead vehicle and its first derivative (D. N. Lee, 1976). The visual angle is defined as the angle of the lead vehicle subtended onto the driver's retina. D.N. Lee (1976) suggested that drivers specifically modulate their braking behavior based on the time derivative of tau, tau dot, suggesting that drivers seek to maintain a constant tau dot of -0.5. Other models have suggested that drivers seek to match their braking with a desired TTC (Andersen & Sauer, 2007). For example, the Driving by Visual Angle (DVA) model

907

908 relates acceleration changes to a difference between desired and actual visual angles, which are
 909 approximately defined by the ratio of the width of the forward vehicle and the following distance, and
 910 the current rate of change of the visual angle (θ ; see (1)).

$$\ddot{x}(t) = \alpha \left(\frac{1}{\theta_n(t)} - \frac{1}{\tilde{\theta}_n(t)} \right) + \lambda \dot{\theta}_n \quad (1)$$

911
 912 In the equation, \ddot{x} is the acceleration at time t , θ_n is the actual visual angle, $\tilde{\theta}_n$ is the desired
 913 visual angle, and α and λ are constants. The desired visual angle is a function of the focal vehicle's
 914 current speed and the driver's desired headway. While the simplest form of the model does not account
 915 for multiple driver interactions, individual driver characteristics or reaction-times, several extensions
 916 have been developed that accommodate these factors (Jin, Wang, & Yang, 2011; Y. Li et al., 2016).
 917 The most significant limitation of these models is the relationship between changes in the visual angle
 918 and braking responses. In the most basic specifications, visual angle models lead to a linear relationship
 919 between changes in visual angle and braking behavior. This relationship is inconsistent with satisficing
 920 behavior that is typically observed in driving (Fajen, 2008; Summala, 2007).

921 *Visual evidence accumulation models*

922 In visual evidence accumulation models, drivers receive evidence for or against the need for a
 923 control action and then initiate a response if, and only if, sufficient evidence is available to warrant
 924 one (Markkula, 2014; Markkula, Boer, et al., 2018). Evidence in this context can consist of brake light
 925 activations in lead vehicles, changes in the visual angle of the lead vehicle (i.e. visual looming), a lane
 926 change of the lead vehicle, or any other environmental change that the driver can perceive. Evidence
 927 accumulation models may also be viewed through the lens of predictive processing, where drivers use
 928 braking to reduce errors between their expectations and observations (Engström, Bärngman, et al.,
 929 2018). The evidence accumulation framework has been qualitatively validated for several braking
 930 patterns in large naturalistic datasets (Markkula, Engström, et al., 2016; Svärd, Markkula, Engström,
 931 Granum, & Bärngman, 2017), and quantitative model fits have been demonstrated for brake response
 932 times as observed in simulator studies (Markkula, Lodin, Wells, Theander, & Sandin, 2016; Xue,

933 Markkula, Yan, & Merat, 2018). Importantly, evidence accumulation models capture the phenomena
934 of the kinematics-dependence of take-over time and the variability of response times increasing with
935 average response times, as observed both in manual and automated driving (Markkula, Engström, et
936 al., 2016; Zhang et al., 2018). Evidence accumulation models have been extended to include the
937 effects of cognitive distraction (Engström, Markkula, et al., 2018). In the extended model, cognitive
938 load slows the evidence accumulation process, leading to prolonged reaction times. This approach
939 integrates prior work on Guided Activation Theory, described in (Engström, Markkula, Victor, &
940 Merat, 2017), and aligns with findings from a broad analysis of empirical work on the impact of
941 cognitive load on response times (Engström, 2010).

942 *Key findings and recommendations*

943 The evidence from the empirical review of automated take-overs suggests that there is a
944 strong link between TTC and driver braking responses. Extrapolating similar results from manual
945 driving suggests that drivers may make braking decisions based on visual quantities such as tau, which
946 by extension suggests that models based on such visual quantities may be preferred to relative velocity
947 and cellular automata models. Furthermore, the finding that there is a strong correlation between
948 mean and standard deviation of take-over time (Zhang et al., 2018) suggests that evidence
949 accumulation models should be preferred to more simple stimulus-response visual angle models.
950 Evidence accumulation models can also, in theory, capture the difference between silent and alerted
951 failures, by integrating warning messages as an additional source of evidence for the need of braking.

