Sheffield MultiMT: Using Object Posterior Predictions for Multimodal Machine Translation

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Abstract

This paper describes the University of Sheffield’s submission to the WMT17 Multimodal Machine Translation shared task. We participated in Task 1 to develop an MT system to translate an image description from English to German and French, given its corresponding image. Our proposed systems are based on the state-of-the-art Neural Machine Translation approach. We investigate the effect of replacing the commonly-used image embeddings with an estimated posterior probability prediction for 1,000 object categories in the images.

1 Introduction

This paper describes the University of Sheffield’s submission to the second edition of the WMT17 Multimodal Machine Translation shared task. We participate in Task 1, where the challenge is to develop a Machine Translation (MT) system to automatically translate image descriptions to a target language, given an image description in a source language and its corresponding image. We submitted systems for translating from English to both German and French.

Our submission is based on the state-of-the-art attention-based Neural Machine Translation (NMT) approach, which has been shown to have better performance than conventional phrase-based statistical MT (SMT) systems in the past years. Multimodal NMT systems have been introduced (Elliott et al., 2015; Caglayan et al., 2016; Calixto et al., 2016; Huang et al., 2016) to incorporate visual information into NMT approaches, most of which condition the NMT on an image representation (typically a vector extracted from a Convolutional Neural Network (CNN) layer). However, thus far it is not clear whether such image features actually help in the translation task and more important if so, which aspects of the image can play a role and how.

Recent approaches to Multimodal NMT have used low level image features, including dense fully connected vectors and spatial convolutional representations from an image classification network (Elliott et al., 2015; Huang et al., 2016). They also incorporate attention mechanisms (Calixto et al., 2016). However, the efficacy of the representational contribution is still an open research question.

For our submission, we propose replacing image representations used in current Multimodal NMT systems with a class-based probabilistic distribution that is estimated directly using a state-of-the-art image classification network. The core hypothesis is that such representations offer higher level semantic information and could be more beneficial to Multimodal NMT systems.

In Section 2 we discuss the motivations behind our submissions. In Section 3 we describe the approach, which uses CNN-based image features as input (Section 3.1) to an attention based NMT system (Section 3.2), resulting in a Multimodal NMT system (Section 3.3). We report the experimental settings in Section 4 and the results in Section 5. A brief overview of related work is provided in Section 6.

2 Motivation

Recent work (Wu et al., 2016; You et al., 2016) exploits explicit, higher-level semantic representation of images for the tasks of image captioning and visual question answering. Instead of feeding a lower-level image representation directly to the
model, such work explicitly explores predicting the occurrence of various concepts (objects, also referred to as attributes) in the image, and feeding such predictions to the language generation component. Our hypothesis is that such an approach, when applied to Multimodal NMT, should provide comparable, if not better results compared to systems that use image representations directly. This approach also offers the advantage of being more interpretable compared to end-to-end systems that use image representations directly. Finally, since the image classification network is trained directly to produce probabilistic class distributions, the predictions are more stable and encoded in simpler representations when compared with the fully connected, lower-level representations. This also presents an opportunity to fine tune the class distributions for the task using domain-specific data. In other words, we can tune the image network to produce better predictions on the classes that matter in the dataset of interest.

Motivated by these insights, we empirically evaluate the performance of a Multimodal NMT system with image features based on predicted class distributions. In most cases we are able to outperform the baseline system under similar settings. In the following section we describe our system in detail.

3 System description

We first describe the image features used in our system, more specifically, the probability predictions of object categories occurring in the image (Section 3.1). We then present the NMT system used (Section 3.2), and how the image features are combined to produce a Multimodal NMT system (Section 3.3) for the shared task. Figure 1 illustrates the proposed system.

3.1 Visual features

Visual features were extracted from the 152-layer version of ResNet (He et al., 2015), a deep CNN pre-trained on 1,000 object categories (synsets) of the classification task of the ImageNet Large Scale Visual Recognition Challenge (ILSVRC) (Rusakovsky et al., 2015). We extracted the final layer after applying the softmax function. This layer is a 1,000-dimensional vector providing class posterior probability estimates at image level for the 1,000 object categories, each corresponding to a distinct WordNet synset.

