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PATTERNS OF RESPONSE TO SCRAMBLED SCENES REVEAL THE IMPORTANCE OF VISUAL

PROPERTIES IN THE ORGANIZATION OF SCENE-SELECTIVE CORTEX

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Key words: Scene, Cortex, Category, PPA, RSC, OPA, topographic

1 ABSTRACT

2 Neuroimaging studies have found distinct patterns of neural response to different 3 categories of scene in scene-selective regions of the human brain. However, it is not clear 4 how information about scene category is represented in these regions. Images from 5 different categories vary systematically in their visual properties as well as their semantic 6 category. So, it is possible that patterns of neural response could reflect variation in visual 7 properties. To address this question, we used fMRI to measure patterns of neural 8 response to intact and scrambled scene categories. Although scrambling preserved many 9 of their visual characteristics, perception of scene categories was severely impaired. 10 Nevertheless, we found distinct patterns of response to different scene categories in the 11 parahippocampal place area (PPA) and the occipital place area (OPA) for both intact and scrambled scenes. Moreover, intact and scrambled scenes produced highly similar 12 13 patterns of response. Our finding that reliable and distinct patterns of response in scene-14 selective regions are still evident when categorical perception is impaired suggests that visual properties play an important role in the topographic organization of these regions. 15

17 INTRODUCTION

18 The ability to perceive and recognize the spatial layout of visual scenes is essential for spatial navigation. Neuroimaging studies have identified a number of regions in the human 19 brain that respond selectively to visual scenes (Epstein, 2008). 20 For example, the 21 parahippocampal place area (PPA) is a region on the ventral surface of the temporal lobe 22 that displays preferential activity to images of scenes over and above images of objects and faces (Aguirre, Zarahn, & D'Esposito, 1998; Epstein & Kanwisher, 1998). Other place 23 24 selective regions include the retrosplenial complex (RSC) located immediately superior to the PPA and the transverse occipital sulcus (TOS) or occipital place area (OPA) on the lateral 25 surface of the occipital lobe (Dilks, Julian, Paunov, & Kanwisher, 2013). Damage to these 26 27 regions leads to specific impairments in scene perception and spatial navigation (Aguirre & 28 D'Esposito, 1999; Mendez & Cherrier, 2003).

Despite the importance of scene-selective regions for spatial navigation, the 29 30 functional organisation of these regions remains unclear (Lescroart, Stansbury, & Gallant, 2015; Groen et al., 2017). For example, although scene-selective regions show distinct 31 patterns of response to images of different scene categories (Walther, Caddigan, Fei-Fei, & 32 33 Beck, 2009; Watson, Hartley, & Andrews, 2014), the basic organizing principles are 34 unresolved. Some studies have argued that scene-selective regions represent information about 'high-level' semantic properties of natural scenes (Huth, Nishimoto, Vu, & Gallant, 35 2012; Stansbury, Naselaris, & Gallant, 2013; Walther et al., 2009; Walther, Chai, Caddigan, 36 37 Beck, & Fei-Fei, 2011). This conclusion has, however, been challenged by other studies that have suggested that the patterns of response in scene-selective regions are better explained 38 39 by properties of the scene, such as openness (Kravitz, Peng, & Baker, 2011; Park, Brady,

Greene, & Oliva, 2011) or distance (Amit, Mehoudar, Trope, & Yovel, 2012; Park, Konkle, &
Oliva, 2015) rather than by semantic category.

42 Although concepts such as openness or distance provide plausible 'mid-level' dimensions with which to understand the organization of scene-selective regions, it is not 43 44 clear whether they can be explained at an even more basic level in terms of low-level visual properties that co-vary with these properties (Oliva & Torralba, 2001). In recent studies, we 45 have shown that variance in the patterns of response to different scene categories can be 46 47 explained by corresponding variance in the image properties of the scenes (Andrews, Watson, Rice, & Hartley, 2015; Watson et al., 2014; Watson, Hymers, Hartley, & Andrews, 48 2016). These findings are consistent with previously reported biases in scene-selective 49 regions for orientation (Nasr, Echavarria, & Tootell, 2014; Nasr & Tootell, 2012), spatial 50 51 frequency (Musel et al., 2014; Rajimehr, Devaney, Bilenko, Young, & Tootell, 2011) and 52 visual field location (Arcaro, McMains, Singer, & Kastner, 2009; Golomb & Kanwisher, 2012; 53 Levy, Hasson, Avidan, Hendler, & Malach, 2001; Silson, Chan, Reynolds, Kravitz, & Baker, 54 2015) and provide further evidence for the role of image properties in the organization of scene-selective regions. However, a fundamental problem is that images drawn from the 55 same scene category or with the same spatial layout are likely to have similar visual 56 57 properties (Oliva & Torralba, 2001). So, reliable patterns of response are expected under high-level, mid-level and low-level accounts of scene perception. 58

The aim of this study was to directly determine the extent to which the patterns of neural response across scene-selective regions can be explained by selectivity to more basic properties of the stimulus. To address this question, we measured the neural response across scene-selective regions to intact images of different scene categories, as well as versions of these images that had been phase-scrambled at a global or local level. Our

64 rationale for using scrambled images is that they have many of the visual properties found 65 in intact images, but disrupt perception of categorical and semantic information (Andrews, Clarke, Pell, Hartley, 2010; Coggan, Liu, Baker, & Andrews, 2016; Loschky et al., 2007; 66 Loschky, Hansen, Sethi, & Pydimarri, 2010). Applying scrambling both locally and globally 67 allowed us to further investigate the importance of the spatial properties of scenes to the 68 69 neural response, as local scrambling better preserves the coarse-scale spatial arrangement 70 of visual features in the original image. Our hypothesis was that, if scene-selective regions are sensitive to the visual differences between scene categories, then we would expect to 71 find similar patterns of neural response to these categories even when images are 72 73 scrambled.