952 **Models of driver steering behavior**

953 Models of driver steering are typically based on control theory concepts (Jurgensohn, 2007;
954 Markkula et al., 2012; Plöchl & Edelmann, 2007), and they can be classified into three types: closed-
955 loop, open-loop, and hybrid open-closed-loop models. Drivers in closed-loop models are portrayed as
956 active, optimal controllers that seek to minimize angular or positional errors (McRuer, Allen, Weir, &
957 Klein, 1977; Salvucci & Gray, 2004). Drivers in open-loop models periodically provide control input

958 based on a set of learned patterns—sometimes called motor primitives—to correct observed errors
959 (Markkula et al., 2014). Hybrid models combine these concepts—drivers provide initial open-loop input
960 followed by closed-loop corrections (Donges, 1978; Markkula, Boer, et al., 2018). Within these types,
961 models can be further differentiated by the angle(s) or position they attempt to control, the criteria
962 they optimize for, and the inclusion of neuro-muscular dynamics (Markkula et al., 2012). We refer to
963 the latter category as cybernetic models in this review. The accuracy of these models varies significantly
964 based on the driving scenario and surrounding environment that they are applied to (Markkula et al.,
965 2014). Thus, selecting a steering model depends on the scenario and observed behavior.

966 The empirical review presented earlier suggests that drivers respond with steering primarily in
967 cases where they have a sufficient time budget, however steering may also be used as a last resort to
968 avoid a crash, or when exiting the current lane is the only escape path (Gold et al., 2017; Happee et
969 al., 2017; Zeeb et al., 2017). The patterns of steering observed vary with these scenarios and include
970 both avoidance and corrective actions (Eriksson & Stanton, 2017a; Merat et al., 2014; Russell et al.,
971 2016). Early work in this area suggests that closed-loop models may capture drivers heading and lane
972 position, but they may be insufficient to capture steering behavior (DinparastDjadid et al., 2017).
973 These findings seem to suggest that driver behavior in post-take-over steering may be represented
974 with open-loop or hybrid open-closed-loop controllers. The strong influence of handheld secondary
975 tasks on post-take-over control (Vogelpohl, Kühn, Hummel, Gehlert, et al., 2018; Zhang et al., 2018)
976 also suggests that cybernetic models may be useful in this context. Thus, the remainder of this section
977 will focus on these three types of models.

978 *Open-loop models of driver steering behavior*

979 Open-loop steering models depict driving as an open-loop execution of primitive actions.
980 Primitive actions, in this case, are pre-programmed patterns of control that drivers execute in series.
981 The effect of this change is that drivers tend to execute periodic pulses of behavior rather than
982 sinusoidal waves. Recent work has shown that these models accurately capture driver steering behavior
983 in manual driving (Benderius & Markkula, 2014; Benderius, Markkula, Wolff, & Wahde, 2014; Johns

984 & Cole, 2015; Markkula et al., 2014). Markkula et al. (2014) compared a series of closed and open
985 loop models for predicting avoidance and stabilization steering in a low friction rear-end emergency
986 scenario. The comparison showed that open-loop avoidance models explained the most variance in
987 steering behavior. Open-loop models were not fit to stabilization steering, where a closed-loop model
988 (Salvucci & Gray, 2004) was found to best fit the experimental data.

