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# Using surface sensitivity from mesh adjoint solution for transonic wing drag reduction

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Shock control bumps are a promising device for improving the aerodynamic efficiency of transonic aircraft. From the literature, the peak location and bump height are the most sensitive parameters, therefore the deployment position and size of the shock control bump are key factors. When placing a flow control device it is highly dependent on the designers' experience and their view of the area where the device will be most effective. In this paper, the mesh adjoint approach is employed to identify the regions where the drag coefficient is sensitive to a change of the wing surface. An array of shock control bumps are then deployed in the areas of sensitivity and optimized using a gradient based approach. In addition to the sensitivity in the shock regions a non-shock region is identified using the sensitivity map on the wing. This region is not identified in other plots such as pressure or skin friction and could be overlooked by a designer without the sensitivity map. The results show that the mesh adjoint approach successfully identifies the drag sensitive areas on the upper wing and assists in the deployment of the bump arrays quickly, and the class/shape function transformation (CST) bump provides a highly flexible design space, with a large number of design variables, to achieve an optimal solution.

## Nomenclature

 $\lambda_{flow}$  Vector of flow adjoint variables

 $\lambda_{mesh}$  Vector of flow adjoint variables

- $\epsilon$  Perturbation step
- $\eta$  Non-dimensional spacewise coordinate
- **D** Design variables

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- **K** Mesh deformation matrix
- **T** Vector of mesh deformation residuals
- W Conservative state vector
- X Volume mesh
- $\mathcal{L}$  Lagrangian operator
- $\psi$  Non-dimensional chordwise coordinate
- $\xi$  Non-dimensional coordinate in direction normal to chordwise
- $B_{i,j}$  Coefficients of Bernstein Polynomials
- $C(\psi)$  Class function
- $C^n$  Continuity to the  $n^{th}$  order
- $C_d$  Drag coefficient
- $C_l$  Lift coefficient
- *I* Objective function
- $K_{r,n}$  Binomial coefficient
- $S(\psi)$  Shape function
- CST Class Shape function Transformation

## I. Introduction

Modern civil transport aircraft normally fly in a high subsonic regime. At this flow condition, a local shock wave can form on the surface of the aircraft wing. Due to the entropy difference across the shock, wave drag is produced. Wave drag can dramatically affect the aircraft performance. Furthermore, the boundary layer suffers from increasingly strong adverse pressure gradients as the shock wave strength grows and can eventually cause separation. As a result, the lift-to-drag ratio is suddenly reduced, which limits the aircraft range.

The reduction of wave drag is a key technique to improve the aircraft performance in terms of fuel economy. Flow control techniques can be broken down into two subgroups: active and passive. The shock control bump belongs in the passive group and has shown the capability to reduce shock strength and wave drag. The shock control bump was proposed by Fulker et al<sup>1</sup> and Ashill et al.<sup>2</sup> The basic idea is to employ the concave part of the bump upstream before the primitive shock to induce a series of isentropic compression waves, which significantly weakens the shock strength and reduces wave drag without a large viscous drag penalty.

The design and optimization of a 2D shock bump has been widely performed by academic researchers.<sup>3–6</sup> The literature has asserted that the shock control bump will effectively provide a significant shock wave drag reduction for 2D airfoils when wave drag is present. Wong<sup>7</sup> presented a 3D bump which is able to reduce wave drag and proved more robust than the optimized 2D case. More recently, Qin et al<sup>8</sup> has successfully extended the shock control bump to a 3D un-swept NLF wing. The results show that the three-dimensional bump reduces wave drag more than the 2D case. They have also applied the control bumps for a threedimensional blended-wing-body.<sup>7</sup> In their work, the capability and feasibility of a shock control bump for shock wave drag reduction in a three-dimensional practical case has been proven. In recent years, the shock control bump technique is of more increasing interest to industry since it is able to be applied as a retrofit device and has the potential to provide a significant drag reduction with slight surface distortion.

In previous research, the deployment position of a shock control bump is decided based on what is viewed as the shock location. This can lead the designer to use a poor deployment position or an important area may be missed due to the designers' lack of experience. This could cause a detrimental effect on bump performance which will be less than the expectation or the optimization may get stuck in a local extremum without further reduction of wave drag. In the worst case, the bump can cause other issues, such as separation, which will degenerate the wing performance. In addition to this there may also be regions which have an effect on the drag with no descernable traces to indicate the area from the flow solution. It is desirable to identify the sensitivity to changes in the geometry surface to drag. The shock control bump is then deployed in the most sensitive areas. The adjoint approach for calculating gradients has been widely employed in aerodynamic optimization.<sup>7-12</sup> Qin et al<sup>8</sup> and Wong<sup>7</sup> have also employed the adjoint method for their shock control bump optimization research. In this paper, an adjoint approach with the mesh adjoint, which is proposed by Nielsen and Park,<sup>13</sup> which introduces the mesh deformation residual, is applied to identify the sensitive surface areas.

Qin et al<sup>8</sup> proposed a three-dimensional bump using piecewise cubic polynomials, which is able to provide a smooth geometry and key intuitive geometric parameters including the bump height, length, peak location, bump location (relative to leading edge) and spanwise width. This cubic method only guarantees first order geometric continuity ( $C^1$ ) at the interface between bump and wing. Industrial practice requires second order geometric continuity ( $C^2$ ) of the surface. A parameterization method for a bump with  $C^2$  continuity is necessary. In recent years, the class/shape function transformation (CST) parameterization method, which was proposed by Kulfan,<sup>14</sup> has been increasingly implemented in aerodynamic shape parameterisation. In this paper, the CST method is extended to parameterise the shock control bump to provide high flexibility with a  $C^2$  continuity requirement.

## II. Adjoint Approach

#### II.A. Discrete Adjoint Approach

Adjoint methods are derived from control theory, this was first proposed by  $Lions^{10}$  and continued by Pironneau<sup>11</sup> in Stokes' flow. Jameson<sup>12</sup> successfully developed this methodology for use with the Euler flow equation. Consider the objective as a function of flow variable **W**, grid **X** and design variables **D**:

$$I = I(\mathbf{W}(\mathbf{D}), \mathbf{X}(\mathbf{D}), \mathbf{D}) \tag{1}$$

For a steady state flow, the vector of flow residuals  $(\mathbf{R}(\mathbf{W}, \mathbf{X}, \mathbf{D}))$  is zero. One method to derive adjoint methods is to multiply the flow residual vector by a Lagrangian multiplier  $\lambda$ , and add it to the objective function, Eq (1).

$$\mathcal{L} = I(\mathbf{W}, \mathbf{X}, \mathbf{D}) + \boldsymbol{\lambda} \cdot \mathbf{R}(\mathbf{W}, \mathbf{X}, \mathbf{D})$$
(2)

Taking the derivative of equation (2) with respect to the design variables **D** gives:

$$\frac{d\mathcal{L}}{d\mathbf{D}} = \left(\frac{\partial I}{\partial \mathbf{W}}\right) \frac{d\mathbf{W}}{d\mathbf{D}} + \left(\frac{\partial I}{\partial \mathbf{X}}\right) \frac{d\mathbf{X}}{d\mathbf{D}} + \frac{\partial I}{\partial \mathbf{D}} + \boldsymbol{\lambda}^T \left(\frac{\partial \mathbf{R}}{\partial \mathbf{W}} \frac{d\mathbf{W}}{d\mathbf{D}} + \frac{\partial \mathbf{R}}{\partial \mathbf{X}} \frac{d\mathbf{X}}{d\mathbf{D}} + \frac{\partial \mathbf{R}}{\partial \mathbf{D}}\right)$$
(3)