75 METHODS

76 Participants

20 participants (5 males; mean age: 25.85; age range: 19-34) took part in the experiment.
All participants were neurologically healthy, right-handed, and had normal or corrected-tonormal vision. Written consent was obtained for all participants and the study was approved
by the York Neuroimaging Centre Ethics Committee.

81

82 Stimuli

83 Participants viewed scene images in two independent runs, one to localize the scene-84 selective regions, the other to experimentally investigate the effects of local and global 85 scrambling manipulations. Images presented in the experiment runs were taken from the 86 LabelMe database (http://cvcl.mit.edu/database.htm; Oliva & Torralba, 2001). Images for 87 localiser taken the from the SUN database run were (http://groups.csail.mit.edu/vision/SUN/; Xiao, Hays, Ehinger, Oliva, & Torralba, 2010). 88 89 Stimuli were presented using PsychoPy (Peirce, 2007, 2009) and were back-projected onto a 90 custom in-bore acrylic screen at a distance of approximately 57 cm from the participant, 91 with all images presented at a resolution of 256x256 pixels subtending approximately 10.7° 92 of visual angle.

The image set for the main experiment comprised 180 greyscale images from 5 scene categories: city, coast, forest, indoor, and mountain (36 images per category). Each image was shown at 3 levels of image scrambling: intact, locally scrambled, and globally scrambled. Globally scrambled images were created by randomising the phase of the 2D frequency components across the whole image while keeping the magnitude constant.

98 Locally scrambled images were created by the same process, except that scrambling was 99 applied independently within each of 64 windows of an 8x8 grid across the image. 100 Luminance histograms across all images in all conditions were normalised using the SHINE toolbox (Willenbockel et al., 2010). Examples of the stimuli used in each condition are 101 shown in Figure 1. Corresponding Fourier amplitude spectra plots are shown in 102 103 Supplementary Figure 1. In order to assess the impact of the scrambling process on the 104 visual similarity of the scene categories, we assessed the visual statistics of the images using the GIST descriptor (Oliva & Torralba, 2001). This generates a vector for each image 105 describing the spectral energy at assorted spatial frequencies, orientations, and spatial 106 positions within the image. We employed 32 filters spanning 8 orientations and 4 spatial 107 108 frequencies, within 64 windows of an 8x8 spatial grid, yielding vectors of 2048 values. These 109 vectors were then correlated within- and between-categories using a leave-one-image-out 110 cross-validation procedure for each scrambling condition independently (Supplementary Figure 2a). The resulting similarity matrices are shown in Supplementary Figure 2a. We next 111 112 tested the ability to distinguish scene categories based on this visual information by 113 contrasting the within- over the between-category correlations (Supplementary Figure 2b). Significantly greater within- than between-category correlations were observed for the 114 115 intact (t(35) = 29.44, p < .001, Cohen's d = 4.91), locally scrambled (t(35) = 25.57, p < .001, cohen's d = 4.91)116 Cohen's d = 4.26), and globally scrambled scenes (t(35) = 18.69, p < .001, Cohen's d = 3.11). 117 Thus, the scene categories remained visually distinct under all conditions of scrambling.

118 The localiser images comprised a separate set of 64 scene images plus their phase 119 scrambled counterparts (128 images total), with all images presented in full colour. Images 120 were chosen in approximately equal number from categories of indoor-manmade, outdoor-

121	manmade, and outdoor-natural scenes as these represent the 3 top-level branches of the
122	SUN database hierarchy. Fourier-scrambled images were created by randomising the phase
123	of the 2D frequency components in each colour channel of the original image while keeping
124	the magnitude constant. Mean luminance was then equated across images.
125	[Figure 1 near here]
126	fMRI Experimental Design
127	During the experimental runs participants viewed images from the 5 scene categories.
128	Images from each level of image scrambling were presented across separate experiment
129	runs. For all participants, globally scrambled images were presented in the first run, locally

130 scrambled in the second run, and intact images in the third run. This order was chosen as it 131 was crucial to ensure that responses to scrambled scenes could not be primed by earlier 132 viewing of the intact versions.

133 In each run, images from each category were presented in a blocked design. There 134 were 6 images in each block. Each image was presented for 750ms followed by a 250ms grey screen that was equal in mean luminance to the scene images. Each stimulus block 135 was separated by a 9s period in which the same grey screen as used in the inter-stimulus 136 interval was presented. Each condition was repeated 6 times (total 30 blocks) in each run. 137 138 To maintain attention throughout the experimental runs, participants had to detect the presence of a red dot randomly superimposed on one of the images in each block, 139 140 responding via a button press.

141 To define scene-selective regions, independent data was collected while participants 142 viewed images from 2 stimulus conditions (intact scenes, scrambled scenes). Images from 143 each condition were presented in a blocked fMRI design, with each block comprising 9

images. Each condition was repeated 8 times (16 blocks). In each stimulus block, an image
was presented for 750ms followed by a 250ms grey screen. Each stimulus block was
separated by a 9s period in which a grey screen was presented. Participants performed a
one-back task that involved pressing a button when they detected a repeated image in each
block.