989 *Hybrid open-closed-loop models of driver steering*

990 Hybrid open-closed-loop steering models integrate open-loop selection and execution of
991 primitive actions and closed-loop corrective control. The open-loop model components provide
992 anticipatory control and the closed-loop components provide compensatory control to account for
993 unresolved errors (Donges, 1978; Edelman, Plöchl, Reinalter, & Tieber, 2007). Recently, Martínez-
994 García, Zhang, and Gordon, (2016) developed a hybrid model built on prior work by Gordon and
995 colleagues (Gordon & Srinivasan, 2014; Gordon & Zhang, 2015). The model operates as an act-and-
996 wait controller, meaning that drivers provide periodic corrections when their perceived steering error
997 crosses a threshold. The periodic corrections are based on three primitive functions: ramp, bump, and
998 ripple. The ramp function is a continuous step input, the bump function is a pulse, and the ripple
999 function is sinusoidal. The primitive corrections operate in an open-loop framework, which is followed
1000 by a closed-loop compensatory correction. Markkula, Romano, et al. (2018) developed a hybrid model
1001 that integrated motor primitives, evidence accumulation, and sensory consequences of motor actions.
1002 The model consists of three elements: perceptual processing, control decision and motor output, and
1003 the control input to the system. The control system generates control input through a three-phase
1004 structure of evidence accumulation, simulation of prediction primitives, and finally a superposition of
1005 motor primitives. The effect of this structure is that drivers control a vehicle through accumulating
1006 evidence on the need to provide control input, predicting the consequences of actions through
1007 simulation, and then executing the patterns of behavior based on perceptual input. In this way, the
1008 model is aligned with the evidence accumulation models discussed in the section on braking models.

1009 *Cybernetic models of driver steering behavior*

1010 Cybernetic models specifically incorporate neuromuscular processing, visual processing, or a
1011 combination of the two. Mars and Chevrel (2017) described a cybernetic driver steering model originally
1012 proposed and enhanced in (Mars, Saleh, Chevrel, Claveau, & Lafay, 2011; Saleh, Chevrel, Mars, Lafay,
1013 & Claveau, 2011; Sentouh, Chevrel, Mars, & Claveau, 2009). The model represents steering as a
1014 closed loop system where drivers extract anticipatory and compensatory cues then process that input
1015 through a neuromuscular system model, based on Hoult and Cole's (2008) work, that converts visual
1016 angles to steering wheel torque. The model also depicts distraction through a combination of input
1017 (perceptual) noise, driver model parameter adjustments, or torque application (Ameyoe, Chevrel, Le-
1018 Carpentier, Mars, & Illy, 2015). Mars and Chevrel (2017) illustrated that the model was sensitive to
1019 sensorimotor distraction, although it could not sufficiently differentiate between cognitive and
1020 sensorimotor distraction in the current configuration.

1021 Nash and Cole (2016) developed a similar, but more comprehensive driver steering model,
1022 incorporating neuromuscular, visual, and vestibular dynamics into a closed-loop control framework.
1023 The model was further specified and applied to non-linear (emergency) conditions in Nash and Cole
1024 (2018) based on findings from a review on human sensory dynamics (Nash, Cole, & Bigler, 2016).
1025 The core model is rooted in the multi-level anticipation and stabilization concept of Donges (1978),
1026 however, the Nash and Cole model joins these phases into a single closed-loop controller. In the model,
1027 the vehicle generates signals which are passed to visual and vestibular perceptual elements (modeled
1028 as transfer functions), these elements pass processed signals to a linear quadratic regulator controller
1029 after a time delay and processing with a Kalman filter, the controller signals are passed through a
1030 neuromuscular dynamics element back to the vehicle. At each step of the process, Gaussian noise is
1031 passed into the model to depict perceptual errors and influences from the environment. Thus, the
1032 model provides optimal control in a noisy environment. While the model has not been extensively
1033 validated, Nash and Cole (2016) illustrated that it could predict corrective behavior well for aircraft
1034 pilots.