Equation (3) can be re-arranged as:

$$\frac{d\mathcal{L}}{d\mathbf{D}} = \left(\frac{\partial I}{\partial \mathbf{D}} + \boldsymbol{\lambda}^T \frac{\partial \mathbf{R}}{\partial \mathbf{D}}\right) + \left(\frac{\partial I}{\partial \mathbf{W}} + \boldsymbol{\lambda}^T \frac{\partial \mathbf{R}}{\partial \mathbf{W}}\right) \frac{d\mathbf{W}}{d\mathbf{D}} + \left(\frac{\partial I}{\partial \mathbf{X}} + \boldsymbol{\lambda}^T \frac{\partial \mathbf{R}}{\partial \mathbf{X}}\right) \frac{d\mathbf{X}}{d\mathbf{D}}$$
(4)

In equation (4) the calculation of  $\frac{d\mathbf{W}}{d\mathbf{D}}$  is computationally prohibitive. Since the choice of  $\boldsymbol{\lambda}$  is arbitrary, equation (4) can be simplified by choosing  $\boldsymbol{\lambda}$  to satisfy:

$$\left(\frac{\partial \mathbf{R}}{\partial \mathbf{W}}\right)^T \boldsymbol{\lambda} = -\left(\frac{\partial I}{\partial \mathbf{W}}\right)^T \tag{5}$$

equation (5) is known as the adjoint equation.  $\frac{\partial \mathbf{R}}{\partial \mathbf{W}}$  represents the exact Jacobian of the flow field. With this choice of  $\boldsymbol{\lambda}$  the expensive term  $\frac{d\mathbf{W}}{d\mathbf{D}}$  no longer needs to be calculated.

$$\frac{d\mathcal{L}}{d\mathbf{D}} = \frac{dI}{d\mathbf{D}} = \left(\frac{\partial I}{\partial \mathbf{D}} + \boldsymbol{\lambda}^T \frac{\partial \mathbf{R}}{\partial \mathbf{D}}\right) + \left(\frac{\partial I}{\partial \mathbf{X}} + \boldsymbol{\lambda}^T \frac{\partial \mathbf{R}}{\partial \mathbf{X}}\right) \frac{d\mathbf{X}}{d\mathbf{D}}, \qquad \forall \boldsymbol{\lambda}, \mathbf{D}$$
(6)

equation (6) can be further simplified when the design variables describe purely geometric changes such that there is no explicit dependence of I and  $\mathbf{R}$  on  $\mathbf{D}$ . (i.e.  $\frac{\partial I}{\partial \mathbf{D}} = 0$  and  $\frac{\partial \mathbf{R}}{\partial \mathbf{D}} = 0$ ).

$$\frac{d\mathcal{L}}{d\mathbf{D}} = \frac{dI}{d\mathbf{D}} = \left(\frac{\partial I}{\partial \mathbf{X}} + \boldsymbol{\lambda}^T \frac{\partial \mathbf{R}}{\partial \mathbf{X}}\right) \frac{d\mathbf{X}}{d\mathbf{D}}, \qquad \forall \boldsymbol{\lambda}, \mathbf{D}$$
(7)

This only requires to solve the adjoint equation once to obtain the sensitivity derivatives for each objective function. The calculation of the sensitivity derivatives of the objective function is decoupled from the design variables. The grid sensitivities  $\frac{d\mathbf{X}}{d\mathbf{D}}$  could be calculated analytically if it is possible or through antoher method such as finite difference. For a complex grid, especially unstructured grid, the analytical grid sensitivity is difficult to obtain. Therefore, it could be calculated using finite differences, which are:

$$\left(\frac{\partial I}{\partial \mathbf{X}}\right) \frac{d\mathbf{X}}{dD_k} \approx \frac{I(\mathbf{W}, \mathbf{X}(D_k + \epsilon), D_k) - I(\mathbf{W}, \mathbf{X}(D_k), D_k)}{\epsilon} \left(\frac{\partial R}{\partial \mathbf{X}}\right) \frac{d\mathbf{X}}{dD_k} \approx \frac{R(\mathbf{W}, \mathbf{X}(D_k + \epsilon), D_k) - R(\mathbf{W}, \mathbf{X}(D_k), D_k)}{\epsilon}$$

$$(8)$$

The above stated formulas are discrete adjoint formula since the flow governing equation is discretized before it is differentiated. In this work, the discrete adjoint formula is solved using DLR TAU solver.<sup>15,16</sup>

#### II.B. Mesh Adjoint Approach

As presented in above subsection, the grid sensitivities  $\frac{d\mathbf{X}}{d\mathbf{D}}$  could be calculated by finite difference or analytically. Le Moigne<sup>17</sup> shows the grid sensitivities for an algebraic structured mesh deformation. The analytical solution of entire grid sensitivities would be difficult (or impossible) to obtain for an unstructured mesh deformation algorithm such as spring analogy, therefore finite differences could be used instead.

To perform the finite-difference, the number of calculations required is the number of design variables  $(N_{DV})$ times the size of volume mesh. For a large  $N_{DV}$  and/or a large mesh the finite difference form a bottleneck in the optimisation procedure. The mesh deformation could also be time consuming. An additional issue, which is the same with any finite difference approach, is that it is hard to determine the perturbation step size to obtain accurate sensitivities. Nielsen and Park<sup>13</sup> proposed the introduction of another adjoint equation, the mesh adjoint equation, to eliminate the need to calculate the grid sensitivities. In this approach, the objective function shown in equation (1) will be minimised subject to:

$$\mathbf{R}(\mathbf{W}, \mathbf{X}, \mathbf{D}) = 0$$
$$\mathbf{T}(\mathbf{X}, \mathbf{D}) = 0$$
(9)

where **T** is the residual of the mesh deformation method. Then the two residual functions are added into the objective function with two adjoint operators  $\lambda_{flow}$  and  $\lambda_{mesh}$  for flow and mesh variable vectors respectively:

$$\mathcal{L} = I(\mathbf{W}, \mathbf{X}, \mathbf{D}) + \lambda_{flow} \cdot \mathbf{R}(\mathbf{W}, \mathbf{X}, \mathbf{D}) + \lambda_{mesh} \cdot \mathbf{T}(\mathbf{X}, \mathbf{D})$$
(10)

Taking the derivative of Equation (10) w.r.t. the design variables  $(\mathbf{D})$  and re-arranging gives:

$$\frac{d\mathcal{L}}{d\mathbf{D}} = \left(\frac{\partial I}{\partial \mathbf{D}} + \boldsymbol{\lambda}_{flow}^{T} \frac{\partial \mathbf{R}}{\partial \mathbf{D}} + \boldsymbol{\lambda}_{mesh}^{T} \frac{\partial \mathbf{T}}{\partial \mathbf{D}}\right) + \left(\frac{\partial I}{\partial \mathbf{W}} + \boldsymbol{\lambda}_{flow}^{T} \frac{\partial \mathbf{R}}{\partial \mathbf{W}}\right) \frac{d\mathbf{W}}{d\mathbf{D}} + \left(\frac{\partial I}{\partial \mathbf{X}} + \boldsymbol{\lambda}_{flow}^{T} \frac{\partial \mathbf{R}}{\partial \mathbf{X}} + \boldsymbol{\lambda}_{mesh}^{T} \frac{\partial \mathbf{T}}{\partial \mathbf{X}}\right) \frac{d\mathbf{X}}{d\mathbf{D}} \tag{11}$$