149

150 Imaging Parameters

All scanning was conducted at the York Neuroimaging Centre (YNiC) using a GE 3 Tesla HDx 151 152 Excite MRI scanner. Images were acquired with an 8-channel phased-array head coil tuned to 127.72MHz. Data were collected from 38 contigual axial slices in an interleaved order via 153 a gradient-echo EPI sequence (TR = 3s, TE = 32.5ms, FOV = 288x288mm, matrix size = 154 155 128x128, voxel dimensions = 2.25x2.25 mm, slice thickness = 3mm with no inter-slice gap, 156 flip angle = 90°, phase-encoding direction = anterior-posterior, pixel bandwidth = 39.06 kHz). In order to aid co-registration to structural images, T1-weighted in-plane FLAIR images were 157 158 acquired (TR = 2.5s, TE = 9.98ms, FOV = 288x288mm, matrix size = 512x512, voxel 159 dimensions = 0.56x0.56 mm, slice thickness = 3mm, flip angle = 90°). Finally, high-resolution T1-weighted structural images were acquired (TR = 7.96ms, TE = 3.05ms, FOV = 160 161 290x290mm, matrix size = 256x256, voxel dimensions = 1.13x1.13 mm, slice thickness = 162 1mm, flip angle = 20°).

163

164 fMRI Analysis

165 Univariate analyses of the fMRI data were performed with FEAT v5.98 166 (http://www.fmrib.ox.ac.uk/fsl). In all scans the initial 9s of data were removed to reduce

167 the effects of magnetic stimulation. Motion correction (MCFLIRT, FSL; Jenkinson, Bannister, Brady, & Smith, 2002) was applied followed by temporal high-pass filtering (Gaussian-168 169 weighted least-squared straight line fittings, sigma=15s). Spatial smoothing (Gaussian) was 170 applied at 6mm FWHM to both the localiser and experiment runs, in line with previous 171 studies employing smoothing in conjunction with MVPA (Op de Beeck, 2010; Watson et al., 172 Parameter estimates were generated for each condition by regressing the 2014). 173 hemodynamic response of each voxel against a box-car convolved with a single-gamma HRF. Next, individual participant data were entered into higher-level group analyses using a 174 175 mixed-effects design (FLAME, FSL). Functional data were first co-registered to an in-plane FLAIR anatomical image then to a high-resolution T1-anatomical image, and finally onto the 176 177 standard MNI brain (ICBM152).

178 Scene selective regions of interest (ROIs) were defined from the localiser data of 179 both experiments. ROIs were defined for the parahippocampal place area (PPA), retrosplenial complex (RSC), and occipital place area (OPA) that have been reported in 180 previous fMRI studies (Dilks et al., 2013; Epstein & Kanwisher, 1998; Maguire, 2001). The 181 182 locations of these ROIs were consistent with those reported in previous literature - see Supplementary Table 1. Within the MNI-2x2x2mm space, seed points were defined at the 183 184 peak voxels within the intact>scrambled statistical map for each region (PPA, RSC, OPA) in 185 each hemisphere. For a given seed, a flood fill algorithm was used to identify a cluster of spatially contiguous voxels around that seed which exceeded a given threshold. This 186 threshold was then iteratively adjusted till a cluster size of approximately 500 voxels was 187 achieved (corresponding to a volume of 4000mm³); actual cluster sizes ranged from 499-502 188 189 voxels as an optimal solution to the algorithm was not always achievable. This step ensures 190 that estimates of multi-voxel pattern similarity are not biased by the different sizes of ROIs

191 Clusters were combined across hemispheres to yield 3 ROIs, each being compared. 192 comprising approximately 1000 voxels. These regions are shown in Supplementary Figure 3, 193 and MNI co-ordinates of the seeds are given in Table 1. For comparison, we defined two 194 alternative versions of each of the scene ROIs using the same clustering method, based 195 upon independent localiser data from other experiments (not reported here). Specifically, 196 regions were defined using responses from contrasts of 1) Scenes > Faces, and 2) Scenes > Objects. The locations of these regions are shown in Supplementary Figure 8, and MNI co-197 198 ordinates of the seeds are given in Supplementary Table 2. In addition, a V1 control ROI was 199 defined from a recent standard atlas of retinotopic regions (Wang, Mruczek, Arcaro, & Kastner, 2015). 200

Next, we measured patterns of response to different stimulus conditions in each 201 202 ROI. Parameter estimates were generated for each condition in the experimental scans. 203 The reliability of response patterns was tested using a leave-one-participant-out (LOPO) 204 cross-validation paradigm (Poldrack, Halchenko, & Hanson, 2009; Shinkareva et al., 2008) in 205 which parameter estimates were determined using a group analysis of all participants 206 except one. This generated parameter estimates for each scene condition in each voxel. 207 This LOPO process was repeated such that every participant was left out of a group analysis 208 once. These data were then submitted to correlation-based pattern analyses (Haxby et al., 209 2001; Haxby, Connolly, & Guntupalli, 2014) implemented using the PyMVPA toolbox 210 (http://www.pymvpa.org/; Hanke et al., 2009). Parameter estimates were normalised by 211 subtracting the voxel-wise mean response across all experimental conditions (Haxby et al., 212 2001). For each iteration of the LOPO cross-validation, the normalized patterns of response to each stimulus condition were correlated between the group and the left-out participant. 213

This allowed us to determine whether there are reliable patterns of response that are consistent across individual participants.