1035 *Key findings and recommendations*

1036 The literature on automated vehicle take-overs suggests that drivers tend to use steering in
1037 response to emergency take-overs with long time budgets (Gold et al., 2017). The pattern of steering
1038 avoidance follows an anticipatory and compensatory process where drivers provide a large initial
1039 steering input followed by a series of smaller corrective inputs. Handheld secondary tasks may interfere
1040 with these actions as drivers abandon the task and relocate their hands to the wheel (Wandtner et al.,
1041 2018a). The anticipatory and compensatory process can be captured in the open-loop or hybrid open-
1042 closed-loop models discussed in this section. While the cybernetic models discussed here are closed-
1043 loop, they may be more simply extended to include the neuro-muscular aspects of the transition from
1044 handheld secondary task to driving. Furthermore, the extensions of the Mars and Chevrel (2017) model
1045 that capture distraction may be advantageous for capturing the impact of secondary tasks on post-
1046 take-over control. The benefits of these types of models suggest that both cybernetic models and
1047 hybrid open-closed-loop models are viable candidates for modeling post-take-over steering behavior.

1048 **Models of steering and braking decisions**

1049 As reviewed earlier in this paper, decisions to steer or brake in response to a take-over are
1050 impacted by the take-over time budget, surrounding traffic, secondary task, fatigue, ecological alerts,
1051 repeated exposure, and age (Gold et al., 2017). When traffic conditions allow, drivers tend to perform
1052 a lane change (i.e. steering avoidance maneuver) with larger time budgets (Gold, Damböck, Bengler,
1053 et al., 2013; Zeeb et al., 2017). With shorter time budgets, drivers revert to braking responses but
1054 may include emergency steering as a “last resort” to avoid a crash (Zeeb et al., 2017). Thus, evasive
1055 maneuver decision-making may be viewed as a cascade of multiple decisions and action execution.
1056 This type of action may explain why post-take-over speed and steering behavior vary significantly with
1057 avoidance maneuver selection (Happee et al., 2017). These factors highlight the criticality of avoidance
1058 maneuver selection accuracy in take-over models. This criticality is not reflected in the volume of
1059 avoidance maneuver selection models, which is substantially less than steering or braking models. One
1060 exception is the model by Markkula, Romano, et al. (2018) discussed in the section on process models

1061 further below. However, most of the avoidance maneuver selection models identified by this review
1062 were statistical in nature and by extension may not in themselves be enough to permit computational
1063 simulation. That said, the findings of these models provide useful links between models of steering and
1064 braking that facilitate the development of complete models of take-overs and therefore are important
1065 to discuss. The descriptive models of evasive maneuver decisions can be classified by logistic regression
1066 models and machine learning models.

1067 *Logistic regression models*

1068 Venkatraman et al. (2016) compared several logistic regression models of driver braking and
1069 steering responses to a lead vehicle braking scenario with a forward collision warning. They found that
1070 a model including the optical angle of the forward vehicle and tau best explained their observed data.
1071 Increases in optical angle and tau increased the likelihood of braking and conversely decreases in the
1072 optical angle and tau increased steering responses with only mild braking. Wu, Boyle, and Marshall
1073 (2017) developed a similar logistic regression model that showed driver age and location were predictive
1074 of the choice to steer or brake. In the model, drivers older than 39 years of age from urban coastal
1075 areas (Washington D.C. and Seattle, WA) were more likely to provide steering input whereas younger
1076 drivers from rural areas (Clemson, SC and Iowa City, IA) were more likely to brake only in response
1077 to a forward collision warning. In addition to basic logistic regression models, several approaches have
1078 described braking and steering choices with mixed logit models (Kaplan & Prato, 2012b, 2012a).
1079 Beyond the findings of the simple logistic models, the Kaplan and Prato (2012a, 2012b) models
1080 identified the number of road lanes, the type of roadway (one-way or two-way), the presence of a
1081 curve, and the roadway lighting conditions as key factors in driver's avoidance decisions, thus aligning
1082 with the literature on automation take-overs in highlighting the importance of the traffic scenario for
1083 maneuver decisions.