While ResNet has been reported to perform extremely well in classification tasks (3.57% top-5 error rate in the ILSVRC2015 challenge\(^1\), where a prediction is considered correct if the gold standard category is within a system’s top 5 guesses), it is worth noting that the model is built for and tuned to the 1,000 categories of ILSVRC, some of which include very fine-grained classifications like various dog species. Thus, many of these categories may not be relevant to the shared task data which is based on the Flickr30K dataset (Young et al., 2014). Conversely, many objects depicted in Flickr30K may also not be covered in the ILSVRC dataset.

3.2 Neural Machine Translation

We use a standard LSTM-based bidirectional encoder-decoder architecture with global attention (Luong et al., 2015). All our NMT models have the following architecture: the input and output vocabulary are limited to words that appear at least twice in the training data and the remaining words are replaced by the \(<\text{UNK}>\) token. The hidden layer dimensionality is set to 256 and the word dimensionality is set to 128, for both the encoder and decoder, as this configuration was found\(^1\)

\(^1\)http://image-net.org/challenges/LSVRC/2015/results
to lead to faster training times without sacrificing translation performance. At decoding time, we perform greedy decoding by outputting the most probable word at each time step.

### 3.3 Multimodal Neural Machine Translation

To add visual features, we extend the architecture mentioned above in the following ways:

1. **Image features initializing the Encoder** (*InitEnc*): As shown in Figure 1, we use the predicted class distribution to initialize the encoder (i.e. images as the first token). This can be seen as conditioning the encoder on the predicted class distribution.

2. **Image features initializing the Decoder** (*InitDec*): As we see in Figure 1, here we initialize the decoder’s first hidden state with the predicted class distribution.

3. **Image features conditioning each input token** (*Proj*): In this projected representation approach, we first perform an affine transformation with a weight matrix $W$, where $W \in \mathbb{R}^{c \times d}$ ($c$ and $d$ are the dimensionality of the class distribution and the dimensionality of the word vectors, respectively). This is followed by a non-linearity function to squash the resulting output. We add this representation to each source word representation. The weight matrix $W$ is learned. This can be seen as composing each source token with the visual feature at each time step.

### 4 Experimental settings

We use our own implementation of a Multimodal NMT approach and explore a number of variants of this model in order to understand the effects of using the classification layer instead of a lower-level CNN layer as input to the NMT system.

#### 4.1 Data

The shared task is based on the Multi30K (Elliott et al., 2016) dataset. Each image contains one English description taken from Flickr30K and professional translations into German and French. In this year’s edition of the shared task, the source language is English (EN) and the target languages are German (DE) and French (FR). The dataset contains 29,000 training and 1,014 development instances: an image, a description in source language, and a description for each target language. There are two test sets:

1. An in-domain test set (**Flickr**) with 1,000 images.
2. An out-of-domain test set (**MSCOCO**) with 461 images whose captions were selected to contain ambiguous verbs.

#### 4.2 Visual features

The primary visual feature explored in this paper is the class posterior probability estimates of ResNet-152 for 1,000 object categories (**Softmax**). As a comparison, we also extract the penultimate layer of ResNet-152 (**Pool5**).

The visual features are combined with the NMT model using the three configurations described in Section 3.3 (*InitEnc, InitDec, Proj*). We also compare our systems to a text-only baseline (as described in Section 3.2).

#### 4.3 NMT model

We implemented our NMT system (Section 3.2) in PyTorch. We use a single layer bidirectional LSTM based encoder-decoder model. ReLU is used as the projection non-linearity, *Adadelta* as optimizer (Zeiler, 2012) with the default learning rate (0.01), and dropout with probability 0.2. The batch size was set to 20. The NMT model was trained for 50 epochs, and the model that performed best on the validation set according to BLEU selected.

We normalised punctuations, lowercased and tokenised the input text using the scripts provided with the Moses toolkit (Koehn et al., 2007). Our experiments were performed with the vocabulary size of 6,000 English words, 6,500 French words and 8,000 German words after removing words that appeared only once in the training set (these words were replaced with $<\text{UNK}>$, as described in Section 3.2). At decoding time, we post-processed the output translations by replacing $<\text{UNK}>$ with an empty string.