216 Statistical Analyses

217 A Fisher's z-transform was applied to the correlation similarity matrices before further statistical analyses. We tested whether scene categories could be distinguished on the basis 218 219 of the pattern of activity within each region to under each level of image scrambling. For 220 each iteration of the LOPO cross-validation, we calculated an average within-category (on-221 diagonal) and an average between-category (off-diagonal) value across categories. These values were then entered into a paired-samples t-test. If scene category can be 222 discriminated based on the pattern of activity it elicits, then significantly greater within-223 than between-category correlations would be expected. For the scene regions, a 224 225 Bonferroni-Holm correction for multiple comparisons was applied across the 3 regions (PPA, 226 RSC, OPA) and 3 scrambling conditions (intact, locally scrambled, globally scrambled). The 227 V1 ROI represents a control analysis and hence was handled separately; here a Bonferroni-228 Holm correction for multiple comparisons was applied across the 3 scrambling conditions. A 229 possible caveat here is that the leave-one-out procedure means that samples from each 230 iteration are not truly independent, potentially violating the statistical assumptions of the t-231 test. To address this we repeated these analyses using a sign-flip permutation test on the 232 differences between the scores. The results of these analyses closely followed those of the 233 parametric t-tests – see Supplementary Table 3.

234 Next, we conducted a series of representational similarity analyses (RSAs; 235 Kriegeskorte, Mur, & Bandettini, 2008) to investigate effects of different levels of 236 scrambling. Correlation matrices were averaged across iterations of the cross-validation.

237 Representational similarity was assessed by correlating the off-diagonal elements of the averaged similarity matrices between the intact and locally scrambled conditions, and 238 239 between the intact and globally scrambled conditions. If the scrambling does not abolish 240 the pattern of relative similarity between categories relative to the intact condition, then a 241 significant positive correlation would be expected between the intact and corresponding 242 scrambled matrices. For the scene regions, a Bonferroni-Holm correction was applied across the 3 regions (PPA, RSC, OPA) and 2 analyses (intact versus locally scrambled, intact 243 244 versus globally scrambled). The V1 ROI represents a control analysis and hence was handled 245 separately; here a Bonferroni-Holm correction for multiple comparisons was applied across the 2 analyses. 246

247 To test for effects outside our ROIs, we also performed a series of whole-brain searchlight analyses (Kriegeskorte, Goebel, & Bandettini, 2006). A spherical ROI (6mm 248 249 radius) was iterated over the whole-brain volume, and the MVPA repeated within each sphere. Decoding and representational similarity analyses were conducted in the same 250 251 manner as for the ROI analyses. For the decoding analysis, for a given sphere an average 252 within- and between-category correlation value was calculated for each LOPO iteration, and 253 then a paired-samples t-test used to test the within > between difference across LOPO 254 iterations. For the representational similarity analyses, for a given sphere the correlation 255 matrices were averaged across LOPO iterations and the off-diagonal elements correlated 256 between the scrambling conditions. In both cases, the p-value of the test was then assigned to the central voxel of the sphere. 257

258 Behavioural Experiment

259 We also tested the ability of participants to recognise the scenes under each level of image 260 scrambling. An independent set of 18 participants naive to the purposes of the study were 261 recruited (6 males; mean age: 21.7; age range: 19-39). Written consent was obtained for all 262 participants and the study was approved by the University of York Psychology Department 263 Ethics Committee. Each participant viewed a subset of 1/6th of the image set comprising 6 images from each category. Subsets were counterbalanced across participants. Participants 264 265 viewed each image under all three levels of scrambling. Crucially, to prevent priming effects, 266 participants viewed globally scrambled images first, followed by locally scrambled images, and finally intact images (as per the fMRI experiment). In each trial participants were shown 267 268 an image for 750ms, and were then prompted to describe the type of scene they thought 269 was shown, typing their responses. The stimulus duration was chosen to match that of the 270 fMRI experiment. Participants were free to provide any description they wanted, and were 271 also informed that they did not have to give a response if they could not reasonably see 272 what type of scene was depicted. Accuracy was coded manually by two independent raters (both authors of the study). A correct response was defined as any which could reasonably 273 274 be seen to accurately describe the corresponding intact scene, while an incorrect response 275 was defined as one that did not accurately describe the intact scene or where no response 276 was given. Accuracies were converted to proportions and an arcsine square-root transform 277 was applied prior to further statistical tests. If participants did provide a description, they 278 were next prompted to provide a confidence rating of their decision on a 7 point scale (not 279 at all confident - very confident). No confidence ratings were collected for trials where 280 participants did not provide descriptive responses. Participants were not provided with any 281 information about the scene categories prior to the experiment - this was necessary in

- order to match the design of the fMRI experiment, where participants were not provided
- with any information about the structure of the stimulus set beforehand either.