1084 *Machine learning models*

1085 Hu et al. (2017) developed a decision tree model to predict driver maneuvers during a cut-in
1086 scenario. Their model included kinematic variables, such as the distance and time-to-collision to a
1087 leading vehicle in the adjacent lane, driver age, and personality factors including extroversion and
1088 neuroticism. While the precise relationships are complex, the model structure suggested that lane
1089 changes (i.e. steering rather than braking) are associated with low risk (as defined by distance and
1090 time-to-collision) environments involving younger extroverted male drivers with high neuroticism. The
1091 model predicted driving simulator data well, suggesting that subsequent modeling approaches should
1092 consider both objective kinematic factors and driver personality factors. In prior work, Harb, Yan,
1093 Radwan, and Su (2009) used decision trees and random forests to model critical factors in angular,
1094 head-on, and rear-end crashes. The model identified visibility of an obstruction, distraction, and
1095 physical impairment as significant factors in driver avoidance decision-making.

1096 *Key findings and recommendations*

1097 The literature on models of driver decision-making is notably lighter than that of the steering
1098 and braking models. However, it is unique in its focus on driver personality factors. These factors may
1099 be critical to the overall take-over performance given the findings of Zeeb et al. (2015), who found
1100 that high risk drivers react more slowly to take-over requests, and Eriksson and Stanton (2017b), who
1101 observed a large variance in driver responses. Another notable trait of the models reviewed here is the
1102 link between visual parameters and driver decision-making (Venkatraman et al., 2016). This link
1103 facilitates a connection between models of decision-making, steering, and braking reviewed earlier that
1104 are also driven by looming (e.g., Markkula, 2014; Markkula, Boer, et al., 2018). However, substantial
1105 additional work is needed in this area to develop more formal, predictive, models to validate this link.

1106 **Process models for take-overs**

1107 The prior sections illustrate that commonalities exist across models that may explain driver
1108 behaviors across various aspects of take-over. However, there has not been an extensively validated

1109 modeling approach that explains behavior across the phases of a take-over. As illustrated in Figure 1,
1110 such a model would have to capture the driver's perception of the need for a take-over, and the loop
1111 of decisions to steer or brake, action execution, and evaluation. The goal of this section is to review
1112 existing process models that could capture these phases and provide guidance on further developmental
1113 needs.

1114 Seppelt and Lee (2015) presented a model of driver take-overs from an adaptive cruise control
1115 system, originally proposed in (Seppelt, 2009). The model contains two driver behavioral elements,
1116 one that depicts the driver's understanding of the automation state, and another that depicts driver
1117 responses. The driver's understanding of the system is driven by a state-based model based on the
1118 work of Degani and Heymann (Degani & Heymann, 2002; Heymann & Degani, 2007). The state-
1119 based model pairs driver understanding of the system state and the actual system state. In this way,
1120 the model highlights misalignment between the two values. In cases where the driver understanding
1121 and actual state are aligned, drivers will immediately respond to requests to intervene. In cases of silent
1122 failure, or other situations where drivers' understanding of the system and the actual system state are
1123 misaligned, driver responses will be driven by just-noticeable differences in perceptual parameters such
1124 as the TTC or the looming effect.

1125 Markkula, Romano, et al. (2018) developed a model that depicts the take-over process
1126 through a series of gates, perceptual decisions, and action decisions. The gates are activated by driver
1127 gaze locations and the decisions are noisy evidence accumulators driven, for example, by visual looming
1128 of a forward vehicle. The perceptual decisions include: whether the driver is catching up with the
1129 forward vehicle, if a prior decision to brake is resolving the conflict, and a safety check on changing
1130 lanes. The action decisions include looking at the forward roadway, looking for a lane change possibility,
1131 increasing braking, and changing lanes. The former two decisions drive driver gaze behavior and the
1132 latter two decisions drive maneuver selection. The model qualitatively replicated the impact of time
1133 budget on braking/steering decisions as observed by Gold, Damböck, Lorenz, et al. (2013).