As in the previous subsection the choice of the lagrangian variables is arbitrary. Therefore, it is appropriate to choose values for  $\lambda_{flow}$  and  $\lambda_{mesh}$  such that the most expensive terms in equation (11) do not need to be calculated. As before the most expensive terms are from the derivative  $\frac{d\mathbf{W}}{d\mathbf{D}}$ . For cases where there are a large number of design variables and/or a large computational grid (in terms of nodes/cells) the term  $\frac{d\mathbf{X}}{d\mathbf{D}}$  will also become computationally prohibitive. To eliminate these terms the following linear systems of equations need to be solved:

$$\left(\frac{\partial \mathbf{R}}{\partial \mathbf{W}}\right)^T \boldsymbol{\lambda}_{flow} = -\left(\frac{\partial I}{\partial \mathbf{W}}\right)^T \tag{12}$$

$$\left(\frac{\partial \mathbf{T}}{\partial \mathbf{X}}\right)^T \boldsymbol{\lambda}_{mesh} = -\left(\frac{\partial I}{\partial \mathbf{X}}\right)^T - \left(\frac{\partial \mathbf{R}}{\partial \mathbf{X}}\right)^T \boldsymbol{\lambda}_{flow}$$
(13)

where equation (12) is solved first. equation (12) is the flow adjoint equation and equation (13) is the mesh adjoint equation. When the flow and mesha djoint equations are satisfied, the gradients of the objective function with respect to the design variables can be found using the following:

$$\frac{d\mathcal{L}}{d\mathbf{D}} = \frac{dI}{d\mathbf{D}} = \left(\frac{\partial I}{\partial \mathbf{D}} + \boldsymbol{\lambda}_{flow}^T \frac{\partial \mathbf{R}}{\partial \mathbf{D}} + \boldsymbol{\lambda}_{mesh}^T \frac{\partial \mathbf{T}}{\partial \mathbf{D}}\right), \qquad \forall \boldsymbol{\lambda}_{flow,mesh}, \mathbf{D}$$
(14)

Furthermore, for purely geometric changes, the terms  $\frac{\partial I}{\partial \mathbf{D}}$  and  $\frac{\partial \mathbf{R}}{\partial \mathbf{D}}$  are zero. This gives a much simpler derivative:

$$\frac{d\mathcal{L}}{d\mathbf{D}} = \frac{dI}{d\mathbf{D}} = \boldsymbol{\lambda}_{mesh}^T \frac{\partial \mathbf{T}}{\partial \mathbf{D}}$$
(15)

In this instance the derivatives are dependent entirely on the mesh adjoint operator derived in equations (12) and (13) and the derivative of the mesh deformation residual  $\frac{\partial \mathbf{T}}{\partial \mathbf{D}}$ . In this paper linear elasticity is used to deform the mesh but the derivation is the same for other implicit deformation methods.<sup>18–20</sup> Using the linear elasticity method the surface and volume mesh are related by:

$$\mathbf{KX} = \mathbf{S} \tag{16}$$

where **S** represents the surface mesh points and **K** is the mesh deformation matrix. equation (16) can be rearranged such that it is in the form of a residual so equation (9) is satisfied:

$$\mathbf{K}\mathbf{X} - \mathbf{S} = 0 \tag{17}$$

Substituting  $\mathbf{T} = \mathbf{K}\mathbf{X} - \mathbf{S}$  into equation (13) gives:

$$\left(\frac{\partial \mathbf{T}}{\partial \mathbf{X}}\right)^{T} \boldsymbol{\lambda}_{mesh} = \left(\mathbf{K}\frac{\partial \mathbf{X}}{\partial \mathbf{X}} - \frac{\partial \mathbf{S}}{\partial \mathbf{X}}\right)^{T} \boldsymbol{\lambda}_{mesh} = -\left(\frac{\partial I}{\partial \mathbf{X}}\right)^{T} - \left(\frac{\partial \mathbf{R}}{\partial \mathbf{X}}\right)^{T} \boldsymbol{\lambda}_{flow}$$
(18)

since  $\mathbf{S}$  has no explicit dependence on  $\mathbf{X}$  equation (18) can be rearranged as:

$$\boldsymbol{\lambda}_{mesh}^{T} = -\left(\frac{\partial I}{\partial \mathbf{X}} + \boldsymbol{\lambda}_{flow}^{T} \frac{\partial \mathbf{R}}{\partial \mathbf{X}}\right) [\mathbf{K}]^{-1}$$
(19)

Similarly, for equation (15):

$$v\frac{dI}{d\mathbf{D}} = \boldsymbol{\lambda}_{mesh}^{T} \frac{\partial \mathbf{T}}{\partial \mathbf{D}} = \boldsymbol{\lambda}_{mesh}^{T} \left( \mathbf{K} \frac{\partial \mathbf{X}}{\partial \mathbf{D}} - \frac{\partial \mathbf{S}}{\partial \mathbf{D}} \right)$$
(20)

since  $\mathbf{X}$  has no explicit dependence on  $\mathbf{D}$ :

$$\frac{dI}{d\mathbf{D}} = \frac{dI}{d\mathbf{S}}\frac{\partial\mathbf{S}}{\partial\mathbf{D}} = -\boldsymbol{\lambda}_{mesh}^T \frac{\partial\mathbf{S}}{\partial\mathbf{D}}$$
(21)

An extra step was added in equation (21) (middle term) to highlight an interesting inference. This shows that the vector of mesh adjoint variables,  $\lambda_{mesh}$ , will provide the sensitivity of the objective function to changes in the surface  $(\frac{\partial I}{\partial \mathbf{S}} = -\lambda_{mesh})$ . This can be used to give the designer extra information when designing/optimising a wing or flow control device.

## III. Parameterisation of Bump Using CST method

The design parameterization used previously for a shock bump control is generally simple. In Qin et al<sup>8</sup> and Wongs work,<sup>9</sup> the 2D bump is represented by splitting it into two piece-wise cubic curves joined at the crest position. However, this bump parameterization equation only guarantees first derivative continuity at the start, crest and end positions of the bump. With industrial manufacturing methods, the second order continuity  $C^2$  is required. In order to satisfy  $C^2$  continuity, the order of piecewise polynomials has to be increased to 5. Higher order polynomials will lead to a higher degree-of-freedom and contain more than one peak in the curve; this will cause uncontrollable waviness in the bump.

A different shock control bump parameterization is proposed based on the CST parameterization method. As presented in Kulfans paper,<sup>14</sup> the CST method has two parts: the class function and the shape function. The class function determines the basic type of geometry and the shape function is then employed to define the details.