### 5 Results and discussion

We present our results on the Flickr test set in Table 1, for both EN–DE and EN–FR with the underlined systems being the official submissions to the shared task. Evaluation was performed using MultiEval (Clark et al., 2011), with the same settings
Table 1: Results on the Flickr test data, for both English–German (EN–DE) and English–French (EN–FR). Proj was not evaluated for Pool5 as its performance is very poor on the development set. The underlined systems were official submissions to the shared task.

<table>
<thead>
<tr>
<th>Flickr</th>
<th>Feature</th>
<th>Model</th>
<th>Meteor</th>
<th>BLEU</th>
</tr>
</thead>
<tbody>
<tr>
<td>EN–DE</td>
<td>–</td>
<td>Baseline</td>
<td>43.7</td>
<td>24.4</td>
</tr>
<tr>
<td></td>
<td>Pool5</td>
<td>Proj</td>
<td>43.0</td>
<td>23.5</td>
</tr>
<tr>
<td></td>
<td></td>
<td>InitEnc</td>
<td>44.3</td>
<td>24.6</td>
</tr>
<tr>
<td>Softmax</td>
<td>Proj</td>
<td>43.4</td>
<td>24.2</td>
<td></td>
</tr>
<tr>
<td></td>
<td>InitEnc</td>
<td>42.4</td>
<td>23.3</td>
<td></td>
</tr>
<tr>
<td></td>
<td>InitDec</td>
<td>44.5</td>
<td>25.0</td>
<td></td>
</tr>
</tbody>
</table>

| EN–FR  | –       | Baseline  | 62.2   | 44.2 |
|        | Pool5   | Proj      | 61.0   | 43.4 |
|        |         | InitEnc   | 61.0   | 43.3 |
| Softmax| Proj    | 61.5      | 43.6   |
|        | InitEnc | 61.0      | 43.3   |
|        | InitDec | 62.8      | 45.0   |

Table 2: Results on the MSCOCO test data, for both English–German (EN–DE) and English–French (EN–FR). Again, Proj was not evaluated for Pool5 as its performance was very poor on the development set. The underlined systems were official submissions to the shared task.

<table>
<thead>
<tr>
<th>MSCOCO</th>
<th>Feature</th>
<th>Model</th>
<th>Meteor</th>
<th>BLEU</th>
</tr>
</thead>
<tbody>
<tr>
<td>EN–DE</td>
<td>–</td>
<td>Baseline</td>
<td>39.6</td>
<td>20.7</td>
</tr>
<tr>
<td></td>
<td>Pool5</td>
<td>Proj</td>
<td>39.1</td>
<td>20.4</td>
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<tr>
<td></td>
<td></td>
<td>InitEnc</td>
<td>39.5</td>
<td>20.4</td>
</tr>
<tr>
<td>Softmax</td>
<td>Proj</td>
<td>40.0</td>
<td>21.0</td>
<td></td>
</tr>
<tr>
<td></td>
<td>InitEnc</td>
<td>37.5</td>
<td>18.8</td>
<td></td>
</tr>
<tr>
<td></td>
<td>InitDec</td>
<td>40.7</td>
<td>21.4</td>
<td></td>
</tr>
</tbody>
</table>

| EN–FR  | –       | Baseline  | 57.4   | 37.2 |
|        | Pool5   | Proj      | 56.7   | 36.5 |
|        |         | InitEnc   | 56.7   | 36.9 |
| Softmax| Proj    | 57.0      | 36.8   |
|        | InitEnc | 55.5      | 35.5   |
|        | InitDec | 57.3      | 37.2   |

as described in the shared task website. We observe that for the Softmax feature, InitDec consistently outperformed InitEnc and Proj. It also performed better than the text-only baseline for both languages. In the case of Pool5, InitDec seemed to perform slightly better than InitEnc for German, but both yielded similar scores for French. We also observed that by using the Pool5 feature in the Proj configuration, the NMT system failed to learn useful information, resulting in extremely low BLEU scores on the development set, even with an increased number of epochs. Thus we do not report this setting on the test sets.