1134 Although these models more closely replicate take-over processes, compared to the braking
1135 and steering models reviewed earlier, both models require substantial further development to be capable
1136 of replicating the full body of experimental results. The Seppelt and Lee model (2015) captures both
1137 alerted and latent failures, links responses to perceptual input, and is simulation ready, but is not
1138 specifically designed to capture influences of secondary tasks, repeated exposures, surrounding traffic,
1139 or steering behavior. The Markkula, Romano, et al. (2018) model captures the qualitative process of
1140 take-overs, links the decisions and reactions to driver perceptions, and is also simulation-ready, but it
1141 does not capture the influence of handheld secondary tasks, take-over request modalities, and repeated
1142 exposures.

1143

DISCUSSION

1144 This review examined the literature on empirical studies of automated vehicle take-overs and
1145 driver modeling. The analysis of automated vehicle take-overs extends prior reviews through the
1146 consideration of both take-over time and post-take-over control. The analysis of driver models extends
1147 prior reviews of driver models to include novel methods for integrating human factors into driver models
1148 (e.g., evidence accumulation and cybernetic models), and through its application of empirical findings
1149 on take-overs to model selection. Specific further extensions are discussed in the following sections.

1150 **Findings from the review on empirical studies of automated vehicle take-overs**

1151 The review identified two performance criteria used to measure automated vehicle take-
1152 overs—take-over time and post-take-over control (i.e. take-over quality)—and factors that influence
1153 them. Take-over time budget, repeated exposure to take-overs, silent failures and handheld secondary
1154 tasks are the most influential factors on take-over time. In addition, post-take-over lateral and
1155 longitudinal control are significantly impacted by take-over time budget, secondary task engagement,
1156 take-over request modality, driving environment, silent failures, repeated exposures, fatigue, trust in
1157 the automation, and alcohol impairment. In general, empirical work demonstrates that after a
1158 transition of control, drivers often respond similarly to how they respond in emergency situations in

1159 manual driving, albeit with an additional delay. The findings on take-over time confirm those of earlier
1160 reviews and meta-analyses (Eriksson & Stanton, 2017b; Gold et al., 2017; Happee et al., 2017; Z. Lu
1161 et al., 2016; Zhang et al., 2018), however this review provides additional context, specifically
1162 associated with driving environments and driver factors. The findings on post-take-over control extend
1163 the prior meta-analyses of Gold et al. (2017) and Happee et al. (2017) to systematically define post-
1164 take-over control metrics and identify critical factors that influence post-take-over control including
1165 take-over request modality, handheld secondary tasks, silent failures, weather conditions, and driver
1166 impairment. While significant progress has been made to understand the factors that influence take-
1167 over performance, our review indicated several areas in need of future work.

1168 *Research needs in automated vehicle take-overs*

1169 Modeling behavior in automated take-overs requires a precise understanding of the
1170 mechanisms that produce behavior and precise data on the behavior itself. One open question is
1171 relationship between take-over time and post-take-over control, specifically if decrements in post-take-
1172 over control are the result of delayed reactions, poor decision-making, poor action execution, or some
1173 combination of the three. Furthermore, additional work is needed to clarify the interaction effects
1174 between the factors here, as most current meta-analyses have focused on purely additive models. With
1175 respect to individual factors, additional work is needed to understand the effects of age, silent failures,
1176 ecological interfaces, level of automation (SAE level 1 to level 4), trust, driver's disability or limited
1177 mobility, and the presence of passengers. Silent failures are perhaps the most critical of these areas,
1178 as they have already been observed in fatal automated vehicle crashes (e.g., Griggs & Wakabayashi,
1179 2018). Trust is another critical factor as current research has explored a limited set of measures and
1180 dimensions of trust. Future studies should identify reliable measures and investigate the impact of
1181 factors such as individual and cultural differences on trust evolution.