If the class parameters N1 and N2 are set to 3, and the shape function  $S(\psi) = 1$ , as in equation (22), a bump like curve is obtained with  $1^{st}$  and  $2^{nd}$  derivatives of zero at starting and ending points. The curve and  $1^{st}$  and  $2^{nd}$  derivative distribution are shown in Figure 1.

$$\xi(\psi) = \psi^{3.0} \cdot (-1)\psi^{3.0} \tag{22}$$

The above figures clearly show that the geometry, 1st and 2nd derivatives are all zero at the start and end position of the bump. In addition, because the class parameters are exponential parameters of the class function, if N1 and N2 are set to 3, the bump peak value reduces to 1/64 for the shape function  $S(\psi) = 1$ . Because the bump maximum height and bump peak crest position parameters do not directly appear in the CST function, the shape function parameter values should be a similar magnitude to bump height. Multiplying by 64 in the CST equation moves the peak value back to 1 when S = 1. This is convenient

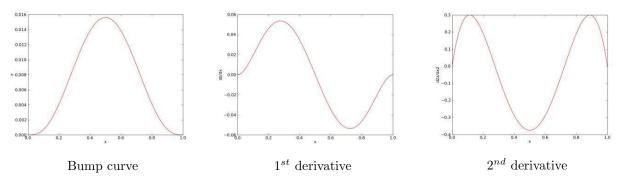


Figure 1: Bump curve and derivatives using the CST parameterisation method

for the user when setting up their design parameter range. The full description of the 2D CST bump with shape function is:

$$\begin{split} \xi(\psi) = & 64 \cdot C_{3.0}^{3.0}(\psi) \cdot \sum_{i}^{n} A_{i} \cdot S_{i}(\psi) \\ & C_{N_{2}}^{N_{1}}(\psi) = \psi^{N_{1}} \cdot (1-\psi)^{N_{2}} \\ & S_{i}(\psi) = \sum_{r=0}^{n} K_{r,n} \psi^{r} (1-\psi)^{n-r} \\ & K_{r,n} = \binom{n}{r} = \frac{n!}{i!(n-i)!} \\ & x = \psi \cdot x_{length} \\ & z = \xi \cdot x_{length} \end{split}$$

The three-dimensional bump is the extension of two-dimensional bump using a second Bernstein polynomial. Finally, the bump patch may not be strictly a rectangle, so the bump length distribution along spanwise is a function of span. The definition of a three-dimensional bump with sweep angle is shown in the following equations:

$$\xi(\psi,\eta) = 64 \cdot C_{3.0}^{3.0} \cdot \sum_{i}^{N_x} \sum_{j}^{N_y} \left[ B_{i,j} \cdot Sx_i(\psi) \cdot Sy_j(\eta) \right] \cdot H(\eta)$$

where

$$H(\eta) = 64 \cdot C_{3.0}^{3.0}(\eta) \cdot \sum_{i}^{n} A_{i} \cdot S_{i}(\eta)$$
$$x = x_{leading}(y) + \psi \cdot x_{length}(y)$$
$$y = \eta \cdot y_{width}$$
$$z = \xi$$

 $x_{length}(y) = (x_{leading}(y) - x_{trailing}(y))$ 

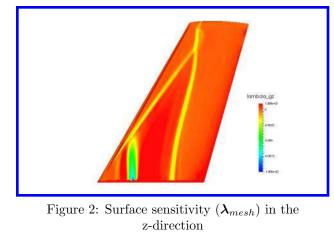
where  $x_{leading}$  and  $x_{trailing}$  are the leading edge and trailing edge values of x at a given y, which can be a higher polynomial function depending on the distribution shape. The CST bump equations can provide higher flexibility of a local bump, and generate symmetric or asymmetric bumps in three-dimensional space. The orders of Bernstien polynomials are recommended to be below 4, this allows the CST bump to provide high flexibility with a reasonable number of design variables and produce the most realistic bump shapes. As stated in the previous section, the flow solver and adjoint solver used is TAU developed by DLR. TAU is a hexahedral dominant multi-grid solver.<sup>15</sup> The meshes of all the geometries use hexahedral dominant hybrid meshes which are generated using Solar which has been developed by the Aircraft Research Association, BAE System and Airbus.<sup>16</sup> Once the gradient is obtained, a SLSQP<sup>21, 22</sup> optimizer from the NLOPT package<sup>23</sup> is employed to perform optimization.<sup>24</sup> One test case, the M6 wing, is analysed throughout. This case has been widely used in the area of aerodynamic research.<sup>25, 26</sup>

## IV. Three-dimensional Bump deployment and Optimization

#### IV.A. M6 Surface Sensitivity

In this case, the flow condition is chosen as Mach=0.84, Re=11.72 × 10<sup>6</sup> and Cl=0.2743. The mesh adjoint is first to be calculated for a zero height bump, i.e. there is no deformation of the mesh. In bump design, the surface points in the bump area are only moving along the z-direction. Therefore, only  $\lambda_{mesh,z}$  (also referred to as lambda\_gz) is used.  $\lambda_{mesh,z}$  are the sensitivities of  $C_d$  respect to changes of the surface in the z-direction. The contour of  $\lambda_{mesh,z}$  is plotted in Figure 2.

Figure 2 shows the negative surface sensitivity on the upper surface of the M6 wing. The green, blue and yellow areas on the surface in figure 2 show regions where the derivative points in a positive z-direction. The red regions show areas with negative or very small gradients. On the M6 wing the sensitivity makes a clear lambda structure. The pressure plot confirms that the lambda structure can be attributed to the



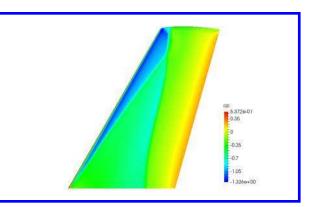


Figure 3: Pressure on the M6 wing upper surface

shock locations. In addition to this there is a non-shock region near the wing root which suggests moving the surface in a positive z-direction in that region could also achieve a drag change.

Previous research<sup>27</sup> has focussed on optimising a shock bump array on the rear shock line only (neglecting near the tip); this paper takes this further by applying the bumps over the entire span of the wing. Furthermore, it explores surface changes in the front shock region and the sensitive non-shock region near the wing root.

#### IV.B. Rear Shock Line

The surface mesh points with large negative  $\lambda_{mesh}$  value, shown in blue, green and yellow colour in Figure 2. The rear shock line shows the greatest potential for shock bump deployment as it shows the greatest sensitivities of the two shock lines. The rear shock line is extracted then the points are fitted and smoothed using 5<sup>th</sup> order polynomials. The sensitivities feature line is then obtained.

In this subsection only the rear shock line is considered, however, in later sections other areas will be analysed. It is particularly important to involve the wing tip region where the sensitivity is strongest. The bump is deployed starting at y=0.01m and ending at y=1.19m. 14 bumps are evenly distributed, which gives a bump width of 0.084m. The optimisation region is defined by a front line and rear line. The distance between these lines is defined by  $x_{length}(y) = 0.35 \times Chord_{wing}(y)$ . This means at any span position, the local length of the bump is equal to 35% wing local chord. This is based on previous research by Wong<sup>7</sup> and Qin et al,<sup>8</sup> which suggested that the shock control bump length should be between 20% to 40% chord length. Finally, the bump has to be deployed with respect to the shock feature line. The EUROSHOCK II project<sup>6</sup> suggested that the peak of shock control bump should be between 5-10% downstream of the shock for an asymmetric bump. The bump will be placed downstream in terms of shock feature line. In this case, it has 40% length in front of shock feature line and 60% behind. Figure 4 shows the bounds of the optimisation region.

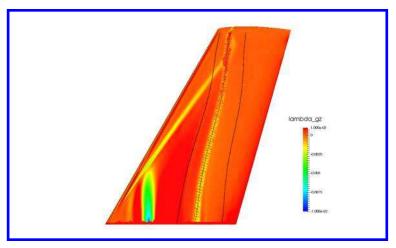


Figure 4: Extraction of rear shock sensitivity data with curve fitting and subsequent front and rear optimisation bounds

After the bump area is decided, the optimization can be carried out. In this case, the Bernstein polynomials for each bump has 3rd order on chordwise,  $3^{rd}$  order on spanwise, and  $3^{rd}$  order to control shape function of the height distribution. The length and width of the bumps are fixed, hence the total number of design variables is  $14 \times ((4 \times 4) + 4) = 280$ .