285 **RESULTS**

286 Behavioural Experiment

We tested the effects of the different levels of scrambling on participants' ability to 287 recognise the scenes. Two independent raters (both authors) coded the descriptive 288 289 responses for accuracy. Inter-rater reliability was high across the subjects (mean Cohen's kappa = $.96 \pm .01$). For all subsequent tests, accuracy values were averaged between the 290 291 raters. Mean accuracy for each condition is shown in Figure 2a. As expected, accuracy was higher for intact (mean = 98.33 \pm 0.80%) compared to locally scrambled (mean = 20.20 \pm 292 2.54%) and globally scrambled images (mean = 3.35 ± 0.82%). A one-way repeated 293 294 measures ANOVA revealed a significant main effect of scrambling (F(2,34) = 374.76, p < 100.001, generalized- η^2 = .95). A series of post-hoc t-tests revealed significantly higher 295 296 accuracies for intact compared to locally scrambled scenes, intact compared to globally 297 scrambled scenes, and locally scrambled compared to globally scrambled scenes (all p < p.001). For trials where descriptive responses were given, participants also provided 298 confidence ratings of their descriptions on a scale of 1 (not at all confident) to 7 (very 299 confident). Median ratings for each condition were calculated for each participant and are 300 301 shown in Figure 3b. One participant's data were excluded from the analysis as they provided no responses, and hence no confidence ratings, for the scrambled images. Similar to 302 303 accuracy, confidence ratings were higher for intact (median = 7, IQR = 6 - 7) compared to 304 locally scrambled (median = 2, IQR = 2 - 3) and globally scrambled images (median = 2, IQR = 1 - 2). A Friedman's ANOVA revealed a significant main effect of scrambling ($\chi^2(2) = 31.60$, p 305 306 < .001). A series of post-hoc Wilcoxon signed-rank tests revealed significantly higher 307 confidence ratings for intact than locally scrambled scenes (p < .001), intact than globally

308 scrambled scenes (p < .001), and locally scrambled than globally scrambled scenes (p = .004). Thus both types of scrambling significantly impaired participants' recognition and 210 confidence on a scene recognition test.

311

[Figure 2 near here]

312 Scene Decoding Analysis

313 Next, we used fMRI to measure the patterns of neural response to each of the conditions. The group normalised responses within the PPA, RSC, and OPA regions are shown in 314 Supplementary Figure 4 (red and blue colours indicate responses above and below the 315 316 mean respectively). Correlation-based MVPA (Haxby et al., 2001) using a leave-oneparticipant-out (LOPO) cross-validation scheme was then used to assess the reliability of 317 these responses. Average correlation similarity matrices for each of the ROIs and each of 318 319 the scrambling types are shown in Figure 3, with symmetrically opposite points averaged across the diagonal to aid visualisation. 320

321

[Figure 3 near here]

322 We first assessed the ability of the MVPA to decode the scene categories under each 323 of the levels of scrambling. We calculated within- and between-category correlation values 324 averaged across categories for each scrambling type and ROI. These values are shown in Figure 4. Paired-samples t-tests were then used to test for differences between within- and 325 326 between-category correlations; if categories can be decoded based on patterns of brain 327 activity, then significantly greater within- than between-category correlations would be 328 expected. For the intact scenes, significantly greater within- than between-category 329 correlations were observed in the PPA (t(19) = 10.90, p < .001, Cohen's d = 2.44) and OPA

(t(19) = 9.89, p < .001, Cohen's d = 2.21), but not in the RSC (t(19) = 0.17, p > .999, Cohen's d = 0.04). In the locally scrambled condition, significantly greater within- than betweencategory correlations were found in the PPA (t(19) = 5.54, p < .001, Cohen's d = 1.24) and OPA (t(19) = 4.57, p = .001, Cohen's d = 1.02), but not in the RSC (t(19) = 1.43, p = .498, Cohen's d = 0.32). For the globally scrambled scenes, no significant differences were seen for any ROI (PPA: t(19) = 0.43, p > .999, Cohen's d = 0.10; RSC: t(19) = 2.20, p = .200, Cohen's d = 0.49; OPA: t(19) = 2.14, p = .200, Cohen's d = 0.48).

337 A further test of the similarity in response between scrambling conditions is the extent to which neural response patterns generalise across them. This was tested using 338 339 cross-decoding analyses. MVP analyses were conducted in which the neural response 340 patterns to intact scenes were now correlated with the neural response patterns to 1) the 341 locally scrambled scenes, and 2) the globally scrambled scenes. If response patterns to a 342 given scene category remain similar across the scrambling conditions, then significant decoding of the scene categories from these cross-condition MVP analyses would be 343 expected. The results of these cross-decoding analyses are shown in Supplementary Figure 344 345 7. The comparison of intact and locally scrambled scenes revealed significant decoding of 346 scene category in the PPA (t(19) = 8.13, p < .001, Cohen's d = 1.82) and OPA (t(19) = 7.13, p < 347 .001, Cohen's d = 1.59), but not the RSC (t(19) = 1.08, p = .583, Cohen's d = 0.24). Similarly, 348 the comparison of intact and globally scrambled scenes also revealed significant decoding of 349 scene category in the PPA (t(19) = 5.62, p < .001, Cohen's d = 1.26) and OPA (t(19) = 5.82, p < .001350 .001, Cohen's d = 1.30), but not the RSC (t(19) = 0.45, p = .655, Cohen's d = 0.10). Thus, 351 response patterns in PPA and OPA generalised well between intact and locally scrambled, 352 and intact and globally scrambled conditions.