1182 Another source of gaps is the experimental paradigms. As with many other areas of
1183 transportation research, there is a need to confirm simulator findings in naturalistic settings. The work
1184 of Eriksson, Banks, et al. (2017) represents a sound starting point for this work, but further efforts

1185 are needed. A subtler issue in the studies observed here is in the time between take-over events.
1186 Generally, the studies presented take-over requests with intervals on the order of minutes, whereas in
1187 real-world settings it may be several days or months between interruptions. The time between
1188 interruptions may influence driver's ability to become invested in secondary tasks and, in the long-
1189 term, their ability to retain take-over skills. Additional dependent measures may be needed to further
1190 explain the various dimensions of driver responses. In particular, metrics that disambiguate the impacts
1191 of delayed responses and action decision on post-take-over control. Psychophysiological measures such
1192 as heart rate, brain activity, or eye closure may illuminate these impacts but are understudied. Future
1193 work should extend preliminary explorations of such data (e.g., Merat et al., 2012; Radlmayr et al.,
1194 2018). There is an additional need for large time-series datasets containing driver steering and pedal
1195 input, vehicle kinematics, driver glance behavior, and information on the surrounding traffic. Such
1196 datasets are essential for model validation as illustrated in recent naturalistic data analyses (e.g.,
1197 Markkula, Engström, et al., 2016).

1198 **Findings from the review of driver models**

1199 The review of driver models builds on several prior reviews in this area, specifically the work
1200 of Markkula et al. (2012) and Saifuzzaman and Zheng (2014). Markkula et al. (2012) reviewed near-
1201 collision driver models including models of avoidance by braking, steering, and a combination of braking
1202 and steering. The review identified several uses of models, (including the approach discussed in the
1203 Introduction of this article; see Figure 2), promising directions for future model development, and
1204 model limitations. In particular, they identified delayed constant deceleration models (which are a
1205 subset of the probabilistic response models described in Table 11), braking models including satisficing
1206 behavior, and steering models that do not include a desired collision avoidance path as promising for
1207 future development. Beyond these findings, the authors suggested that there is a need for more
1208 detailed driver braking models, and for formal model validation processes that critically assess the
1209 degree to which driver models replicate observed driver behavior. Saifuzzaman and Zheng (2014)
1210 echoed this sentiment. They identified a need for car following models that incorporate multiple human

1211 factors and data collection methods that collect information on drivers' psychological state, perception,
1212 and cognitive function. Finally, they advocated for analyses that rank human factors by their impact
1213 on car following (i.e. driver braking behavior). This review's approach—using empirical findings to
1214 guide model selection—follows the recommendations of both prior reviews. It extends on the prior
1215 work through the coverage of models proposed since the publication of the earlier reviews and notably
1216 covers evidence accumulation models and cybernetic models of steering behavior. The approach and
1217 reviewed models are summarized below along with future work.

1218 *Key factors of models of driver take-over*

1219 The finding that drivers often qualitatively perform similarly between manual and automated
1220 driving is important as it suggests that current models of manual driving may be extended to modeling
1221 take-overs, with extensions to consider the delays associated with the take-over process. Furthermore,
1222 the finding that TTC at the take-over request (or automation failure) has a significant effect on take-
1223 over time, post-take-over braking and steering behavior, and the decision to steer or brake, suggests
1224 that models that take into account scenario kinematics and urgency (e.g. visual angle models) should
1225 be preferred to models that depend on other cues such as brake-light activation. Evidence accumulation
1226 models are particularly promising as they explicitly model the empirically observed linear relationship
1227 between mean and standard deviation of take-over times (observed in Zhang et al., 2018). Beyond
1228 this relationship, Engström, Markkula, and Merat (2017) demonstrated that evidence accumulation
1229 braking models can incorporate human states such as cognitive distraction. Similar modifications may
1230 be applied to integrate various types of evidence (e.g., take-over alerts) and other driver factors (e.g.,
1231 fatigue and alcohol impairment) that this review has identified as influential factors.