Table 2 displays the empirical results on the MSCOCO test dataset. Similar trends are observed here for Softmax: InitDec outperformed Proj and InitEnc. For this test set, InitDec outperformed the baseline for EN–DE and performed comparably to the baseline for EN–FR. Interestingly, the variant with Pool5 as a feature did not seem to perform as well, producing slightly lower scores than the baseline on this test set. Further investigation is needed to determine the reason for that.

Overall, we observed better results for Softmax compared to Pool5 with the settings used in our submissions. However, more experiments are needed to confirm the usefulness of the posterior probabilities for the task.

6 Related work

There has been interest in recent years in the task of generating image descriptions (also known as image captioning). Bernardi et al. (2016) provide a detailed discussion on various image description generation approaches that have been developed.
EN a duck on the bank of a river
DE (Baseline) eine ente an der küste eines flusses .
DE (InitDec) eine ente am ufer eines flusses
DE (Reference) eine ente am ufer eines flusses
FR (Baseline) un canard sur l’ eau , dans une rivière
FR (InitDec) un canard sur la rive d’ une rivière
FR (Reference) un canard sur la berge d’ une rivière

EN a tennis player is moving to the side and is gripping his racquet with both hands.
DE (Baseline) ein tennisspieler fährt zur seite und greift nach seinem schlger .
DE (InitDec) ein tennisspieler bewegt sich zur seite , während sein schläger mit beiden händen .
DE (Reference) ein tennisspieler bewegt sich zur seite und hält den schlärger mit beiden händen .
FR (Baseline) un joueur de tennis se déplaçant de côte et sa raquette avec les deux mains .
FR (InitDec) un joueur de tennis se déplaçant côté et se met sa raquette avec les deux mains .
FR (Reference) un joueur de tennis se déplace sur le cté et tient sa raquette avec ses deux mains .

Figure 2: Examples of output translations from English to German (DE) and French (FR), for the Flickr test set (top) and the MSCOCO test set (bottom). These are results for InitDec using Softmax as the visual feature.

Currently, the two largest image description datasets are Flickr30K (Young et al., 2014) and MS COCO (Lin et al., 2014). These datasets are constructed in English and are aimed at advancing research on the generation of image descriptions in English. Recent attempts have been made to incorporate multilinguality into both these large-scale datasets, with the datasets being extended to other languages such as German and Japanese (Elliott et al., 2016; Miyazaki and Shimizu, 2016; Yoshikawa et al., 2017).

The first known attempt at using neural models for machine translation of image descriptions is by Elliott et al. (2015), who conditioned an encoder-decoder approach with a CNN image embedding (the penultimate layer of VGG-16 (Simonyan and Zisserman, 2014)) at the beginning of either the encoder or the decoder. The WMT16 shared task on Multimodal Machine Translation (Specia et al., 2016) has further encouraged research in this area. At the time, phrase-based SMT systems (Shah et al., 2016; Libovický et al., 2016; Hitschler et al., 2016) performed better than NMT systems (Calixto et al., 2016; Huang et al., 2016; Caglayan et al., 2016). Participants used either the penultimate fully connected layer or a convolutional layer of a CNN as image representation, with the exception of Shah et al. (2016) who used the classification output of VGG-16 as features to a phrase-based SMT system. In all cases, image information was found to lead to no or marginal improvements.
7 Conclusions and future work

We presented our approach that uses predicted class distribution as image features for the task of Multimodal Machine Translation. We described three configurations for incorporating the visual representation and observed that the three methods perform differently. For our submission with the settings described in the paper, using ResNet-152’s class posterior probability distribution seems to result in better scores than using the same network’s pool5 features. Future experiments will aim at dissecting the type of information the image features are adding to the machine translation model and obtain a better understanding of the contribution of predicted class-based representations to the task.

Acknowledgments

This work was supported by the MultiMT project (EU H2020 ERC Starting Grant No. 678017).

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