During the flow calculation the lift is fixed to guarantee  $C_l$  is matched with the requirement, the objective function is then modified as:

$$minI = C_d - \frac{\left(\frac{\partial C_d}{\partial \alpha}\right)}{\left(\frac{\partial C_l}{\partial \alpha}\right)} (C_l - C_{l,target})$$
(23)

Figure 5 shows the topology of the bumps on the M6 wing of the final iteration in the optimisation. It is obvious that at the tip the bumps are the tallest, this is what we would expect since the sensitivities in the positive z-direction at this location are very strong. It is also interesting to note that at the region where the 'legs' of the  $\lambda$ -shock concatenate the shock bump height is very close to zero. In this region the possible reduction of wave drag for one of the shocks is offset by an increase of drag elsewhere, therefore the optimiser has driven the bump height to be smaller in this region. The highest bumps are found at the tip region on the wing where the wave drag is largest. The wave drag has been reduced all across the span when bumps are present, however at the tip there is still a significant amount of wave drag generated which could further be reduced.

Figures 6 and 7 show the surface pressure distribution on the upper surface of the M6 wing. The M6 wing with no bumps shows a very sharp change in pressure at the rear shock line which is not present in the case with the optimised bumps included. When the optimised bumps are placed on the wing the pressure

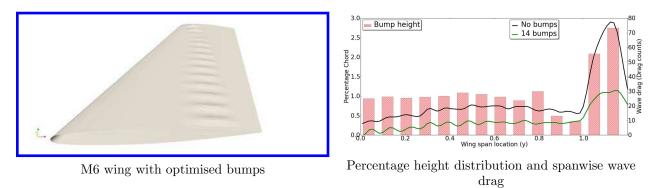
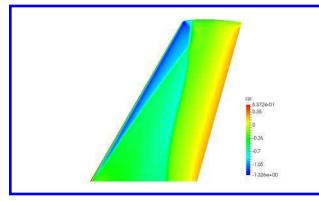


Figure 5: Bump distribution and spanwise wave drag

change in the rear shock line region is much more gradual across the majority of the span. At the wing tip the pressure change has been reduced in most of the tip area but there is still a small area in between the bumps which contains a sharp change in pressure which is indicative of a small shock.



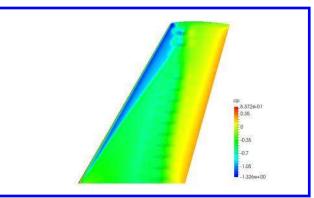


Figure 6: M6 wing upper surface pressue distribution with no bumps

Figure 7: M6 wing pressure distribution with 14 bumps

Figure 8 shows spanwise slices along the M6 wing and the surace pressure distribution is plotted on each slice. For the  $1^{st}$  through to the  $11^{th}$  bump the pressure distribution at the rear shock shows a much more gradual change, this effect on the pressure distribution is typical of a well designed shock bump. The  $12^{th}$  bump is in the region when the front and rear shocks join, there is still a positive effect on the rear shock but it is much less significant in comparison to the bumps closer to the wing root. For bumps 13 and 14 at the wing tip there is a strong re-expansion of the flow after the initial compression, however the pressure change after the re-expansion is not as severe. Between the  $13^{th}$  and  $14^{th}$  there is a strong re-expansion of the flow after the region is a strong re-expansion of the flow and the gradient of pressure after the re-expansion is still large, indicative of a shock.

Table 1 shows a comparison of the drag decomposition using the far field drag analysis tool FFD72.<sup>28</sup> When the bumps are deployed the drag is reduced by just less than 19 drag counts. The table also shows that the pressure drag reduces while the skin friction shows a slight increase which is common when using shock bumps.

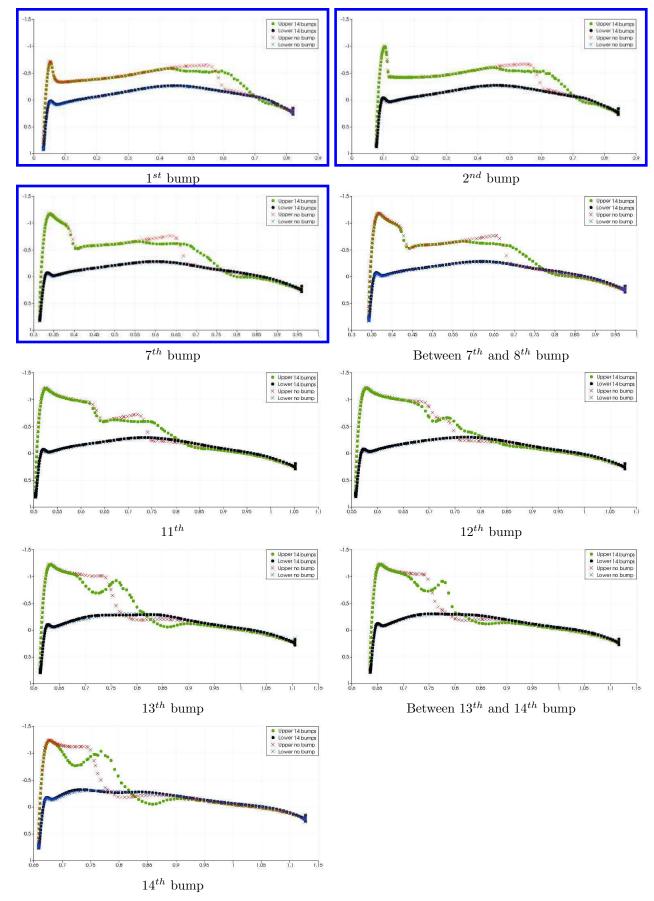


Figure 8: Streamwise surface slices showing the pressure distribution on the surface

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$(drag \ counts)$	$C_{d,total}$	$C_{d,wave}$	$C_{d,induced}$	$C_{d,viscpres}$	$C_{d,friction}$	$\frac{C_l}{C_d}$
NoBump	175.87	28.69	62.24	31.13	52.69	15.55
14 bumps	156.91	12.81	62.31	27.80	53.56	17.42
Reduction	-10.78%	-55.35%	0.11%	-10.70%	1.65%	12.03%

Table 1: Far field drag comparison between optimised shock bump and no bump cases

Figures 9 and 10 show the surface sensitivity for the upper surface of the M6 wing with no bumps and after the optimisation is applied. For most of the span the sensitivity of drag to changes in the surface has been reduced significantly in the rear shock area. The only area to still show a strong sensitivity in the optimisation region is between the two bumps at the tip of the wing. A possible explanation for this is that the shock is so strong in this location that the bumps cannot grow high enough to treat it without incurring a drag penalty elsewhere. This shows that there is a need to improve the parameterisation method such that a shape can be found that will act directly on this region. It is intersting to note that in this comparison the non-shock sensitivity region is reduced after the bump optimisation despite no optimisation taking place in the local vacinity. This indicates that the surface in the rear shock and non-shock region are somehow linked.