353

[Figure 4 near here]

354 Representational Similarity Analysis

355 We next conducted a series of representational similarity analyses (RSAs; Kriegeskorte et al., 2008) to test to what extent the two types of scrambling influence the representational 356 357 structure of the responses relative to those of the intact scenes. The off-diagonal elements 358 of the group average matrices (20 elements per matrix) were correlated between intact and locally scrambled conditions, and intact and globally scrambled conditions. If the scrambling 359 does not disrupt the representational space, a significant positive correlation would be 360 expected with the intact scenes matrix. A significant positive correlation was observed 361 362 between intact and locally scrambled scenes in the PPA (r(18) = .66, p = .009), but not in the 363 OPA (r(18) = -.15, p > .999), whilst a significant negative correlation was observed in the RSC (r(18) = -.56, p = .044). A significant positive correlation was observed between intact and 364 365 globally scrambled conditions in the OPA(r(18) = .62, p = .019), but not the PPA (r(18) = .44, p = .160)or RSC(r(18) = .02, p > .999). These results are illustrated in Figure 5 (see also 366 Supplementary Figure 6). 367

368

[Figure 5 near here]

To further quantify the degree of preserved pattern similarity under scrambling we undertook an additional analysis of representational similarity, taking into account individual variation and the distribution of correlations this entails (Supplementary Figure 7). Such variation leads to a "noise ceiling" (Nili et al., 2014), i.e., an upper bound to the observable correlation between intact and scrambled conditions. By comparing the observed correlations with the noise ceiling, we can determine the degree to which preserved representational structure under scrambled conditions accounts for the

explicable variance in the data. This approach also permits a more sensitive comparison
with a zero correlation, which would be expected if scrambling abolished the
representational structure for intact images.

379 The noise ceiling is estimated by correlating each LOPO iteration's intact similarity matrix against the group average intact similarity matrix (calculated across all LOPO 380 iterations for the noise ceiling upper bound, and across all LOPO iterations but the current 381 one for the noise ceiling lower bound), and then averaging these correlations. This reflects 382 the maximum similarity that could be expected for any correlation between the intact and 383 scrambled conditions. Noise ceilings were reasonably high in the PPA and OPA indicating a 384 385 good degree of reliability in the intact responses across LOPO iterations, but were much 386 closer to zero in the RSC indicating relatively poor reliability in this region.

387 Next, we calculated the correlation between each LOPO iteration's locally- or globally-scrambled similarity matrix and the group average intact similarity matrix. A one-388 389 sample t-test was used to contrast each of these correlation distributions against zero. For the comparison of intact and locally scrambled conditions, correlations were significantly 390 greater than zero in the PPA (t(19) = 7.44, p < .001, Cohen' d = 1.66), significantly less than 391 zero in the RSC (t(19) = 3.17, p = .015, Cohen's d = 0.71), and less than zero in the OPA with 392 393 the difference approaching significance (t(19) = 2.41, p = .053, Cohen' d = 0.54). For the comparison of intact and globally scrambled conditions, correlations were significantly 394 395 greater than zero in the PPA (t(19) = 5.51, p < .001, Cohen's d = 1.23) and OPA (t(19) = 8.83, 396 p < .001, Cohen's d = 1.97), and did not differ significantly from zero in the RSC (t(19) = 0.09, 397 p = .929, Cohen's d = 0.02). Next, we compared the correlations with the noise ceiling. For 398 the comparison of intact and locally scrambled conditions, correlations were significantly

399 below the lower bound of the noise ceiling in the RSC (t(19) = 5.00, p < .001, Cohen's d = 400 1.12) and OPA (t(19) = 14.69, p < .001, Cohen's d = 3.28), but not the PPA (t(19) = 1.70, p =401 .211, Cohen's d = 0.38). For the comparison of intact and globally scrambled conditions, 402 correlations were significantly below the lower bound of the noise ceiling in the PPA (t(19) =403 5.89, p < .001, Cohen's d = 1.32) and OPA (t(19) = 2.97, p = .023, Cohen's d = 0.66), but not the RSC (t(19) = 1.21, p = .241, Cohen's d = 0.27). This shows that in most cases the local 404 and global scrambling conditions ability to predict the intact responses fell significantly 405 406 below the theoretical maximum of the noise ceiling. Overall, this analysis demonstrates 407 that, for PPA and OPA, significant representational structure is preserved under even global scrambling conditions although it also shows that other sources of variance play a role. 408

409 We next tested the extent to which the definition of the scene ROIs influenced the MVPA results. The main scene ROIs were defined using a contrast of Scenes > Phase 410 411 Scrambled versions of those scenes. We defined an alternative set of ROIs for the main scene regions (PPA, RSC, OPA) from independent localiser data of separate experiments (not 412 413 reported here) using contrasts of Scenes > Faces and Scenes > Objects. The locations of 414 these ROIs are illustrated in Supplementary Figure 8, and co-ordinates of the corresponding 415 peak voxels are given in Supplementary Table 2. Locations of the PPA and RSC regions 416 remained relatively consistent across the definitions (cf. Table 1 and Supplementary Figure 417 3). We next repeated our MVP analyses for these alternative ROIs. Results of the decoding analyses were largely consistent with those for the main ROIs (Supplementary Figure 9; cf. 418 419 Figure 4). Representational similarity analyses remained broadly consistent between the 420 main and alternative definitions (Supplementary Figure 10; cf. Figure 5).