1232 In the context of steering models, hybrid open-loop (e.g., Markkula, Boer, et al., 2018;
1233 Martínez-García et al., 2016) and cybernetic approaches (e.g., Nash & Cole, 2018) appear to be
1234 promising directions for future work given their ability to capture driver responses in emergency
1235 situations and the ability of cybernetic models to capture behavior driven by the neuro-muscular
1236 system. This latter mechanism may be important given the influence of the physical process of

1237 disengaging from handheld devices on take-over performance (observed by Wandtner et al., 2018a).
1238 However, significant additional work is needed to integrate influential factors on take-overs with these
1239 approaches. Further, it is still not clear if the additional complexity of these models would result in
1240 improved predictive capability.

1241 In a similar vein, the review of driver evasive maneuver decision making suggests that there is
1242 a need for process models of driver decision making. The statistical modeling approaches discussed in
1243 this review highlight that visual angle is a powerful cue in driver decision-making. This finding is
1244 supported by the empirical observations (Gold et al., 2017). The common thread of visual angle
1245 throughout models of braking, steering, and decision making suggests that modelers in search of a
1246 single model to capture take-over behavior may benefit from a focus on visual-angle models.

1247 *Current models of driver take-over and research needs*

1248 The review highlighted two comprehensive process models of take-overs (Markkula, Romano,
1249 et al., 2018; Seppelt & Lee, 2015). Both models capture some, but not all of the requirements
1250 developed in this article. These models appear to be a promising direction for future modeling work,
1251 however, challenges remain. Future work in models of take-overs, whether they build from these initial
1252 models or pursue concepts discussed in prior sections, should pursue integrating the various factors
1253 that significantly influence take-over performance. Particular areas of focus should include the impact
1254 of handheld secondary tasks and take-over request modalities, as both factors are likely to be directions
1255 for future design work and possibly regulations. Besides these findings, there is a need for formal,
1256 controlled validations of model performance against specific criteria, for example in terms of safety
1257 outcomes. In addition, as the earlier modeling reviews have highlighted, it is critical to validate these
1258 models against actual driving behavior. As such, this review represents a promising practical direction,
1259 but it must be complemented by more formal validation analyses.

1260 **Practical contributions**

1261 Automated driving take-overs are a complex task involving physical and cognitive actions. This
1262 article distills this complex task into a set of influential factors and provides a practical roadmap for
1263 future empirical studies of take-over behavior. Researchers can use this work to design studies and
1264 identify baselines for driver performance. Beyond these findings, this review identified a set of promising
1265 driver models for future development. These models address concerns in earlier work regarding the
1266 inclusion of human factors in models of driver behavior and represent promising directions for future
1267 model development. Stakeholders can use these findings to identify starting points for their own
1268 modeling work. Thus, this article represents a step toward designing more accurate driver models.

1269 **CONCLUSIONS**

1270 We reviewed two expanding bodies of literature, empirical work on automated vehicle take-
1271 overs and driver modeling. The empirical work on automated vehicle take-overs indicates that the
1272 take-over time budget, secondary tasks, take-over request modalities, driving environment, and driver
1273 factors influence take-over performance. The empirical data on take-over behavior align to a large
1274 extent with what has been found in the past for manual driving, suggesting that existing models of
1275 manual driving provide suitable starting points for take-over models. The driver modeling literature did
1276 not identify an existing approach to capture all factors affecting take-overs but found promising initial
1277 directions, specifically those focused on the looming effect and evidence accumulation. Future work is
1278 needed to develop these models and provide more specificity of the impact of influential factors on
1279 take-over performance.

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KEY POINTS

1283 • Take-over time budget, repeated exposure to take-overs, presence of a take-over request and
1284 handheld secondary task significantly influence take-over time.

1285 • Take-over time budget, repeated exposure to take-overs, presence and modality of a take-over
1286 request, driving environment, secondary task engagement, alcohol and fatigue impact post-take-
1287 over control.

1288 • Drivers respond similarly between manual driving emergencies and automated vehicle take-overs
1289 although automation causes an additional delay.

1290 • Evidence accumulation models represent a promising direction for take-over modeling but will
1291 require additional development to account for the factors that influence take-over.

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