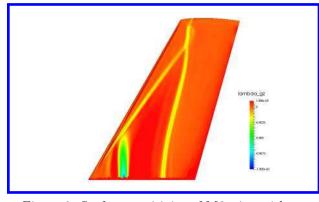


Figure 9: Surface sensitivity of M6 wing with no bumps

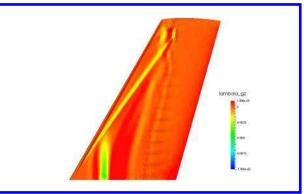


Figure 10: Surface sensitivity for final iteration of optimisation

### IV.C. Leading Shock Line

The previous subsection focusses on the application of shock bumps in the rear shock region across the entire wing span, this subsection will focus on the other shock line near the leading edge (LE). The future of this research will look into combining all of these regions together into a unified optimisation, therefore the tip region after the shock legs join is not considered as part of the LE optimisation region. A further limitation to this case is that the mesh deformation scheme fails when adding bumps too close to the wing leading edge. This is due to the fact that the clustering of nodes at the wing leading edge is dense and the change from adding bumps can create poor quality cells at the leading edge. Figure 11 shows the optimisation region considered for this case. Due to the proximity of the leading edge a much shorter bump is used compared to that of the previous section, the optimisation region is 25% local chord in streamwise length, this is still within the suggested length. There will be 8 bumps deployed with a bump width of 0.056m each. The optimisation region begins at y = 0.5m and ends at y = 0.95m. As with the previous test case each bump will have 40% before the feature line and 60% after.

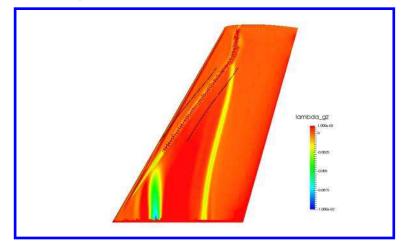
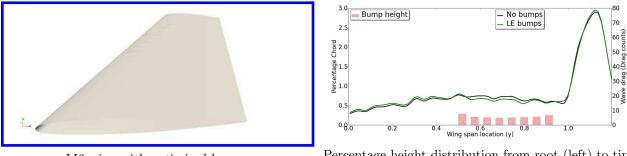


Figure 11: Extraction of leading edge shock sensitivity data with curve fitting and subsequent front and rear optimisation bounds

Figure 12 shows the final optimised bump array on the leading shock edge. Although bumps have established themselves in this region the height of the bump is small and therefore the effect on the wave drag is minimal.



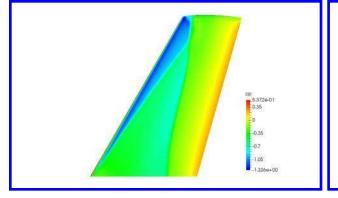
M6 wing with optimised bumps

Percentage height distribution from root (left) to tip (right)

Figure 12: Bump distribution and spanwise wave drag distribution

Figures 13 and 14 show the pressure distributions with no bump and with optimised bumps. The bumps here have had a small effect on weakening the pressure peak in the shock location but there still remains a significant pressure change in the front shock line region.

Figure 15 shows spanwise slices of the wing with the surface pressure distribution plotted at each slice. Between the  $1^{st}$  and  $4^{th}$  bumps there is little effect on the front shock. Bumps 5 through 8 shows a much more gradual pressure change in the shock region. For the entire shock array there is no effect downstream



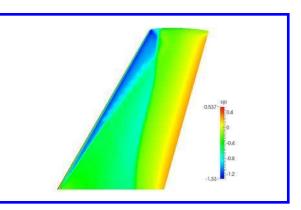
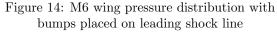


Figure 13: M6 wing upper surface pressue distribution with no bumps



at the rear shock. The bottom two pressure distributions show that there is only a local effect of LE bump array.

Table 2 shows the comparison of drag values for total, pressure and skin friction drag. This shows that the application of the shock bumps in this region has only had a small change on the drag. The bumps were placed in a region where the sensitivity was not as strong and due to the limitations on the placement, this could explain why the drag has not reduced by a substantial amount.

Table 2: Far field drag comparison between optimised shock bump and no bump cases

(drag counts)	$C_{d,total}$	$C_{d,wave}$	$C_{d,induced}$	$C_{d,viscpres}$	$C_{d,friction}$	$\frac{C_l}{C_d}$
NoBump	175.87	28.69	62.24	31.13	52.69	15.55
LE bumps	173.71	28.61	62.26	30.08	52.76	15.74
Reduction $(\%)$	-1.23%	-0.28%	0.03%	-3.37%	0.13%	1.22%

Figures 16 and 17 show the surface sensitivity in the z-direction with no bumps and with the optimised bumps. The optimised bumps have had an effect on the sensitivity in the optimisation region, however the stronger sensitivity regions are closer to the wing root.

#### IV.D. Non-Shock region

This paper so far has focussed on optimisations in the shock regions, the subsection will look into an area where there is not a shock but the sensitivity map suggests that a change in the surface in the positive z-direction will have a strong effect on the drag.

Figure 18 shows the optimisation region considered for this case. The optimisation region is 25% local chord in streamwise length. There will be 4 bumps deployed with a bump width of 0.085m each. The optimisation region begins at y = 0.01m and ends at y = 0.35m. As with the previous test case each bump will have 40% before the feature line and 60% after.

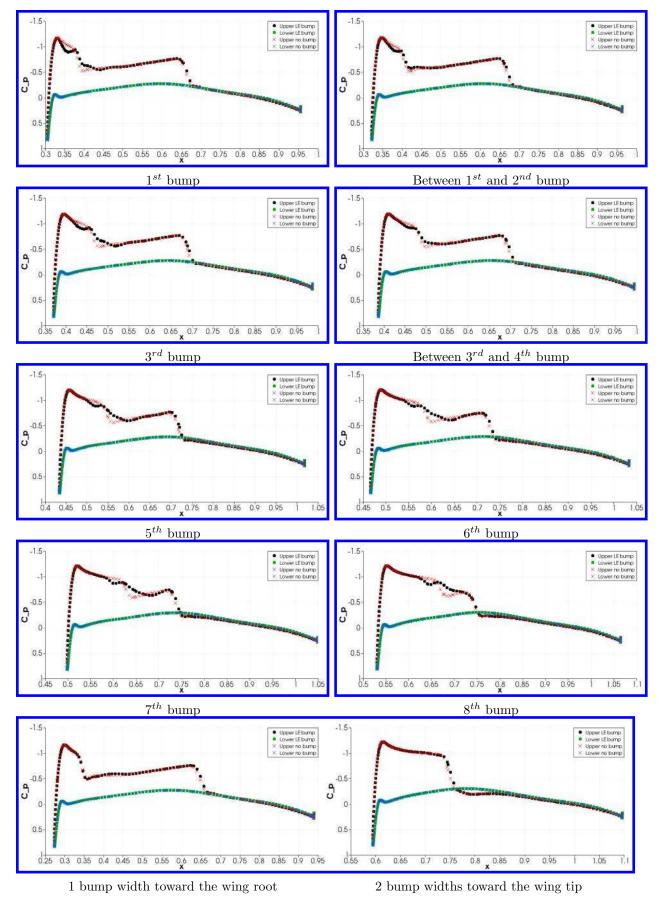
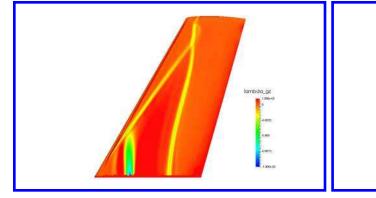


Figure 15: Streamwise surface slices showing the pressure distribution on the surface