421 In order to interpret the results of representational similarity analyses within scene 422 selective regions, it is essential to identify any disruption of earlier stages of visual 423 processing. To test whether category specific visual responses in early visual cortex survive 424 scrambling of low-level image properties, we repeated our analyses in a V1 control region 425 defined using a probabilistic atlas (Wang et al., 2015). The results of this analysis are shown 426 in Supplementary Figure 11. Paired-samples t-tests revealed significantly higher within-427 than between-category correlations for the intact (t(19) = 7.82, p < .001, Cohen's d = 1.75), locally scrambled (t(19) = 4.28, p < .001, Cohen's d = 0.96), and globally scrambled scenes 428 (t(19) = 4.68, p < .001, Cohen's d = 1.05). Representational similarity analyses revealed a 429 significant correlation between the intact and globally scrambled conditions (r(18) = .71, p =430 .001), but not between intact and locally scrambled conditions (r(18) = .37, p = .112). 431 432 Overall, these results indicate that preserved low-level features are sufficient to maintain 433 reliable spatial patterns of response in V1 after scrambling.

Finally, we repeated our analyses using a whole-brain searchlight approach to 434 identify areas beyond our regions of interest where patterns of response to intact and 435 436 scrambled images are systematically affected by stimulus category. The results of these 437 analyses are plotted on the cortical surface in Supplementary Figure 12. Spheres showing significant decoding of category for intact scenes were observed throughout occipital and 438 439 ventro-temporal cortices. Decoding for the scrambled scene conditions was less 440 widespread; nevertheless, significant spheres were observed in right ventro-temporal cortices and some occipital regions for locally scrambled scenes, and in some occipital 441 442 regions for globally scrambled scenes. Representational similarity analyses revealed significant spheres in regions including ventro-temporal and occipital cortices, both for the 443

- 444 comparison of intact and locally scrambled scenes, and intact and globally scrambled
- 445 scenes.

447 **DISCUSSION**

448 The aim of the present study was to directly determine whether category-selective patterns 449 of response in scene-selective regions can be explained by the visual properties of the stimulus. To address this issue, we compared patterns of response to intact and scrambled 450 451 images. Our hypothesis was that, if category-selective patterns of response purely reflect 452 the semantic content of the images, there should be little similarity between the patterns of response elicited by intact and scrambled images. On the other hand, if category-specific 453 patterns are based on visual properties, similar patterns should be elicited by both intact 454 and scrambled images. Image scrambling significantly impaired the ability to categorize 455 456 scenes, consistent with previous results showing that local phase information is important 457 for recognition of scene gist (Loschky et al., 2007). However, we found distinct and reliable category-selective patterns of response for both the intact and scrambled image conditions 458 459 in the PPA and OPA scene-selective regions. Moreover, the patterns of response elicited by intact scenes were similar to the patterns of response to scrambled scenes. 460

Previous studies have identified distinct patterns of neural response to different 461 categories of scene in scene selective regions (Walther et al., 2009, 2011; Watson et al., 462 463 2014). Our results show that categorical patterns of response in scene-selective regions are still evident to images with significantly reduced semantic information. These findings are 464 465 consistent with recent studies in which we have shown that basic image properties of 466 different scene categories can predict patterns of response in scene-selective regions (Rice, Watson, Hartley, & Andrews, 2014; Watson et al., 2014, 2016). However, because images 467 468 drawn from the same category are likely to have similar visual properties (Oliva & Torralba, 469 2001), it was unclear from this previous work whether or not patterns are determined

470 primarily by categorical or visual properties of the image. The results from the current study 471 provide more direct evidence that lower-level visual properties of the image can account for 472 a substantial proportion of the variance in the patterns of response in scene-selective 473 regions. This does not dispute that there are distinct patterns of response to different scene 474 categories in scene-selective regions, but rather suggests that such effects may be 475 underpinned, at least in part, by sensitivity to the visual properties of scenes.

476 To evaluate the importance of spatial properties in the neural representation of scenes, we compared scrambling across the full global extent of the image, or 477 478 independently within local windows of the image. The local scrambling thus preserves the coarse-scale global structure of the original image more than the global scrambling, in the 479 sense that the local scrambling leaves the windows of the grid in their original spatial 480 positions (see also Figure 1 & Supplementary Figure 1). In PPA, we found that responses 481 482 could be discriminated for locally scrambled scenes, but the ability to discriminate globally 483 scrambled images was less reliable. Furthermore, a representational similarity analysis showed that local scrambling preserved the pattern of response to intact images more than 484 485 globally scrambling. This would suggest that the PPA is sensitive to the coarse-scale spatial 486 organisation of the image, such that responses are disrupted more by global scrambling. 487 Such a conclusion would be consistent with previous studies demonstrating sensitivity of 488 the PPA to the spatial structure of scenes (Epstein, Higgins, Parker, Aguirre, & Cooperman, 489 2006; Kravitz et al., 2011; Park et al., 2011), and displaying visual field biases (Arcaro et al., 490 2009; Cichy et al., 2013; Silson et al., 2015). Indeed, it has been proposed that the PPA may 491 support extraction of local spatial geometries of the scene (Epstein, 2008; Epstein, Parker, & 492 Feiler, 2007), for which local visual features may be important.