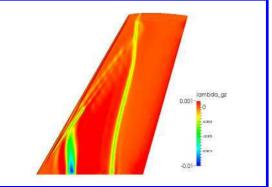


Figure 16: Surface sensitivity of M6 wing with no bumps

Figure 17: Surface sensitivity for final iteration of optimisation

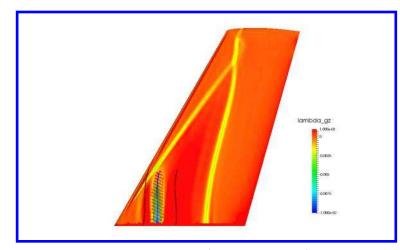
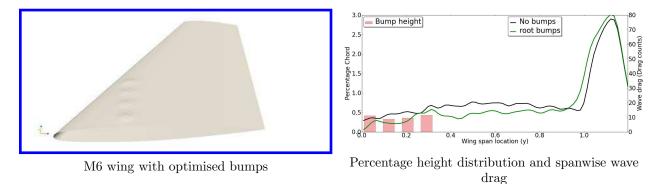


Figure 18: Extraction of non-shock sensitivity data (at the wing root) with curve fitting and subsequent front and rear optimisation bounds

Figure 19 shows the topology of the optimised bumps. All 4 bumps have grown to a similar height at approximately 0.5% local chord. When the bumps are present the wave drag is reduced from the root to y = 0.9m. At y = 0.9m the the wave drag dramatically increases due to the concatenation of the leading edge and rear shock lines. This concatenation point is further from the tip than in the no bump case and causes the wave drag at the tip to be slightly stronger.

Figures 20 and 21 show the surface pressure distribution on the upper surface of the M6 wing. The introduction of the optimised bumps has introduced an increase in pressure in the local region and directly downstream of the bumps the pressure change is much less dramatic. In addition to this the bump furthest down the span is acting slightly on the front shock line.

The surface pressure at various slices along the wing span in figure 22 show that there is a compression then expansion caused by the placement of bumps 1, 2 and 3. The placement of bump 4 has forced extra compression of the flow around the front shock line. The placement of these bumps has moved the rear





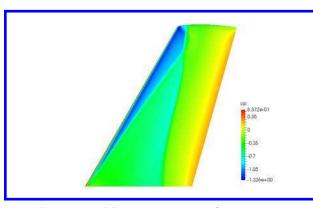


Figure 20: M6 wing upper surface pressue distribution with no bumps

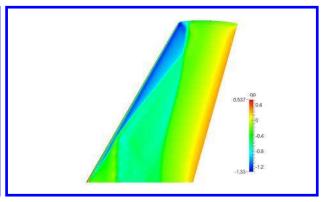


Figure 21: M6 wing pressure distribution with bumps placed in the non-shock sensitivity region

shock line slightly upstream of its original location causing the two shock lines to join earlier and directly downstream of the optimisation region the shock is weaker.

Table 3 shows the comparison of total, pressure and skin friction drag between the optimised and no bump case. The drag reduction after the bumps are deployed is 4 drag counts and interestingly the skin friction barely changes.

Table 3: Far field drag comparison between optimised shock bump and no bump cases

$(drag \ counts)$	$C_{d,total}$	$C_{d,wave}$	$C_{d,induced}$	$C_{d,viscpres}$	$C_{d,friction}$	$\frac{C_l}{C_d}$
NoBump	175.87	28.69	62.24	31.13	52.69	15.55
Non-shock bumps	170.68	26.01	62.21	29.80	52.66	16.02
Reduction	-2.95%	-9.34%	-0.05%	-4.27%	-0.057%	3.02%

Figures 23 and 24 show the surface sensitivity in the z-direction for the M6 wing with no bumps and the M6 wing with optimised bumps. After the bumps are deployed the sensitivity downstream of the bumps at the rear shock line has been reduced. The sensitivity in the non-shock region has been reduced significantly but the sensitivity map does suggest that increasing the bump length may give even more drag reduction. Since the front shock line and the non-shock region are so close a combined array may prouduce a better

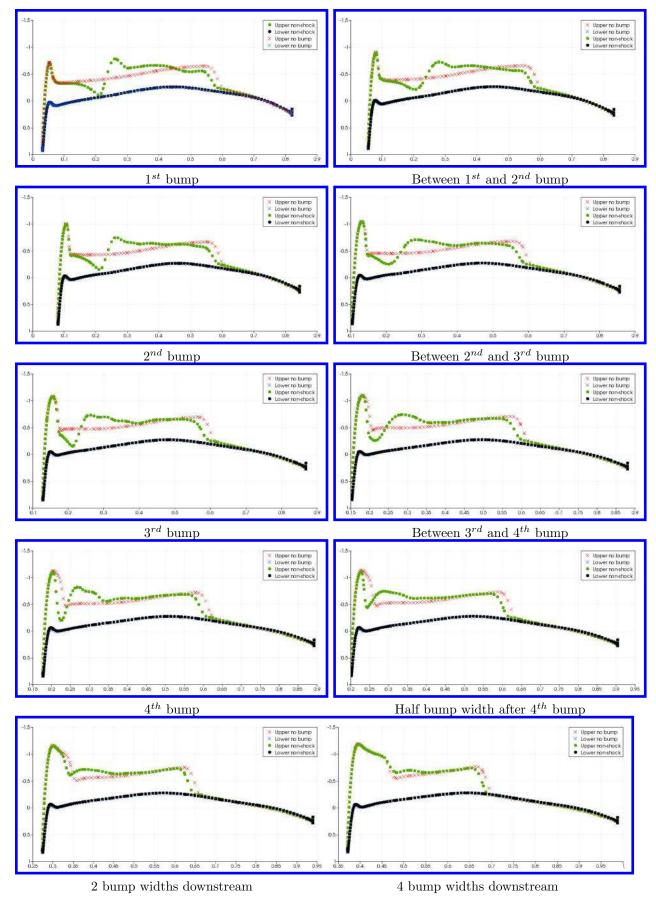


Figure 22: Streamwise surface slices showing the pressure distribution on the surface

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drag reduction over all.

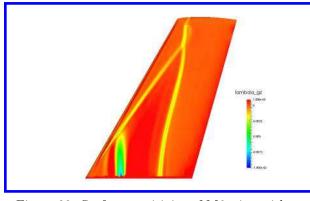


Figure 23: Surface sensitivity of M6 wing with no bumps

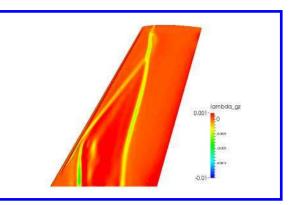


Figure 24: Surface sensitivity for final iteration of optimisation

#### IV.E. Entire sensitivity region optimisation

This paper has looked at individual regions for optimisation of bumps. In this section bumps will be placed and optimised in all the sensitivity regions.

Figure 25 shows the optimisation region considered for this case. The optimisation region for the leading edge is 25% local chord in streamwise length and 35% for the rear region. There will be 26 bumps deployed, 9 bmps each in the front and rear regions and 7 in the concatenated region near the wing tip. The bumps in the leading and rear regions have bump width 0.0826m and the bumps in the concatenated region have bump width 0.0624m. The optimisation region begins at y = 0.01m and ends at y = 1.19m. As with the previous test case each bump will have 40% before the feature line and 60% after. The concatenated region begins at 0.753m from the root of the wing.

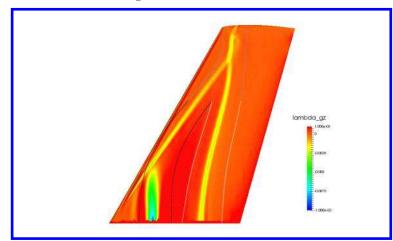


Figure 25: Extraction of sensitivity data with curve fitting and subsequent front and rear optimisation bounds

Figure 26 show the topology of the optimised bumps and the bump heights for each optimisation region and the comparison of wave drag between the current case, the no bump case and the rear-shock line case. For the LE region and rear optimisation region the bump patches in line in the spanwise direction, therefore the bump heights are offset from each other in the bar chart for clarity. For the current case the wave drag is reduced a little more in the mid span of the wing compared to the rear-shock line case however this will be somewhat offset by the increase in wave drag toward the tip region.

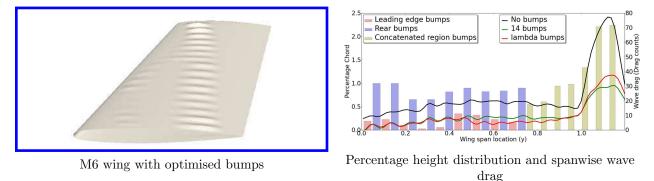
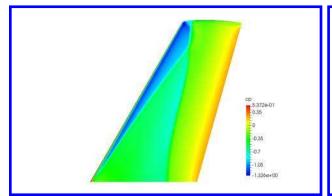


Figure 26: Bump distribution and spanwise wave drag

Figures 27 and 28 show the surface pressure distribution on the upper surface of the M6 wing. The introduction of the optimised bumps shows a much more gradual pressure change in the rear shock region, however the bumps in the non-shock region have not had as large an effect as in section IV.D. This may be due to the weakening of the sensitivity in this region shown in the final iteration of the rear shock line optimisation in section IV.B.



CP 5.372e-01 0.35 0 -0.35 -0.35 -0.7 -1.05 -1.326+00

Figure 27: M6 wing upper surface pressue distribution with no bumps

Figure 28: M6 wing pressure distribution with bumps placed in all the sensitivity regions

Figure 29 shows spanwise slices along the wing where the surface pressure has been plotted. For the  $1^{st}$  and  $2^{nd}$  bumps the effect from the non-shock region bump causes a small compression and expansion in the fluid. The bumps further downstream act on the rear shock by making the pressure change much more gradual. By the  $4^{th}$  bump, the effect of the bump in the non-shock region is negligible, this is due to the small height

of the bump. From the  $6^{th}$  to the  $11^{th}$  bump the pressure distribution at the front and rear shock is either much more gradual or the pressure peak before the shock is significantly reduced. For bumps 14 through 16 the pressure distribution exhibits a small re-expansion of the flow, however the pressure peak does not return to the strength of the baseline case.

Table 3 shows the comparison of total, pressure and skin friction drag between the optimised and no bump case. Comparing tables 4 and 2, the overall drag reduction is 1 drag count better than when using optimised bumps in the rear-shock region alone.

(drag counts)	$C_{d,total}$	$C_{d,wave}$	$C_{d,induced}$	$C_{d,viscpres}$	$C_{d,friction}$	$\frac{C_l}{C_d}$
NoBump	175.87	28.69	62.24	31.13	52.69	15.55
14 bumps	156.91	12.81	62.31	27.80	53.56	17.42
Reduction from NoBump	-10.78%	-55.35%	0.11%	-10.70%	1.65%	12.03%
All region bumps	155.33	12.39	62.33	26.93	53.68	17.60
Reduction from NoBump	-11.68%	-56.81%	0.15%	-13.49%	1.88%	13.18%

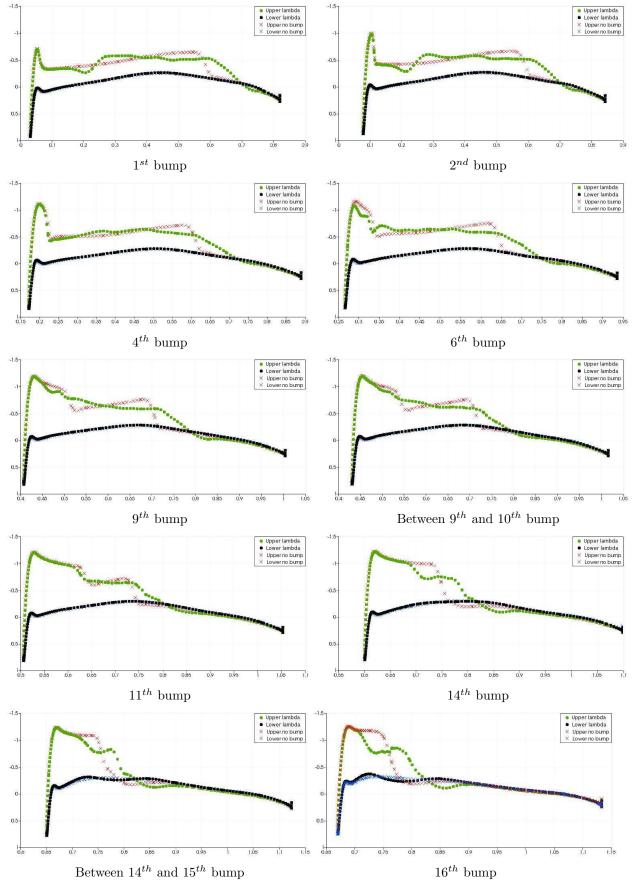
Table 4: Far field drag comparison between optimised shock bump and no bump cases

Figures 30 and 31 show the surface sensitivity in the z-direction for the M6 wing with no bumps and the M6 wing with optimised bumps. After the bumps are deployed the sensitivity downstream of the bumps at the rear shock line has been reduced. The sensitivity in the non-shock region has been reduced significantly but the sensitivity map does suggest that increasing the bump length may give even more drag reduction. Since the front shock line and the non-shock region are so close a combined array may prouduce a better drag reduction over all.

## V. Conclusion

The mesh adjoint method has been used throughout this paper as a design tool to aid in the placement and optimisation of flow control device. For purely geometric optimisations a by-product of obtaining the gradients of the objective function with respect to the design variables is finding the sensitivity of the objective function with respect to surface changes. This value is the solution to the mesh adjoint equation  $-\lambda_{mesh}$ .

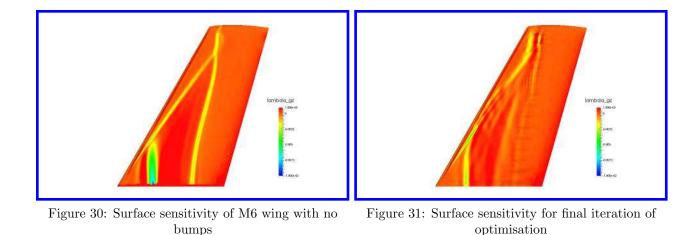
This work has focused on the M6 wing test case. The sensitivity produced from this case is very diverse and therefore shows how the mesh adjoint can aid a designer. The flow over the M6 produces a shock with a front and rear shock leg, both of which have been analysed and shock bumps have been optimised to treat the production of wave drag in these regions.



1.5

Figure 29: Streamwise surface slices showing the pressure distribution on the surface

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An interesting region of sensitivity was also discovered on the upper surface of the M6 wing. This region was shock free but the sensitivity map indicated that a surface change in the positive z-direction would give a change in the drag. Using the existing framework, bumps where added into the non-shock region. It was found that the optimised bumps reduced the change in entropy at the shock directly downstream from the optimisation region.

The final analysis considered placing bumps in all the sensitivity regions on the M6 wing upper surface and optimising. In a comparison with the rear-shock region case, using all the sensitivity regions gained an extra reduction in drag by 1 drag count.

A higher drag reduction could be found if the parameterisation was improved in the non-shock region and the tip region such that all the sensitivity in those regions is reduced.

## VI. Acknowledgements

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