493 There was a reduction in the magnitude of the category effect for scrambled scenes 494 relative to intact scenes, suggesting that the scrambling process introduced some disruption 495 to the neural representations. This suggests that patterns of response are dependent on 496 higher-level information about the scene that is only available from the intact images. One 497 possibility is that this higher-level information reflects the semantic or categorical properties conveyed by the image. For example, our noise ceiling analysis suggests that while 498 499 significant pattern similarity is preserved, a substantial component is disrupted, particularly by global scrambling. However, an alternative possibility is that unexplained variance might 500 501 reflect image properties that are disrupted by the scrambling process. An important feature 502 of intact images is the strong statistical dependencies between features, such as location-Indeed, the behavioural 503 specific combinations of orientation and spatial frequency. 504 sensitivity to the regularities that occur in intact objects suggests that these properties are 505 critical for differentiating between different classes of images (Loschky et al., 2007, 2010). It is possible that these properties also contribute to the patterns of response in scene-506 507 selective regions. When evaluating these possibilities, it is important to recognize that high-508 and low-level contributions to the observed representational structure are not mutually exclusive. The extraction of any high-level features depends on the availability of relevant 509 510 low-level features preserved in the scrambled stimuli.

We found that category responses in the OPA could be discriminated for intact scenes and locally scrambled scenes, but not globally scrambled scenes. However, in contrast to the PPA the representational structure of the intact scenes was maintained by the global scrambling. Although the OPA has been causally implicated in the perception of scenes (Dilks et al., 2013; Ganaden, Mullin, & Steeves, 2013), its precise functional

516 properties are less well established than other scene regions. The greater similarity 517 between intact and globally scrambled images suggests that the OPA is sensitive to global 518 visual statistics, such as the texture of the image. Interestingly, this implies a possible 519 functional distinction between PPA and OPA, with the PPA more clearly tuned to the local 520 visual features than the OPA. Recent studies have reported a double dissociation in visual 521 field biases between the PPA and OPA (Silson et al., 2015; Silson, Groen, Kravitz, & Baker, 522 2016), suggesting inputs to these regions may at least partially function in parallel rather than in series, and which may therefore support some degree of functional dissociation 523 524 between them.

In contrast to the PPA and OPA, responses in RSC failed to discriminate the scene 525 526 categories in any of the conditions. The representational similarity analyses showed that 527 neither local nor global scrambling maintained the representational structure relative to the 528 intact scenes. It has been proposed that the RSC may play a role representing the scene as 529 part of the wider spatial environment (Epstein, 2008; Epstein et al., 2007) playing a crucial 530 role in spatial memory, navigation and imagery – for example, translating between ego- and 531 allocentric spatial representations (Byrne, Becker, & Burgess, 2007; Vann, Aggleton, & 532 Maguire, 2009). Such processes suggest a more abstract form of representation, less directly tied to image features. 533

We also examined the response patterns within a V1 control region (Wang et al., 2015). We would expect this region to display sensitivity to the visual features of the scenes, but would be less likely to be modulated by higher-level semantic features of the scene categories. We observed significant decoding of the scene categories under all of the different scrambling conditions, consistent with the reliable differences in visual features

539	between different scene categories. We also observed a significant association between the
540	patterns in the intact and globally scrambled conditions, consistent with the presence of the
541	shared global visual features between the intact and globally scrambled conditions.
542	In conclusion, our results demonstrate distinct responses to different categories of
543	scenes even when the perception of scene category is severely impaired by phase
544	scrambling. These results should not be taken to imply that perception of scene category is
545	independent of the neural response in scene-selective regions, but they do suggest that the
546	topographic organization of regions such as the PPA and, to a lesser extent, the OPA can be
547	explained by selectivity for the visual properties of the image.

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TABLES

758	Table 1. Peak MNI mm co-ordinates, voxel counts, and thresholds of standard scene
759	selective clusters (PPA, RSC, OPA).

Region	Hemisphere	x	У	Ζ	Voxel count	Threshold (Z)
PPA	L	-34	-46	-22	500	5.06
	R	26	-50	-18	500	5.59
RSC	L	-18	-52	-2	500	4.63
	R	16	-58	6	502	4.79
ΟΡΑ	L	-36	-90	2	500	5.14
	R	38	-82	4	499	5.03

FIGURES



Figure 1. Examples of the scene images used in each condition.



Figure 2. Results of the behavioural experiment. (a) Mean scene identification accuracies
for each level of scrambling. Error bars represents 1 SEM. (b) Box-plots of median

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767 confidence ratings for each level of scrambling. (*** p < .001, ** p < .01, * p < .05).



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Figure 3. MVPA results: correlation similarity matrices for each level of scrambling in each
region of interest. To aid visualisation, symmetrically opposite points across the diagonal
have been averaged and displayed within the lower-triangle portion of the matrix only.



773Figure 4. Decoding of categories from MVPA. Average within-category (on-diagonal) and774between-category (off-diagonal) values were calculated from the MVPA correlation775matrices. Significantly greater within- than between-category correlations indicate776categories can be successfully decoded. Error bar represent 1 SEM. (*** p < .001, ** p < .01, * p < .05).



Figure 5. Representational similarity analyses. Off-diagonal elements of group average
 MVPA correlation matrices (Figure 3) are correlated between (a) intact and locally scrambled conditions, and (b) intact and globally-scrambled conditions. Shaded regions

782 represent 95% confidence intervals. (*** *p* < .001, ** *p* < .01, * *p* < .05).